

DR11

DR11 GEN NPR INTFC
CZDRLBO

AH-E780B-MC
FICHE 1 OF 1

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A large grid of approximately 15 columns and 25 rows of small, illegible text or data entries, likely representing a technical specification or data table. The text is too small to be transcribed accurately.



IDENTIFICATION

SEQ 0001

PRODUCT CODE: AC-E779B-MC
PRODUCT NAME: LZDRLB0 DR11 GEN NPR INTFC
DATE RELEASED: AUGUST, 1980
MAINTAINER: DIAGNOSTIC ENGINEERING
AUTHOR: DAN P. MILLEVILLE

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HISTORY

REV	DATE	NOTE
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A	1977	Initial Release
B	1980	Correction of Coding Errors

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1.0 ABSTRACT

This diagnostic program is capable of testing the DR11-W
NPR General Interface in DR11-W or DR11-B mode.

It has the following features:

1. APT11/XXDP compatible
2. Multiple board testing using table created by user
3. Burst Data Late Calibration
4. Independent 'LOGIC WRAP-AROUND' and 'CABLE WRAP-AROUND' testing

2.0 REQUIREMENTS

2.1 EQUIPMENT

1. PDP11 standard computer
2. I/O type terminal
3. 1-16 DR11-W module(s)
4. Loop back cable (Needed to fully check the module with this diagnostic)

2.2 HARDWARE SWITCH SETTINGS

The address selection switch, E120, is set up as below:

	: 1	: 2	: 3	: 4	: 5	: 6	: 7	: 8	: 9	: 10	
Address bits:	12	11	10	9	8	7	6	5	4	3	

Example: Device Address 172410, switches 1, 3, 5 & 10 should be OFF, and all others should be ON.

The E105 Switchpack: This switchpack must be in the following positions to run this diagnostic:

- 1 - OFF
- 2 - ON
- 3 - OFF
- 4 - OFF
- 5 - ON for -W mode, OFF for -B mode

Single switch near the E105 switchpack:

- 2 cycle mode - switch handle towards pack E105
- N cycle mode - switch handle towards E94

The vector selection switch, E15, is set up as below:

	: 1	: 2	: 3	: 4	: 5	: 6	: 7	: 8	
Vector bits:	1	2	3	4	5	6	7	8	

Example: Vector Address 300, switches 6 & 7 should be OFF, and all others should be ON.

2.3 STORAGE

The program uses approx. 52200 words of memory

3.0 TESTING MODES

3.1 DEFINITION

The DR11-W diagnostic accomplishes device register bit tests, internal "LOGIC" wrap-around tests, and with the BC06-R wrap-around cable in J1 and J2, provides external "CABLE" wrap-around tests. In order to FULLY check the module, the diagnostic MUST be run with and without the wraparound cable in place, restarting at address 200 each time, or editing to change the cable mode (See Sect. 7.1.1)

There are only TWO legal modes of operation of this diagnostic:

1. DR11 with no cable(s) in user slots.
2. DR11 with Wrap-Around cable from J1 to J2.

This diagnostic is NOT meant to be run in the following modes:

1. DR11 connected to another DR11.
2. DR11 connected to a user device.

3.2 IMPLEMENTATION

Device register bit tests and internal LOGIC wrap-around tests are executed UNCONDITIONALLY. Cable wrap-around tests are executed ONLY if the BC06-R cable is in place between the J1 and J2 connectors on the DR11-W under test. The presence of this cable is "SIZED" for automatically for each board when the diagnostic is started at address 200. The user *MUST* verify that the "SIZING" occurred correctly by observing the output of the program when starting at 200. (refer to section 5.1 for example) If this summary is not needed, raise bit 12 of the switch register before program execution.

In manual mode (starting address = 204), the user can force uniform testing parameters for ALL modules through use of the edit function (refer to section 7.1.1).

4.0 LOAD AND START PROCEDURE

1. Load program into memory.
2. Load starting address 200, 204 or 210. (See Sects. 7.1, 7.2, 7.3 respectively)
3. Press start.

5.0 SWITCH REGISTER

5.1 Options

SWITCH	OCTAL	FUNCTION
-----	-----	-----
SW15=1	100000	HALT ON ERROR

This will cause the processor to halt at the next error.

- SW14=1 040000 LOOP ON TEST

This will cause the processor to loop on the test it is then executing.
- SW13=1 020000 INHIBIT ERROR TYPEOUTS

This will cause error typeouts to be inhibited.
- SW12=1 010000 DO NOT PRINT BOARD CONFIGURATION

This will cause the list of all boards and their setup data that the autosize routine found to not print.
- SW11=1 004000 NOT USED
- SW10=1 002000 BELL ON ERROR

This function causes the terminal bell to sound when an error occurs. this can be used in conjunction with LOOP-ON-TEST and INHIBIT-ERROR-TYPEOUTS to see if a loose connection may be causing the error.
- SW09=1 001000 LOOP ON ERROR

This function will cause looping on error. It can be used in conjunction with INHIBIT-ERROR-TYPEOUTS when using a scope to find a faulty component.
- SW08=1 000400 LOOP ON TEST IN SWR<6:0>

This function causes the CPU to jump to the test in bits <6:0> and execute that test unconditionally. Change the switch register to exit. to create a tighter loop on that particular test, set LOOP-ON-TEST (40000) in the swr once the test is executing.
- SW07=1 000200 INHIBIT MULTIPLE ERROR TYPEOUTS

On error calls in loops where multiple errors are possible, this function inhibits any additional data that may print in that loop. Example

MULTIPLE TYPEOUTS ENABLED:

```

[ERROR MESSAGE]
[DATA HEADER]
XXXXXX XXXXXX XXXXXX XXXXXX
XXXXXX XXXXXX XXXXXX XXXXXX
XXXXXX XXXXXX XXXXXX XXXXXX
XXXXXX XXXXXX XXXXXX XXXXXX
XXXXXX XXXXXX XXXXXX XXXXXX
            
```

>>>>>NOTE<<<<<<

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A maximum of 17 (octal) data lines will print.
if there are more, a message will print
as follows:

THERE ARE STILL MORE ERRORS, BUT WILL NOT BE PRINTED.
ERRORS WILL STILL BE COUNTED AND PRINTED AT THE EOP.

MULTIPLE TYPEOUTS DISABLED:

[ERROR MESSAGE]
[DATA HEADER]
XXXXXX XXXXXX XXXXXX XXXXXX

(no more data will print; the total number
of errors will still be totaled and printed
at the EOP or EOD.

5.2 SOFTWARE SWITCH REGISTER

If the hardware switch register does not exist, or if one does and it contains '-1' (177777) then the software switch register (location 176) is used, which allows the user the same switch options as the hardware switch register.

5.3 LOADING THE SOFTWARE SWITCH REGISTER

This program supports the dynamic loading of the software switch register (location 176) from the TTY. This is accomplished as follows:

1. Type CONTROL G <^G> repeatedly, as resets and inits done in the diagnostic may clear the character before the character is recognized. once input is recognized, this allows the TTY to enter data into location 176 at the end of a test.
2. The machine will type: SWR=XXXXXX NEW= (XXXXXX is the octal contents of the software switch register)
3. After the 'NEW=' the operator can do one of the following:
 - A. Type a number to be loaded into location 176 followed by a <CR> (only numbers between 0-7 will be accepted and only 6 numbers will be allowed).
If a <CR> is the first entry the software switch register will not be changed.
 - B. If a CONTROL U <^U> is depressed, the program will go back to step 2.

5.4 PROGRAM AND/OR OPERATOR ACTION

Loading and starting at 200 with all switches down is normal logic testing. If an error is detected, there will be a printout. When an error is detected and it is necessary to scope on it, place 100000 (bit 15) in the switch register to halt on error. After halting at the error to be looped on, enter 60000, loop-on-error and inhibit printouts. If there is more than one error called in a test, and you wish to loop on

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other than the 1st error, you MUST correct the condition causing the previous error(s) before you can loop on that error. NOP'ing the previous errors will produce unpredictable results for any subsequent errors in the test.

6.0 ERROR REPORTING

Each test will call an error containing the test number, error PC and data that is significant to the problem that caused the error.

In the case of multiple board testing, the failing module is identified by the device register address, and the END-OF-DEVICE-TEST message following all errors for that particular module.

7.0 OPERATING MODES

7.1 MANUAL MODE (STARTING ADDRESS = 204)

Defined as NON-AUTOMATIC use of the diagnostic.

This mode is intended for use in manufacturing when apt is not available.

In manual mode, all DR11-W hardware modules *MUST*BE*CONFIGURED*
*AS*FOLLOWS*:

- > W/B, PRIORITY LEVEL, 2/N CYCLE and CABLE states set IDENTICAL *IN*ALL*MODULES*.
- > All device addresses MUST be set in a series spaced 10 locations apart, starting with the address inputed to the prompt 'STARTING DEVICE ADDRESS XXXXXX :'. (all modules MUST be addressed within the legal address range of 171000 to 177000)
- > All vector addresses MUST be set in a series spaced 10 locations apart. (all modules MUST be vectored within the legal vector range of 300 to 770)
- > The module with the lowest device address must also have the lowest vector address, the module with the next to the lowest device address must also have the next to the lowest vector address, etc. for example:

BOARD #	DEVICE ADDRESS	VECTOR ADDRESS
-----	-----	-----
0	172410	300
1	172420	310
2	172430	320
3	172440	330 ETC.

Only under MANUAL mode does the diagnostic offer 'BURST DATA LATE' calibration. After loading program, depositing SA 204, and pressing START, the program types the following:

MULTIPLE BOARD DIALOGUE

ENTER COMMAND ([E]DIT, [L]IST, [B]URST CALIBRATION, [R]UN):

The program will allow only 1 character input, automatically

printing a <CRLF> when the character is inputed.
 7.1.1 when [E] is entered, the program enters the edit function

SEQ 0010

NOTE: To exit this routine at any response and return to the MBD prompt, enter CONTROL 'C' (^C). This does nothing but exit the routine, and does not change any values present or changed. To return to the previous prompt, type <ESC>.

'EDIT' responds first by printing:

OF BOARDS UNDER TEST X:

Program accepts a maximum of 2 decimal characters. An appropriate error message is printed if the number inputed is out of range, or an illegal character was inputed. enter <CR> if present value is OK. Next:

STARTING DEVICE ADDRESS XXXXXX :

The user should respond with the lowest device address in the series. Program accepts a maximum of 6 octal digits between 171000 and 177000. An appropriate error message is printed if the number inputed is out of range, or an illegal character was inputed. Enter <CR> if present value is OK. next:

STARTING VECTOR ADDRESS XXX :

The user should respond with the lowest vector address in the series. program accepts a maximum of 3 octal digits between 300 and 777. An appropriate error message is printed if the number inputed is out of range, or an illegal character was inputed. enter <CR> if present value is OK. next:

DR11-W OR B (W=0) CURRENT STATE = X :

Program accepts either a 0 or 1, repeating the prompt if any other character is inputed. Enter <CR> if present value is OK. next:

DEVICE PRIORITY PRESENT LEVEL = X :

Program accepts 1 character between 0 and 7, repeating the prompt if another character is inputed. Enter <CR> if present value is OK. next:

2 OR N CYCLE BURST (2 CY=0) PRESENT STATE = X :

Program accepts a 0 or 1, repeating the prompt if any other character is inputed. Enter <CR> if present value is OK. next:

DO CABLE TESTS (NO=0) PRESENT STATE = X :

Program accepts a 0 or 1, repeating the prompt if any other character is inputed. Enter <CR> if present value is OK. Then the command prompt is reprinted.

7.1.2 When [L] is entered, the program enters the list function

The diagnostic then prints the following:

# OF BOARDS	START REGADR	VECADR	W-B	P-LEV	2-N CYCLE	CABLE TESTS
XX	XXXXXX	XXX	X	X	X	X

As previously mentioned, all boards must be spaced 10 address locations apart starting with the 'REGADR' value above, and vectors spaced 10 address locations apart starting with the 'VECADR' value above. The expected W-B, PRIORITY LEVEL, 2-N CYCLE and CABLE test states will be the same for all modules.

7.1.3 When [B] is entered, the program enters the BURST DATA LATE CALIBRATION routine, and the following is typed:

```
BURST DATA LATE CALIBRATION IN PROGRESS..
ATTACH SCOPE PROBE...
TO CALIBRATE NEXT BOARD, TYPE ANY CHARACTER
DEVICE # 0 UNDER CALIBRATION
```

This routine will not execute if you have not used edit to deposit a legal starting address and vector address, or the program has already been started at 200. The multiple board dialogue (MBD) prompt will be returned if this is the case. As stated in the DR11 engineering specification, the 'BURST DLT' multivibrator time out must be calibrated so as to be compatible with the user defined transfer rate in burst mode operation. The program software routine sets the cycle bit in the CSR of the DR11, a short delay is executed, and then the cycle bit is cleared. The diagnostic then tests for any character waiting, indicating the user wishes to go on to the next board. If none, it re-executes the setting and clearing of the cycle bit. If a character was inputted, it checks for the next board, and if any, sets up the addresses for that module, then prints the following:

```
DEVICE # X UNDER CALIBRATION
```

'X' being the device number. It then reaccomplishes the setting and clearing of the cycle bit for that device. If no further modules are found, the message:

```
BURST CALIBRATION COMPLETE
```

is issued, and the MBD prompt is then returned for another command. To accomplish the burst data late calibration, attach a scope probe to E83-7 on the DR11-W (refer to print set M8716-0-1). A positive pulse will be observed. The pulse should be set between 3-30 us. by adjusting pot. R80.

7.1.4 When [R] is entered, the program begins diagnostic test execution. This will be blocked if legal starting device addresses and vector addresses have not been set up. If they are, the register and vector tables are filled, and normal start is executed.

This mode is the normal field service mode. It supports standalone operation as well as script operation under ACT11 or XXDP (chain).

The DR11 diagnostic has the following run characteristics when operating in auto mode:

- a. The program will test the boards recognized by the autosize routine. The autosize routine will look at addresses between 172414 and 172604 in steps of 10 (20 octal locations). It will initially determine if the location it found to exist is a DR11 by forcing an interrupt. IF THE BOARD FAILS TO INTERRUPT, YOU MUST USE MANUAL MODE TO FORCE TEST EXECUTION OF THAT MODULE. The purpose of this initial test is to eliminate testing a module that is not a DR11, and determine the interrupt priority and vector of that module. The only legal interrupt vectors the DR11 can be set up for are as follows: 40, 50-174, and 254-774, all in steps of 4. Each board can have a vector anywhere in the stated ranges with no restrictions, allowing complete flexibility in the test sequence.

In the case of multiple DR11-W's on the same CPU, each DR11-W MUST have its own unique DEVICE/VECTOR addresses. There are no constraints that the boards must start with the first device address 172410, or that multiple boards are assigned consecutive device addresses. When operating in auto-size mode, the user should verify the "SIZED" configuration by knowing how the boards are set up and comparing with the autosize output when starting at 200.

Auto-sizing will determine the Interrupt priority, Interrupt vector, W/B, 2/N CYCLE, and Cable states of each board, independent of the states of other boards.

- b. The following will NOT be offered to the user in autosize mode:
1. BURST DATA LATE CALIBRATION
 2. MULTIPLE BOARD DIALOGUE

The diagnostic will print the following:

DIAGNOSTIC HAS DETERMINED THE FOLLOWING ABOUT THE DR11-W(S) IT HAS FOUND. USER *MUST* DETERMINE ACCURACY

BOARD#	REGADR	VECADR	W/B	P-LEV	2-N CY	CABLE
X	XXXXXX	XXX	X	X	X	X

Data will continue to print until data for all modules has been printed.

(^X) INHIBITS EOP'S, (^Y) FOR ERROR SUMMARY
UNIBUS HANG? RESTART AT ADDRESS XXXXXX

(ZDRLB) DR11 GEN NPR INTFC LOGIC TEST

The CONTROL X (^X) feature bypasses the sections that print the END-OF-PASS and END-OF-DEVICE messages. This is to improve the

N 1

number of passes executed over any period of time, as well as make overnight or weekend runs use less paper. Error typeouts are NOT disabled in this mode. When an error occurs, the END-OF-PASS (EOP) WILL print for that pass, and, if more than one module is being tested, an END-OF-DEVICE (EOD) as well as END-OF-PASS will print so you will know which device and pass was executing when the error occurred. In order to get a progress report, hit any key repeatedly, since inits and resets done during the execution of the diagnostic may clear the character waiting flag before the check for this bit. When the character is recognized, an EOP, and if more than one module, an EOD message will print giving the user a progress report. To disable this feature, repeatedly enter (^X) again until the CPU recognizes your input.

The CONTROL Y (^Y) function calls for a summary of device(s) and pass(es) that had errors. If no errors occurred since the beginning of the diagnostic, or since the last error report, the following is printed:

NO ERROR TOTALS TO REPORT

If there were errors, the following is printed:

SUMMATION OF ERRORS SINCE BEGINNING OR LAST REPORT

BOARD #	PASS #	ERRTTL
X	X	X
X	X	X
X	X	X (etc.)

The information is stored on a stack that will hold up to 150 (decimal) device-pass error data lines above. If the limit is reached, diagnostic will continue, but further data will not be stored. The data accumulated is not written over, but when (^Y) is entered, the following is printed just before the 'SUMMATION...' statement above:

STACK IS FULL - DATA MAY HAVE BEEN LOST

When the data is printed, the stack is reinitialized and will start storing up to another 150 error data lines.

In the event the UNIBUS becomes hung, and you have non-volatile memory or battery backup, restart the program at the address specified by the 'UNIBUS HUNG...' prompt at the start of the diagnostic. The printout will be as follows:

DEVICE ADDRESS - XXXXXX, TEST NUMBER - XXXXXX, PASS NUMBER - XXXXXX

CPU will halt. Hitting continue will cause the program to restart as though you had started at 200.

7.3 RESTARTING PROGRAM IN MEMORY (STARTING ADDRESS = 210)

Whenever the program is halted, all history of previous testing is saved. It will remain intact until:

1. Another program is loaded into memory
2. The user re-edits the table

To restart the program, enter SA 210 and start. This start precludes any setup and negates the start message obtained

B 2

When starting at 200. Do not start at this location if the diagnostic has not been previously "STARTED" at either 200 or 204.

7.4 TESTING UNDER APT (AUTOMATED PRODUCT TESTING)

To set up for multiple boards for testing under APT control, the APT system manager should answer the APT queries to the following items as indicated below:

SOFTWARE ENVIRONMENT: 000 - Dump mode
 001 - Script mode (apt monitors diagnostic)

ENVIRONMENT MODE (\$ENVM): 000 - Let diagnostic auto-size configurator and test accordingly
 200 - Diagnostic must use configuration specified by APT (\$VECT1, \$VASE, \$DEVN, \$DDWX)

VECTOR ADDRESS (\$VECT1): 300

DEVICE ADDRESS (\$BASE): 172410

DEVICE MAP (\$DEVN): XXXXXX - Each set bit indicates that board is present and should be tested. examples:

BIT 0 = BOARD #0 (DEVICE ADR = 172410, VEC ADR = 300)
 BIT 1 = BOARD #1 (DEVICE ADR = 172420, VEC ADR = 310)
 BIT 2 = BOARD #2 (DEVICE ADR = 172430, VEC ADR = 320)

:

BIT 15 = BOARD #15 (DEVICE ADR = 172600, VEC ADR = 470)

DEVICE DESCRIPTOR WORDS: XXXXXX - There is 1 descriptor word for each device:

\$DDW0 IS FOR DEVICE 0
 \$DDW1 IS FOR DEVICE 1, ETC.

Each descriptor word MUST be set up as follows:

BIT 0 - DR11-W or -B Mode
 (W=0, B=1)
 BIT 1 - 2/N CYCLE
 (0=2 CY, 1=N CY)
 BIT 2 - Cable Tests
 (0=NO, 1=YES)
 BIT 5 \
 BIT 6 > Device Priority
 BIT 7 /

8.0 MISCELLANEOUS

8.1 POWER FAIL

C 2

If a power failure occurs and battery backup maintains the program in memory, or a non-volatile memory exists, the program will restart printing the following:

POWER FAILURE - RESTARTING PROGRAM

The diagnostic will then restart at address 210.

If CPU is turned off while running, the above procedure is followed. If the processor is halted first, then turned off, the processor will come back up halted. To restart the program, hit CONTINUE, and the remaining procedure is the same as above.

8.2

END-OF-PASS MESSAGE

The EOP will print as follows with no errors on that pass:

END PASS # XXXXXX

The EOP will print as follows with some errors when testing 1 device:

END PASS # XXXXXX TOTAL ERRORS SINCE LAST REPORT XXXXXX

The EOP will print the same as with no errors on any particular pass when testing more than one device and one or more devices has failed, since 'total errors' is meaningless and will more than likely be incorrect.

The pass number is capable of going up to 99,999,999 decimal, or about 3 months running with EOP disabled and no errors. In other words, 32767 is not the limit as with other diagnostics.

9.0

EXECUTION TIME

On a PDP11/44:

In all modes: Approximately 8 passes per second with EOP messages disabled and no errors.

10.0

SUBROUTINE ABSTRACTS

10.1 READ

The READ subroutine is used in the EDIT routine to input up to 6 digits in octal, 2 digits in decimal, or a single non-numeric character. R4 is used as the location to hold the number in octal, and is cleared for that purpose at the start of the subroutine. R3 is to be preloaded with the number of digits expected, since a <CRLF> is printed when the limit is reached. Entering a <CRLF> before the limit is acceptable, as it will be interpreted as a non-numeric character and exit. In any case, the last inputted ASCII character is left in location 'ANSWER'. If a numeric character is inputted, it will clear all but the 1st 4 bits in location 'ANSWER', exposing the value of the digit inputted, rotate R4 to the left 3 places to make room for the inputted digit, and add it to R4. Location

'LRGSTC' is to be loaded with the largest ASCII number digit acceptable for this number, I.E. 7 or 9 (for octal or decimal input respectively). ANY character outside ASCII '0' or '7/9' is treated as a non-numeric, triggering an automatic <CRLF> and exit.

10.2 ERCAPT

This subroutine saves the unit number, pass number and total errors for that device/pass whenever it encountered errors. This routine saves data for 150 (decimal) passes. If the stack should become full, data starting with the 151st pass containing errors is lost.

10.3 PTCAPT

This subroutine prints the data stored by the ERCAPT subroutine and resets the special stack pointer. If no data was stored, a message stating no data was stored is printed. If the stack is found full, a message announcing this finding is printed, warning that data may have been lost.

10.4 FIXTBL

This subroutine fills the 17 octal locations starting at 'REGADR' and 'VECADR' from the starting values already loaded in the first locations in steps of 10 for each table.

10.5 LODBUF

The INBUF buffer is loaded with an incrementing pattern (0,1,2,3,...) beginning at the starting address of INBUF. The number of words loaded is determined by the contents of BUFLen.

10.6 CHKBFF

The CHKBUFF buffer is loaded with a modified incrementing pattern (0,0,2,2,4,4,6,6,...) beginning at the starting address of CHKBUFF. The number of words loaded is determined by the contents of BUFLen. This buffer is loaded only for tests which use the maintenance mode of the DR11-W which has a special alternating DATI-DATO sequence of operation.

10.7 INTA

The IE bit is cleared in the CSR then the CSR is checked for the absence of the error bit and the presence of READY. The WCR is checked to see that it is equal to zero. The correct contents of the BAR are calculated and checked. The program will fail to update the PC return address by 2 if ERROR is set, READY is clear, READY and ERROR are clear of the CSR, WCR is not zero or the BAR contents is not zero. This will call the error that is just after the jsr call in the test. If all data is acceptable, the PC is updated, and the return from the subroutine is after the error call.

10.8 DATCHK

This routine is entered to check inbuf after a maintenance mode operation. The contents of INBUF and the contents of CHKBUF are checked to see that they are the same. The number of comparisons made is determined by the contents of BUFLen. Any errors result in an RTS to the test to call the error there. A JSR back to the subroutine is executed to resume its checking. When returning, SP return address is updated by 6 to return after the error call and JSR return.

10.9 CLENUF

The routine is entered at the end of several tests to clear any data that may have been left in any registers, and to restore the interrupt vectors.

10.10 CHKCAB

This routine is used in various tests to alter the expected data if the WRAP-AROUND cable is out.

10.11 DATOCK

After a string of DATO'S has been completed this routine checks that the correct data pattern was transferred to INBUF. The number of comparisons made is determined by the contents of BUFLen. An error in the check results in an RTS to the test to call the first error after the JSR call, where a JSR returns control back to the subroutine for further checking. An additional check is made on BUFLen+2 to insure that not too many words were transferred. If they were, the PC return address is altered so that the second error after the JSR is called. If no errors, return is altered to just after the second error call.

10.12 ERRCHK

This routine clears IE and updates the PC for return after the error in the test if error is clear. If set, return is executed without updating the PC return so the error call after the JSR call in the test will be called.

10.13 DEVADS

This routine generates an address table located at REGADR starting with the base device address (contents of \$BASE) in steps of 10.

10.14 BPINIT

This subroutine reloads the ".+2" and 'BPT' into the unused locations between 4 and 776.

10.15 DRGET

This subroutine extracts information about the DR11 that interrupted and loads the accumulated data into the device descriptor word for that board.

10.16 TYP CNF

This subroutine prints the board configurations that the ASIZE subroutine found on the UNIBUS.

10.17 CHK4DR

This subroutine checks for a location as belonging to a DR11 by trying to force an interrupt a total of 4 times with the CPU at priorities 6 through 3. If the attempt fails, routine corrects the stack to return after the DR11 extraction routine. If the location does belong to a DR11, the return address of the subroutine on the stack is moved down one location, and the address+4 of the interrupt vector of the DR11 is put in the return addresses previous location. The stack is then popped 3 times by adjusting the pointer up 6, and a normal return is executed.

10.18 ASIZE

This routine autosizes the board configuration and prints the configuration if bit 12 (10000) is set in the SWR.

10.19 VCTADS

This routine generates the vector address table starting with the address in location 'VECADR'.

10.20 CATCH

This routine reports unexpected or erroneous traps or interrupts through the BREAK-POINT-TRAP loaded in locations 4-776. The stack is cleaned 4 times before the error call, and restored twice after the error call for returning to the source of the trap.

10.21 PSTATE

This routine prints the state of the bit in the DDW that was preloaded in location 'BITTST'.

10.22 PNTPRI

This routine prints the device priority in the DDW location.

10.23 SETUP

 This subroutine initializes the trap and interrupt vectors.

10.24 TSTMM

 This subroutine checks for existence of Memory Management and if it exists, checks for the error condition of no memory location, but no ERROR and NEX bit sets. If memory management is not there, an exit updating the return address by 2 is done. If there, the XBA16 and XBA17 bits of the expected data are checked. If both zero, an exit updating the return address by 2 is done. If either or both are set, the upper byte of the Memory Management location is checked for the existence of upper memory, initialized at the beginning of the diagnostic. If not there (bits 0, 1 or 2 of upper byte clear), a normal exit is executed so the branch immediately following the JSR call will cause a check for the error bits in the expected to be set for another check.

11.0 DATA STACKS

 11.1 PATRNS

 This set of 7 data words is used to check any location for stuck or shorted bits.

11.2 EXPAT0

 This set of data words is used in test 31 to check all possible combinations of set bits in the CSR with the maintenance bit clear. It contains the expected data that the CSR should contain after the bit combination is written to the CSR.

11.3 EXPAT1

 This set of data words is used in test 3 to check all possible combinations of set bits in the CSR with the maintenance bit set. It contains the expected data that the CSR should contain after the bit combination is written to the CSR.

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26-	593	SUBROUTINE TO INPUT A CHARACTER OR UP TO A 6 DIGIT NUMBER
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28-	667	SUBROUTINE TO PRINT THE DATA STORED BY SUBROUTINE ERCAPT
29-	714	SUBROUTINE TO FILL ALL TABLE BOARD ENTRIES
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32-	776	SUBROUTINE TO CLEAR IE, CHECK ERROR, READY, WCR=0, AND BAR
33-	812	SUBROUTINE TO CHECK INBUF AFTER A MAINTENANCE MODE OPERATION
34-	848	SUBROUTINE TO RESTORE DR11 IN VECTOR & SET CPU PRIORITY TO 7.
35-	859	SUBROUTINE TO CHECK FOR CABLE MODE AND ALTER EXPECTED DATA
36-	872	SUBROUTINE TO CHECK CORRECT DATA PATTERN WAS MOVED TO INBUF
37-	913	SUBROUTINE TO CLEAR IE AND HALT IF ERROR IS SET
38-	936	SUBROUTINE TO GENERATE DEVICE ADDRESS TABLE
39-	951	SUBROUTINE TO RESET THE '+2' AND 'BPT' LOCATIONS
40-	975	SUBROUTINE TO EXTRACT INFORMATION ABOUT THE DR11
41-	1014	SUBROUTINE TO PRINT THE AUTOSIZED BOARD CONFIGURATIONS
42-	1071	SUBROUTINE TO CHECK FOR LOCATION BELONGING TO A DR11
43-	1107	SUBROUTINE TO AUTO SIZE DR11 BOARD CONFIGURATION
44-	1151	SUBROUTINE TO GENERATE VECTOR ADDRESS TABLE
45-	1166	ROUTINE TO REPORT UNEXPECTED OR ERRONEOUS TRAPS OR INTERRUPTS
46-	1182	SUBROUTINE TO PRINT STATE OF A DDW BIT
47-	1196	SUBROUTINE TO PRINT DEVICE PRIORITY
48-	1212	INITIALIZE THE COMMON TAGS SUBROUTINE
49-	1224	MEMORY MANAGEMENT AND LOCATION CHECK SUBROUTINE
50-	1253	BIT PATTERN
51-	1270	EXPECTED DATA TABLE FOR CSR CHECK TEST 30
52-	1311	EXPECTED DATA TABLE FOR CSR CHECK TEST 3
53-	1346	MAIN PROGRAM - INITIALIZATION ROUTINES
54-	1387	DETERMINE MEM MGMT AND UPPER MEMORY EXISTENCE
55-	1432	PREPARE ADDRESSES AND VECTORS FOR UUT
56-	1496	TEST #1 - CAN ALL DR11 REG BE ADDRESSED WITHOUT ERROR?
57-	1525	TEST #2 - CHECK B OR W STATUS IS AS EXPECTED
58-	1546	TEST #3 - CHECK CSR BIT PATTERNS WITH MAINT BIT SET
59-	1604	TEST #4 - CHECK WCR, BAR & BDR, & RESET CLRS 4 DEV REGS
60-	1688	TEST #5 - DEVICE INIT CLEARS CSR, WCR, BDR AND BAR
61-	1721	TEST #6 - BIT PATTERN TEST OF WCR, BDR AND BAR REGISTERS
62-	1780	TEST #7 - TEST CSR AND EIR BIT0
63-	1804	TEST #10 - ATTN CAN BE SET VIA FNCT2 & ERROR BIT SETS
64-	1838	TEST #11 - FNCT BIT 1 CONTROLS DSTAT BIT 9
65-	1863	TEST #12 - FNCT BIT 2 CONTROLS DSTAT BIT 10
66-	1888	TEST #13 - FNCT BIT 3 CONTROLS DSTAT BIT 11
67-	1915	TEST #14 - EIR BLOCKS DATA XFERS FROM ODR TO IDR
68-	1941	TEST #15 - DR11 INTERRUPTS WITH CPU AT LEVEL 3
69-	1974	TEST #16 - DR11 FAILS TO INTERRUPT WITH CPU AT LEVEL 7

70-	2008	TEST #17 - DR11 INTERRUPTS AT CORRECT BR LEVEL
71-	2064	TEST #20 - A GO WITHOUT CLEARING ERROR CAUSES INTRPT
72-	2119	TEST #21 - FUNCTION BITS INC WITH MAINT MODE TRANSFERS
73-	2161	TEST #22 - TEST FOR 10 MAINT MODE TRANSFERS
74-	2203	TEST #23 - TEST 10 MAINTENANCE MODE XFERS
75-	2276	TEST #24 - TEST FOR 200 NPR TRANSFERS IN MAINT MODE
76-	2318	TEST #25 - DOING DATO TO DIODE MEMORY CAUSES NEX
77-	2357	TEST #26 - CROSSING 32K DOESN'T CAUSE BAOF OR FORCE ERROR
78-	2394	TEST #27 - CHECK ACTUAL POSITION OF 2-N BURST SWITCH
79-	2422	CODE TO CHECK CABLE STATUS FOR EXECUTION OF CABLE TESTS
80-	2438	TEST #30 - CHECK CSR BIT PATTERNS WITH MAINT BIT CLEAR
81-	2484	TEST #31 - CHECK BAR WITH CSR CLEAR
82-	2504	TEST #32 - TEST 7 SINGLE DATI NON BURST MODE TRANSFERS
83-	2557	TEST #33 - TEST STRING OF 200 DATIS BURST MODE XFERS
84-	2598	TEST #34 - TEST 7 SINGLE DATO NON BURST MODE TRANSFERS
85-	2654	TEST #35 - TEST STRING OR 200 DATOS BURST MODE XFERS
86-	2694	TEST #36 - TEST STRING OF 200 DATIS NON-BURST MODE
87-	2736	TEST #37 - TEST STRING OF 200 DATOS NON-BURST MODE
88-	2772	END OF DEVICE PASS ROUTINE
89-	2804	END OF PASS ROUTINE
91-	2811	TYPE ROUTINE
92-	2812	BINARY TO OCTAL (ASCII) AND TYPE
93-	2813	CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
94-	2813	SUBROUTINE TO EXPAND DECIMAL TO LARGER THAN 32767
95-	2814	TTY INPUT ROUTINE
96-	2814	ROUTINE TO INPUT A SINGLE CHARACTER FROM TTY
97-	2814	ROUTINE TO INPUT A STRING FROM TTY
98-	2815	READ A DECIMAL NUMBER FROM THE TTY
99-	2816	READ AN OCTAL NUMBER FROM THE TTY
100-	2817	TRAP DECODER
100-	2817	TRAP TABLE
101-	2818	SCOPE HANDLER ROUTINE
103-	2819	ERROR HANDLER ROUTINE
104-	2820	ERROR MESSAGE TYPEOUT ROUTINE
105-	2821	APT COMMUNICATIONS ROUTINE
105-	2822	POWER DOWN AND UP ROUTINE
106-	2824	MULTIPLE BOARD DIALOGUE ROUTINE
107-	2891	TABLE EDIT ROUTINE
108-	3060	BURST DATA LATE CALIBRATION ROUTINE
109-	3101	ASCII AND ASCIIZ MESSAGES AND LOCATIONS
110-	3173	ERROR MESSAGES
111-	3229	DATA HEADERS
112-	3266	DATA TABLES
113-	3296	BUS HANG ROUTINE

1
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```
.NLIST MC,MD,CND
.TITLE CZDRLBO-DR11 GEN NPR INTFC
.*COPYRIGHT (C) 1980
.*DIGITAL EQUIPMENT CORP.
.*MAYNARD, MASS. 01754
```

```
.*PROGRAM BY DAN MILLEVILLE
```

```
.*
.* THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
.* PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977, MODIFIED FOR
.* THE CZDRLB DIAGNOSTIC. CHANGES ARE NOTED BY [;## ] IN THE
.* COMMENT FIELDS OF THE $SCOPE, $EOP, $TYPE, $ERROR, $CKSWR
.* $PWRDN, $PWRUP (ELIMINATED), $ERRTYP AND $TYPDS ROUTINES.
.* NEWTST WAS MODIFIED IN FUNCTION AS DESCRIBED BELOW. CHANGES
.* WERE AS FOLLOWS:
```

```
.*
.* $SCOPE: END-OF-PASS MESSAGE DISABLING AND REENABLING CAPABILITY,
.* PLUS UPDATING $TESTN JUST AFTER $TSTNM IS UPDATED, AS
.* WELL AS ANY NEEDED MESSAGES.
```

```
.*
.* $EOP: CHANGED TO RECOGNIZE WHETHER OR NOT THE USER WISHES
.* THE EOP MESSAGES PRINTED, AND PRINTS THE NUMBER OF
.* ERRORS IN THAT PASS IF THERE WERE ANY, AND TYPES AN
.* EXTRA <CRLF> IF THERE WERE ERRORS TO SPACE EOP FROM
.* THE ERROR. CHANGED ALSO TO RECOGNIZE WHEN THE PASS
.* COUNT GOES NEGATIVE, AND IF SO, CLEARS THE PASS COUNT,
.* AND INCREMENTS THE NEXT LOCATION AFTER $PASS TO COUNT
.* A BLOCK OF 32768 PASSES HAS OCCURED. THIS LOCATION
.* IS USED IN CONJUNCTION WITH $PASS TO PRINT UP TO
.* PASS # 99,999,999 DECIMAL.
```

```
.*
.* $TYPE: INSTEAD OF USING THE STACK TO LOAD A CHARACTER INPUTED
.* WHILE PRINTING, LOOSING THE CHARACTER IN THE PROCESS,
.* LOCATION 'CHARCT' IS USED TO SAVE IT FOR $SCOPE TO USE.
```

```
.*
.* $ERROR: INCREMENT LOCATION 'ERRCNT' FOR POSSIBLE USE IN MULTIPLE
.* ERROR PRINTOUTS.
```

```
.*
.* $CKSWR: TESTING AND PROCESSING OF THE CONTENTS OF LOCATION
.* 'CHARCT' WAS ADDED TO INCREASE CHANCES OF DIAGNOSTIC
.* CATCHING USER REQUEST FOR A SOFTWARE SWITCH REGISTER
.* CHANGE.
```

```
.*
.* $ERRTYP: ADDED CAPABILITY TO PROCESS ERRORS WITHIN LOOPS (ERRORS
.* WITH ERROR NUMBERS BETWEEN 201-377) SO THE MESSAGE AND
.* DATA HEADER ARE PRINTED DURING THE 1ST ERROR ONLY, WITH
.* DATA ONLY PRINTED FOR 2ND AND SUBSEQUENT ERRORS. IT
.* CANCELS DATA PRINTING AFTER 20 (OCTAL) ERRORS HAVE BEEN
.* DONE SO AS TO ELIMINATE MASSIVE ERROR TYPEOUTS, BUT
.* CONTINUES TO TALLY THE ERRORS IN LOCATION '$ERTTL' SO THE
.* EOP MESSAGE WILL SHOW THE TOTAL NUMBER OF ERRORS IN THAT
.* PASS. IF AN ERROR NUMBER BELOW 201 IS CALLED, 'ERRCNT'
.* IS CLEARED SO IF THIS ERROR IS IN A LOOP, ANY SUBSEQUENT
.* 201+ ERRORS WILL HAVE THERE HEADER REPRINTED.
```

NEWST: '.PAGE' WAS ADDED SO EACH NEW TEST WOULD BE ON A NEW PAGE. AT THE BEGINING OF EACH NEW TEST, THE TITLE AND TEST NUMBER ARE WRITTEN IN A SUBTITLE SO THAT EACH TEST WILL APPEAR IN THE TABLE OF CONTENTS AT THE BEGINING OF THE DIAGNOSTIC.

SPWRDN: THE OPERATIONS TO SAVE REGISTER CONTENTS WERE ELIMINATED DUE TO THE LACK OF THE NEED. A LOAD OF THE SPWRUP ADDRESS, LOCATED JUST AFTER THE POWER DOWN HALT, IS LOADED INTO THE POWER TRAP VECTOR SO THAT ON POWER UP, THE PROGRAM WILL RESTART. IF PROCESSOR IS UNABLE TO GET TO THE POWER DOWN ROUTINE ON A POWER FAIL (CPU HALTED WHEN POWER FAILURE OCCURED), PROCESSOR WILL EXECUTE THE POWER DOWN ROUTINE AND HALT. HITTING CONTINUE WILL RESULT IN THE POWER UP ROUTINE EXECUTING AS IT WOULD IN THE EVENT OF A RESTORATION OF POWER AFTER A POWER FAILURE WITH THE CPU RUNNING.

STYPDS: THE ADDITION OF THE STYPDE FUNCTION WAS ADDED. THIS FUNCTION ALLOWS THE PRINTING OF NUMBERS LARGER THAN 32767 DECIMAL. THE LOCATION THAT CONTAINS THE COUNT IS TO BE TESTED AFTER BEING INCREMENTED. IF NEGATIVE, IT IS TO BE CLEARED AND A SECOND (OVERFLOW) LOCATION IS TO BE INCREMENTED. WHEN CALLING THE ROUTINE, THE OVERFLOW LOCATION IS TO BE PUT ON THE STACK, THEN THE NUMBER, THEN THE CALL. IF THE OVERFLOW LOCATION IS NON-ZERO, IT WILL ADD 32768 TO THE ASCII NUMBER FOR EACH COUNT IN THAT OVERFLOW LOCATION.

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.SBTTL OPERATIONAL SWITCH SETTINGS

SWITCH	USE
15	HALT ON ERROR
14	LOOP ON TEST
13	INHIBIT ERROR TYPEOUTS
12	DO NOT PRINT BOARD CONFIGURATION
11	NOT USED
10	BELL ON ERROR
9	LOOP ON ERROR
8	LOOP ON TEST IN SWR<6:0>
7	INHIBIT MULTIPLE ERROR TYPEOUTS

42

44

```

.SBTTL BASIC DEFINIT.JNS
;*INITIAL ADDRESS OF THE STACK POINTER *** 1300 ***
STACK= 1300
      ERROR=EMT
      SCOPE=IOT
;*MISCELLANEOUS DEFINITIONS
HT=   11          ;;CODE FOR HORIZONTAL TAB
LF=   12          ;;CODE FOR LINE FEED
CR=   15          ;;CODE FOR CARRIAGE RETURN
CRLF= 200        ;;CODE FOR CARRIAGE RETURN-LINE FEED
PS=   177776     ;;PROCESSOR STATUS WORD
      PSW=PS
STKLM= 177774    ;;STACK LIMIT REGISTER
PIRQ=  177772    ;;PROGRAM INTERRUPT REQUEST REGISTER
DSWR=  177570    ;;HARDWARE SWITCH REGISTER
DDISP= 177570    ;;HARDWARE DISPLAY REGISTER
;*GENERAL PURPOSE REGISTER DEFINITIONS
R0=   X0         ;;GENERAL REGISTER
R1=   X1         ;;GENERAL REGISTER
R2=   X2         ;;GENERAL REGISTER
R3=   X3         ;;GENERAL REGISTER
R4=   X4         ;;GENERAL REGISTER
R5=   X5         ;;GENERAL REGISTER
R6=   X6         ;;GENERAL REGISTER
R7=   X7         ;;GENERAL REGISTER
SP=   X6         ;;STACK POINTER
PC=   X7         ;;PROGRAM COUNTER
;*PRIORITY LEVEL DEFINITIONS
PR0=  0          ;;PRIORITY LEVEL 0
PR1=  40         ;;PRIORITY LEVEL 1
PR2=  100        ;;PRIORITY LEVEL 2
PR3=  140        ;;PRIORITY LEVEL 3
PR4=  200        ;;PRIORITY LEVEL 4
PR5=  240        ;;PRIORITY LEVEL 5
PR6=  300        ;;PRIORITY LEVEL 6
PR7=  340        ;;PRIORITY LEVEL 7
;*SWITCH REGISTER SWITCH DEFINITIONS
SW15= 100000
SW14=  40000
SW13=  20000
SW12=  10000
SW11=  4000
SW10=  2000
SW09=  1000
SW08=  400
SW07=  200
SW06=  100
SW05=  40
SW04=  20
SW03=  10
SW02=  4
SW01=  2
SW00=  1
      SW9=SW09
      SW8=SW08
      SW7=SW07
      SW6=SW06
001300
104000
000004
000011
000012
000015
000200
177776
177776
177774
177772
177570
177570
000000
000001
000002
000003
000004
000005
000006
000007
000006
000007
000000
000040
000100
000140
000200
000240
000300
000340
100000
040000
020000
010000
004000
002000
001000
000400
000200
000100
000040
000020
000010
000004
000002
000001
001000
000400
000200
000100
  
```

000040
000020
000010
000004
000002
000001

SW5=SW05
SW4=SW04
SW3=SW03
SW2=SW02
SW1=SW01
SW0=SW00

100000
040000
020000
010000
004000
002000
001000
000400
000200
000100
000040
000020
000010
000004
000002
000001
001000
000400
000200
000100
000040
000020
000010
000004
000002
000001

;*DATA BIT DEFINITIONS (BIT00 TO BIT15)

BIT15= 100000
BIT14= 40000
BIT13= 20000
BIT12= 10000
BIT11= 4000
BIT10= 2000
BIT09= 1000
BIT08= 400
BIT07= 200
BIT06= 100
BIT05= 40
BIT04= 20
BIT03= 10
BIT02= 4
BIT01= 2
BIT00= 1
BIT9=BIT09
BIT8=BIT08
BIT7=BIT07
BIT6=BIT06
BIT5=BIT05
BIT4=BIT04
BIT3=BIT03
BIT2=BIT02
BIT1=BIT01
BIT0=BIT00

;*BASIC "CPU" TRAP VECTOR ADDRESSES

000004
000010
000014
000014
000014
000020
000024
000030
000034
000060
000064
000240
000004
172410
000300

ERRVEC= 4 ;:TIME OUT AND OTHER ERRORS
RESVEC= 10 ;:RESERVED AND ILLEGAL INSTRUCTIONS
TBITVEC=14 ;:"T" BIT
TRTVEC= 14 ;:TRACE TRAP
BPTVEC= 14 ;:BREAKPOINT TRAP (BPT)
IOTVEC= 20 ;:INPUT/OUTPUT TRAP (IOT) **SCOPE**
PWRVEC= 24 ;:POWER FAIL
EMTVEC= 30 ;:EMULATOR TRAP (EMT) **ERROR**
TRAPVEC=34 ;:"TRAP" TRAP
TKVEC= 60 ;:TTY KEYBOARD VECTOR
TPVEC= 64 ;:TTY PRINTER VECTOR
PIRQVEC=240 ;:PROGRAM INTERRUPT REQUEST VECTOR
BUSERR =ERRVEC ;:BASE DEVICE ADDRESS
ABASE =172410 ;:BASE VECTOR ADDRESS
AVECT1 =300

45
46
47

```
48                                     .SBTTL  DEFINITIONS OF THE CSR BITS
49 :*****
50 GO      =1      :GO
51 F1      =2      :FNCT1
52 F2      =4      :FNCT2
53 F3      =10     :FNCT3
54 FNC     =16     :FNCT1 & FNCT2 & FNCT3
55 X6      =20     :XBA16
56 X7      =40     :XBA17
57 IE      =100    :IE
58 RY      =200    :READY
59 CY      =400    :CYCLE
60 N2      =400    :2/N BIT
61 DSC     =1000   :DSTAT C
62 DSB     =2000   :DSTAT B
63 DSA     =4000   :DSTAT A
64 DAB     =6000   :DSTAT A & B
65 DAC     =5000   :DSTAT A & C
66 DBC     =3000   :DSTAT B & C
67 DST     =7000   :DSTAT A & B & C
68 MA      =10000  :MAINT
69 AT      =20000  :ATTN
70 NX      =40000  :NEX
71 EIR     =100000 :EIR
72 ER      =100000 :ERROR
```

```
73                                     .SBTTL CSR BIT COMPLIMENT DEFINITIONS
74                                     :*****
75      177776      CGO      =177776 ;COMPLIMENT OF GO
76      177775      CF1      =177775 ;COMPLIMENT OF FNCT1
77      177773      CF2      =177773 ;COMPLIMENT OF FNCT2
78      177767      CF3      =177767 ;COMPLIMENT OF FNCT3
79      177761      CFNC     =177761 ;COMPLIMENT OF FNCT1 & FNCT2 & FNCT3
80      177757      CX6      =177757 ;COMPLIMENT OF XBA16
81      177737      CX7      =177737 ;COMPLIMENT OF XBA17
82      177677      CIE      =177677 ;COMPLIMENT OF IE
83      177577      CRY      =177577 ;COMPLIMENT OF READY
84      177377      CCY      =177377 ;COMPLIMENT OF CYCLE
85      176777      CDSC     =176777 ;COMPLIMENT OF DSTAT C
86      175777      CDSB     =175777 ;COMPLIMENT OF DSTAT B
87      173777      CDSA     =173777 ;COMPLIMENT OF DSTAT A
88      171777      CDAB     =171777 ;COMPLIMENT OF DSTAT A & B
89      172777      CDAC     =172777 ;COMPLIMENT OF DSTAT A & C
90      174777      CDBC     =174777 ;COMPLIMENT OF DSTAT B & C
91      170777      CDST     =170777 ;COMPLIMENT OF DSTAT A & B & C
92      167777      CMA      =167777 ;COMPLIMENT OF MAINT
93      157777      CAT      =157777 ;COMPLIMENT OF ATTN
94      137777      CNX      =137777 ;COMPLIMENT OF NEX
95      077777      CEIR     =77777  ;COMPLIMENT OF EIR
96      077777      CER      =77777  ;COMPLIMENT OF ERROR
```

```
          97          .SBTTL  COMPLEMENTS OF BIT DEFINITIONS
          98          :*****
          99          177776  CBIT0   =177776  ;COMPLIMENT OF BIT0
         100          177775  CBIT1   =177775  ;COMPLIMENT OF BIT1
         101          177773  CBIT2   =177773  ;COMPLIMENT OF BIT2
         102          177767  CBIT3   =177767  ;COMPLIMENT OF BIT3
         103          177757  CBIT4   =177757  ;COMPLIMENT OF BIT4
         104          177737  CBIT5   =177737  ;COMPLIMENT OF BIT5
         105          177677  CBIT6   =177677  ;COMPLIMENT OF BIT6
         106          177577  CBIT7   =177577  ;COMPLIMENT OF BIT7
         107          177377  CBIT8   =177377  ;COMPLIMENT OF BIT8
         108          176777  CBIT9   =176777  ;COMPLIMENT OF BIT9
         109          175777  CBIT10  =175777  ;COMPLIMENT OF BIT10
         110          173777  CBIT11  =173777  ;COMPLIMENT OF BIT11
         111          167777  CBIT12  =167777  ;COMPLIMENT OF BIT12
         112          157777  CBIT13  =157777  ;COMPLIMENT OF BIT13
         113          137777  CBIT14  =137777  ;COMPLIMENT OF BIT14
         114          077777  CBIT15  =77777   ;COMPLIMENT OF BIT15
         115          057777  CBIT15  =57777   ;COMPLIMENT OF BIT15 & BIT 13
```

```
116 .SBTTL PRIORITY LEVELS AND OTHER DEFINITIONS
117 ;*****
118 000140 LEVEL3 =140
119 000200 LEVEL4 =200
120 000240 LEVEL5 =240
121 000300 LEVEL6 =300
122 000340 LEVEL7 =340
123 000033 ESC =33
124 000003 CNTLC =3
125 000015 CARETN =15
126 177572 MMRO =177572
127 172304 K!PDR2 =172304
128 172324 KDPDR2 =172324
129 172344 KIPAR2 =172344
130 172364 KDPAR2 =172364
131 000250 MMVECT =250
132 000252 MMPS =252
133 000004 TCVECT =4
134 000006 TMOPSW =6
135 000003 BPT =3
136 023074 TST40=ENDEV ;BRANCH TO TEST 40 = BRANCH TO ENDEV (THERE IS NO TEST 40)
```

```
137 ;*****
138 ;* ALL UNUSED LOCATIONS FROM 4-776 WILL CONTAIN A ".+2,BPT" SEQUENCE
139 ;* TO CATCH ILLEGAL TRAPS & INTERRUPTS TO THE 'CATCH' LOCATION
140 ;* 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
141 ;*****
142 ;=14 ;THE BPT TRAP VECTOR POINTS TO THE
143 000014 005536 BPTVCT: .WORD CATCH ; ILLEGAL TRAP HANDLER "CATCH"
144 000016 000340 .WORD LEVEL7
146 ;=42
147 000042 000000 .WORD 0 ;CLEAR THIS LOCATION (FOR APT MONITOR STARTING ADDRESS)
148 ;=174
149 000174 000000 DISPRE: .WORD 0
150 000176 000000 SWREG: .WORD 0
151 ;*****
152 ;
153 ;PROGRAM STARTING LOCATIONS
154 ;
155 ;*****
156 000200 000137 010266 JMP START1 ;NORMAL START
157 000204 000137 030644 JMP MBD ;ENTER MULTIPLE BOARD DIALOGUE
158 000210 005037 001416 STAGIN: CLR $PASS ;CLEAR $PASS
159 000214 005037 001420 CLR $PASS+2 ;CLEAR $PASS+2
160 000220 005037 001424 CLR $UNIT ;CLEAR $UNIT
161 000224 005037 001422 CLR $DEVCT ;CLEAR $DEVCT
162 000230 005037 001414 CLR $TESTN ;CLEAR $TESTN
163 000234 005037 002710 CLR EOPLOC ;CLEAR EOPLOC
164 000240 012737 041172 041170 MOV #CAPSTK,CAPNTR ;RESET THE CAPTURE POINTER
165 000246 000137 011006 JMP BEGIN1 ;JUMP TO BEGIN1 FOR RESTART WITHOUT HEADER PRINTING
166 001000 .=1000
```


167

```
.SBTTL ACT11 HOOKS
:*****
:HOOKS REQUIRED BY ACT11
$SVPC=          ;SAVE PC
.=46
$ENDAD          ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SEOP
.=52
.WORD 0         ;;2)SET LOC.52 TO ZERO
.$SVPC         ;; RESTORE PC
```

001000
000046
000046 023464
000052 000052
000052 000000
001000

168

```
.SBTTL APT PARAMETER BLOCK
:*****
:SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
:*****
.$X=          ;;SAVE CURRENT LOCATION
.=24          ;;SET POWER FAIL TO POINT TO START OF PROGRAM
200          ;;FOR APT START UP
.=44          ;;POINT TO APT INDIRECT ADDRESS PNTR.
$APTHDR      ;;POINT TO APT HEADER BLOCK
.=.$X        ;;RESET LOCATION COUNTER
:*****
:SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
:INTERFACE SPEC.
$APTHD:
$HIBTS: .WORD 0          ;;TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
$MBADR: .WORD $MAIL      ;;ADDRESS OF APT MAILBOX (BITS 0-15)
$TSTM: .WORD 10         ;;RUN TIM OF LONGEST TEST
$PASTM: .WORD 10        ;;RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
$UNITM: .WORD 0         ;;ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
.WORD $ETEND-$MAIL/2 ;;LENGTH MAILBOX-ETABLE(WORDS)
```

001000
000024 000024
000024 000200
000044 000044
000044 001000
001000
001000 000000
001002 001410
001004 000010
001006 000010
001010 000000
001012 000053

170

```

.SBTTL COMMON TAGS
:*****
:*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
:*USED IN THE PROGRAM.
.=1300
001300 001300 SCMTAG:                ;;START OF COMMON TAGS
001300 000000          .WORD 0
001302 000          $TSTNM: .BYTE 0          ;;CONTAINS THE TEST NUMBER
001303 000          $ERFLG: .BYTE 0          ;;CONTAINS ERROR FLAG
001304 000000        $ICNT:  .WORD 0          ;;CONTAINS SUBTEST ITERATION COUNT
001306 000000        $LPADR: .WORD 0          ;;CONTAINS SCOPE LOOP ADDRESS
001310 000000        $PERR:  .WORD 0          ;;CONTAINS SCOPE RETURN FOR ERRORS
001312 000000        $ERTTL: .WORD 0          ;;CONTAINS TOTAL ERRORS DETECTED
001314 000          $ITEMB: .BYTE 0          ;;CONTAINS ITEM CONTROL BYTE
001315 001          $ERMAX: .BYTE 1          ;;CONTAINS MAX. ERRORS PER TEST
001316 000000        $ERRPC: .WORD 0          ;;CONTAINS PC OF LAST ERROR INSTRUCTION
001320 000000        $GDADR: .WORD 0          ;;CONTAINS ADDRESS OF 'GOOD' DATA
001322 000000        $BDADR: .WORD 0          ;;CONTAINS ADDRESS OF 'BAD' DATA
001324 000000        $GDDAT: .WORD 0          ;;CONTAINS 'GOOD' DATA
001326 000000        $BDDAT: .WORD 0          ;;CONTAINS 'BAD' DATA
001330 000000          .WORD 0          ;;RESERVED--NOT TO BE USED
001332 000000          .WORD 0
001334 000          $AUTOB: .BYTE 0          ;;AUTOMATIC MODE INDICATOR
001335 000          $INTAG: .BYTE 0          ;;INTERRUPT MODE INDICATOR
001336 000000          .WORD 0
001340 177570        $SWR:   .WORD DSWR          ;;ADDRESS OF SWITCH REGISTER
001342 177570        $DISPLAY: .WORD DDISP          ;;ADDRESS OF DISPLAY REGISTER
001344 177560        $TKS:   177560          ;;TTY KBD STATUS
001346 177562        $TKB:   177562          ;;TTY KBD BUFFER
001350 177564        $TPS:   177564          ;;TTY PRINTER STATUS REG. ADDRESS
001352 177566        $TPB:   177566          ;;TTY PRINTER BUFFER REG. ADDRESS
001354 000          $NULL:  .BYTE 0          ;;CONTAINS NULL CHARACTER FOR FILLS
001355 002          $FILLS: .BYTE 2          ;;CONTAINS # OF FILLER CHARACTERS REQUIRED
001356 012          $FILLC: .BYTE 12         ;;INSERT FILL CHARS. AFTER A 'LINE FEED'
001357 000          $TPFLG: .BYTE 0          ;;"TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
001360 000007        .REPT 7
001360 000000        $TMP0:  .WORD 0          ;;USER DEFINED
001362 000000        $TMP1:  .WORD 0          ;;USER DEFINED
001364 000000        $TMP2:  .WORD 0          ;;USER DEFINED
001366 000000        $TMP3:  .WORD 0          ;;USER DEFINED
001370 000000        $TMP4:  .WORD 0          ;;USER DEFINED
001372 000000        $TMP5:  .WORD 0          ;;USER DEFINED
001374 000000        $TMP6:  .WORD 0          ;;USER DEFINED
001376 000000        $ESCAPE:0          ;;ESCAPE ON ERROR ADDRESS
001400 207          377 377 $BELL: .ASCIZ <207><377><377> ;;CODE FOR BELL
001404 077          $QUES:  .ASCII /?/          ;;QUESTION MARK
001405 015          $CRLF:  .ASCII <15>          ;;CARRIAGE RETURN
001406 012          000 $LF:   .ASCIZ <12>          ;;LINE FEED
:*****

```

```
.SBTTL APT MAILBOX-ETABLE
*****
.EVEN
001410          SMAIL:          ;; APT MAILBOX
001410 000000   $MSGTY: .WORD  AMSGTY  ;; MESSAGE TYPE CODE
001412 000000   $FATAL: .WORD  AFATAL  ;; FATAL ERROR NUMBER
001414 000000   $TESTN: .WORD  ATESTN  ;; TEST NUMBER
001416 000000   $PASS: .WORD  APASS,0  ;; PASS COUNT ; 00 ADDITIONAL WORD LOCATION FOR OVERFLOW
001422 000000   $DEVCT: .WORD  ADEVCT  ;; DEVICE COUNT
001424 000000   $SUNIT: .WORD  AUNIT  ;; I/O UNIT NUMBER
001426 000000   $MSGAD: .WORD  AMSGAD  ;; MESSAGE ADDRESS
001430 000000   $MSGLG: .WORD  AMSGLG  ;; MESSAGE LENGTH
001432          $ETABLE:      ;; APT ENVIRONMENT TABLE
001432          $ENV: .BYTE  AENV  ;; ENVIRONMENT BYTE
001433          $ENVM: .BYTE  AENVM  ;; ENVIRONMENT MODE BITS
001434 000000   $$SWREG: .WORD  ASWREG  ;; APT SWITCH REGISTER
001436 000000   $USWR: .WORD  AUSWR  ;; USER SWITCHES
001440 000000   $CPUOP: .WORD  ACPUOP  ;; CPU TYPE, OPTIONS
          ;; CPU TYPE
          ;; BITS 15-11=CPU TYPE
          ;; 11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
          ;; 11/70=06,PDQ=07,Q=10
          ;; BIT 10=REAL TIME CLOCK
          ;; BIT 9=FLOATING POINT PROCESSOR
          ;; BIT 8=MEMORY MANAGEMENT
001442          $MAMS1: .BYTE  AMAMS1  ;; HIGH ADDRESS, M.S. BYTE
001443          $MTYP1: .BYTE  AMTYP1  ;; MEM. TYPE, BLK#1
          ;; MEM. TYPE BYTE -- (HIGH BYTE)
          ;; 900 NSEC CORE=001
          ;; 300 NSEC BIPOLAR=002
          ;; 500 NSEC MOS=003
001444 000000   $MADR1: .WORD  AMADR1  ;; HIGH ADDRESS, BLK#1
          ;; MEM. LAST ADDR.=3 BYTES, THIS WORD AND LOW OF 'TYPE' ABOVE
001446          $MAMS2: .BYTE  AMAMS2  ;; HIGH ADDRESS, M.S. BYTE
001447          $MTYP2: .BYTE  AMTYP2  ;; MEM. TYPE, BLK#2
001450 000000   $MADR2: .WORD  AMADR2  ;; MEM. LAST ADDRESS, BLK#2
001452          $MAMS3: .BYTE  AMAMS3  ;; HIGH ADDRESS, M.S. BYTE
001453          $MTYP3: .BYTE  AMTYP3  ;; MEM. TYPE, BLK#3
001454 000000   $MADR3: .WORD  AMADR3  ;; MEM. LAST ADDRESS, BLK#3
001456          $MAMS4: .BYTE  AMAMS4  ;; HIGH ADDRESS, M.S. BYTE
001457          $MTYP4: .BYTE  AMTYP4  ;; MEM. TYPE, BLK#4
001460 000000   $MADR4: .WORD  AMADR4  ;; MEM. LAST ADDRESS, BLK#4
001462 000300   $VECT1: .WORD  AVECT1  ;; INTERRUPT VECTOR#1, BUS PRIORITY#1
001464 000000   $VECT2: .WORD  AVECT2  ;; INTERRUPT VECTOR#2, BUS PRIORITY#2
001466 172410   $BASE: .WORD  ABASE  ;; BASE ADDRESS OF EQUIPMENT UNDER TEST
001470 000000   $DEVN: .WORD  ADEVN  ;; DEVICE MAP
001472 000000   $CDW1: .WORD  ACDW1  ;; CONTROLLER DESCRIPTION WORD#1
001474 000000   $CDW2: .WORD  ACDW2  ;; CONTROLLER DESCRIPTION WORD#2
001476 000000   $DDW0: .WORD  ADDW0  ;; DEVICE DESCRIPTOR WORD#0
001500 000000   $DDW1: .WORD  ADDW1  ;; DEVICE DESCRIPTOR WORD#1
001502 000000   $DDW2: .WORD  ADDW2  ;; DEVICE DESCRIPTOR WORD#2
001504 000000   $DDW3: .WORD  ADDW3  ;; DEVICE DESCRIPTOR WORD#3
001506 000000   $DDW4: .WORD  ADDW4  ;; DEVICE DESCRIPTOR WORD#4
001510 000000   $DDW5: .WORD  ADDW5  ;; DEVICE DESCRIPTOR WORD#5
001512 000000   $DDW6: .WORD  ADDW6  ;; DEVICE DESCRIPTOR WORD#6
001514 000000   $DDW7: .WORD  ADDW7  ;; DEVICE DESCRIPTOR WORD#7
001516 000000   $DDW8: .WORD  ADDW8  ;; DEVICE DESCRIPTOR WORD#8
001520 000000   $DDW9: .WORD  ADDW9  ;; DEVICE DESCRIPTOR WORD#9
```

001522	000000	\$DDW10:	.WORD	ADDW10	::DEVICE	DESCRIPTOR	WORD#10
001524	000000	\$DDW11:	.WORD	ADDW11	::DEVICE	DESCRIPTOR	WORD#11
001526	000000	\$DDW12:	.WORD	ADDW12	::DEVICE	DESCRIPTOR	WORD#12
001530	000000	\$DDW13:	.WORD	ADDW13	::DEVICE	DESCRIPTOR	WORD#13
001532	000000	\$DDW14:	.WORD	ADDW14	::DEVICE	DESCRIPTOR	WORD#14
001534	000000	\$DDW15:	.WORD	ADDW15	::DEVICE	DESCRIPTOR	WORD#15
001536		\$ETEND:					
		.MEXIT					

```

.SBTTL ERROR POINTER TABLE
:*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
:*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
:*LOCATION $ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
:*NOTE1: IF $ITEMB IS 0 THE ONLY PERTINENT DATA IS ($ERRPC).
:*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:
:*      EM      ;;POINTS TO THE ERROR MESSAGE
:*      DH      ;;POINTS TO THE DATA HEADER
:*      DT      ;;POINTS TO THE DATA
:*      DF      ;;POINTS TO THE DATA FORMAT
$ERRTB:
:ITEM 1
171 001536
172 001536 043502 .WORD EM2 ;CANNOT ACCESS DR11 REGISTER
173 001540 047023 .WORD DH2 ;TEST # ERR PC ABRTPC REGISTER
174 001542 051566 .WORD DT2 ;$TESTN,$ERRPC,OLDPC1,DREG,0
175 001544 000000 .WORD 0 ;PRINT ALL DATA OCTAL
176
177 ;ITEM 2
178 001546 043536 .WORD EM3 ;DR11-B OR W MODE INCORRECT (0=B, 1=W)
179 001550 047064 .WORD DH3 ;TEST # ERR PC EXPMOD ACTMOD CSRADR
180 001552 051600 .WORD DT3 ;$TESTN,$ERRPC,$TMP1,BORW,CSR,0
181 001554 000000 .WORD 0 ;PRINT ALL DATA OCTAL
182
183 ;ITEM 3
184 001556 043604 .WORD EM4 ;INIT FAILED TO CLEAR WCR
185 001560 047133 .WORD DH4 ;TEST # ERR PC WCRADR WCRCONTENTS
186 001562 051614 .WORD DT4 ;$TESTN,$ERRPC,WCR,RWCR,0
187 001564 000000 .WORD 0 ;PRINT ALL DATA OCTAL
188
189 ;ITEM 4
190 001566 043635 .WORD EM5 ;INIT FAILED TO CLEAR BAR
191 001570 047177 .WORD DH5 ;TEST # ERR PC BARADR BAREXP BARRCV
192 001572 051626 .WORD DT5 ;$TESTN,$ERRPC,BAR,EBAR,RBAR,0
193 001574 000000 .WORD 0 ;PRINT ALL DATA OCTAL
194
195 ;ITEM 5
196 001576 043666 .WORD EM6 ;INIT FAILED TO CLEAR BDR
197 001600 047246 .WORD DH6 ;TEST # ERR PC BDRADR BDRCONTENTS
198 001602 051642 .WORD DT6 ;$TESTN,$ERRPC,BDR,RBDR,0
199 001604 000000 .WORD 0 ;PRINT ALL DATA OCTAL
200
201 ;ITEM 6
202 001606 043717 .WORD EM7 ;INIT FAILED TO CLEAR ALL CSR R-W BITS
203 001610 047312 .WORD DH7 ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
204 001612 051654 .WORD DT7 ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
205 001614 000000 .WORD 0 ;PRINT ALL DATA OCTAL
206
207 ;ITEM 7
208 001616 043765 .WORD EM10 ;RESET FAILED TO CLEAR WCR
209 001620 047133 .WORD DH4 ;TEST # ERR PC WCRADR WCRCONTENTS
210 001622 051614 .WORD DT4 ;$TESTN,$ERRPC,WCR,RWCR,0
211 001624 000000 .WORD 0 ;PRINT ALL DATA OCTAL

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212      ;ITEM 10
213 001626 044017      .WORD  EM11  ;ATTEMPT TO SET ALL WCR BITS FAILED
214 001630 047133      .WORD  DH4   ;TEST # ERR PC WCRADR WCRCONTENTS
215 001632 051614      .WORD  DT4   ;$TESTN,$ERRPC,WCR,RWCR,0
216 001634 000000      .WORD  0     ;PRINT ALL DATA OCTAL
217
218      ;ITEM 11
219 001636 044062      .WORD  EM12  ;RESET FAILED TO CLEAR BAR
220 001640 047177      .WORD  DH5   ;TEST # ERR PC BARADR BAREXP BARRCV
221 001642 051626      .WORD  DT5   ;$TESTN,$ERRPC,BAR,EBAR,RBAR,0
222 001644 000000      .WORD  0     ;PRINT ALL DATA OCTAL
223
224      ;ITEM 12
225 001646 044114      .WORD  EM13  ;ATTEMPT TO SET ALL BAR BITS TO 1 FAILED
226 001650 047177      .WORD  DH5   ;TEST # ERR PC BARADR BAREXP BARRCV
227 001652 051626      .WORD  DT5   ;$TESTN,$ERRPC,BAR,EBAR,RBAR,0
228 001654 000000      .WORD  0     ;PRINT ALL DATA OCTAL
229
230      ;ITEM 13
231 001656 044164      .WORD  EM14  ;CSR BIT TEST FAILED (FATAL - DIAGNOSTIC NOT CONTINUED)
232 001660 047366      .WORD  DH14  ;          BIT(S)
233                    ;TEST # ERR PC TESTED CSRADR CSREXP CSRCONTENTS
234 001662 051670      .WORD  DT14  ;$TESTN,$ERRPC,BUT,CSR,ECSR,RCSR,0
235 001664 000000      .WORD  0     ;PRINT ALL DATA OCTAL
236
237      ;ITEM 14
238 001666 044253      .WORD  EM15  ;CSR BIT TEST FAILED
239 001670 047366      .WORD  DH14  ;          BIT(S)
240                    ;TEST # ERR PC TESTED CSRADR CSREXP CSRCONTENTS
241 001672 051670      .WORD  DT14  ;$TESTN,$ERRPC,BUT,CSR,ECSR,RCSR,0
242 001674 000000      .WORD  0     ;PRINT ALL DATA OCTAL
243
244      ;ITEM 15
245 001676 044277      .WORD  EM16  ;EIR BIT TEST FAILED
246 001700 047501      .WORD  DH16  ;          BIT(S)
247                    ;TEST # ERR PC TESTED EIRADR EIREXP EIRCONTENTS
248 001702 051706      .WORD  DT16  ;$TESTN,$ERRPC,BUT,CSR,EEIR,REIR,0
249 001704 000000      .WORD  0     ;PRINT ALL DATA OCTAL
250
251      ;ITEM 16
252 001706 044323      .WORD  EM17  ;READY AND MAINTENANCE ARE NOT THE ONLY BITS SET IN CSR
253 001710 047614      .WORD  DH17  ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
254 001712 051724      .WORD  DT17  ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
255 001714 000000      .WORD  0     ;PRINT ALL DATA OCTAL
256
257      ;ITEM 17
258 001716 044412      .WORD  EM20  ;ATTN AND ERROR FAILED TO SET PROPERLY
259 001720 047614      .WORD  DH17  ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
260 001722 051724      .WORD  DT17  ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
261 001724 000000      .WORD  0     ;PRINT ALL DATA OCTAL
262
263      ;ITEM 20
264 001726 044460      .WORD  EM21  ;ATTN AND ERROR FAILED TO CLEAR PROPERLY
265 001730 047614      .WORD  DH17  ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
266 001732 051724      .WORD  DT17  ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
267 001734 000000      .WORD  0     ;PRINT ALL DATA OCTAL

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268					
269	001736	044530			
270	001740	047614			
271	001742	051724			
272	001744	000000			
273					
274					
275	001746	044640			
276	001750	047614			
277	001752	051724			
278	001754	000000			
279					
280					
281	001756	044671			
282	001760	047177			
283	001762	051626			
284	001764	000000			
285					
286					
287	001766	045016			
288	001770	047614			
289	001772	051724			
290	001774	000000			
291					
292					
293	001776	045054			
294	002000	047614			
295	002002	051724			
296	002004	000000			
297					
298					
299	002006	045120			
300	002010	047246			
301	002012	051642			
302	002014	000000			
303					
304					
305	002016	045141			
306	002020	047246			
307	002022	051642			
308	002024	000000			
309					
310					
311	002026	045232			
312	002030	050020			
313	002032	051770			
314	002034	000000			
315					
316					
317	002036	045313			
318	002040	050020			
319	002042	051770			
320	002044	000000			

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;ITEM 21
.WORD EM22 ;ERROR BIT SHOULD HAVE BEEN CLEAR
.WORD DH17 ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
.WORD DT17 ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 22
.WORD EM24 ;READY OF CSR WAS NOT SET
.WORD DH17 ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
.WORD DT17 ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 23
.WORD EM25 ;BIT 0 OF THE BAR WAS SET
.WORD DH5 ;TEST # ERR PC BARADR BAREXP BARRCV
.WORD DT5 ;$TESTN,$ERRPC,BAR,EBAR,RBAR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 24
.WORD EM30 ;FUNCTION BIT(S) ARE NOT CLEAR
.WORD DH17 ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
.WORD DT17 ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 25
.WORD EM31 ;DSTAT A, B OR C ARE NOT AS EXPECTED
.WORD DH17 ;TEST # ERR PC CSRADR CSREXP CSRCONTENTS
.WORD DT17 ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 26
.WORD EM32 ;BDR IS NOT CLEAR
.WORD DH6 ;TEST # ERR PC BDRADR BDRCONTENTS
.WORD DT6 ;$TESTN,$ERRPC,BDR,EBDR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 27
.WORD EM33 ;ALL BDR BITS ARE NOT SET
.WORD DH6 ;TEST # ERR PC BDRADR BDRCONTENTS
.WORD DT6 ;$TESTN,$ERRPC,BDR,EBDR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 30
.WORD EM35 ;BDR SHOULD NOT HAVE BEEN LOADED WITH NEW PATTERN
.WORD DH34 ;TEST # ERR PC BDRADR BDREXP BDRCONTENTS
.WORD DT34 ;$TESTN,$ERRPC,BDR,EBDR,0
.WORD 0 ;PRINT ALL DATA OCTAL

;ITEM 31
.WORD EM36 ;BDR PATTERN NOT CORRECT
.WORD DH34 ;TEST # ERR PC BDRADR BDREXP BDRCONTENTS
.WORD DT34 ;$TESTN,$ERRPC,BDR,EBDR,0
.WORD 0 ;PRINT ALL DATA OCTAL

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321      ;ITEM 32
322 002046 045343      .WORD  EM37      ;READY IS NOT THE ONLY BIT SET
323 002050 047614      .WORD  DH17      ;TEST # ERR PC CSRADR CSREXP  CSRCONTENTS
324 002052 051724      .WORD  DT17      ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
325 002054 000000      .WORD  0          ;PRINT ALL DATA OCTAL
326
327      ;ITEM 33
328 002056 045401      .WORD  EM40      ;READY SHOULD NOT BE SET
329 002060 047614      .WORD  DH17      ;TEST # ERR PC CSRADR CSREXP  CSRCONTENTS
330 002062 051724      .WORD  DT17      ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
331 002064 000000      .WORD  0          ;PRINT ALL DATA OCTAL
332
333      ;ITEM 34
334 002066 045431      .WORD  EM41      ;READY WAS CLEARED BUT NEVER SET AGAIN
335 002070 047614      .WORD  DH17      ;TEST # ERR PC CSRADR CSREXP  CSRCONTENTS
336 002072 051724      .WORD  DT17      ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
337 002074 000000      .WORD  0          ;PRINT ALL DATA OCTAL
338
339      ;ITEM 35
340 002076 045533      .WORD  EM43      ;DR11 FAILED TO INTERRUPT
341 002100 050074      .WORD  DH43      ;TEST # ERR PC CSRADR CSRCONTENTS
342 002102 052004      .WORD  DT43      ;$TESTN,$ERRPC,CSR,RCSR,0
343 002104 000000      .WORD  0          ;PRINT ALL DATA OCTAL
344
345      ;ITEM 36
346 002106 045564      .WORD  EM44      ;DR11 INTERRUPTED, BUT IT SHOULDN'T HAVE
347 002110 050074      .WORD  DH43      ;TEST # ERR PC CSRADR CSRCONTENTS
348 002112 052004      .WORD  DT43      ;$TESTN,$ERRPC,CSR,RCSR,0
349 002114 000000      .WORD  0          ;PRINT ALL DATA OCTAL
350
351      ;ITEM 37
352 002116 045634      .WORD  EM45      ;ERROR BIT SHOULD NOT BE CLEAR
353 002120 047614      .WORD  DH17      ;TEST # ERR PC CSRADR CSREXP  CSRCONTENTS
354 002122 051724      .WORD  DT17      ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
355 002124 000000      .WORD  0          ;PRINT ALL DATA OCTAL
356
357      ;ITEM 40
358 002126 045747      .WORD  EM47      ;CSR IS WRONG
359 002130 047614      .WORD  DH17      ;TEST # ERR PC CSRADR CSREXP  CSRCONTENTS
360 002132 051724      .WORD  DT17      ;$TESTN,$ERRPC,CSR,ECSR,RCSR,0
361 002134 000000      .WORD  0          ;PRINT ALL DATA OCTAL
362
363      ;ITEM 41
364 002136 045764      .WORD  EM50      ;TRANSFERS SHOULD HAVE BEEN INHIBITED
365 002140 050140      .WORD  DH50      ;TEST # ERR PC WCRADR WCREXP WCRRCV BARADR  BAREXP  BARRCV
366 002142 052016      .WORD  DT50      ;$TESTN,$ERRPC,WCR,EWCR,RWCR,BAR,EBAR,RBAR,0
367 002144 000000      .WORD  0          ;PRINT ALL DATA OCTAL
368
369      ;ITEM 42
370 002146 046031      .WORD  EM51      ;DR11 SHOULD NOT HAVE INTERRUPTED A SECOND TIME
371 002150 050074      .WORD  DH43      ;TEST # ERR PC CSRADR CSRCONTENTS
372 002152 052004      .WORD  DT43      ;$TESTN,$ERRPC,CSR,RCSR,0
373 002154 000000      .WORD  0          ;PRINT ALL DATA OCTAL

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374			:ITEM 43					
375	002156	046110	.WORD	EM52	:EXPECTED INTERRUPT DID NOT OCCUR			
376	002160	050074	.WORD	DH43	:TEST # ERR PC CSRADR CSRCONTENTS			
377	002162	052004	.WORD	DT43	:\$TESTN,\$ERRPC,CSR,RCSR,0			
378	002164	000000	.WORD	0	:PRINT ALL DATA OCTAL			
379								
380			:ITEM 44					
381	002166	046177	.WORD	EM54	:BAR IS WRONG			
382	002170	047744	.WORD	DH26	:TEST # ERR PC BARADR BAREXP BARCONTENTS			
383	002172	051754	.WORD	DT26	:\$TESTN,\$ERRPC,BAR,EBAR,RBAR,			
384	002174	000000	.WORD	0	:PRINT ALL DATA OCTAL			
385								
386			:ITEM 45					
387	002176	046214	.WORD	EM55	:BAD DATA IN BDR			
388	002200	050020	.WORD	DH34	:TEST # ERR PC BDRADR BDREXP BDRCONTENTS			
389	002202	051770	.WORD	DT34	:\$TESTN,\$ERRPC,BDR,EBDR,RBDR,			
390	002204	000000	.WORD	0	:PRINT ALL DATA OCTAL			
391								
392			:ITEM 46					
393	002206	046272	.WORD	EM57	:BUFFER DATA NOT CORRECT			
394	002210	050316	.WORD	DH57	:CHECK CHECK INPUT INPUT			
395					:TEST # ERR PC BUFADR BUFADR BUFADR BUFADR CSRADR			
396	002212	052056	.WORD	DT57	:\$TESTN,\$ERRPC,\$STMP4,\$STMP2,\$STMP5,\$STMP3,CSR,0			
397	002214	000000	.WORD	0	:PRINT ALL DATA OCTAL			
398								
399			:ITEM 47					
400	002216	046322	.WORD	EM60	:TOO MANY WORDS WERE TRANSFERED			
401	002220	050463	.WORD	DH60	:DIDNOT			
402					:TEST # ERR PC EXPECT ADRESS CSRADR			
403	002222	052076	.WORD	DT60	:\$TESTN,\$ERRPC,\$STMP2,\$STMP3,CSR,0			
404	002224	000000	.WORD	0	:PRINT ALL DATA OCTAL			
405								
406			:ITEM 50					
407	002226	046361	.WORD	EM61	:UNEXPECTED TRAP OR INTERRUPT TO TRAP ADDRESS BELOW			
408	002230	050561	.WORD	DH61	:TEST # ERR PC WCRADR OLDPC TRAP ADR			
409	002232	052112	.WORD	DT61	:\$TESTN,\$ERRPC,WCR,OLDPC2,BDVECT,0			
410	002234	000000	.WORD	0	:PRINT ALL DATA OCTAL			
411								
412			:ITEM 51					
413	002236	046444	.WORD	EM62	:CSR AND-OR WCR AND-OR BAR ARE INCORECT			
414	002240	050632	.WORD	DH62	:TEST # ERR PC WCRADR WCREXP WCRRCV CSREXP CSRRCV BAREXP BAR			
415	002242	052126	.WORD	DT62	:\$TESTN,\$ERRPC,WCR,EWCR,RWCR,ECSR,RCSR,EBAR,RBAR,0			
416	002244	000000	.WORD	0	:PRINT ALL DATA OCTAL			
417								
418			:ITEM 52					
419	002246	046513	.WORD	EM63	:DR11 INTERRUPTED AT WRONG LEVEL			
420	002250	050741	.WORD	DH63	:TEST # ERR PC EXPLVL RCVLVL CSRADR			
421	002252	052152	.WORD	DT63	:\$TESTN,\$ERRPC,DRLEV,LEVEL,CSR,0			
422	002254	000000	.WORD	0	:PRINT ALL DATA OCTAL			
423								
424			:ITEM 53					
425	002256	045533	.WORD	EM43	:DR11 FAILED TO INTERRUPT			
426	002260	051010	.WORD	DH64	:TEST # ERR PC EXPLVL CSRADR			
427	002262	052166	.WORD	DT64	:\$TESTN,\$ERRPC,\$STMP1,CSR,0			
428	002264	000000	.WORD	0	:PRINT ALL DATA OCTAL			

429					
430	002266	046553	.WORD	EM65	:2-N CYCLE BURST SWITCH IN WRONG POSITION
431	002270	051047	.WORD	DH65	:TEST # ERR PC CSRADR EIREXP EIRRCV
432	002272	052200	.WORD	DT65	:\$TESTN,\$ERRPC,CSR,EEIR,REIR,0
433	002274	000000	.WORD	0	:PRINT ALL DATA OCTAL

```

434 002276      ER200:      ;THIS IS THE STARTING POINT FOR ERROR MESSAGES 201
435              ;THROUGH 277.  THEY ARE USED FOR MULTIPLE ERROR MESSAGES.
436              ;ITEM 201
437 002276 046272      .WORD  EM57      ;BUFFER DATA NOT CORRECT
438 002300 050316      .WORD  DH57      ;
439              ;          CHECK   CHECK   INPUT   INPUT
440 002302 052056      .WORD  DT57      ;TEST #  ERR PC  BUFADR  BUFADR  BUFADR  BUFADR  CSRADR
441 002304 000000      .WORD  0          ;$TESTN,$ERRPC,$TMP4,$TMP2,$TMP5,$TMP3,CSR,0
442              ;PRINT ALL DATA OCTAL
443              ;ITEM 202
444 002306 046667      .WORD  EM202     ;CSR PATTERN NOT CORRECT
445 002310 051165      .WORD  DH202     ;TEST #  ERR PC  CSRADR  PATLDD  CSREXP  CSRRCV
446 002312 052230      .WORD  DT202     ;$TESTN,$ERRPC,CSR,BUT,ECSR,RCSR,0
447 002314 000000      .WORD  0          ;PRINT ALL DATA OCTAL
448
449              ;ITEM 203
450 002316 044722      .WORD  EM26      ;BIT PATTERN TEST FAILED IN BAR
451 002320 047744      .WORD  DH26      ;TEST #  ERR PC  BARADR  BAREXP  BARCONTENTS
452 002322 051754      .WORD  DT26      ;$TESTN,$ERRPC,BAR,EBAR,RBAR,
453 002324 000000      .WORD  0          ;PRINT ALL DATA OCTAL
454
455              ;ITEM 204
456 002326 044761      .WORD  EM27      ;WCR DATA PATTERN NOT CORRECT
457 002330 047670      .WORD  DH23      ;TEST #  ERR PC  WCRADR  WCREXP  WCRCONTENTS
458 002332 051740      .WORD  DT23      ;$TESTN,$ERRPC,WCR,EWCR,RWCR,0
459 002334 000000      .WORD  0          ;PRINT ALL DATA OCTAL
460
461              ;ITEM 205
462 002336 045313      .WORD  EM36      ;BDR PATTERN NOT CORRECT
463 002340 050020      .WORD  DH34      ;TEST #  ERR PC  BDRADR  BDREXP  BDRCONTENTS
464 002342 051770      .WORD  DT34      ;$TESTN,$ERRPC,BDR,EBDR,RBDR,0
465 002344 000000      .WORD  0          ;PRINT ALL DATA OCTAL
466
467              ;ITEM 206
468 002346 046151      .WORD  EM53      ;WCR NOT EQUAL TO ZERO
469 002350 051404      .WORD  DH210     ;TEST #  ERR PC  WCRADR  WCRCONTENTS
470 002352 052300      .WORD  DT210     ;$TESTN,$ERRPC,WCR,RWCR,0
471 002354 000000      .WORD  0          ;PRINT ALL DATA OCTAL
472
473              ;ITEM 207
474 002356 046177      .WORD  EM54      ;BAR IS WRONG
475 002360 047744      .WORD  DH26      ;TEST #  ERR PC  BARADR  BAREXP  BARCONTENTS
476 002362 051754      .WORD  DT26      ;$TESTN,$ERRPC,BAR,EBAR,RBAR,
477 002364 000000      .WORD  0          ;PRINT ALL DATA OCTAL
478
479              ;ITEM 210
480 002366 046234      .WORD  EM56      ;DATA NOT TRANSFERED CORRECTLY
481 002370 050237      .WORD  DH56      ;TEST #  ERR PC  NPR1AD  NPR1EX  NPR1RC  CSRADR
482 002372 052040      .WORD  DT56      ;$TESTN,$ERRPC,ANPR1,ENPR1,NPR1,CSR,0
483 002374 000000      .WORD  0          ;PRINT ALL DATA OCTAL
484
485              ;ITEM 211
486 002376 046717      .WORD  EM211     ;BDR AND-OR WCR AND-OR BAR ARE INCORRECT
487 002400 051450      .WORD  DH211     ;TEST #  ERR PC  WCRADR  WCREXP  WCRRCV  BDREXP  BDRRCV  BAREXP  BAR
488 002402 052312      .WORD  DT211     ;$TESTN,$ERRPC,WCR,EWCR,RWCR,ECSR,RCSR,EBAR,RBAR,0
489 002404 000000      .WORD  0          ;PRINT ALL DATA OCTAL

```

490
491 002406 045672
492 002410 047614
493 002412 051724
494 002414 000000

:ITEM 212

.WORD EM46
.WORD DH17
.WORD DT17
.WORD 0

:FUNCTION BITS DIDN'T INCREMENT IN MAINT MODE
:TEST # ERR PC CSRADR CSREXP CSRCONTENTS
:\$TESTN,\$ERRPC,CSR,ECSR,RCSR,0
:PRINT ALL DATA OCTAL

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502 002416 000001
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504 002420
505 002460
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512 002520 000000
513 002522 000000
514 002524 000000
515 002526 000000
516 002530 000000
517 002532 000000
518 002534 000000
519 002536 000000
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523 002540 000000
524 002542 000000
525 002544 000000
526 002546 000000
527 002550 000000
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530 002556 000000
531 002560 000000
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533 002562 000000
534 002564 000000
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536 002570 000000
537 002572 000000
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539 002574 000000
540 002576 000000
541 002600 000000
542 002602 000000
543 002604 000000
544 002606 000000
545 002610 002614
546 002612 000000
547 002614 052525
548 002616 173000
549 002620 037164
550 002622 040166
551 002624 000000

.SBTTL STORAGE LOCATIONS

STORAGE LOCATIONS

QTYBRD: .WORD 1 ;TOTAL # DR11 BOARDS BEING TESTED (DEFAULT = 1)
REGADR: .BLKW 16. ;TOTAL: 16 LOCATIONS FOR BOARD ADDRESSES
VECADR: .BLKW 16. ;TOTAL: 16 LOCATIONS FOR VECTOR ADDRESSES
;REGISTER AND VECTOR ADDRESS STORAGE LOCATIONS FOR THE DR11 UNDER TEST

;DO NOT INSERT ANY ITEMS BETWEEN ANY OF THE LOCATIONS BELOW

WCR: .WORD 0
BAR: .WORD 0
CSR: .WORD 0
BDR: .WORD 0
DRINV: .WORD 0
DRVS: .WORD 0
SDRINV: .WORD 0
SDRVS: .WORD 0

;DO NOT INSERT ANY ITEMS BETWEEN ANY OF THE LOCATIONS ABOVE

BUT: .WORD 0 ;BIT(S) UNDER TEST LOCATION
LEVEL: .WORD 0 ;BR LEVEL LOCATION
SDVECT: .WORD 0
DEVMSK: .WORD 0
TABINX: .WORD 0
DREG: .WORD 0
DRLEV: .WORD 0
NXTTST: .WORD 0
PASCNT: .WORD 0
RCSR: .WORD 0 ;CSR ACTUALLY READ FROM DEVICE UNDER TEST
REIR: .WORD 0 ;EIR ACTUALLY READ FROM DEVICE UNDER TEST
RBDR: .WORD 0 ;BDR ACTUALLY READ FROM DEVICE UNDER TEST
RBAR: .WORD 0 ;BAR ACTUALLY READ FROM DEVICE UNDER TEST
RWCR: .WORD 0 ;WCR ACTUALLY READ FROM DEVICE UNDER TEST
ECSR: .WORD 0 ;CSR EXPECTED
EEIR: .WORD 0 ;EIR EXPECTED
EBDR: .WORD 0 ;BDR EXPECTED
EBAR: .WORD 0 ;BAR EXPECTED
EWCR: .WORD 0 ;WCR EXPECTED
ENPR1: .WORD 0 ;EXPECTED OF NPR1
ANPR1: .WORD NPR1 ;ADDRESS OF NPR1
BORW: .WORD 0
NPR1: .WORD 52525
DIOMEM: .WORD 173000
INBUF: .WORD XINBUF
CHKBUF: .WORD XCHKBU
BUFLN: .WORD 0

552	002626	000000	LENCHK:	.WORD	0	
553	002630	000000	BRWAIT:	.WORD	0	
554	002632	000000	WCLEN:	.WORD	0	
555	002634	000000	RDYCHK:	.WORD	0	
556	002636	177560	TKS:	.WORD	177560	
557	002640	177562	TKB:	.WORD	177562	
558	002642	177564	TPS:	.WORD	177564	
559	002644	177566	TPB:	.WORD	177566	
560	002646	000000	MSG:	.WORD	0	
561	002650	000000	ADDR:	.WORD	0	
562	002652	000000	MESSAG:	.WORD	0	
563	002654	000000	FLAG:	.WORD	0	
564	002656	000000	FNCNT:	.WORD	0	
565	002660	000000	INBUF1:	.WORD	0	
566	002662	000000	TIME:	.WORD	0	:GENERAL PURPOSE TIMER
567	002664	000000	LOOP:	.WORD	0	:GENERAL PURPOSE LOOP COUNTER
568	002666	000000	ANSWER:	.WORD	0	
569	002670	000000	BDFAIL:	.WORD	0	
570	002672	000000	MANSIZ:	.WORD	0	
571	002674	000000	OLDPC1:	.WORD	0	:LOCATION TO STORE RETURN PC IN SUBROUTINES WITH ERROR CALLS
572	002676	000000	OLDPS1:	.WORD	0	:LOCATION TO STORE PS
573	002700	000000	OLDPC2:	.WORD	0	:LOCATION TO STORE RETURN PC IN SUBROUTINES WITH ERROR CALLS
574	002702	000000	OLDPS2:	.WORD	0	:LOCATION TO STORE PS
575	002704	000000	OFL:	.WORD	0	:FIRST CHAR FLAG
576	002706	000000	LRGSTC:	.WORD	0	:LOCATION FOR LARGEST NUMBER CHARACTER FOR THE READ SUBROUTINE
577	002710	000000	EOPLOC:	.WORD	0	:LOCATION TO HOLD FLAG DECIDING IF EOP MSGS ARE TO BE PRINTED
578	002712	000000	BITTST:	.WORD	0	:LOCATION TO PUT THE BIT STATE TO PRINT - USED BY SUBROUTINE PSTATE
579	002714	000000	MEMGMT:	.WORD	0	:LOCATION TO HOLD FLAG SAYING MEMORY MANAGEMENT IS AVAILABLE
580	002716	000000	ERRCNT:	.WORD	0	

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592 002720 000000

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.SBTTL DEVICE DESCRIPTOR WORD BIT DESCRIPTION  
:*****  
: DESCRIPTION OF BITS IN THE DDW (DEVICE DESCRIPTOR WORD):  
:  
: BIT 0 DR11-W=0, DR11-B=1  
: BIT 1 2 CYCLE=0, N CYCLE=1  
: BIT 2 CABLE DOESN'T EXIST=0, CABLE DOES EXIST=1  
: BIT 5 \  
: BIT 6 > BR PRIORITY  
: BIT 7 /  
DDW: .WORD 0 ;LOCATION FOR STORAGE OF THE DEVICE DESCRIPTOR WORD
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.SBTTL SUBROUTINE TO INPUT A CHARACTER OR UP TO A 6 DIGIT NUMBER

THIS SUBROUTINE IS USED IN THE EDIT ROUTINE TO INPUT NUMBERS AND A SINGLE CHARACTER. R3 IS TO BE LOADED WITH THE NUMBER OF DIGITS EXPECTED. THIS SUBROUTINE WILL EXIT IF A NON-NUMERIC CHARACTER IS INPUTED, LEAVING THE CHARACTER IN LOCATION 'ANSWER'. IF A NUMERIC CHARACTER IS INPUTED, IT WILL CLEAR ALL BUT THE 1ST 4 BITS EXPOSING THE VALUE OF THE DIGIT INPUTED, AND ADD IT TO R4, WHICH WAS CLEARED AT THE BEGINING OF THIS SUBROUTINE. LOCATION 'LRGSTC' IS TO BE LOADED WITH THE LARGEST ASCII CHARACTER ACCEPTABLE FOR THIS NUMBER, I.E. 7 OR 9 (FOR OCTAL OR DECIMAL INPUT RESPECTIVELY). IT WILL ONLY ACCEPT THE NUMBER DIGIT EQUAL TO OR LESS THAN THIS DIGIT. IT WILL ONLY ACCEPT THE MAXIMUM NUMBER OF DIGITS SPECIFIED BY R3, PRINTING A <CRLF> WHEN THAT LIMIT IS REACHED. IF A <CR> IS INPUTED BEFORE THE MAXIMUM IS REACHED, ROUTINE EXITS LEAVING THE INPUTED NUMBER IN R4.

```

READ: CLR R4 ;CLEAR THE CHARACTER RECEIVER
      TSTB CHARCT ;SEE IF A CHARACTER WAS INPUTED DURING PRINTING
      BEQ 1$ ;BRANCH TO INPUT A CHARACTER IF NOT
      MOVB CHARCT,ANSWER ;MOVE THE CHARACTER TO THE ANSWER LOCATION
      CLRB CHARCT ;CLEAR THAT SUCKER
      BR 2$ ;GO CHECK IT OUT, YOU DUMMY
1$: RDCHR ;GET A CHARACTER
   MOV (SP)+,ANSWER ;POP INPUTED CHARACTER OFF STACK
2$: CMP #CNTLC,ANSWER ;SEE IF A ^C WAS INPUTED
   BNE 3$ ;BRANCH AROUND ITS PRINTING IF NOT
   TYPE ,CNTRLC ;TYPE: '^C'
   BR 6$ ;KICK OUT OF THIS ROUTINE
3$: CMP #ESC,ANSWER ;SEE IF AN <ESC> WAS INPUTED
   BNE 4$ ;BRANCH AROUND ITS PRINTING IF NOT
   TYPE ,ESCAPE ;TYPE: '<ESC>'
   BR 6$ ;KICK OUT OF THIS ROUTINE
4$: MOVB ANSWER,LETNCR ;MOVE CHARACTER FOR PRINTING
   TYPE ,LETNCR ;GO TYPE THE INPUTED CHARACTER
   CMP #'/,ANSWER ;SEE IF A NON-NUMERIC/ALPH CHARACTER WAS INPUTED
   BPL 5$ ;BRANCH TO R4 TEST IF SO
   CMPB LRGSTC,ANSWER ;SEE IF A NON-OCTAL/NUMERIC CHARACTER WAS INPUTED
   BMI 6$ ;BRANCH TO EXIT IF SO
   MOV ANSWER,-(SP) ;MOVE ASCII TO STACK FOR PREPARATION
   BIC #60,(SP) ;CLEAR ALL BUT THE NUMBER INPUTED
   ASL R4 ;SHIFT R4 THREE PLACES
   ASL R4 ;TO MAKE ROOM FOR
   ASL R4 ;THIS CHARACTER
   ADD (SP)+,R4 ;ADD THE OCTAL NUMBER TO R4
   DEC R3 ;SUBTRACT 1 FROM THE LOOP COUNTER AND
   BNE 1$ ;BRANCH BACK IF NOT ALL CHARACTERS INPUTED
5$: CMPB #'9,LRGSTC ;SEE IF NUMBER IS TO BE DECIMAL
   BNE 6$ ;BRANCH IF NOT
   CMP #7,R4 ;SEE IF INPUTED NUMBER IS 7 OR LESS
   BPL 6$ ;BRANCH IF SO
   CMP #CARETN,ANSWER ;SEE IF CARRIAGE RETURN WAS INPUTED
   BEQ 6$ ;BRANCH IF SO - R4 IS CORRECT
   ADD #2,R4 ;ADD 2 TO R4 TO MAKE OCTAL NUMBER THE DECIMAL EQUIVALENT
6$: TYPE ,CRLF ;PRINT A <CRLF>
      RTS PC ;EXIT
  
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 658 003126 022737 043452 041170
 659 003134 001414
 660 003136 013700 041170
 661 003142 013720 001424
 662 003146 013720 001420
 663 003152 013720 001416
 664 003156 013720 001312
 665 003162 010037 041170
 666 003166 000207

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.SBTTL SUBROUTINE TO CAPTURE UNIT #, PASS # & TOTAL ERRORS
*****
:
: THIS SUBROUTINE IS CALLED BY $EOP AND ENDEV TO SAVE THE UNIT NUMBER,
: PASS NUMBER, AND TOTAL ERRORS FOR THAT DEVICE/PASS FOR SAVING WHENEVER
: A DEVICE PASS CONTAINS ERRORS.
:
*****
ERCAPT: CMP #ENDSTK,CAPNTR ;SEE IF STACK IS FULL OF BULL
        BEQ 1$ ;KICK OUT IF FULL
        MOV CAPNTR,RO ;MOVE CAPNTR CONTENTS TO RO
        MOV $UNIT,(RO)+ ;PUT UNIT NUMBER ON STACK
        MOV $PASS+2,(RO)+ ;PUT OVERFLOW PASS NUMBER ON STACK
        MOV $PASS,(RO)+ ;PUT PASS NUMBER ON STACK
        MOV $ERTTL,(RO)+ ;PUT TOTAL ER RRS ON STACK
        MOV RO,CAPNTR ;RESTORE CAPNTR TO NEW POINTED VALUE
1$: RTS PC ;EXIT
  
```

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667 .SBTTL SUBROUTINE TO PRINT THE DATA STORED BY SUBROUTINE ERCAPT
668 *****
669 *
670 * THIS SUBROUTINE IS INVOKED BY ENTERING (^Y) DURING THE EXECUTION OF THE
671 * TEST. IT PRINTS ALL DATA STORED IN THE 'CAPSTK' STACK STORED BY THE
672 * 'ERCAPT' SUBROUTINE, REINITIALIZES THE POINTER, AND RETURNS. *DATA*
673 * *PRINTED*IS*LOST* BECAUSE OF THE REINITIALIZATION OF THE COUNTER.
674 *
675 *****
676 003170 022737 041172 041170 P^CAPT: CMP #CAPSTK,CAPNTR ;SEE IF THERE IS ANY DATA TO PRINT
677 003176 001003 BNE 1$ ;BRANCH TO PRINT IT IF THERE IS
678 003200 104401 032725 TYPE ,NODATA ;TYPE: 'NO ERROR TOTALS TO REPORT'
679 003204 000462 BR 7$ ;KICK OUT
680 003206 022737 043452 041170 1$: CMP #ENDSTK,CAPNTR ;SEE IF STACK IS FULL OF BULL
681 003214 001002 BNE 2$ ;BRANCH AROUND STACK IS FULL MESSAGE IF NOT
682 003216 104401 032534 TYPE ,STKIFL ;TYPE: 'STACK IS FULL - DATA MAY HAVE BEEN LOST'
683 003222 104401 032607 2$: TYPE ,ERCHDR ;TYPE: 'SUMMATION OF ERRORS SINCE BEGINNING OR LAST REPORT'
684 ; 'BOARD # PASS # ERRITL'
685 003226 012700 041172 MOV #CAPSTK,RO ;MOVE ADDRESS OF STACK TO PRINT TO RO
686 003232 012701 000020 MOV #16.,R1 ;MOVE 16 BOARDS TO SEARCH TO RO
687 003236 005037 001362 CLR $TMP1 ;CLEAR $TMP1, DEVICE POINTER
688 003242 021037 001362 3$: CMP (RO),$TMP1 ;SEE IF UNIT NUMBER IS TO PRINT
689 003246 001403 BEQ 4$ ;BRANCH TO PRINT DATA IF SO
690 003250 062700 000010 ADD #10,RO ;GO TO NEXT SET OF DATA AND
691 003254 000420 BR 6$ ;GO SEE IF ANY MORE TO CHECK
692 003256 012046 4$: MOV (RO)+,-(SP) ;MOVE UNIT NUMBER TO STACK FOR PRINTING
693 003260 104405 TYPDS ;GO TYPE UNIT NUMBER IN DECIMAL
694 003262 104401 033764 TYPE ,SPACES ;TYPE 2 SPACES
695 003266 012046 MOV (RO)+,-(SP) ;MOVE OVERFLOW PASS NUMBER TO STACK FOR PRINTING
696 003270 001002 BNE 5$ ;BRANCH IF NON-ZERO
697 003272 104401 033764 TYPE ,SPACES ;TYPE AN EXTRA 2 SPACES - NUMBER WILL NOT BE EXTENDED
698 003276 012046 5$: MOV (RO)+,-(SP) ;MOVE PASS NUMBER TO STACK FOR PRINTING
699 003300 104406 TYPDE ;GO TYPE PASS NUMBER IN EXTENDED DECIMAL
700 003302 104401 033764 TYPE ,SPACES ;TYPE 2 SPACES
701 003306 012046 MOV (RO)+,-(SP) ;MOVE ERROR TOTAL TO STACK FOR PRINTING
702 003310 104405 TYPDS ;GO TYPE ERROR TOTAL IN DECIMAL
703 003312 104401 001405 TYPE ,$CRLF ;TYPE <CRLF>
704 003316 020037 041170 6$: CMP RO,CAPNTR ;SEE IF ALL DATA HAS BEEN PRINTED
705 003322 001347 BNE 3$ ;BRANCH BACK IF NOT
706 003324 005237 001362 INC $TMP1 ;INCREMENT DEVICE POINTER
707 003330 012700 041172 MOV #CAPSTK,RO ;INITIALIZE TO BEGINNING FOR ANOTHER POSSIBLE PASS
708 003334 005301 DEC R1 ;DECREMENT THE LOOP COUNTER AND
709 003336 001341 BNE 3$ ;BRANCH UNTIL ALL DEVICE DATA PRINTED
710 003340 012737 041172 041170 MOV #CAPSTK,CAPNTR ;REINITIALIZE CAPNTR
711 003346 104401 001405 TYPE , $CRLF ;TYPE ANOTHER <CRLF>
712 003352 105037 027423 7$: CLR CHARCT ;CLEAR ANY CHARACTER ENTERED DURING PRINTING
713 003356 000207 RTS PC ;EXIT

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722 003360 005037 001470
723 003364 000261
724 003366 006137 001470
725 003372 022737 000001 002416
726 003400 001433
727 003402 013701 002416
728 003406 005301
729 003410 005002
730 003412 012703 000002
731 003416 000261
732 003420 006137 001470
733      002420
734 003424 016263 002420 002420
735 003432 062763 000010 002420
736      002460
737 003440 016263 002460 002460
738 003446 062763 000010 002460
739 003454 013763 001476 001476
740 003462 022223
741 003464 005301
742 003466 001353
743 003470 000207
    
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.SBTTL SUBROUTINE TO FILL ALL TABLE BOARD ENTRIES
*****
*
* THIS SUBROUTINE FILLS ALL TABLE BOARD ENTRIES FOR THE ADDRESSES AND
* VECTORS FROM THE VALUES IN 'REGADR' AND 'VECADR', AND SHOULD BE SET
* UP BEFORE ENTERING THIS SUBROUTINE.
*****
FIXTBL: CLR $DEV      ;CLEAR THE DEVICE MASK
        SEC          ;SET THE CARRY BIT AND
        ROL $DEV     ;ROTATE IT INTO $DEV FOR 1 BOARD
        CMP #1,QTYBRD ;SEE IF ONLY 1 BOARD PRESENT
        BEQ 2$       ;KICK OUT IF SO - TABLE DOESN'T NEED FILLING
        MOV QTYBRD,R1 ;FILL ALL TABLE BOARD ENTRIES FROM FIRST
        DEC R1        ;DECREMENT SINCE 1ST POSITION IS ALREADY FILLED
        CLR R2        ;CLEAR INDEX TO SEND POINTER
        MOV #2,R3     ;PUT 2 IN INDEX TO RECEIVE POINTER
1$:     SEC          ;SET THE CARRY BIT AND
        ROL $DEV     ;ROTATE IT INTO $DEV
        RA=REGADR    ;REDEFINE REGADR AS RA FOR SPACE REASONS
        MOV RA(R2),RA(R3) ;TRANSFER ADDRESS TO NEXT POSITION AND
        ADD #10,RA(R3) ;ADD 10 FOR NEXT POSITION
        VA=VECADR    ;REDEFINE VECADR AS VA FOR SPACE REASONS
        MOV VA(R2),VA(R3) ;TRANSFER VECTOR TO NEXT POSITION AND
        ADD #10,VA(R3) ;ADD 10 FOR NEXT POSITION
        MOV $DDW0,$DDW0(R3) ;MOVE DEVICE DESCRIPTOR WORD TO NEXT POSITION
        CMP (R2)+,(R3)+ ;UPDATE INDEX POINTERS
        DEC R1        ;DECREMENT THE LOOP COUNTER
        BNE 1$       ;BRANCH BACK IF NOT DONE
2$:     RTS          ;EXIT
        PC
    
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003472 013702 002620
003476 013703 002624
003502 005203
003504 005001
003506 010122
003510 005201
003512 005303
003514 001374
003516 000207

```
.SBTTL SUBROUTINE TO LOAD INBUF WITH AN INCREMENTING PATTERN
:*****
:
: THIS SUBROUTINE CLEARS THE FIRST LOCATION OF THE BUFFER AND LOADS
: NUMBERS STARTING WITH 1 INTO THE BUFFER.
:*****
LODBUF: MOV     INBUF,R2      ;MOVE STARTING ADDRESS OF INBUF TO R2
        MOV     BUFLN,R3    ;MOVE LOOP COUNTER TO R3
        INC     R3          ;CORRECT COUNTER
        CLR     R1          ;CLEAR THE LOADING COUNTER
1$:     MOV     R1,(R2)+    ;LOAD NEXT BUFFER WORD
        INC     R1          ;INCREMENT THE LOADING COUNTER
        DEC     R3          ;DECREMENT THE LOOP COUNTER AND
        BNE    1$          ;BRANCH BACK IF NOT DONE
        RTS     PC         ;EXIT
```

```
760 .SBTTL SUBROUTINE TO LOAD THE CHKBUF WITH EVEN #'S STARTING WITH 0
761 :*****
762 :*
763 :* THIS SUBROUTINE CLEARS THE FIRST LOCATION OF THE BUFFER AND LOADS
764 :* EVEN NUMBERS STARTING WITH 0 INTO THE BUFFER.
765 :*
766 :*****
767 003520 013702 702622 CHKBFF: MOV CHKBUF,R2 ; STARTING ADDRESS OF CHECK-BUFFER TO R2
768 003524 013701 002624 MOV BUFLN,R1 ; MOVE LOOP COUNTER TO R1
769 003530 005003 CLR R3 ; WIPE OUT R3
770 003532 010322 1$: MOV R3,(R2)+ ; MOVE R3 TO CHKBUF ADDRESS AND INC BY 2
771 003534 010322 MOV R3,(R2)+ ; MOVE R3 TO NEXT CHKBUF ADDRESS AND INC BY 2
772 003536 022341 CMP (R3)+,-(R1) ; ADD 2 TO NUMBER FOR BUFFER & SUBTRACT 2 FROM LOOP COUNTER
773 003540 005701 TST R1 ; SEE IF R1 HAS REACHED ZERO YET
774 003542 001373 BNE 1$ ; BRANCH BACK IF NOT DONE
775 003544 000207 2$: RTS PC ; EXIT
```

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776 .SBTTL SUBROUTINE TO CLEAR IE, CHECK ERROR, READY, WCR=0, AND BAR
777 *****
778
779 THIS SUBROUTINE HAS THE NEED TO CALL AN ERROR IN THE TEST. THE ERROR
780 IS TO BE LOCATED IN THE TEST JUST AFTER THE JSR CALL. FUTURE USE OF
781 THIS SUBROUTINE MUST BE HANDLED AS FOLLOWS:
782
783 JSR PC,INTA ;SUBROUTINE CALL
784 ERROR +51 ;ERROR CALL
785 CONTINUE ;SUBROUTINE RETURNS HERE IF NO ERROR
786
787 *****
788 003546 042777 000100 176750 INTA: BIC #IE,@CSR ;CLEAR IE
789 003554 013702 002624 MOV BUFLN,R2 ;BUFFER LENGTH TO R2
790 003560 063702 002624 ADD BUFLN,R2 ;NUMBER OF XFERS TIMES 2
791 003564 063702 002620 ADD INBUF,R2 ;CORRECT BAR
792 003570 017737 176730 002562 MOV @CSR,RCSR ;MOVE RECEIVED DATA TO RCSR
793 003576 032737 010000 002562 BIT #MA,RCSR ;SEE IF WE ARE IN MAINTENANCE MODE
794 003604 001005 BNE 1$ ;BRANCH AROUND CABLE TEST IF WE ARE, BIT 0 WILL BE CLEAR
795 003606 032737 000004 002720 BIT #BIT2,DDW ;SEE IF THERE IS A CABLE
796 003614 001401 BEQ 1$ ;BRANCH IF NO CABLE
797 003616 005202 INC R2 ;CABLE MODE TESTING LEAVES BIT 0 OF BAR SET. CHECK ODD ADRS
798 003620 017737 176676 002570 1$: MOV @BAR,RBAR ;MOVE RECEIVED DATA TO RBAR
799 003626 005037 002604 CLR EWCR ;CLEAR EXPECTED LOCATION
800 003632 010237 002602 MOV R2,EBAR ;MOVE EXPECTED DATA TO EBAR
801 003636 013737 002562 002574 MOV RCSR,ECSR ;MOVE EXPECTED DATA TO ECSR
802 003644 042737 100000 002574 BIC #ER,ECSR ;MAKE SURE ERROR BIT IS CLEAR
803 003652 052737 000200 002574 BIS #RY,ECSR ;MAKE SURE READY BIT IS SET
804 003660 017737 176634 002572 MOV @WCR,RWCR ;MOVE RECEIVED DATA TO RWCR
805 003666 001012 BNE 2$ ;BRANCH TO RETURN WITHOUT UPDATING PC SO ERROR WILL CALL
806 003670 023737 002562 002574 CMP RCSR,ECSR ;DOES CSR CONTAIN WHAT IT SHOULD
807 003676 001006 BNE 2$ ;BRANCH TO RETURN WITHOUT UPDATING PC SO ERROR WILL CALL
808 003700 023737 002570 002602 CMP RBAR,EBAR ;DOES BAR CONTAIN WHAT IT SHOULD
809 003706 001002 BNE 2$ ;BRANCH TO RETURN WITHOUT UPDATING PC SO ERROR WILL CALL
810 003710 062716 000002 ADD #2,(SP) ;CORRECT PC RETURN TO AFTER THE ERROR CALL
811 003714 000207 2$: RTS PC ;EXIT
  
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812 .SBTTL SUBROUTINE TO CHECK INBUF AFTER A MAINTENANCE MODE OPERATION
813 :*****
814 :*
815 :* THIS SUBROUTINE HAS THE NEED TO CALL AN ERROR IN THE TEST AND RETURN
816 :* TO THE SUBROUTINE. THE ERROR AND RETURN JSR ARE TO BE LOCATED IN THE
817 :* TEST JUST AFTER THE JSR CALL. YOU *MUST* CLEAR LOCATION 'ERRCNT'
818 :* BEFORE EXECUTION OF THIS SUBROUTINE, OTHERWISE YOU MAY NOT GET ANY
819 :* ERRORS PRINTED, OR IF SO, JUST THE DATA WITHOUT THE HEADER. FUTURE
820 :* USE OF THIS SUBROUTINE MUST BE HANDLED AS FOLLOWS:
821 :*
822 :* JSR PC,DATCHK ;SUBROUTINE CALL
823 :* ERROR +201 ;ERROR CALL
824 :* JSR PC,DATCH2 ;RETURN TO SUBROUTINE AFTER ERROR RTS
825 :* CONTINUE ;SUBROUTINE RETURNS HERE IF NO ERROR(S) OR WHEN DONE
826 :*
827 :*****
828 003716 011637 001362 DATCHK: MOV (SP), $TMP1 ;SAVE PC RETURN
829 003722 013702 002622 MOV CHKBUF, R2 ;STARTING ADDRESS OF CHECK BUFFER TO R2
830 003726 013703 002620 MOV INBUF, R3 ;STARTING ADDRESS OF IN BUFFER TO R3
831 003732 005037 002626 CLR LENCHK ;CLEAR LENGTH CHECK
832 003736 005237 002626 DATCHK1: INC LENCHK ;MAKE A COMPARISON
833 003742 022223 CMP (R2)+, (R3)+ ;IS THE DATA CORRECT?
834 003744 001423 BEQ DATCHK2 ;BRANCH IF OK
835 003746 013716 001362 MOV $TMP1, (SP) ;RESTORE ORIGINAL PC RETURN
836 003752 016237 177776 001364 MOV -2(R2), $TMP2 ;MOVE CHECK BUFFER CONTENTS TO $TMP2
837 003760 010237 001370 MOV R2, $TMP4 ;MOVE ADDRESS +2 TO $TMP4
838 003764 162737 000002 001370 SUB #2, $TMP4 ;CORRECT SO IT POINTS TO ADDRESS CAUSING ERROR
839 003772 016337 177776 001366 MOV -2(R3), $TMP3 ;MOVE INPUT BUFFER CONTENTS TO $TMP3
840 004000 010337 001372 MOV R3, $TMP5 ;MOVE ADDRESS +2 TO $TMP5
841 004004 162737 000007 001372 SUB #2, $TMP5 ;CORRECT SO IT POINTS TO ADDRESS CAUSING ERROR
842 004012 000207 RTS PC ;RETURN TO ERROR CALL - PC ON STACK ALREADY POINTS THERE
843 004014 023737 002626 002624 DATCHK2: CMP LENCHK, BUFLN ;SEE IF THE BUFFER HAS BEEN CHECKED
844 004022 001345 BNE DATCHK1 ;GO BACK FOR ANOTHER TRY IF NOT
845 004024 013716 001362 MOV $TMP1, (SP) ;RESTORE PC RETURN
846 004030 062716 000006 ADD #6, (SP) ;CORRECT IT SO RETURN IS AFTER THE ERROR CALL
847 004034 000207 RTS PC ;RETURN
  
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.SBTTL SUBROUTINE TO RESTORE DR11 INT VECT & SET CPU PRIORITY TO 7.  
*****  
*  
* THIS ROUTINE IS USED IN VARIOUS TESTS TO CLEAR ANY DATA THAT  
* MAY BE LEFT IN ANY REGISTERS, AND RESTORE CPU PRIORITY TO 7.  
*  
*****  
CLEANUP: MOV #LEVEL7,PSW ;RESTORE CPU TO PRIORITY LEVEL 7  
          MOV #MA,@CSR ;DO AN INIT CLEARING WCR, BAR & BDR BY SETTING  
          CLR @CSR ;AND CLEARING THE MAINT BIT AND CLEAR THE CSR  
          RTS PC ;EXIT
```

004036 012737 000340 177776
004044 012777 010000 176452
004052 005077 176446
004056 000207

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.SBTTL SUBROUTINE TO CHECK FOR CABLE MODE AND ALTER EXPECTED DATA
*****
:
: THIS SUBROUTINE CHECKS THE DDW (DEVICE DESCRIPTOR WORD) FOR THE CABLE
: BEING IN OR OUT AND SETS BITS 12, 10, 8 AND 6 IN THE EXPECTED DATA
: LOCATION IF THE CABLE IS OUT.
:
*****
CHKCAB: BIT    #BIT2,DDW    ;CHECK FOR CABLE STATUS
          BNE    1$         ;EXIT IF CABLE DOES EXIST
          BIS    #127000,ECSR ;SET BITS 12, 10, 8, 7 & 6 - CABLE DOESN'T EXIST
          BIS    #127000,BUT  ;SET BITS 12, 10, 8, 7 & 6 IN BITS UNDER TEST LOCATION TOO
1$:      RTS    PC         ;RETURN
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004060 032737 000004 002720
004066 001006
004070 052737 127000 002574
004076 052737 127000 002540
004104 000207

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004106 011637 001362
004112 012702 052525
004116 013703 002620
004122 005037 002626
004126 005237 002626
004132 020223
004134 001415
004136 013716 001362
004142 010237 001364
004146 016337 177776 001366
004154 010337 001370
004160 162737 000002 001370
004166 000207
004170 023737 002626 002624
004176 001353
004200 020223
004202 001017
004204 010237 001364
004210 016337 177776 001366
004216 010337 001370
004222 162737 000002 001370
004230 013716 001362
004234 062716 000006
004240 000207
004242 013716 001362
004246 062716 000010
004252 000207

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.SBTTL SUBROUTINE TO CHECK CORRECT DATA PATTERN WAS MOVED TO INBUF
*****
*
* THIS SUBROUTINE HAS THE NEED TO CALL 2 ERRORS. THE ERRORS ARE TO BE
* LOCATED IN THE TEST JUST AFTER THE JSR CALL. FUTURE USE OF THIS
* SUBROUTINE MUST BE HANDLED AS FOLLOWS:
*
* JSR PC,DATOCK ;SUBROUTINE CALL
* ERROR +46 ;ERROR CALL
* JSR PC,DATOC2 ;RETURN TO SUBROUTINE AFTER ERROR RTS
* ERROR +47 ;2ND ERROR CALL
* CONTINUE ;SUBROUTINE RETURNS HERE WHEN .NE
*****
DATOCK: MOV (SP), $TMP1 ;SAVE PC RETURN
        MOV #52525, R2 ;DATO NUMBER TO R2
        MOV INBUF, R3 ;STARTING ADDRESS OF IN BUFFER TO R3
        CLR LENCHK ;CLEAR LENGTH CHECK
DATOC1: INC LENCHK ;MAKE A COMPARISON
        CMP R2, (R3)+ ;IS THE DATA CORRECT?
        BEQ DATOC2 ;BRANCH IF OK
        MOV $TMP1, (SP) ;MOVE OLD PC RETURN TO STACK
        MOV R2, $TMP2 ;MOVE EXPECTED DATA TO $TMP2
        MOV -2(R3), $TMP3 ;MOVE RECEIVED DATA TO $TMP3
        MOV R3, $TMP4 ;MOVE ADDRESS +2 TO $TMP4
        SUB #2, $TMP4 ;CORRECT ADDRESS SO IT POINTS TO ADDRESS CAUSING ERROR
        RTS PC ;RETURN TO ERROR CALL
DATOC2: CMP LENCHK, BUFLN ;SEE IF THE BUFFER HAS BEEN CHECKED
        BNE DATOC1 ;BUFFER CHECKED?
        CMP R2, (R3)+ ;CHECK END OF BUFFER + 1
        BNE 1$ ;BRANCH IF NOT LOADED
        MOV R2, $TMP2 ;MOVE EXPECTED DATA TO $TMP2
        MOV -2(R3), $TMP3 ;MOVE RECEIVED DATA TO $TMP3
        MOV R3, $TMP4 ;MOVE ADDRESS +2 TO $TMP4
        SUB #2, $TMP4 ;CORRECT ADDRESS SO IT POINTS TO ADDRESS CAUSING ERROR
        MOV $TMP1, (SP) ;CORRECT PC RETURN
        ADD #6, (SP) ;POINT TO 2ND ERROR CALL AFTER JSR PC,DATOCK
        RTS PC ;RETURN TO ERROR CALL
1$: MOV $TMP1, (SP) ;RESTORE RETURN ADDRESS
    ADD #10, (SP) ;POINT TO PROPER RETURN AFTER THE ERROR CALLS
    RTS PC ;EXIT
    
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004254 042777 000100 176242
 004262 017737 176236 002562
 004270 013737 002562 002574
 004276 042737 100000 002574
 004304 052737 000200 002574
 004312 013701 002562
 004316 012737 000200 001360
 004324 042701 077577
 004330 022701 000200
 004334 001002
 004336 062716 000002
 004342 000207

```

.SBTTL SUBROUTINE TO CLEAR IE AND HALT IF ERROR IS SET
*****
:
: THIS SUBROUTINE HAS THE NEED TO CALL AN ERROR IN THE TEST. THE ERROR
: IS TO BE LOCATED IN THE TEST JUST AFTER THE JSR CALL. FUTURE USE OF
: THIS SUBROUTINE MUST BE HANDLED AS FOLLOWS:
: JSR PC,ERRCHK ;SUBROUTINE CALL
: ERROR +21 ;ERROR CALL
: CONTINUE ;SUBROUTINE RETURNS HERE IF NO ERROR
*****
ERRCHK: BIC #IE,@CSR ;CLEAR IE
MOV @CSR,RCSR ;MOVE RECEIVED DATA TO RCSR
MOV RCSR,ECSR ;MOVE EXPECTED DATA TO ECSR
BIC #ER,ECSR ;CLEAR THE ERROR BIT
BIS #RY,ECSR ;SET THE READY BIT
MOV RCSR,R1 ;MOVE DATA TO R1 FOR CHECKING
MOV #RY,$TMP0 ;MOVE EXPECTED DATA TO $TMP0
BIC #77577,R1 ;CLEAR ALL BUT THE ERROR AND READY BITS
CMP #RY,R1 ;SEE IF ERROR BIT IS CLEAR AND READY IS SET
BNE 1$ ;BRANCH AROUND PC CORRECTION SO ERROR WILL CALL
ADD #2,(SP) ;CORRECT PC RETURN - DATA OK
1$: RTS PC ;EXIT
  
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943 004344 012702 002420
944 004350 013700 001466
945 004354 012701 000020
946 004360 010022
947 004362 062700 000010
948 004366 005301
949 004370 001373
950 004372 000207

```
.SBTTL SUBROUTINE TO GENERATE DEVICE ADDRESS TABLE
*****
*
* THIS SUBROUTINE GENERATES AN ADDRESS TABLE LOCATED AT REGADR STARTING
* WITH THE BASE DEVICE ADDRESS (CONTENTS OF $BASE) IN STEPS OF 10.
*
*****
DEVADS: MOV #REGADR,R2 ;POINT R2 TO THE DEVICE ADDRESS TABLE
        MOV $BASE,R0 ;LOAD BASE DEVICE ADDRESS IN R0
        MOV #16.,R1 ;MOVE LOOP COUNTER TO R1
1$:     MOV R0,(R2)+ ;MOVE DEVICE ADDRESS TO TABLE
        ADD #10,R0 ;POINT R0 TO NEXT DEVICE ADDRESS
        DEC R1 ;DECREMENT THE LOOP COUNTER AND
        BNE 1$ ;BRANCH IF NOT ALL DONE YET
        RTS PC ;EXIT
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951                                     .SBTTL SUBROUTINE TO RESET THE ".+2" AND 'BPT' LOCATIONS
952                                     :*****
953                                     :*
954                                     :* THIS SUBROUTINE LOADS ".+2" AND 'BPT' INTO ALL UNUSED LOCATIONS
955                                     :* BETWEEN 4-776.
956                                     :*
957                                     :*****
958 004374 012700 004436 BPINIT: MOV #BPTINT,R0 ;POINT R0 TO TABLE OF BPT INIT LOCATIONS
959 004400 012701 000003      MOV #3,R1 ;DO 3 SETS OF ".+2" AND 'BPT' SETUPS
960 004404 012002      1$: MOV (R0)+,R2 ;MOVE START ADDRESS TO R2
961 004406 012003      MOV (R0)+,R3 ;MOVE END ADDRESS TO R3
962 004410 010204      MOV R2,R4 ;MOVE ADDRESS TO R4
963 004412 005724      TST (R4)+ ;INCREMENT R4 TO PRODUCE THE ".+2" NUMBER
964 004414 010422      2$: MOV R4,(R2)+ ;MOVE THE NUMBER TO THE LOCATION
965 004416 012722 000003      MOV #BPT,(R2)+ ;MOVE 'BPT' TO THE NEXT LOCATION
966 004422 022424      CMP (R4)+,(R4)+ ;ADD 4 TO R4
967 004424 020203      CMP R2,R3 ;SEE IF WE HAVE DONE ALL FOR THIS LOCATION
968 004426 001372      BNE 2$ ;BRANCH BACK FOR ANOTHER TRANSFER IF NOT
969 004430 005301      DEC R1 ;DECREMENT R1
970 004432 001364      BNE 1$ ;BRANCH BACK IF 3 GROUPS NOT DONE
971 004434 000207      RTS PC ;EXIT
972
973 004436 000004 000014 000050 BPTINT: .WORD 4,14,50 ;ADDRESSES USED TO PUT ".+2" & 'BPT' BACK
974 004444 000174 000254 001000      .WORD 174,254,1000
    
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 983 004452 012710 010000
 984 004456 005010
 985 004460 016612 000002
 986 004464 012616
 987 004466 162712 000004
 988 004472 013711 002542
 989 004476 005237 001470
 990 004502 005237 002416
 991 004506 052710 100000
 992 004512 011037 002564
 993 004516 005010
 994 004520 012710 010000
 995 004524 005010
 996 004526 032737 000001 002564
 997 004534 001003
 998 004536 052711 000001
 999 004542 000406
 1000 004544 032737 000400 002564 1\$:
 1001 004552 001402
 1002 004554 052711 000002
 1003 004560 011037 002562 2\$:
 1004 004564 032737 127000 002562
 1005 004572 001015
 1006 004574 112710 000004
 1007 004600 011037 002562
 1008 004604 052710 010000
 1009 004610 005010
 1010 004612 032737 020000 002562
 1011 004620 001402
 1012 004622 052711 000004
 1013 004626 000207 3\$:

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.SBTTL SUBROUTINE TO EXTRACT INFORMATION ABOUT THE DR11
*****
*
* THIS SUBROUTINE EXTRACTS INFORMATION ABOUT THE DR11 THAT INTERRUPTED
* AND LOADS THE DATA FOUND INTO THE DEVICE DESCRIPTOR WORD FOR THAT
* BOARD.
*
*****
DRGET: MOV #MA,(R0) ;SET THE MAINTENANCE BIT AND
CLR (R0) ;CLEAR THE CSR TO DO AN INIT
MOV 2(SP),(R2) ;MOVE VECTOR+4 FOR THIS MODULE TO VECTOR LOCATION
MOV (SP+),(SP) ;MOVE RETURN OF THIS SUBROUTINE TO ITS PROPER POSITION
SUB #4,(R2) ;DUMB VECTOR IS WRONG - CORRECT IT
MOV LEVEL,(R1) ;PUT THE PRIORITY LEVEL INTO THE $DDWXX LOCATION
INC $DEVN ;INDICATE DEVICE EXISTENCE IN DEVICE MAP
INC QTYBRD ;INCREMENT DEVICE COUNT
BIS #EIR,(R0) ;GO TO EIR TO GET B/W STATE
MOV (R0),REIR ;MOVE EIR TO REIR
CLR (R0) ;GO BACK TO CSR
MOV #MA,(R0) ;SET THE MAINT BIT
CLR (R0) ;DO AN INIT
BIT #BIT0,REIR ;TEST FOR B/W STATE
BNE 1$ ;BRANCH IF A W
BIS #BIT0,(R1) ;SET STATE IN DEVICE DESCRIPTOR WORD
BR 2$ ;GO TO CABLE STATUS TEST
1$: BIT #N2,REIR ;CHECK 2/N CYCLE STATE
BEQ 2$ ;BRANCH IF 2 CYCLE
BIS #BIT1,(R1) ;N CYCLE - SET BIT IN DEVICE DESC
MOV (R0),RCSR ;MOVE RECEIVED DATA TO RCSR TO GET CABLE STATUS
BIT #12700,RCSR ;CHECK IF ANY BITS ARE SET - THEY ARE IF NO CABLE
BNE 3$ ;BRANCH IF NO CABLE
MOVB #F2,(R0) ;CABLE IS POSSIBLY IN - SET FNCT2
MOV (R0),RCSR ;MOVE RECEIVED DATA TO RCSR
BIS #MA,(R0) ;SET THE MAINTENANCE BIT
CLR (R0) ;CLEAR THE CSR TO DO AN INIT
BIT #AT,RCSR ;TEST THE ATTN BIT
BFO 3$ ;BRANCH IF NOT SET - NO CABLE
BIS #BIT2,(R1) ;SET CABLE BIT IN DEVICE DESC
RTS PC ;EXIT
    
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1014 .SBTTL SUBROUTINE TO PRINT THE AUTOSIZED BOARD CONFIGURATIONS
1015 :*****
1016 :*
1017 :* THIS SUBROUTINE PRINTS THE BOARD CONFIGURATIONS FOUND BY ASIZE
1018 :*
1019 :*****
1020 004630 005037 002664 TYP CNF: CLR LOOP ;CLEAR THE BOARD NUMBER COUNTER
1021 004634 013705 001470 MOV $DEVN,R5 ;GET DEVICE MAP
1022 004640 012701 002420 MOV #REGADR,R1 ;MOVE THE ADDRESS OF THE REGISTER ADDRESS TABLE TO R1
1023 004644 012702 002460 MOV #VECADR,R2 ;MOVE THE ADDRESS OF THE VECTOR ADDRESS TABLE TO R2
1024 004650 005003 CLR R3 ;CLEAR THE DEVICE DESCRIPTOR ADDRESS POINTER
1025 004652 104401 034147 TYPE ,NOBUT ;TYPE: 'NO. BOARDS UNDER TEST: '
1026 004656 013746 002416 MOV QTYBRD,-(SP) ;MOVE THE QUANTITY TO THE STACK FOR TYPEOUT
1027 004662 104405 TYPDS ;TYPE THE NUMBER
1028 004664 104401 034206 TYPE ,BRVWPC ;TYPE THE HEADER
1029 004670 012700 000020 MOV #16,R0 ;SET UP LOOP COUNTER FOR 16 BOARDS
1030 004674 032705 000001 1$: BIT #BIT0,R5 ;DEVICE UNDER TEST?
1031 004700 001466 BEQ 8$ ;BRANCH IF NO
1032 004702 013746 002664 MOV LOOP,-(SP) ;PUT BOARD # ON STACK FOR TYPEOUT
1033 004706 104405 TYPDS ;PRINT BOARD # (0 TO 16)
1034 004710 104401 033773 TYPE ,SPACE6 ;TYPE 6 SPACE CHARACTERS
1035 004714 011146 MOV (R1),-(SP) ;SAVE REGISTER ADDRESS FOR TYPEOUT
1036 004716 104402 TYPDC ;PRINT DEVICE REGISTER ADDRESS
1037 004720 104401 033773 TYPE ,SPACE6 ;TYPE 6 SPACE CHARACTERS
1038 004724 011246 MOV (R2),-(SP) ;SAVE VECTOR ADDRESS FOR TYPEOUT
1039 004726 104403 TYPDS ;PRINT VECTOR ADDRESS
1040 004730 003 000 .BYTE 3,0 ;PRINT 3 DIGITS, LEADING ZEROS SUPPRESSED
1041 004732 104401 034002 TYPE ,SPACE7 ;TYPE 7 SPACE CHARACTERS
1042 004736 016337 001476 002720 MOV $DDW0(R3),DDW ;MOVE DEVICE DESCRIPTOR WORD TO DDW
1043 004744 032737 000001 002720 BIT #BIT0,DDW ;TEST WHICH STATE, B OR W, FOR THIS BOARD
1044 004752 001403 BEQ 2$ ;GO PRINT W STATE IF W
1045 004754 104401 034017 TYPE ,B ;TYPE A 'B'
1046 004760 000402 BR 3$ ;GO TO NEXT CHECK
1047 004762 104401 034021 2$: TYPE ,W ;TYPE A 'W'
1048 004766 104401 034002 3$: TYPE ,SPACE7 ;TYPE 7 SPACE CHARACTERS
1049 004772 004737 005630 JSR PC,PNTPRI ;PRINT DEVICE PRIORITY
1050 004776 104401 034002 TYPE ,SPACE7 ;TYPE 7 SPACE CHARACTERS
1051 005002 032737 000002 002720 BIT #BIT1,DDW ;TEST 2/N CYCLE STATE
1052 005010 001403 BEQ 4$ ;GO PRINT 2 STATE IF 2
1053 005012 104401 034034 TYPE ,N ;TYPE AN 'N'
1054 005016 000402 BR 5$ ;GO TO NEXT CHECK
1055 005020 104401 034032 4$: TYPE ,TWO ;TYPE A '2'
1056 005024 104401 034002 5$: TYPE ,SPACE7 ;TYPE 7 SPACE CHARACTERS
1057 005030 032737 000004 002720 BIT #BIT2,DDW ;TEST CABLE STATE
1058 005036 001403 BEQ 6$ ;GO PRINT 'NO' IF NO CABLE
1059 005040 104401 034026 TYPE ,YES ;TYPE 'YES'
1060 005044 000402 BR 7$ ;GO TO LOOP CHECK
1061 005046 104401 034023 6$: TYPE ,NO ;TYPE 'NO'
1062 005052 104401 001405 7$: TYPE ,$CRLF ;TYPE A <CRLF>
1063 005056 005237 002664 8$: INC LOOP ;INCREMENT BOARD COUNT FOR POSSIBLE NEXT PASS
1064 005062 022122 CMP (R1)+,(R2)+ ;INCREMENT COUNTERS
1065 005064 006205 ASR R5 ;SHIFT R5 TO THE RIGHT TO MOVE BOARD BIT INTO BIT 0
1066 005066 062703 000002 ADD #2,R3 ;ADD 2 TO THE DEVICE DESCRIPTOR WORD POINTER
1067 005072 005300 DEC R0 ;DECREMENT THE LOOP COUNTER AND
1068 005074 001277 BNE 1$ ;BRANCH BACK FOR CHECK IF 16 BOARDS NOT DONE
1069 005076 104401 001405 TYPE ,$CRLF ;TYPE ANOTHER <CRLF>
1070 005102 000207 RTS PC ;EXIT
    
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1071 .SBTTL SUBROUTINE TO CHECK FOR LOCATION BELONGING TO A DR11
1072 :*****
1073 :*
1074 :* THIS SUBROUTINE CHECKS FOR THE LOCATION BELONGING TO A DR11.
1075 :*
1076 :*****
1077 005104 012737 000340 002542 CHK4DR: MOV #LEVEL7,LEVEL ;MOVE PRIORITY 7 TO LEVEL
1078 005112 012703 005264 MOV #LEVELS,R3 ;MOVE ADDRESS OF PRIORITY LEVELS TO R3
1079 005116 012704 000004 MOV #4,R4 ;DO 4 PRIORITY CHECKS
1080 005122 012737 000400 002662 1$: MOV #400,TIME ;SET UP WAIT LOOP COUNTER
1081 005130 012710 010000 MOV #MA,(R0) ;SET THE MAINTENANCE BIT AND
1082 005134 005010 CLR (R0) ;CLEAR TO POSSIBLY DO AN INIT
1083 005136 013737 000014 001362 MOV BPTVCT,$TMP1 ;SAVE BPT TRAP VECTOR
1084 005144 012737 005222 000014 MOV #3$,BPTVCT ;INTERRUPTS TO 3$
1085 005152 012337 177776 MOV (R3)+,PSW ;SET CPU PRIORITY TO NEXT LEVEL
1086 005156 000240 NOP ;KILL A LITTLE TIME
1087 005160 012710 000105 MOV #IE+F2+GO,(R0) ;SET IE, FNCT2 AND GO ATTEMPTING ANOTHER INTERRUPT
1088 005164 005337 002662 2$: DEC TIME ;DECREMENT TIME
1089 005170 001375 BNE 2$ ;BRANCH BACK UNTIL ZERO
1090 005172 012737 000340 177776 MOV #LEVEL7,PSW ;SET CPU PRIORITY BACK TO 7
1091 005200 013737 001362 000014 MOV $TMP1,BPTVCT ;RESTORE BPT TRAP VECTOR
1092 005206 162737 000040 002542 SUB #40,LEVEL ;PUT LOCATION 'LEVEL' AT NEXT PRIORITY - INTERRUPT FAILED
1093 005214 005304 DEC R4 ;DECREMENT LOOP COUNTER
1094 005216 001341 BNE 1$ ;BRANCH BACK IF NOT ALL PRIORITY LEVELS CHECKED YET
1095 005220 000416 BR 4$ ;EXIT - THIS LOCATION DOESN'T BELONG TO A DR11
1096 005222 012737 000340 177776 3$: MOV #LEVEL7,PSW ;AHAH - THIS *IS* A DR11 - SET CPU PRIORITY BACK TO 7
1097 005230 013737 001362 000014 MOV $TMP1,BPTVCT ;RESTORE BPT TRAP VECTOR
1098 005236 016666 000010 000006 MOV 10(SP),6(SP) ;MOVE THIS SUBROUTINE'S RETURN UP ONE SPOT ON STACK
1099 005244 011666 000010 MOV (SP),10(SP) ;MOVE TRAP ADDRESS TO RETURN'S OLD LOCATION
1100 005250 062706 000006 ADD #6,SP ;KICK GARBAGE' OFF STACK - GOT TO KEEP IT CLEAN
1101 005254 000402 BR 5$ ;BRANCH TO KICK OUT
1102 005256 062716 000012 4$: ADD #12,(SP) ;CORRECT RETURN TO NOT DO DR11 SETUP
1103 005262 000207 5$: RTS PC ;KICK OUT
1104
1105 005264 000300 000240 LEVELS: .WORD LEVEL6,LEVEL5 ;PRIORITY LEVELS TO LOAD INTO THE PSW
1106 005270 000200 000140 .WORD LEVEL4,LEVEL3
    
```



```

1107 .SBTTL SUBROUTINE TO AUTO SIZE DR11 BOARD CONFIGURATION
1108 *****
1109 *
1110 * THIS SUBROUTINE AUTOSIZES THE BOARD CONFIGURATION AND CALLS FOR THE
1111 * PRINTING OF THE CONFIGURATION IF BIT 12 OF THE SWITCH REGISTER IS
1112 * CLEAR.
1113 *
1114 *****
1115 005274 012700 001476 ASIZE: MOV #SDDW0,R0 ;MOVE ADDRESS OF FIRST DEVICE DESCRIPTOR WORD TO R0
1116 005300 012701 000020 MOV #16.,R1 ;CLEAR 16 WORDS OUT OF THE DICTIONARY
1117 005304 005020 1$: CLR (R0)+ ;CLEAR THE WORD - SORRY CAN'T LOOK IT UP ANY MORE
1118 005306 005301 DEC R1 ;DECREMENT THE LOOP COUNTER AND
1119 005310 005301 BNE 1$ ;BRANCH BACK IF NOT DONE YET
1120 005312 004737 004374 JSR PC,BPINIT ;GO RESET THE ".+2" AND 'BPT' LOCATIONS
1121 005316 004737 004344 JSR PC,DEVADS ;GENERATE DEVICE ADDRESS TABLE
1122 005322 005037 002416 CLR QTYBRD ;CLEAR DEVICE COUNT
1123 005326 005037 001470 CLR $DEVN ;CLEAR DEVICE MAP
1124 005332 013737 000004 002674 MOV TOVECT,OLDPC1 ;SAVE TIMEOUT VECTOR
1125 005340 012737 005416 000004 MOV #3$,TOVECT ;SET TIMEOUT POINTER TO 3$
1126 005346 013737 000006 002676 MOV TMOPSW,OLDPS1 ;SAVE TIMEOUT PS
1127 005354 012737 000340 000006 MOV #LEVEL7,TMOPSW ;CPU PRIORITY TO 7
1128 005362 012700 172604 MOV #172604,R0 ;POINT R0 TO UNIT #16 CSR ADDRESS LOCATION
1129 005366 012701 001534 MOV #SDDW15,R1 ;LOAD DEVICE DESC ADDRESS
1130 005372 012702 002516 MOV #VECADR+36,R2 ;POINT R2 TO UNIT #16 VECTOR ADDRESS LOCATION
1131 005376 012705 000020 MOV #16.,R5 ;DO 16 BOARDS
1132 005402 005010 2$: CLR (R0) ;CHECK FOR REGISTER EXISTENCE
1133 005404 004737 005104 JSR PC,CHK4DR ;GO CHECK FOR A DR11 AT THIS LOCATION IF IT DOES
1134 005410 004737 004452 JSR PC,DRGET ;GO EXTRACT INFO FROM THE DR11
1135 005414 000402 BR 4$ ;BRANCH OVER THE STACK CORRECTION
1136 005416 062706 000004 3$: ADD #4,SP ;CORRECT STACK AFTER TIMEOUT
1137 005422 162700 000010 4$: SUB #10,R0 ;POINT R0 TO NEXT DEVICE ADDRESS
1138 005426 074142 CMP -(R1),-(R2) ;POINT R1 AND R2 TO NEXT DEVICE & VECTOR LOCATIONS
1139 005430 005005 DEC R5 ;DECREMENT LOOP COUNTER
1140 005432 001403 BEQ 5$ ;EXIT IF ALL DONE WITH 16 BOARDS
1141 005434 006337 001470 ASL $DEVN ;ADJUST DEVICE MAP FOR NEXT UNIT CHECK
1142 005440 000760 BR 2$ ;GO CHECK NEXT LOCATION
1143 005442 013737 002676 000006 5$: MOV OLDPS1,TMOPSW ;RESTORE TIMEOUT PS
1144 005450 013737 002674 000004 MOV OLDPC1,TOVECT ;RESTORE TIMEOUT VECTOR
1145 005456 032777 010000 173654 BIT #BIT12,@SWR ;CHECK FOR CONFIGURATION PRINT
1146 005464 001005 BNE 6$ ;BRANCH IF PRINT NOT REQUESTED
1147 005466 005737 002416 TST QTYBRD ;SEE IF ANY BOARDS WERE FOUND
1148 005472 001402 BEQ 6$ ;BRANCH TO RETURN IF NOT - NO BOARD INFO TO PRINT
1149 005474 004737 004630 JSR PC,TYPCNF ;GO TYPE THE BOARD CONFIGURATIONS
1150 005500 000207 6$: RTS PC ;EXIT
    
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1157 005502 012702 002460
1158 005506 013700 001462
1159 005512 042700 177400
1160 005516 012701 000020
1161 005522 010022
1162 005524 062700 000010
1163 005530 005301
1164 005532 001373
1165 005534 000207

```
.SBTTL    SUBROUTINE TO GENERATE VECTOR ADDRESS TABLE  
:*****  
: *  
: *                    THIS SUBROUTINE GENERATES THE VECTOR ADDRESS TABLE.  
: *  
:*****  
VCTADS: MOV        #VECADR,R2            ;GET LOCATION OF VECTOR TABLE  
         MOV        $VECT1,R0            ;COPY BASE VECTOR  
         BIC        #177400,R0          ;CLEAR UPPER BYTE  
         MOV        #16.,R1             ;DO 16 VECTORS  
1$:       MOV        R0,(R2)+            ;PUT VECTOR ADDRESS IN TABLE  
         ADD        #10,R0             ;POINT R0 TO NEXT VECTOR ADDRESS  
         DEC        R1                 ;DECREMENT LOOP COUNTER  
         BNE        1$                 ;BRANCH IF NOT ALL DONE YET  
         RTS        PC                 ;EXIT
```

```

1166          .SBTTL ROUTINE TO REPORT UNEXPECTED OR ERRONEOUS TRAPS OR INTERRUPTS
1167          :*****
1168          :*
1169          :* THIS IS THE ROUTINE TO REPORT UNEXPECTED OR ERRONEOUS TRAPS OR INTERRUPTS
1170          :*
1171          :*****
1172 005536 012737 000340 177776 CATCH: MOV #LEVEL7,PSW ;REESTABLISH CPU PRIORITY AT 7
1173 005544 012637 002544          MOV (SP)+,BDVECT ;GET ADDRESS OF TRAP VECTOR + 4
1174 005550 012637 002676          MOV (SP)+,OLDPS1 ;SAVE PS
1175 005554 012637 002700          MOV (SP)+,OLDPC2 ;SAVE PC OF ADDRESS OF INSTRUCTION CAUSING TRAP
1176 005560 012637 002702          MOV (SP)+,OLDPS2 ;SAVE 2ND PS
1177 005564 162737 000004 002544 SUB #4,BDVECT ;ADJUST TO POINT TO TRAP ADDRESS
1178 005572 104050          ERROR +50 ;UNEXPECTED TRAP OR INTERRUPT TO TRAP ADDRESS BELOW
1179 005574 013746 002702          MOV OLDPS2,-(SF) ;RESTORE PS RETURN ON STACK
1180 005600 013746 002700          MOV OLDPC2,-(SP) ;RESTORE PC RETURN ON STACK
1181 005604 000002          RTI ;RETURN
    
```

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005606 005046
 005610 033737 002712 002720
 005616 001401
 005620 005216
 005622 104403
 005624 001 000
 005626 000207

```

.SBTTL SUBROUTINE TO PRINT STATE OF A DDW BIT
*****
*
* THIS SUBROUTINE PRINTS THE STATE OF THE BIT IN THE DDW THAT WAS
* PRELOADED INTO BITTST.
*
*****
PSTATE: CLR      -(SP)          ;SHOW STATE AS ZERO INITIALLY
        BIT      BITTST,DDW    ;CHECK STATE OF BIT IN DDW USING BIT SET IN BITTST
        BEQ      1$           ;BRANCH IF NOT SET
        INC      (SP)         ;SHOW A '1' STATE FOR THAT BIT
1$:     TYPOS    ;TYPE THE STATE, LEADING ZEROS SUPPRESSED
        .BYTE   1,0          ;TYPE 1 CHARACTER, SUPPRESS LEADING ZEROS
        RTS     PC           ;EXIT
    
```

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1200
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1202 005630 013746 002720
1203 005634 006216
1204 005636 006216
1205 005640 006216
1206 005642 006216
1207 005644 006216
1208 005646 042716 177770
1209 005652 104403
1210 005654 001 000
1211 005656 000207

```
.SBTTL SUBROUTINE TO PRINT DEVICE PRIORITY  
*****  
*  
* THIS SUBROUTINE PRINTS THE DEVICE PRIORITY  
*  
*****  
PNTPRI: MOV DDW, -(SP) ;PUT DEVICE DESCRIPTOR WORD ON STACK  
ASR (SP) ;SHIFT RIGHT STACK LOCATION 5 PLACES  
ASR (SP)  
ASR (SP)  
ASR (SP)  
ASR (SP)  
BIC #177770, (SP) ;MASK TO GET PRIORITY  
TYPOS ;TYPE THE DEVICE PRIORITY  
.BYTE 1,0 ;TYPE 1 CHARACTER, SUPPRESS LEADING ZEROS  
RTS PC ;EXIT
```

```

1212 .SBTTL INITIALIZE THE COMMON TAGS SUBROUTINE
1213 *****
1214 *
1215 * THIS SUBROUTINE INITIALIZES THE INTERRUPT VECTORS. USE IS AS FOLLOWS:
1216 * MOV #STACK,SP ;INITIALIZE THE STACK
1217 * JSR PC,SETUP ;CALL THE SUBROUTINE
1218 *
1219 *****
1220 005660 011637 001360 SETUP: MOV (SP), $TMP0 ;SAVE RETURN ADDRESS
1221 ;;CLEAR THE COMMON TAGS ($CMTAG) AREA
005664 012706 001300 MOV #SCMTAG, R6 ;;FIRST LOCATION TO BE CLEARED
005670 005026 100$: CLR (R6)+ ;;CLEAR MEMORY LOCATION
005672 022706 001340 CMP #SWR, R6 ;;DONE?
005676 001374 BNE 100$ ;;LOOP BACK IF NO
005700 012706 001300 MOV #STACK, SP ;;SETUP THE STACK POINTER
;;INITIALIZE A FEW VECTORS
005704 012737 026352 000020 MOV #SCOPE, @IOTVEC ;;IOT VECTOR FOR SCOPE ROUTINE
005712 012737 000340 000022 MOV #340, @IOTVEC+2 ;;LEVEL 7
005720 012737 027564 000030 MOV #ERROR, @EMTVEC ;;EMT VECTOR FOR ERROR ROUTINE
005726 012737 000340 000032 MOV #340, @EMTVEC+2 ;;LEVEL 7
005734 012737 026264 000034 MOV #STRAP, @TRAPVEC ;;TRAP VECTOR FOR TRAP CALLS
005742 012737 000340 000036 MOV #340, @TRAPVEC+2 ;;LEVEL 7
005750 012737 030510 000024 MOV #SPWRDN, @PWRVEC ;;POWER FAILURE VECTOR
005756 012737 000340 000026 MOV #340, @PWRVEC+2 ;;LEVEL 7
005764 013737 023302 023274 MOV $ENDCT, $EOPCT ;;SETUP END-OF-PROGRAM COUNTER
005772 005037 001376 CLR $ESCAPE ;;CLEAR THE ESCAPE ON ERROR ADDRESS
005776 112737 000001 001315 MOVB #1, $ERMAX ;;ALLOW ONE ERROR PER TEST
006004 012737 011246 001306 MOV #TST1+2, $LPADR ;;INITIALIZE THE LOOP ADDRESS FOR SCOPE
006012 012737 011246 001310 MOV #TST1+2, $LPERR ;;SETUP THE ERROR LOOP ADDRESS
;;SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
;;EQUAL TO A "-1", SETUP FOR A SOFTWARE SWITCH REGISTER.
006020 013746 000004 MOV @ERRVEC, -(SP) ;;SAVE ERROR VECTOR
006024 012737 006060 000004 MOV #64$, @ERRVEC ;;SET UP ERROR VECTOR
006032 012737 177570 001340 MOV #DSWR, SWR ;;SETUP FOR A HARDWARE SWICH REGISTER
006040 012737 177570 001342 MOV #DDISP, DISPLAY ;;AND A HARDWARE DISPLAY REGISTER
006044 022777 177777 173264 CMP #-1, @SWR ;;TRY TO REFERENCE HARDWARE SWR
006054 001011 BNE 66$ ;;BRANCH IF NO TIMEOUT TRAP OCCURRED
;;AND THE HARDWARE SWR IS NOT = -1
006056 000402 BR 65$ ;;BRANCH IF NO TIMEOUT
006060 062706 000004 64$: ADD #4, SP ;;CLEAN UP STACK AFTER INTERRUPT
006064 012737 000176 001340 65$: MOV #SWREG, SWR ;;POINT TO SOFTWARE SWR
006072 012737 000174 001342 MOV #DISPREG, DISPLAY
006100 012637 000004 66$: MOV (SP)+, @ERRVEC ;;RESTORE ERROR VECTOR
006104 005037 001416 CLR $PASS ;;CLEAR PASS COUNT
006110 132737 000200 001433 BITB #APTSIZE, $ENVM ;;TEST USER SIZE UNDER APT
006116 001403 BEQ 67$ ;;YES, USE NON-APT SWITCH
006120 012737 001434 001340 MOV #SSWREG, SWR ;;NO, USE APT SWITCH REGISTER
006126 67$:
1222 006126 013746 001360 MOV $TMP0, -(SP) ;PUT RETURN ADDRESS ON STACK AND
1223 006132 000207 RTS PC ;RETURN TO THE CALLING ROUTINE

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 1252

006134 005737 002714
 006140 001440
 006142 012737 000401 006152
 006150 040227
 006152 000401
 006154 001032
 006156 032737 000060 002574
 006164 001426
 006166 032737 000040 002574
 006174 001005
 006176 132737 000001 002715
 006204 001420
 006206 000415
 006210 032737 000020 002574
 006216 001005
 006220 132737 000002 002715
 006226 001407
 006230 000404
 006232 132737 000004 002715
 006240 001402
 006242 062716 000002
 006246 000207

```

.SBTTL MEMORY MANAGEMENT AND LOCATION CHECK SUBROUTINE
*****
*
* THIS SUBROUTINE CHECKS FOR MEMORY MANAGEMENT EXISTENCE AND WHETHER OR
* NOT A LOCATION IN UPPER MEMORY EXISTS.
*
*****
TSTMM: TST MEMGMT ;TEST TO SEE IF MEMORY MANAGEMENT EXISTS
        BEQ 4$ ;BRANCH IF NOT
        MOV #CY+GO,1$ ;SET UP BIT TEST DATA
        BIC R2,(PC)+ ;TEST TO SEE IF BOTH THE CYCLE AND GO BITS ARE SET
1$: .WORD CY+GO ;LOCATION TO STORE THE CYCLE AND GO BITS
        BNE 4$ ;KICK OUT IF CYCLE AND/OR GO ARE CLEAR
        BIT #X6+X7,ECSR ;SEE IF XBA16 OR XBA17 WERE SET IN EXPECTED DATA
        BEQ 4$ ;BRANCH OUT IF NOT
        BIT #X7,ECSR ;SEE IF XBA17 IS SET
        BNE 2$ ;GO CHECK STATUS OF XBA16 IF SET
        BITB #BIT0,MEMGMT+1 ;SEE IF 200000+NOCARE WAS FOUND TO EXIST - IF NOT,
        BEQ 5$ ;GO SET EXPECTED ERROR AND NEX BITS AND CHECK FOR ERROR
        BR 4$ ;BRANCH OUT IF LOCATION EXISTS
2$: BIT #X6,ECSR ;SEE IF XBA16 IS SET
        BNE 3$ ;BRANCH TO CHECK 600000+NOCARE IF SET
        BITB #BIT1,MEMGMT+1 ;SEE IF 400000+NOCARE WAS FOUND TO EXIST - IF NOT,
        BEQ 5$ ;GO SET EXPECTED ERROR AND NEX BITS AND CHECK FOR ERROR
        BR 4$ ;BRANCH OUT IF LOCATION EXISTS
3$: BITB #BIT2,MEMGMT+1 ;SEE IF 600000+NOCARE WAS FOUND TO EXIST - IF NOT,
        BEQ 5$ ;GO SET EXPECTED ERROR AND NEX BITS AND CHECK FOR ERROR
4$: ADD #2,(SP) ;CORRECT PC RETURN
5$: RTS PC ;KICK OUT
    
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1261 000002
1262 006250 177777
1263 006252 000000
1264 006254 052525
1265 006256 125252
1266 006260 031463
1267 006262 007417
1268 006264 000377
1269 000010

```
.SBTTL BIT PATTERN
:*****
:
: THIS IS A BIT PATTERN TABLE THAT CAN BE USED TO CHECK ANY LOCATION FOR
: ALL COMBINATIONS OF STUCK AND/OR SHORTED BITS.
:*****
PATRNS: .RADIX 2 :THIS ENABLES YOU TO SEE THE PATTERNS IN BINARY
        .WORD 1111111111111111 :ALL SET BITS
        .WORD 0000000000000000 :ALL CLEAR BITS
        .WORD 0101010101010101 :EVEN BITS SET, ODD BITS CLEAR
        .WORD 1010101010101010 :ODD BITS SET, EVEN BITS CLEAR
        .WORD 0011001100110011 :PAIRS OF BITS SET
        .WORD 0000111100001111 :GROUPS OF 4 BITS SET
        .WORD 0000000011111111 :UPPER BYTE CLEAR, LOWER BYTE SET
        .RADIX 8 :THIS RETURNS MODE BACK TO OCTAL
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 1278 006266
 1279 006266
 1280 006306
 1281 006326
 1282 006346
 1283 006366
 1284 006406
 1285 006426
 1286 006446
 1287 006466
 1288 006506
 1289 006526
 1290 006546
 1291 006566
 1292 006606
 1293 006626
 1294 006646
 1295 006666
 1296 006706
 1297 006726
 1298 006746
 1299 006766
 1300 007006
 1301 007026
 1302 007046
 1303 007066
 1304 007106
 1305 007126
 1306 007146
 1307 007166
 1308 007206
 1309 007226
 1310 007246

.SBTTL EXPECTED DATA TABLE FOR CSR CHECK TEST 30

 *
 * THE 'EXPAT' TABLE IS USED TO CHECK THE CONTENTS OF THE CSR AFTER SETTING
 * THE BITS IN THE CSR.

MAICLR :	X=	0	1	2	3	4	5	6	7			
.WORD	0200	0000	1202	1002	122204	122204	123206	123206		: CSR	00000X	EXPECTED
.WORD	4210	4010	5212	5012	126214	126214	127216	127216		: CSR	00001X	EXPECTED
.WORD	0220	0020	1222	1022	122224	122224	123226	123226		: CSR	00002X	EXPECTED
.WORD	4230	4030	5232	5032	126234	126234	127236	127236		: CSR	00003X	EXPECTED
.WORD	0240	0040	1242	1042	122244	122244	123246	123246		: CSR	00004X	EXPECTED
.WORD	4250	4050	5252	5052	126254	126254	127256	127256		: CSR	00005X	EXPECTED
.WORD	0260	0060	1262	1062	122264	122264	123266	123266		: CSR	00006X	EXPECTED
.WORD	4270	4070	5272	5072	126274	126274	127276	127276		: CSR	00007X	EXPECTED
.WORD	0300	0100	1302	1102	122304	022104	123306	023106		: CSR	00010X	EXPECTED
.WORD	4310	4110	5312	5112	126314	026114	127316	027116		: CSR	00011X	EXPECTED
.WORD	0320	0120	1322	1122	122324	022124	123326	023126		: CSR	00012X	EXPECTED
.WORD	4330	4130	5332	5132	126334	026134	127336	027136		: CSR	00013X	EXPECTED
.WORD	0340	0140	1342	1142	122344	022144	123346	023146		: CSR	00014X	EXPECTED
.WORD	4350	4150	5352	5152	126354	026154	127356	027156		: CSR	00015X	EXPECTED
.WORD	0360	0160	1362	1162	122364	022164	123366	023166		: CSR	00016X	EXPECTED
.WORD	4370	4170	5372	5172	126374	026174	127376	027176		: CSR	00017X	EXPECTED
.WORD	0600	0200	1602	1202	122604	122604	123606	123606		: CSR	00040X	EXPECTED
.WORD	4610	4210	5612	5212	126614	126614	127616	127616		: CSR	00041X	EXPECTED
.WORD	0620	0220	1622	1222	122624	122624	123626	123626		: CSR	00042X	EXPECTED
.WORD	4630	4230	5632	5232	126634	126634	127636	127636		: CSR	00043X	EXPECTED
.WORD	0640	0240	1642	1242	122644	122644	123646	123646		: CSR	00044X	EXPECTED
.WORD	4650	4250	5652	5252	126654	126654	127656	127656		: CSR	00045X	EXPECTED
.WORD	0660	0260	1662	1262	122664	122664	123666	123666		: CSR	00046X	EXPECTED
.WORD	4670	4270	5672	5272	126674	126674	127676	127676		: CSR	00047X	EXPECTED
.WORD	0700	0300	1702	1302	122704	022304	123706	023306		: CSR	00050X	EXPECTED
.WORD	4710	4310	5712	5312	126714	026314	127716	027316		: CSR	00051X	EXPECTED
.WORD	0720	0320	1722	1322	122724	022324	123726	023326		: CSR	00052X	EXPECTED
.WORD	4730	4330	5732	5332	126734	026334	127736	027336		: CSR	00053X	EXPECTED
.WORD	0740	0340	1742	1342	122744	022344	123746	023346		: CSR	00054X	EXPECTED
.WORD	4750	4350	5752	5352	126754	026354	127756	027356		: CSR	00055X	EXPECTED
.WORD	0760	0360	1762	1362	122764	022364	123766	023366		: CSR	00056X	EXPECTED
.WORD	4770	4370	5772	5372	126774	026374	127776	027376		: CSR	00057X	EXPECTED

1311
 1312
 1313

.SBTTL EXPECTED DATA TABLE FOR CSR CHECK TEST 3

					.X=	0	1	2	3	4	5	6	7			
1314	007266	010200	010000	011202	MAISET: .WORD	10200	10000	11202	11002	12204	12004	13206	13006	: CSR	01000X	EXPECTED
1315	007306	014210	014010	015212	.WORD	14210	14010	15212	15012	16214	16014	17216	17016	: CSR	01001X	EXPECTED
1316	007326	010220	010020	011222	.WORD	10220	10020	11222	11022	12224	12024	13226	13026	: CSR	01002X	EXPECTED
1317	007346	014230	014030	015232	.WORD	14230	14030	15232	15032	16234	16034	17236	17036	: CSR	01003X	EXPECTED
1318	007366	010240	010040	011242	.WORD	10240	10040	11242	11042	12244	12044	13246	13046	: CSR	01004X	EXPECTED
1319	007406	014250	014050	015252	.WORD	14250	14050	15252	15052	16254	16054	17256	17056	: CSR	01005X	EXPECTED
1320	007426	010260	010060	011262	.WORD	10260	10060	11262	11062	12264	12064	13266	13066	: CSR	01006X	EXPECTED
1321	007446	014270	014070	015272	.WORD	14270	14070	15272	15072	16274	16074	17276	17076	: CSR	01007X	EXPECTED
1322	007466	010300	010100	011302	.WORD	10300	10100	11302	11102	12304	12104	13306	13106	: CSR	01010X	EXPECTED
1323	007506	014310	014110	015312	.WORD	14310	14110	15312	15112	16314	16114	17316	17116	: CSR	01011X	EXPECTED
1324	007526	010320	010120	011322	.WORD	10320	10120	11322	11122	12324	12124	13326	13126	: CSR	01012X	EXPECTED
1325	007546	014330	014130	015332	.WORD	14330	14130	15332	15132	16334	16134	17336	17136	: CSR	01013X	EXPECTED
1326	007566	010340	010140	011342	.WORD	10340	10140	11342	11142	12344	12144	13346	13146	: CSR	01014X	EXPECTED
1327	007606	014350	014150	015352	.WORD	14350	14150	15352	15152	16354	16154	17356	17156	: CSR	01015X	EXPECTED
1328	007626	010360	010160	011362	.WORD	10360	10160	11362	11162	12364	12164	13366	13166	: CSR	01016X	EXPECTED
1329	007646	014370	014170	015372	.WORD	14370	14170	15372	15172	16374	16174	17376	17176	: CSR	01017X	EXPECTED
1330	007666	010600	011202	011602	.WORD	10600	11202	11602	12204	12604	13206	13606	14210	: CSR	01040X	EXPECTED
1331	007706	014610	015212	015612	.WORD	14610	15212	15612	16214	16614	17216	17616	10200	: CSR	01041X	EXPECTED
1332	007726	010620	011222	011622	.WORD	10620	11222	11622	12224	12624	13226	13626	14230	: CSR	01042X	EXPECTED
1333	007746	014630	015232	015632	.WORD	14630	15232	15632	16234	16634	17236	17636	10220	: CSR	01043X	EXPECTED
1334	007766	010640	011242	011642	.WORD	10640	11242	11642	12244	12644	13246	13646	14250	: CSR	01044X	EXPECTED
1335	010006	014650	015252	015652	.WORD	14650	15252	15652	16254	16654	17256	17656	10240	: CSR	01045X	EXPECTED
1336	010026	010660	011262	011662	.WORD	10660	11262	11662	12264	12664	13266	13666	14270	: CSR	01046X	EXPECTED
1337	010046	014670	015272	015672	.WORD	14670	15272	15672	16274	16674	17276	17676	10260	: CSR	01047X	EXPECTED
1338	010066	010700	011302	011702	.WORD	10700	11302	11702	12304	12704	13306	13706	14310	: CSR	01050X	EXPECTED
1339	010106	014710	015312	015712	.WORD	14710	15312	15712	16314	16714	17316	17716	10300	: CSR	01051X	EXPECTED
1340	010126	010720	011322	011722	.WORD	10720	11322	11722	12324	12724	13326	13726	14330	: CSR	01052X	EXPECTED
1341	010146	014730	015332	015732	.WORD	14730	15332	15732	16334	16734	17336	17736	10320	: CSR	01053X	EXPECTED
1342	010166	010740	011342	011742	.WORD	10740	11342	11742	12344	12744	13346	13746	14350	: CSR	01054X	EXPECTED
1343	010206	014750	015352	015752	.WORD	14750	15352	15752	16354	16754	17356	17756	10340	: CSR	01055X	EXPECTED
1344	010226	010760	011362	011762	.WORD	10760	11362	11762	12364	12764	13366	13766	14370	: CSR	01056X	EXPECTED
1345	010246	014770	015372	015772	.WORD	14770	15372	15772	16374	16774	17376	17776	10360	: CSR	01057X	EXPECTED

```
1346 .SBTTL MAIN PROGRAM - INITIALIZATION ROUTINES
1347 :*****
1348 :
1349 :MAIN PROGRAM - INITIALIZATION ROUTINES
1350 :
1351 :*****
1352 :
1353 010266 005037 002672 START1: CLR MANSIZE :CLEAR THE MANSIZE SO WE WILL AUTOSIZE
1354 010272 005037 001416 START: CLR $PASS :CLEAR $PASS
1355 010276 005037 001420 CLR $PASS+2 :CLEAR $PASS+2
1356 010302 005037 001412 CLR $FATAL :CLEAR ERROR NO.
1357 010306 005037 001410 CLR $MSGTYP :CLEAR MESSAGE TYPE
1358 010312 005037 001414 CLR $TESTN :CLEAR TEST NO.
1359 010316 005037 001422 CLR $DEVCT :CLEAR DEVICE COUNT
1360 010322 005037 001424 CLR $UNIT :CLEAR UNIT NUMBER
1361 010326 012737 000006 000004 MOV #TOVECT+2,TOVECT :INITIALIZE TIMEOUT VECTORS TO 6
1362 010334 012737 000003 000006 MOV #BPT, TMOPSW :CATCHER ROUTINE
1363 010342 012706 001300 MOV #STACK, SP :INITIALIZE THE STACK
1364 010346 004737 005660 JSR PC, SETUP :GO TO THE SETUP ROUTINE TO INITIALIZE VECTORS
1365 010352 005037 001424 CLR $UNIT :CLEAR $UNIT
1366 010356 005037 001422 CLR $DEVCT :CLEAR $DEVCT
1367 010362 005037 001414 CLR $TESTN :CLEAR $TESTN
1368 010366 005037 002710 CLR EOPLOC :CLEAR EOPLOC
1369 010372 132737 000001 001432 BITB #BIT0,$ENV :CHECK IF ON APT
1370 010400 001404 BEQ 1$ :BR IF NOT APT
1371 010402 132737 000200 001433 BITB #BIT7,$ENVM :DID APT SIZE
1372 010410 001007 BNE 2$ :BR, IF APT SIZED
1373 010412 022737 177777 002672 1$: CMP #-1,MANSIZE :WAS CONFIGURATION SET UP IN MULT. BOARD ROUTINE?
1374 010420 001422 BEQ BEGIN :IF YES, SKIP SELF-SIZING
1375 010422 004737 005274 JSR PC, ASIZE :AUTOMATICALLY SIZE FOR BOARD CONFIGURATION
1376 010426 000417 BR BEGIN :BRANCH
1377 010430 005037 002416 2$: CLR QTYBRD :CLEAR DEVICE CNT
1378 010434 013702 001470 MOV $DEV, R2 :MOVE DEVICE MAP TO R2
1379 010440 005702 3$: TST R2 :TEST MSB OF DEVICE MAP
1380 010442 100002 BPL 4$ :BR, IF MSB IS ZERO
1381 010444 005237 002416 INC QTYBRD :INCREMENT DEVICE COUNT, IF MSB=1
1382 010450 000241 4$: CLC :CLEAR THE CARRY BIT FOR THE ROL
1383 010452 006102 ROL R2 :SHIFT NEXT BIT INTO MSB POSITION
1384 010454 001371 BNE 3$ :CONTINUE CHECKING $DEV, IF MORE BITS SET
1385 010456 004737 004344 JSR PC, DEVADS :GENERATE DEVICE ADDRESS TABLE
1386 010462 004737 005502 JSR PC, VCTADS :GENERATE VECTOR ADDRESS TABLE
```

```

1387          .SBTTL  DETERMINE MEM MGMT AND UPPER MEMORY EXISTENCE
1388 010466 005737 001416          BEGIN:  TST      $PASS          ;SEE IF THIS IS THE FIRST PASS
1389 010472 001145                    BNE      BEGIN1         ;BRANCH IF NOT
1390 010474 005737 001420          TST      $PASS+2        ;SEE IF UPPER LOCATION HAS BEEN SET
1391 010500 001142                    BNE      BEGIN1         ;BRANCH IF NOT
1392 010502 005037 002714          CLR      MEMGMT         ;CLEAR THE MEMORY MANAGEMENT FLAG
1393 010506 013737 000004 002674  MOV      TOVECT,OLDPC1   ;SAVE TIMEOUT VECTOR
1394 010514 012737 010750 000004  MOV      #3$,TOVECT     ;TIMEOUT VECTOR TO 3$
1395 010522 013737 000006 002676  MOV      TMOPSW,OLDPS1  ;SAVE TIMEOUT PS
1396 010530 012737 000340 000006  MOV      #LEVEL7,TMOPSW ;PS TIMEOUT TO PRIORITY 7
1397 010536 005737 177572          TST      MMRO           ;TEST FOR THE PRESENCE OF MEMORY MANAGEMENT
1398 010542 105237 002714          INCB    MEMGMT         ;INCREMENT FLAG SHOWING MEMORY MANAGEMENT EXISTS
1399 010546 012737 077406 172304  MOV      #77406,KIPDR2  ;MAKE KIPDR2 RESIDENT
1400 010554 012737 077406 172324  MOV      #77406,KDPDR2  ;MAKE KDPDR2 RESIDENT
1401 010562 013737 000250 002700  MOV      MMVECT,OLDPC2  ;SAVE MEMORY MANAGEMENT VECTOP
1402 010570 012737 010722 000250  MOV      #1$,MMVECT     ;MEMORY MANAGEMENT VECTOR TO 1$
1403 010576 013737 000252 002702  MOV      MMPS,OLDPS2    ;SAVE MEMORY MANAGEMENT PS
1404 010604 012737 000340 000252  MOV      #LEVEL7,MMPS   ;MEMORY MANAGEMENT PS TO PRIORITY 7
1405 010612 005237 177572          INC     MMRO           ;TURN ON MEMORY MANAGEMENT
1406 010616 012737 002400 172344  MOV      #2400,KIPAR2   ;SET UP KIPAR2 TO ACCESS LOCATION 240000+BITS 12-0 OF NOCARE
1407 010624 012737 002400 172364  MOV      #2400,KDPAR2   ;SET UP KDPAR2 TO ACCESS LOCATION 240000+BITS 12-0 OF NOCARE
1408 010632 005737 052414          TST     NOCARE         ;SEE IF BITS 12-0 OF NOCARE ADRS +240000 EXISTS
1409 010636 152737 000001 002715  BISB    #BIT0,MEMGMT+1  ;SET BIT 0 OF UPPER BYTE OF MEMGMT IF IT DOES
1410 010644 012737 004400 172344  MOV      #4400,KIPAR2   ;SET UP KIPAR2 TO ACCESS LOCATION 440000+BITS 12-0 OF NOCARE
1411 010652 012737 004400 172364  MOV      #4400,KDPAR2   ;SET UP KDPAR2 TO ACCESS LOCATION 440000+BITS 12-0 OF NOCARE
1412 010660 005737 052414          TST     NOCARE         ;SEE IF BITS 12-0 OF NOCARE ADRS +440000 EXISTS
1413 010664 152737 000002 002715  BISB    #BIT1,MEMGMT+1  ;SET BIT 1 OF UPPER BYTE OF MEMGMT IF IT DOES
1414 010672 012737 006400 172344  MOV      #6400,KIPAR2   ;SET UP KIPAR2 TO ACCESS LOCATION 640000+BITS 12-0 OF NOCARE
1415 010700 012737 006400 172364  MOV      #6400,KDPAR2   ;SET UP KDPAR2 TO ACCESS LOCATION 640000+BITS 12-0 OF NOCARE
1416 010706 005737 052414          TST     NOCARE         ;SEE IF BITS 12-0 OF NOCARE ADRS +640000 EXISTS
1417 010712 152737 000004 002715  BISB    #BIT2,MEMGMT+1  ;SET BIT 2 OF UPPER BYTE OF MEMGMT IF IT DOES
1418 010720 000402                    BR      2$             ;BRANCH OVER STACK CORRECTION
1419 010722 062706 000004          1$:  ADD     #4,SP         ;CORRECT STACK AFTER MM TRAP
1420 010726 005037 177572          2$:  CLR     MMRO         ;TURN OFF MEMORY MANAGEMENT
1421 010732 013737 002702 000252  MOV     OLDPS2,MMPS     ;RESTORE MEMORY MANAGEMENT PS
1422 010740 013737 002700 000250  MOV     OLDPC2,MMVECT   ;RESTORE MEMORY MANAGEMENT VECTOR
1423 010746 000402                    BR      4$             ;BRANCH OVER STACK CORRECTION
1424 010750 062706 000004          3$:  ADD     #4,SP         ;CORRECT STACK AFTER TIMEOUT
1425 010754 013737 002676 000006  4$:  MOV     OLDPS1,TMOPSW  ;RESTORE TIMEOUT PS
1426 010762 013737 002674 000004  MOV     OLDPC1,TOVECT   ;RESTORE TIMEOUT VECTOR
1427 010770 104401 035704          TYPE   ,M1           ;TYPE: '(^X) INHIBITS EOP'S, (^Y) FOR ERROR SUMMARY'
1428                                     ;      'UNIBUS HANG? RESTART AT ADDRESS '
1429 010774 012746 052336          MOV     #UBHANG,-(SP)  ;MOVE ADDRESS OF HANG ROUTINE TO STACK
1430 011000 104402                    TYPOC   ;GO TYPE THE ADDRESS IN OCTAL
1431 011002 104401 036023          TYPE   ,M1A         ;      'CZDRLBO DR11 GEN NPR INTFC LOGIC TEST'
    
```

```

1432 .SBTTL PREPARE ADDRESSES AND VECTORS FOR UUT
1433 011006 012737 000001 002546 BEGIN1: MOV #BIT0,DEVMSK ;SET UP BIT MASK TO TEST $DEVMSK FOR DEVICES
1434 011014 005037 002550 CLR TABINX ;CLEAR LOCATION TO STORE TABLE OFFSETS
1435 011020 033737 002546 001470 TSTDEV: BIT DEVMSK,$DEVMSK ;CHECK TO SEE IF DEVICE IS TO BE TESTED
1436 011026 001026 BNE 2$ ;BR, IF YES
1437 011030 005737 002546 TST DEVMSK ;SEE IF BIT 15 IS SET
1438 011034 100013 BPL 1$ ;BRANCH TO CONTINUE IF NOT SET
1439 011036 005737 001416 TST $PASS ;SEE IF THIS IS THE FIRST PASS
1440 011042 001361 BNE BEGIN1 ;BRANCH TO REINITIALIZE THE DEVMSK LOCATION IF NOT
1441 011044 005737 001420 TST $PASS+2 ;SEE IF THIS IS THE FIRST PASS
1442 011050 001356 BNE BEGIN1 ;BRANCH TO REINITIALIZE THE DEVMSK LOCATION IF NO
1443 011052 104401 035553 TYPE ,NODVPR ;TYPE: 'NO DEVICES RECOGNIZED - DIAGNOSTIC CANNOT BE RUN'
1444 ; 'RESTART AT 204 IF A DEVICE IS PRESENT'
1445 011056 000000 HALT ;FATAL ERROR - HALT HERE
1446 011060 000137 010266 JMP START1 ;JUMP TO START1 TO CHECK AGAIN FOR A MODULE
1447 011064 006337 002546 1$: ASL DEVMSK ;SHIFT MASK TO CHECK NEXT $DEVMSK BIT
1448 011070 062737 000002 002550 ADD #2,TABINX ;INCREMENT TABLE INDEX
1449 011076 005237 001424 INC $UNIT ;INCREMENT UNIT NUMBER
1450 011102 000746 BR TSTDEV ;GO TEST NEXT BIT OF DEVICE MAP
1451
1452 011104 006337 002546 2$: ASL DEVMSK ;UPDATE DEVICE MAP TEST MASK
1453 011110 013702 002550 MOV TABINX,R2 ;MOVE TABLE OFFSET TO R2
1454 011114 062737 000002 002550 ADD #2,TABINX ;UPDATE TABLE OFFSET FOR NEXT DEVICE
1455 011122 016200 002420 MOV REGADR(R2),R0 ;PUT UUT ADDRESS INTO R0
1456 011126 012701 002520 MOV #WCR,R1 ;POINT R1 TO STORAGE AREA FOR UUT ADDRESSES
1457 011132 012703 000004 MOV #4,R3 ;MOVE 4 ADDRESSES
1458 011136 010021 3$: MOV R0,(R1)+ ;TRANSFER UUT ADDRESS
1459 011140 062700 000002 ADD #2,R0 ;POINT TO NEXT UUT REGISTER
1460 011144 005303 DEC R3 ;DECREMENT THE LOOP COUNTER AND
1461 011146 001373 BNE 3$ ;BRANCH IF NOT DONE TRANSFERING
1462 011150 016200 002460 MOV VECADR(R2),R0 ;PUT UUT VECTOR INTO R0
1463 011154 010021 MOV R0,(R1)+ ;TRANSFER UUT VECTORS TO ACTIVE TABLE AREA
1464 011156 062700 000002 ADD #2,R0 ;POINT TO NEXT VECTOR
1465 011162 010011 MOV R0,(R1) ;TRANSFER VECTOR TO TABLE AREA
1466 011164 016237 001476 002720 MOV $DDWO(R2),DDW ;SET UP DDW TO PROPER DEVICE DESCRIPTOR WORD
1467 011172 013737 002720 002554 MOV DDW,DRLEV ;MOVE THE WORD TO THE DRLEV LOCATION
1468 011200 042737 177437 002554 BIC #177437,DRLEV ;STRIP ALL BITS EXCEPT BR LEVEL
1469 011206 105037 027423 REINIT: CLR B CHARCT ;CLEAR THE CHARACTER LOCATION OF ANY CHARACTER
1470 011212 004737 004374 JSR PC,BPINIT ;GO RESET THE ".+2" AND "BPT" LOCATIONS
1471 011216 004737 004036 JSR PC,CLENUMP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
1472 011222 105737 002710 TSTB EOPLOC ;SEE IF ^X IS ENABLED (IS THE PRINTER DISABLED)
1473 011226 001006 BNE TST1 ;GO DO TEST IF NOT
1474 *****
1475 * *DO*NOT*REMOVE*THE*WAIT*LOOP*ROUTINE*BELOW*. BECAUSE OF THE SPEED OF THIS DIAGNOSTI
1476 * *SOME VIDEO TERMINALS PRINT ERRONEOUS CHARACTER(S) WITH THE EOP MESSAGE DUE TO THE
1477 * *RESET EXECUTED IN TEST 4. THIS WAIT LOOP ENABLES THOSE TERMINALS TO 'CATCH UP'
1478 * *BEFORE ITS EXECUTION.
1479 *****
1480 011230 012737 010000 011240 MOV #10000,2$ ;REESTABLISH THE WAIT LOOP COUNTER
1481 011236 005327 1$: DEC (PC)+ ;DECREMENT THE LOCATION TO KILL TIME
1482 011240 010000 2$: .WORD 10000 ;LOCATION TO BE DECREMENTED
1483 011242 001375 BNE 1$ ;BRANCH BACK UNTIL ZERO
1484 *****
1485 :
1486 :MAIN PROGRAM - DEVICE TESTS
1487 :
1488 :*****

```

1496

```
.SBTTL TEST #1 - CAN ALL DR11 REG BE ADDRESSED WITHOUT ERROR?
*****
*TEST 1 CAN ALL DR11 REG BE ADDRESSED WITHOUT ERROR?
*
* THIS TEST INSURES THAT THE CSR, BAR, BDR AND WCR REGISTERS CAN BE
* ACCESSED FOR THIS DEVICE. IF NOT, THE REST OF THE DIAGNOSTIC CANNOT
* BE RUN.
*****
```

011244	000004				TST1:	SCOPE			
011244	012737	011254	001310			MOV	#999\$, \$LPERR		; PROCESS LOOPING AND TEST NUMBER INCREMENT
1497	011254	005037	001312		999\$:	CLR	\$ERTTL		; SET LOOP ON ERROR TO 999\$
1498	011260	012737	011362	000004		MOV	#1\$, BUSERR		; CLEAR THE ERROR TOTAL - NEW PASS
1499	011266	013737	002520	002552		MOV	WCR, DREG		; CPU ERROR VECTOR TO 1\$
1500	011274	005777	171220			TST	@WCR		; SAVE ADDRESS FOR POSSIBLE ERROR TYPING
1501	011300	013737	002522	002552		MOV	BAR, DREG		; ACCESS REGISTER
1502	011306	005777	171210			TST	@BAR		; SAVE ADDRESS FOR POSSIBLE ERROR TYPING
1503	011312	013737	002524	002552		MOV	CSR, DREG		; ACCESS REGISTER
1504	011320	005777	171200			TST	@CSR		; SAVE ADDRESS FOR POSSIBLE ERROR TYPING
1505	011324	013737	002526	002552		MOV	BDR, DREG		; ACCESS REGISTER
1506	011332	005777	171170			TST	@BDR		; SAVE ADDRESS FOR POSSIBLE ERROR TYPING
1507	011336	013737	002530	002552		MOV	DRINV, DREG		; ACCESS REGISTER
1508	011344	005777	171160			TST	@DRINV		; SAVE ADDRESS FOR POSSIBLE ERROR TYPING
1509	011350	005737	001312			TST	\$ERTTL		; ACCESS REGISTER
1510	011354	001414				BEQ	2\$; SEE IF THERE WERE ANY ERRORS
1511	011356	000137	023074			JMP	ENDEV		; BRANCH TO CONTINUE IF NONE
1512	011362	012637	002674		1\$:	MOV	(SP)+, OLDPC1		; GO TO END OF DEVICE ROUTINE - FATAL ERRORS
1513	011366	012637	002676			MOV	(SP)+, OLDPS1		; SAVE PC OF TRAP FOR ERROR PRINTOUT
1514	011372	104001				MOV	+1		; SAVE PS FOR RESTORATION AFTER ERROR CALL
1515	011374	013746	002676			MOV	OLDPS1, -(SP)		; CANNOT ACCESS DR11 REGISTER
1516	011400	013746	002674			MOV	OLDPC1, -(SP)		; PUT PS BACK ON STACK
1517	011404	000002				RTI			; PUT PC BACK ON STACK
1518	011406	012737	000006	000004	2\$:	MOV	#6, BUSERR		; RETURN TO PROGRAM
									; RESTORE #6 TO BUS ERROR

1525

```
.SBTTL TEST #2 - CHECK B OR W STATUS IS AS EXPECTED
*****
*TEST 2 CHECK B OR W STATUS IS AS EXPECTED
*
* THIS TEST INSURES THAT THE B OR W STATUS IN THE DEVICE DESCRIPTOR
* WORD MATCHES WHAT THE EIR SAYS THE MODULE IS.
*****
```

011414	011414	000004				TST2:	SCOPE		
011416	012737	011424	001310				MOV	#999\$, \$LPERR	;PROCESS LOOPING AND TEST NUMBER INCREMENT
1526	011424	005077	171074			999\$:	CLR	@CSR	;SET LOOP ON ERROR TO 999\$
1527	011430	012777	100000	171066			MOV	#EIR, @CSR	;GO TO CSR
1528	011436	017737	171062	002612			MOV	@CSR, @BORW	;FORCE TO BE EIR
1529	011444	042737	177776	002612			MOV	@CSR, @BORW	;ATTEMPT EIR READ
1530	011452	013737	002720	001362			BIC	#CBIT0, @BORW	;MASK OFF ALL BITS EXCEPT BIT 0
1531	011460	042737	177776	001362			MOV	@DW, \$TMP1	;GET DEVICE DESCRIPTOR WORD
1532	011466	001403					BIC	#CBIT0, \$TMP1	;MASK OFF ALL BUT B OR W BIT
1533	011470	005037	001362				BEQ	1\$;BRANCH IF IT IS CLEAR
1534	011474	000403					CLR	\$TMP1	;CLEAR THE BIT
1535	011476	012737	000001	001362	1\$:		BR	2\$;GO TEST THE BIT
1536	011504	023737	002612	001362	2\$:		MOV	#1, \$TMP1	;SET THE BIT
1537	011512	001401					CMP	@BORW, \$TMP1	;B OR W STATE AS EXPECTED?
1538	011514	104002					BEQ	TST3	;BRANCH IF OK
							ERROR	+2	;DR11-B OR W MODE INCORRECT (0=B, 1=W)

1546

```
.SBTTL TEST #3 - CHECK CSR BIT PATTERNS WITH MAINT BIT SET
*****
*TEST 3 CHECK CSR BIT PATTERNS WITH MAINT BIT SET
*
* THIS TEST SETS ALL POSSIBLE COMBINATION OF SET BITS IN THE CSR WITH
* THE MAINTENANCE BIT SET, AND COMPARES THE RECEIVED CSR CONTENTS WITH
* THAT OF THE EXPECTED PATTERNS IN THE 'MAISET' TABLE.
*****
```

```
TST3:
011516 000004 SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
011516 012737 011602 001310 MOV #999$, $LPERR ;SET LOOP ON ERROR TO 999$
1547 011526 004737 004036 JSR PC,CLEUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
1548 011532 012737 000200 001362 MOV #RY,$TMP1 ;MOVE READY BIT TO $TMP1
1549 011540 032737 000004 002720 BIT #BIT2,DDW ;TEST TO SEE IF CABLE IS IN
1550 011546 001003 BNE 1$ ;BRANCH AROUND NON-CABLE SETUP IF IN
1551 011550 052737 127000 001362 BIS #127000,$TMP1 ;SET THE BITS TO BE EXPECTED IN $TMP1
1552 011556 012701 007266 1$: MOV #MAISET,R1 ;MOVE ADDRESS OF EXPECTED PATTERNS TO R1
1553 011562 012702 010000 MOV #MA,R2 ;START WITH JUST THE MAINTENANCE BIT
1554 011566 005037 002716 CLR ERRCNT ;CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +202
1555 011572 012700 000002 MOV #2,R0 ;DO 2 SETS OF 200 PATTERNS
1556 011576 012703 000200 2$: MOV #200,R3 ;MOVE 200 TO THE LOOP COUNTER
1557 011602 052777 010000 170714 999$: BIS #MA,@CSR ;SET MAINTENANCE AND
1558 011610 005077 170710 CLR @CSR ;CLEAR TO DO AN INIT
1559 011614 017737 170704 002562 MOV @CSR,RCSR ;MOVE RECEIVED DATA TO RCSR
1560 011622 023737 001362 002562 CMP $TMP1,RCSR ;MAKE SURE EXPECTED DATA CAME UP
1561 011630 001404 BEQ 3$ ;BRANCH IF SO
1562 011632 013737 001362 002574 MOV $TMP1,ECSR ;MOVE EXPECTED DATA TO ECSR
1563 011640 104032 ERROR +32 ;CSR IS WRONG
1564 011642 012777 177777 170650 3$: MOV #-1,@WCR ;MOVE 1 WORD COUNT TO WCR IN CASE OF IE ENABLED
1565 011650 012777 052414 170644 MOV #NOCARE,@BAR ;MOVE A NOT-CARE ADDRESS TO BAR FOR SAME REASON
1566 011656 010277 170642 MOV R2,@CSR ;SET THE PARTICULAR FUNCTION BITS IN CSR
1567 011662 017737 170636 002562 MOV @CSR,RCSR ;MOVE RECEIVED DATA TO RCSR
1568 011670 011137 002574 MOV (R1),ECSR ;MOVE EXPECTED DATA TO ECSR
1569 011674 023737 002574 002562 CMP ECSR,RCSR ;COMPARE EXPECTED WITH RECEIVED
1570 011702 001430 BEQ 7$ ;BRANCH IF OK
1571 011704 012737 000401 011714 MOV #CY+GO,4$ ;REESTABLISH TEST PATTERN
1572 011712 040227 BIC R2,(PC)+ ;SEE IF BOTH CYCLE AND GO WERE SET
1573 011714 000401 4$: .WORD CY+GO ;LOCATION TO HOLD BOTH CYCLE AND GO BITS
1574 011716 001016 BNE 6$ ;BRANCH TO ERROR ONLY IF CYCLE AND GO WERE SET
1575 011720 005737 002714 TST MEMGMT ;SEE IF MEMORY MANAGEMENT IS OUT THERE
1576 011724 001404 BEQ 5$ ;BRANCH IF SO TO CHECK LOCATION EXISTENCE
1577 011726 032737 000060 002574 BIT #X6+X7,ECSR ;SEE IF EITHER XBA16 OR XBA17 ARE SET
1578 011734 001407 BEQ 6$ ;BRANCH TO ERROR IF BOTH ARE CLEAR
1579 011736 052737 140000 002574 5$: BIS #ER+NX,ECSR ;SET THE ERROR AND NEX BITS - EXPECT THEM TO SET
1580 011744 023737 002562 002574 CMP RCSR,ECSR ;NOW SEE IF DATA MATCHES
1581 011752 001415 BEQ 10$ ;BRANCH AROUND ERROR IF IT DOES
1582 011754 010237 002540 6$: MOV R2,BUT ;MOVE THE BITS SET INTO CSR TO THE BUT LOCATION
1583 011760 104202 ERROR +202 ;CSR PATTERN NOT CORRECT
1584 011762 000411 BR 10$ ;BRANCH AROUND MM TESTS
1585 011764 012737 000401 011774 7$: MOV #CY+GO,8$ ;REESTABLISH TEST PATTERN
1586 011772 040227 BIC R2,(PC)+ ;SEE IF BOTH CYCLE AND GO WERE SET
1587 011774 000401 8$: .WORD CY+GO ;LOCATION TO HOLD BOTH CYCLE AND GO BITS
1588 011776 001003 BNE 10$ ;BRANCH AROUND MEM MGMT TEST IF EITHER OR BOTH WERE CLEAR
1589 012000 004737 006134 9$: JSR PC,TSTM ;GO CHECK FOR MEMORY MANAGEMENT EXISTENCE
1590 012004 000754 BR 5$ ;IF RETURN IS HERE, GO BACK TO SET EXPECTED DATA
1591 012006 062701 000002 10$: ADD #2,R1 ;INCREMENT R1 TO NEXT EXPECTED PATTERN
```


1592	012012	005202		INC	R2	:	INCREMENT THE PATTERN
1593	012014	005303		DEC	R3	:	DECREMENT THE LOOP COUNTER
1594	012016	001271		BNE	999\$:	BRANCH BACK IF NOT DONE
1595	012020	062702	000200	ADD	#200,R2	:	ADD 200 TO PATTERN LOCATION
1596	012024	005300		DEC	R0	:	DECREMENT THE LOOP COUNTER AND
1597	012026	001263		BNE	2\$:	BRANCH BACK IF 2ND OCTAL GROUP NOT DONE

1604

SBTTL TEST #4 - CHECK WCR, BAR & BDR, & RESET CLRS 4 DEV REGS

*TEST 4 CHECK WCR, BAR & BDR, & RESET CLRS 4 DEV REGS

*

THIS TEST INSURES THAT THE WCR, BAR AND BDR REGISTER BITS CAN ALL BE SET, AND THAT A RESET CLEARS ALL 3 PLUS THE CSR REGISTER.

*

TST4:

012030	000004				SCOPE		;PROCESS LOOPING AND TEST NUMBER INCREMENT
012030	012030	012040	001310		MOV	#999\$, \$LPERR	;SET LOOP ON ERROR TO 999\$
1605	012032	012777	010000	170456	999\$: MOV	#MA, @CSR	;SET THE MAINTENANCE BIT AND
1606	012046	005077	170452		CLR	@CSR	;CLEAR TO DO AN INIT
1607	012052	012777	177777	170440	MOV	#-1, @WCR	;ALL ONES TO WCR
1608	012060	017737	170434	002572	MOV	@WCR, RWCR	;MOVE RECEIVED DATA TO RWCR
1609	012066	022737	177777	002572	CMP	#-1, RWCR	;SEE IF DATA WAS LOADED PROPERLY
1610	012074	001423			BEQ	4\$;BRANCH IF OK
1611	012076	012737	012106	001310	MOV	#1\$, \$LPERR	;MOVE NEW LOOP ON ERROR LOCATION TO \$LPERR
1612	012104	000412			BR	2\$;BRANCH OVER LOOP SETUP
1613	012106	012777	177777	170404	1\$: MOV	#-1, @WCR	;ALL ONES TO WCR
1614	012114	017737	170400	002572	MOV	@WCR, RWCR	;MOVE RECEIVED DATA TO RWCR
1615	012122	022737	177777	002572	CMP	#-1, RWCR	;SEE IF DATA WAS LOADED PROPERLY
1616	012130	001401			BEQ	3\$;BRANCH IF OK
1617	012132	104010			2\$: ERROR	+10	;ATTEMPT TO SET ALL WCR BITS FAILED
1618	012134	032777	001000	167176	3\$: BIT	#BIT9, @CSR	;SEE IF WE SHOULD LOOP BACK
1619	012142	001361			BNE	1\$;BRANCH BACK IF SO
1620	012144	012777	177777	170350	4\$: MOV	#-1, @BAR	;ALL ONES TO BAR
1621	012152	017737	170344	002570	MOV	@BAR, RBAR	;MOVE RECEIVED DATA TO RBAR
1622	012160	022737	177776	002570	CMP	#-2, RBAR	;SEE IF ALL BITS WERE SET (DON'T EXPECT BIT 0 TO SET)
1623	012166	001426			BEQ	8\$;BRANCH IF OK
1624	012170	012737	012206	001310	MOV	#5\$, \$LPERR	;MOVE NEW LOOP ON ERROR LOCATION TO \$LPERR
1625	012176	012737	177776	002602	MOV	#-2, EBAR	;MOVE EXPECTED DATA TO EBAR
1626	012204	000412			BR	6\$;BRANCH OVER LOOP SETUP
1627	012206	012777	177777	170306	5\$: MOV	#-1, @BAR	;ALL ONES TO BAR
1628	012214	017737	170302	002570	MOV	@BAR, RBAR	;MOVE RECEIVED DATA TO RBAR
1629	012222	022737	177776	002570	CMP	#-2, RBAR	;SEE IF ALL BITS WERE SET (DON'T EXPECT BIT 0 TO SET)
1630	012230	001401			BEQ	7\$;BRANCH IF OK
1631	012232	104012			6\$: ERROR	+12	;ATTEMPT TO SET ALL BAR BITS TO 1 FAILED
1632	012234	032777	001000	167076	7\$: BIT	#BIT9, @SWR	;SEE IF WE SHOULD LOOP BACK
1633	012242	001361			BNE	5\$;BRANCH BACK IF SO
1634	012244	017737	170254	002562	8\$: MOV	@CSR, RCSR	;ACCESS CSR TO SET BIT 0 OF BAR
1635	012252	012777	177777	170242	MOV	#-1, @BAR	;ALL ONES TO BAR
1636	012260	017737	170236	002570	MOV	@BAR, RBAR	;MOVE RECEIVED DATA TO RBAR
1637	012266	022737	177777	002570	CMP	#-1, RBAR	;SEE IF ALL BITS WERE SET (*DO* EXPECT BIT 0 TO SET)
1638	012274	001431			BEQ	12\$;BRANCH IF OK
1639	012276	012737	012314	001310	MOV	#9\$, \$LPERR	;MOVE NEW LOOP ON ERROR LOCATION TO \$LPERR
1640	012304	012737	177777	002602	MOV	#-1, EBAR	;MOVE EXPECTED DATA TO EBAR
1641	012312	000415			BR	10\$;BRANCH OVER LOOP SETUP
1642	012314	017737	170204	002562	9\$: MOV	@CSR, RCSR	;ACCESS CSR TO SET BIT 0 OF BAR
1643	012322	012777	177777	170172	MOV	#-1, @BAR	;ALL ONES TO BAR
1644	012330	017737	170166	002570	MOV	@BAR, RBAR	;MOVE RECEIVED DATA TO RBAR
1645	012336	022737	177777	002570	CMP	#-1, RBAR	;SEE IF ALL BITS WERE SET (*DO* EXPECT BIT 0 TO SET)
1646	012344	001401			BEQ	11\$;BRANCH IF OK
1647	012346	104012			10\$: ERROR	+12	;ATTEMPT TO SET ALL BAR BITS TO 1 FAILED
1648	012350	032777	001000	166762	11\$: BIT	#BIT9, @SWR	;SEE IF WE SHOULD LOOP BACK
1649	012356	001356			BNE	9\$;BRANCH BACK IF SO
1650	012360	012777	177777	170140	12\$: MOV	#-1, @BDR	;ALL ONES TO BDR

1651	012366	017737	170134	002566		MOV	@BDR,RBDR	:MOVE RECEIVED DATA TO RBDR
1652	012374	022737	177777	002566		CMP	#-1,RBDR	:SEE IF DATA WAS LOADED PROPERLY
1653	012402	001423				BEQ	16\$:BRANCH IF OK
1654	012404	012737	012414	001310		MOV	#13\$, \$LPERR	:MOVE NEW LOOP ON ERROR LOCATION TO \$LPERR
1655	012412	000412				BR	14\$:BRANCH OVER LOOP SETUP
1656	012414	012777	177777	170104	13\$:	MOV	#-1,@BDR	:ALL ONES TO BDR
1657	012422	017737	170100	002566		MOV	@BDR,RBDR	:MOVE RECEIVED DATA TO RBDR
1658	012430	022737	177777	002566		CMP	#-1,RBDR	:SEE IF DATA WAS LOADED PROPERLY
1659	012436	001401				BEQ	15\$:BRANCH IF OK
1660	012440	104027			14\$:	ERROR	+27	:ALL BDR BITS ARE NOT SET
1661	012442	032777	001000	166670	15\$:	BIT	#BIT9,@SWR	:SEE IF WE SHOULD LOOP BACK
1662	012450	001361				BNE	13\$:BRANCH BACK IF SO
1663	012452	012777	010576	170044	16\$:	MOV	#10576,@CSR	:SET ALL CSR WRITEABLE BITS
1664	012460	000005				RESET		:RESET THE WORLD OF ITS TROUBLES - HOPEFULLY
1665	012462	012737	012040	001310		MOV	#999\$, \$LPERR	:RESET THE LOOP ON ERROR LOCATION
1666	012470	017737	170024	002572		MOV	@WCR,RWCR	:WAS WCR CLEARED?
1667	012476	001401				BEQ	17\$:BRANCH IF WCR WAS CLEARED
1668	012500	104007				ERROR	+7	:RESET FAILED TO CLEAR WCR
1669	012502	017737	170014	002570	17\$:	MOV	@BAR,RBAR	:MOVE RECEIVED DATA TO RBAR
1670	012510	001403				BEQ	18\$:BRANCH IF BAR WAS CLEARED
1671	012512	005037	002602			CLR	EBAR	:CLEAR EXPECTED LOCATION
1672	012516	104011				ERROR	+11	:RESET FAILED TO CLEAR BAR
1673	012520	017737	170000	002562	18\$:	MOV	@CSR,RCSR	:MOVE RECEIVED DATA TO RCSR
1674	012526	012737	000200	002574		MOV	#RY,ECSR	:MOVE EXPECTED DATA TO ECSR
1675	012534	004737	004060			JSR	PC,CHKCAB	:GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
1676	012540	023737	002574	002562		CMP	ECSR,RCSR	:SEE IF EXPECTED DATA WAS RECEIVED
1677	012546	001401				BEQ	19\$:BRANCH IF IT WAS
1678	012550	104032				ERROR	+32	:READY IS NOT THE ONLY BIT SET
1679	012552	052777	010000	167744	19\$:	BIS	#MA,@CSR	:MAINT MODE (SO THAT IDR GETS ODR CONTENTS)
1680	012560	017737	167742	002566		MOV	@BDR,RBDR	:MOVE CONTENTS OF BDR TO RBDR
1681	012566	001401				BEQ	TST5	:BRANCH IF IT CORRECTLY REMAINS ZERO
1682	012570	104026				ERROR	+26	:BDR IS NOT CLEAR

1688

```
.SBTTL TEST #5 - DEVICE INIT CLEARS CSR, WCR, BDR AND BAR
*****
*TEST 5      DEVICE INIT CLEARS CSR, WCR, BDR AND BAR
*
*      THIS TEST INSURES THAT DEVICE INIT CLEARS THE CSR, WCR, BDR AND BAR.
*
*****
```

1689	012572	000004					TST5:	SCJPE		
1689	012574	005077	167724				999\$:	CLR	@CSR	; FORCE ACCESS TO CSR
1690	012600	012777	177777	167712				MOV	#-1,@WCR	; ALL ONES TO WCR
1691	012606	012777	177777	167712				MOV	#-1,@BDR	; ALL ONES TO BDR
1692	012614	012777	177777	167700				MOV	#-1,@BAR	; ALL ONES TO BAR
1693	012622	012777	010576	167674				MOV	#10576,@CSR	; SET ALL WRITEABLE BITS IN THE CSR
1694	012630	042777	010000	167666				BIC	#MA,@CSR	; CLEAR THE MAINT BIT TO DO AN INIT
1695	012636	017737	167656	002572				MOV	@WCR,RWCR	; MOVE RECEIVED CONTENTS TO RWCR
1696	012644	001401						BEQ	1\$; BRANCH IF WCR WAS CLEARED
1697	012646	104003						ERROR	+3	; INIT FAILED TO CLEAR WCR
1698	012650	017737	167646	002570	1\$:			MOV	@BAR,RBAR	; MOVE RECEIVED CONTENTS TO RBAR
1699	012656	001403						BEQ	2\$; BRANCH IF BAR WAS CLEARED
1700	012660	005037	002602					CLR	EBAR	; CLEAR EXPECTED LOCATION
1701	012664	104004						ERROR	+4	; INIT FAILED TO CLEAR BAR
1702	012666	017737	167632	002562	2\$:			MOV	@CSR,RCSR	; MOVE RECEIVED DATA TO RCSR
1703	012674	012737	000200	002574				MOV	#RY,ECSR	; EXPECT READY BIT ONLY TO BE SET
1704	012702	004737	004060					JSR	PC,CHKCAB	; GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
1705	012706	023737	002574	002562				CMP	ECSR,RCSR	; SEE IF EXPECTED DATA WAS RECEIVED
1706	012714	001401						BEQ	3\$; BRANCH IF THEY WERE ALL CLEAR
1707	012716	104006						ERROR	+6	; INIT FAILED TO CLEAR ALL CSR R-W BITS
1708	012720	012777	010000	167576	3\$:			MOV	#MA,@CSR	; GO BACK INTO MAINT MODE (SO THAT IDR GETS ODR CONTENTS)
1709	012726	017737	167574	002566				MOV	@BDR,RBDR	; MOVE RECEIVED CONTENTS TO RBDR
1710	012734	001401						BEQ	TST6	; BRANCH IF IT WAS CLEARED
1711	012736	104005						ERROR	+5	; INIT FAILED TO CLEAR BDR

1721

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.SBTTL TEST #6 - BIT PATTERN TEST OF WCR, BDR AND BAR REGISTERS
*****
*TEST 6 BIT PATTERN TEST OF WCR, BDR AND BAR REGISTERS
*
* THIS TEST RUNS 7 BIT PATTERNS THROUGH THE WCR, BDR AND BAR TO CHECK FOR
* ANY STUCK OR SHORTED PINS. LOCATION $LPERR IS NOT SET UP AT THE START
* SINCE A DIFFERENT METHOD OF ERROR LOOPING IS DONE. WHEN AN ERROR IS
* DETERMINED TO EXIST, THE $LPERR IS INITIALIZED TO A ROUTINE SPECIFI-
* CALLY WRITTEN FOR THAT PARTICULAR ERROR TO CREATE A VERY TIGHT LOOP.
*****
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TST6: SCOPE
1722 012740 000004 JSR PC,CLEUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
1723 012742 004737 004036 CLR ERRCNT ;CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +204
1724 012746 005037 002716 MOV #PATRNS,R1 ;MOVE ADDRESS OF BIT PATTERNS TO R1
1725 012752 012701 006250 MOV #7,R2 ;DO 7 PATTERNS
1726 012756 012702 000007 MOV #MA,@CSR ;GO TO MAINTENANCE MODE
1727 012762 012777 010000 167534 1$: MOV (R1),@WCR ;MOVE THE DATA TO WCR
1728 012770 011177 167524 MOV @WCR,RWCR ;MOVE RECEIVED DATA TO RWCR
1729 012774 017737 167520 002572 CMP (R1),RWCR ;SEE IF EXPECTED DATA WAS RECEIVED
1730 013002 021137 002572 BEQ 5$ ;BRANCH IF SO
1731 013006 001423 MOV #2$, $LPERR ;SET UP LOOP ON ERROR LOCATION
1732 013010 012737 013024 001310 MOV (R1),EWCR ;MOVE EXPECTED DATA TO EWCR
1733 013016 011137 002604 BR 3$ ;SKIP OVER LOOP ON ERROR SETUP
1734 013022 000410 2$: MOV (R1),@WCR ;LOAD BIT PATTERN TO WCR
1735 013024 011177 167470 MOV @WCR,RWCR ;MOVE RECEIVED DATA TO RWCR
1736 013030 017737 167464 002572 CMP (R1),RWCR ;SEE IF DATA IS OK NOW
1737 013036 021137 002572 BEQ 4$ ;BRANCH OUT IF SO - OK NOW
1738 013042 001401 3$: ERROR +204 ;WCR DATA PATTERN NOT CORRECT
1739 013044 104204 4$: BIT #BIT9,@SWR ;SEE IF WE SHOULD LOOP BACK
1740 013046 032777 001000 166264 BNE 2$ ;BRANCH BACK IF SO
1741 013054 001363 5$: MOV (R1),@BAR ;MOVE THE DATA TO BAR
1742 013056 011177 167440 MOV @BAR,RBAR ;MOVE RECEIVED DATA TO RBAR
1743 013062 017737 167434 002570 MOV (R1),EBAR ;MOVE EXPECTED DATA TO EBAR
1744 013070 011137 002602 BIC #BIT0,EBAR ;DO NOT EXPECT BIT 0 TO BE READ
1745 013074 042737 000001 002602 CMP EBAR,RBAR ;SEE IF EXPECTED DATA WAS RECEIVED
1746 013102 023737 002602 002570 BEQ 9$ ;BRANCH IF SO
1747 013110 001423 6$: MOV #6$, $LPERR ;SET UP LOOP ON ERROR LOCATION
1748 013112 012737 013126 001310 MOV (R1),EBAR ;MOVE EXPECTED DATA TO EBAR
1749 013120 011137 002602 BR 7$ ;SKIP OVER LOOP ON ERROR SETUP
1750 013126 011177 167370 6$: MOV (R1),@BAR ;LOAD BIT PATTERN TO BAR
1751 013132 017737 167364 002570 MOV @BAR,RBAR ;MOVE RECEIVED DATA TO RBAR
1752 013140 021137 002570 CMP (R1),RBAR ;SEE IF DATA IS OK NOW
1753 013144 001401 7$: BEQ 8$ ;BRANCH OUT IF SO - OK NOW
1754 013146 104203 8$: ERROR +203 ;BAR DATA PATTERN NOT CORRECT
1755 013150 032777 001000 166162 8$: BIT #BIT9,@SWR ;SEE IF WE SHOULD LOOP BACK
1756 013156 001363 9$: BNE 6$ ;BRANCH BACK IF SO
1757 013160 011177 167342 MOV (R1),@BDR ;MOVE THE DATA TO BDR
1758 013164 017737 167336 002566 MOV @BDR,RBDR ;MOVE RECEIVED DATA TO RBDR
1759 013172 021137 002566 CMP (R1),RBDR ;SEE IF EXPECTED DATA WAS RECEIVED
1760 013176 001423 BEQ 13$ ;BRANCH IF SO
1761 013200 012737 013214 001310 MO. #10$, $LPERR ;SET UP LOOP ON ERROR LOCATION
1762 013206 011137 002600 MOV (R1),EBDR ;MOVE EXPECTED DATA TO EBDR
1763 013212 000410 BR 11$ ;SKIP OVER LOOP ON ERROR SETUP
1764 013214 011177 167306 10$: MOV (R1),@BDR ;LOAD BIT PATTERN TO BDR
1765 013220 017737 167302 002566 MOV @BDR,RBDR ;MOVE RECEIVED DATA TO RBDR
1766 013226 021137 002566 CMP (R1),RBDR ;SEE IF DATA IS OK NOW
```

1767	013232	001401				BEG	12\$;BRANCH OUT IF SO - OK NOW
1768	013234	104205			11\$:	ERROR	+205		;BDR PATTERN NOT CORRECT
1769	013236	032777	001000	166074	12\$:	BIT	#BIT9,@SWR		;SEE IF WE SHOULD LOOP BACK
1770	013244	001363				BNE	10\$;BRANCH BACK IF SO
1771	013246	005721			13\$:	TST	(R1)+		;GO TO NEXT PATTERN
1772	013250	005302				DEC	R2		;DECREMENT THE LOOP COUNTER AND
1773	013252	001246				BNE	1\$;BRANCH BACK IF NOT DONE

1780

.SBTTL TEST #7 - TEST CSR AND EIR BIT0

*TEST 7 TEST CSR AND EIR BIT0

*

* THIS TEST INSURES THAT BIT 0 OF THE CSR IS CLEAR WHEN IN CSR MODE (BIT 15 CLEAR), AND SET WHEN IN EIR MODE (BIT 15 SET).

*

TST7:

013254	000004				SCOPE		:PROCESS LOOPING AND TEST NUMBER INCREMENT
1781 013254	012737	013264	001310		MOV #999\$, \$LPERR		:SET LOOP ON ERROR TO 999\$
1782 013264	032737	000001	002612	999\$:	BIT #BIT0, BORW		:TEST TO SEE IF WE ARE TESTING A DR11-W
1783 013272	001444				BEQ TST10		:BRANCH TO NEXT TEST IF A DR11-B
1784 013274	005077	167224			CLR @CSR		:FORCE ACCESS TO CSR
1785 013300	012737	000001	002540		MOV #BIT0, BUT		:MOVE BIT 0 INDICATOR TO BIT UNDER TEST LOCATION
1786 013306	017737	167212	002562		MOV @CSR, RCSR		:MOVE CSR CONTENTS TO RCSR
1787 013314	032737	000001	002562		BIT #BIT0, RCSR		:CLEAR ALL BUT BIT 0
1788 013322	001407				BEQ 1\$:BRANCH IF A ZERO
1789 013324	013737	002562	002574		MOV RCSR, ECSR		:MOVE CSR TO EXPECTED DATA, ECSR AND
1790 013332	042737	000001	002574		BIC #BIT0, ECSR		:CLEAR THE BIT THAT SHOULD HAVE BEEN CLEAR
1791 013340	104014				ERROR +14		:CSR BIT TEST FAILED
1792 013342	012777	100000	167154	1\$:	MOV #EIR, @CSR		:GO TO EIR MODE
1793 013350	017737	167150	002564		MOV @CSR, REIR		:MOVE CSR CONTENTS TO RCSR
1794 013356	032737	000001	002564		BIT #BIT0, REIR		:CLEAR ALL BUT BIT 0
1795 013364	001007				BNE TST10		:BRANCH IF NOT A ZERO
1796 013366	013737	002564	002576		MOV REIR, EEIR		:MOVE CONTENTS TO ECSR ALSO AND
1797 013374	052737	000001	002576		BIS #BIT0, EEIR		:SET THE 0 BIT - EXPECTED IT TO BE 1
	104015				ERROR +15		:EIR BIT TEST FAILED

1804

.SBTTL TEST #10 - ATTN CAN BE SET VIA FNCT2 & ERRCR BIT SETS

*TEST 10 ATTN CAN BE SET VIA FNCT2 & ERROR BIT SETS

*

THIS TEST INSURES THAT THE ATTN BIT (BIT 13) SETS VIA FNCT2 AND ERROR BIT SETS.

*

TST10:

013404	013404	000004			SCOPE		;PROCESS LOOPING AND TEST NUMBER INCREMENT
	013406	012737	013424	001310	MOV	#999\$, \$LPERR	;SET LOOP ON ERROR TO 999\$
1805	013414	032737	000001	002720	BIT	#BIT0, DDW	;TEST TO SEE IF WE ARE TESTING A DR11-W
1806	013422	001073			BNE	TST11	;BRANCH TO NEXT TEST IF A DR11-B
1807	013424	005077	167074		999\$: CLR	@CSR	;FORCE ACCESS TO CSR
1808	013430	012777	010000	167066	MOV	#MA, @CSR	;MAINT
1809	013436	017737	167062	002562	MOV	@CSR, RCSR	;MOVE RECEIVED DATA TO RCSR
1810	013444	022737	010200	002562	CMP	#MA+RY, RCSR	;SEE IF EXPECTED DATA WAS RECEIVED
1811	013452	001404			BEQ	1\$;BRANCH IF THEY ARE
1812	013454	012737	010200	002574	MOV	#MA+RY, ECSR	;MOVE EXPECTED DATA TO ECSR
1813	013462	104016			ERROR	+16	;READY AND MAINTENANCE ARE NOT THE ONLY BITS SET IN CSR
1814	013464	112777	000004	167032	1\$: MOV	#F2, @CSR	;SET FNCT2
1815	013472	017737	167026	002562	MOV	@CSR, RCSR	;MOVE THE CONTENTS TO RCSR
1816	013500	013701	002562		MOV	RCSR, R1	;MOVE CONTENTS TO R1 FOR BIT TEST
1817	013504	042701	057777		BIC	#CB1513, R1	;CLEAR ALL BUT BITS ERROR & ATTN FOR TEST
1818	013510	022701	120000		CMP	#ER+AT, R1	;TEST TO SEE IF ERROR AND ATTN ARE SET
1819	013514	001411			BEQ	2\$;BRANCH IF IT IS PROPERLY SET
1820	013516	013737	002562	002574	MOV	RCSR, ECSR	;MOVE EXPECTED DATA TO ECSR
1821	013524	004737	004060		JSR	PC, CHKCAB	;GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
1822	013530	052737	120000	002574	BIS	#ER+AT, ECSR	;SET THE BITS THAT SHOULD HAVE BEEN SET
1823	013536	104017			ERROR	+17	;ATTN AND ERROR FAILED TO SET PROPERLY
1824	013540	042777	020004	166756	2\$: BIC	#AT+F2, @CSR	;CLEAR ATTN & FNCT2
1825	013546	017737	166752	002562	MOV	@CSR, RCSR	;MOVE CSR DATA TO RCSR
1826	013554	032737	120000	002562	BIT	#ER+AT, RCSR	;BIT TEST ATTN AND ERROR BITS TO SEE IF THEY ARE CLEAR
1827	013562	001411			BEQ	3\$;BRANCH IF ATTN IS CLEAR
1828	013564	013737	002562	002574	MOV	RCSR, ECSR	;MOVE EXPECTED DATA TO ECSR
1829	013572	042737	120000	002574	BIC	#ER+AT, ECSR	;CLEAR THE BITS THAT WERE SUPPOSED TO BE CLEAR
1830	013600	004737	004060		JSR	PC, CHKCAB	;GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
1831	013604	104020			ERROR	+20	;ATTN AND ERROR FAILED TO CLEAR PROPERLY
1832	013606	005077	166712		3\$: CLR	@CSR	;RETURN TO CSR

1838

```
.SBTTL TEST #11 - FNCT BIT 1 CONTROLS DSTAT BIT 9
*****
*TEST 11      FNCT BIT 1 CONTROLS DSTAT BIT 9
*
*      THIS TEST INSURES THAT FNCT BIT 1 CONTROLS DSTAT BIT 9.
*
*****
```

```
013612
013612 000004
1839 013614 012737 013622 001310
1840 013622 005077 166676
1841 013626 012777 010000 166670
1842 013634 017737 166664 002562
1843 013642 013737 002562 002574
1844 013650 013701 002574
1845 013654 042701 177761
1846 013660 001404
1847 013662 042737 000016 002574
1848 013670 104024
1849 013672 052777 000002 166624
1850 013700 017737 166620 002562
1851 013706 013737 002562 002574
1852 013714 013701 002574
1853 013720 042701 170777
1854 013724 022701 001000
1855 013730 001407
1856 013732 042737 006000 002574
1857 013740 052737 001000 002574
1858 013746 104025
```

```
TST11:
SCOPE
MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
999$: CLR @CSR ;SET LOOP ON ERROR TO 999$
MOV #MA, @CSR ;CLR FUNCT BITS AND FORCE ACCESS TO CSR
MOV @CSR, RCSR ;MAINT MODE
MOV RCSR, ECSR ;MOVE CONTENTS OF CSR TO RCSR
MOV ECSR, R1 ;MOVE EXPECTED TO ECSR
BIC #CFNC, R1 ;MOVE CONTENTS TO R1 FOR TESTING
BEQ 1$ ;CLEAR ALL BUT THE FNCT BITS
BIC #FNC, ECSR ;BRANCH IF THE FUNCTION BITS ARE CLEAR
ERROR +24 ;CLEAR THE BITS THAT SHOULD HAVE BEEN CLEAR
1$: BIS #F1, @CSR ;FUNCTION BIT(S) ARE NOT CLEAR
MOV @CSR, RCSR ;SET FNCT1
MOV RCSR, ECSR ;MOVE CONTENTS OF CSR TO RCSR
MOV ECSR, R1 ;MOVE EXPECTED DATA TO ECSR
BIC #CDST, R1 ;MOVE CONTENTS TO R1 FOR TEST
CMP #DSC, R1 ;CLEAR ALL BUT BITS 9, 10 & 11
BEQ TST12 ;SEE IF DSTAT A AND B ARE CLEAR & C IS SET
BIC #DAB, ECSR ;BRANCH TO NEXT TEST IF ALL CLEAR
BIS #DSC, ECSR ;CLEAR THE DSTAT A & B BITS THAT SHOULD HAVE BEEN CLEAR
ERROR +25 ;SET THE DSTAT C BIT THAT SHOULD HAVE BEEN SET
;DSTAT A, B OR C ARE NOT AS EXPECTED
```

1863

```
.SBTTL TEST #12 - FNCT BIT 2 CONTROLS DSTAT BIT 10
*****
*TEST 12      FNCT BIT 2 CONTROLS DSTAT BIT 10
*
*      THIS TEST INSURES THAT FNCT BIT 2 CONTROLS DSTAT BIT 10.
*
*****
```

```
013750
013750 000004
1864 013752 012737 013760 001310
1865 013760 005077 166540
1866 013764 012777 010000 166532
1867 013772 017737 166526 002562
1868 014000 013737 002562 002574
1869 014006 013701 002574
1870 014012 042701 177761
1871 014016 001404
1872 014020 042737 000016 002574
1873 014026 104024
1874 014030 052777 000004 166466
1875 014036 017737 166462 002562
1876 014044 013737 002562 002574
1877 014052 013701 002574
1878 014056 042701 170777
1879 014062 022701 002000
1880 014066 001407
1881 014070 042737 005000 002574
1882 014076 052737 002000 002574
1882 014104 104025
```

```
TST12:
SCOPE
MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
CLR @CSR ;SET LOOP ON ERROR TO 999$
MOV #MA, @CSR ;CLR FUNCT BITS AND FORCE ACCESS TO CSR
MOV @CSR, RCSR ;MAINT MODE
MOV RCSR, ECSR ;MOVE CONTENTS OF CSR TO RCSR
MOV ECSR, R1 ;MOVE EXPECTED TO ECSR
BIC #CFNC, R1 ;MOVE CONTENTS TO R1 FOR TESTING
BEQ 1$ ;CLEAR ALL BUT THE FNCT BITS
BIC #FNC, ECSR ;BRANCH IF THE FUNCTION BITS ARE CLEAR
ERROR +24 ;CLEAR THE BITS THAT SHOULD HAVE BEEN CLEAR
1$: BIS #F2, @CSR ;FUNCTION BIT(S) ARE NOT CLEAR
MOV @CSR, RCSR ;SET FNCT2
MOV RCSR, ECSR ;MOVE CONTENTS OF CSR TO RCSR
MOV ECSR, R1 ;MOVE EXPECTED DATA TO ECSR
BIC #CDST, R1 ;MOVE CONTENTS TO R1 FOR TEST
CMP #DSB, R1 ;CLEAR ALL BUT THE DSTAT BITS
BEQ TST13 ;IF DSTAT A AND C ARE CLEAR & B IS SET
BIC #DAC, ECSR ;BRANCH TO NEXT TEST IF AS EXPECTED
BIS #DSB, ECSR ;CLEAR THE BITS THAT SHOULD HAVE BEEN CLEAR
ERROR +25 ;SET THE BIT THAT SHOULD HAVE BEEN SET
;DSTAT A, B OR C ARE NOT AS EXPECTED
```

1888

```
.SBTTL TEST #13 - FNCT BIT 3 CONTROLS DSTAT BIT 11
*****
*TEST 13 FNCT BIT 3 CONTROLS DSTAT BIT 11
*
* THIS TEST INSURES THAT FNCT BIT 3 CONTROLS DSTAT BIT 11.
*
*****
TST13:
```

014106	000004		
014106	012737	014116	001310
1889 014116	005077	166402	
1890 014122	012777	010000	166374
1891 014130	017737	166370	002562
1892 014136	013737	002562	002574
1893 014144	013701	002574	
1894 014150	042701	177761	
1895 014154	001404		
1896 014156	042737	000016	002574
1897 014164	104024		
1898 014166	052777	000010	166330
1899 014174	017737	166324	002562
1900 014202	013737	002562	002574
1901 014210	013701	002574	
1902 014214	042701	170777	
1903 014220	022701	004000	
1904 014224	001407		
1905 014226	042737	003000	002574
1906 014234	052737	004000	002574
1907 014242	104025		

```
SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
MOV #999$, $LPERR ;SET LOOP ON ERROR TO 999$
CLR @CSR ;CLR FUNCT BITS AND FORCE ACCESS TO CSR
MOV #MA, @CSR ;MAINT MODE
MOV @CSR, RCSR ;MOVE CONTENTS OF CSR TO RCSR
MOV RCSR, ECSR ;MOVE EXPECTED TO ECSR
MOV ECSR, R1 ;MOVE CONTENTS TO R1 FOR TESTING
BIC #CFNC, R1 ;CLEAR ALL BUT THE FNCT BITS
BEQ 1$ ;BRANCH IF THE FUNCTION BITS ARE CLEAR
BIC #FNC, ECSR ;CLEAR THE BITS THAT SHOULD HAVE BEEN CLEAR
ERROR +24 ;FUNCTION BIT(S) ARE NOT CLEAR
1$: BIS #F3, @CSR ;SET FNCT3
MOV @CSR, RCSR ;MOVE CONTENTS OF CSR TO RCSR
MOV RCSR, ECSR ;MOVE EXPECTED DATA TO ECSR
MOV FCSR, R1 ;MOVE CONTENTS TO R1 FOR TEST
BIC #CDST, R1 ;CLEAR ALL BUT DSTAT BITS
CMP #DSA, R1 ;SEE IF DSTAT B AND C ARE CLEAR & A IS SET
BEQ TST14 ;BRANCH TO NEXT TEST IF DATA OK
BIC #DBC, ECSR ;CLEAR THE BITS THAT SHOULD HAVE BEEN CLEAR
BIS #DSA, ECSR ;SET THE BIT THAT SHOULD HAVE BEEN SET
ERROR +25 ;DSTAT A, B OR C ARE NOT AS EXPECTED
```

1915

```
.SBTTL TEST #14 - EIR BLOCKS DATA XFRS FROM ODR TO IDR
*****
*TEST 14      EIR BLOCKS DATA XFRS FROM ODR TO IDR
*
*      THIS TEST INSURES THAT GOING TO EIR MODE BLOCKS DATA TRANSFERS FROM
*      ODR TO IDR (ODR RECEIVES DATA WHEN WRITING TO THE BDR, AND WHEN READING
*      THE BDR, THE IDR IS READ).
*
*****
```

```
014244
014244 000004
014246 012737 014264 001310
1916 014254 032737 000001 002612
1917 014262 001451
1918 014264 005077 166234
1919 014270 012777 010000 166226
1920 014276 012777 052525 166222
1921 014304 017737 166216 002566
1922 014312 022737 052525 002566
1923 014320 001404
1924 014322 012737 052525 002600
1925 014330 104031
1926 014332 052777 100000 166164
1927 014340 012737 052525 002600
1928 014346 012777 125252 166152
1929 014354 017737 166146 002566
1930 014362 022737 052525 002566
1931 014370 001404
1932 014372 012737 052525 002600
1933 014400 104030
1934 014402 004737 004036
```

```
TST14:
SCOPE      ;PROCESS LOOPING AND TEST NUMBER INCREMENT
MOV        #999$, $LPERR ;SET LOOP ON ERROR TO 999$
BIT        #BIT0, BORW   ;TEST TO SEE IF WE ARE TESTING A DR11-W
BEQ        TST15        ;BRANCH TO NEXT TEST IF A DR11-B
999$:      CLR          @CSR ;FORCE ACCESS TO CSR
MOV        #MA, @CSR    ;SET MAINT MODE (SO THAT IDR GETS ODR CONTENTS)
MOV        #52525, @BDR ;SET ALT 0'S AND 1'S TO BDR
MOV        @BDR, RBDR   ;MOVE RECEIVED DATA TO RBDR
CMP        #52525, RBDR ;SEE IF DATA WAS LOADED PROPERLY
BEQ        1$          ;BRANCH IF IT WAS
MOV        #52525, EBDR ;MOVE EXPECTED DATA TO EBDR
ERROR      +31         ;BDR PATTERN NOT CORRECT
1$:        BIS        #EIR, @CSR ;GO TO EIR
MOV        #52525, EBDR ;MOVE EXPECTED DATA TO EBDR
MOV        #125252, @BDR ;SET ALT 1'S AND 0'S TO BDR
MOV        @BDR, RBDR  ;MOVE RECEIVED DATA TO RBDR
CMP        #52525, RBDR ;TEST FOR OLD PATTERN
BEQ        2$          ;BRANCH IF ORIGINAL PATTERN STILL THERE
MOV        #52525, EBDR ;MOVE EXPECTED DATA TO EBDR
ERROR      +30         ;BDR SHOULD NOT HAVE BEEN LOADED WITH NEW PATTERN
2$:        JSR        PC, CLENUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
```

1941

```
.SBTTL TEST #15 - DR11 INTERRUPTS WITH CPU AT LEVEL 3
*****
*TEST 15      DR11 INTERRUPTS WITH CPU AT LEVEL 3
*
*      THIS TEST INSURES THAT THE DR11 WILL INTERRUPT WITH THE CPU PRIORITY
*      AT LEVEL 3.
*****
```

```
014406
014406 000004
014410 012737 014416 001310
1942 014416 012777 010000 166100
1943 014424 005077 166074
1944 014430 012737 000140 177776
1945 014436 017737 166062 002562
1946 014444 105737 002562
1947 014450 100406
1948 014452 012737 000200 002574
1949 014460 004737 004060
1950 014464 104022
1951 014466 017737 166036 002534
1952 014474 017737 166032 002536
1953 014502 012777 014572 166020
1954 014510 012777 010000 166006
1955 014516 012737 001000 002662
1956 014524 052777 000105 165772
1957 014532 005337 002662
1958 014536 001375
1959 014540 017737 165760 002562
1960 014546 013777 002534 165754
1961 014554 013777 002536 165750
1962 014562 104035
1963 014564 005077 165734
1964 014570 000410
1965 014572 062706 000004
1966 014576 013777 002534 165724
1967 014604 013777 002536 165720
```

```
TST15:
SCOPE
MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
;SET LOOP ON ERROR TO 999$
999$: MOV #MA, @CSR ;SET MAINTENANCE BIT AND
;SET MAINTENANCE BIT AND
CLR @CSR ;CLEAR CSR TO DO AN INIT
MOV #LEVEL3, PSW ;STATUS AT LEVEL 3
MOV @CSR, RCSR ;MOVE CSR CONTENTS TO RCSR
TSTB RCSR ;SEE IF READY BIT (BIT 7) IS SET
BMI 1$ ;BRANCH IF IT IS
MOV #RY, ECSR ;SET THE BIT THAT SHOULD HAVE BEEN SET
JSR PC, CHKCAB ;GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
ERROR +22 ;READY OF CSR WAS NOT SET
1$: MOV @DRINV, SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV #3$, @DRINV ;SET UP INTERRUPT VECTOR
MOV #MA, @CSR ;MAINT MODE
MOV #1000, TIME ;SET THE TIME COUNTER
BIS #IE+F2+GO, @CSR ;IE, FNCT2 AND GO
2$: DEC TIME ;DECREMENT DOWN TO ZERO
BNE 2$ ;BRANCH IF NOT THERE YET
MOV @CSR, RCSR ;MOVE RECEIVED DATA TO RCSR
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
ERROR +35 ;DR11 FAILED TO INTERRUPT
CLR @CSR ;CLEAR THE CSR TO DO AN INIT
BR TST16 ;BRANCH TO THE NEXT TEST
3$: ADD #4, SP ;CLEAN THE STACK AFTER THE INTERRUPT
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
```

1974

```
.SBTTL TEST #16 - DR11 FAILS TO INTERRUPT WITH CPU AT LEVEL 7
*****
*TEST 16 DR11 FAILS TO INTERRUPT WITH CPU AT LEVEL 7
*
* THIS TEST INSURES THAT THE DR11 FAILS TO INTERRUPT WITH THE CPU PRIORITY
* AT LEVEL 7.
*****
```

014612	000004			TST16:	SCOPE		
014612	012737	014622	001310		MOV	#999\$, \$LPERR	; PROCESS LOOPING AND TEST NUMBER INCREMENT
1975	014622	004737	004036	999\$:	JSR	PC, CLNUP	; SET LOOP ON ERROR TO 999\$
1976	014626	017737	165672		MOV	@CSR, RCSR	; SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
1977	014634	105737	002562		TSTB	RCSR	; MOVE CSR DATA TO RCSR
1978	014640	100411			BMI	1\$; CLEAR ALL BUT THE READY BIT (BIT 7)
1979	014642	012737	000200		MOV	#RY, ECSR	; BRANCH IF IT IS SET
1980	014650	004737	004060		JSR	PC, CHK CAB	; MOVE EXPECTED DATA TO ECSR
1981	014654	052737	000200		BIS	#RY, ECSR	; GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
1982	014662	104022			ERROR	+22	; SET THE BIT THAT SHOULD HAVE BEEN SET
1983	014664	017737	165640	1\$:	MOV	@DRINV, SDRINV	; READY OF CSR WAS NOT SET
1984	014672	017737	165634		MOV	@DRVS, SDRVS	; SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
1985	014700	012777	014766		MOV	#3\$, @DRINV	; SAVE LOCATION TO BE USED AS THE INTERRUPT PS
1986	014706	012777	000340		MOV	#LEVEL7, @DRVS	; SET UP INT VECTOR
1987	014714	012737	001000		MOV	#1000, TIME	; SET TIME DELAY COUNTER
1988	014722	012777	010000		MOV	#MA, @CSR	; MAINT MODE
1989	014730	052777	000105		BIS	#IE+F2+GO, @CSR	; IE, FNCT2 AND GO
1990	014736	005337	002662	2\$:	DEC	TIME	; DECREMENT UNTIL WE GET TO ZERO
1991	014742	001375			BNE	2\$; BRANCH BACK IF NOT ZERO YET
1992	014744	005077	165554		CLR	@CSR	; CLEAR THE CSR TO DO AN INIT
1993	014750	013777	002534		MOV	SDRINV, @DRINV	; RESTORE LOCATION USED AS THE INTERRUPT VECTOR
1994	014756	013777	002536		MOV	SDRVS, @DRVS	; RESTORE LOCATION USED AS THE INTERRUPT PS
1995	014764	000416			BR	TST17	; BRANCH TO THE NEXT TEST
1996	014766	062706	000004	3\$:	ADD	#4, SP	; RESTORE STACK
1997	014772	017737	165526		MOV	@CSR, RCSR	; MOVE RECEIVED DATA TO RCSR
1998	015000	005077	165520		CLR	@CSR	; CLEAR IE
1999	015004	013777	002534		MOV	SDRINV, @DRINV	; RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2000	015012	013777	002536		MOV	SDRVS, @DRVS	; RESTORE LOCATION USED AS THE INTERRUPT PS
2001	015020	104036			ERROR	+36	; DR11 INTERRUPTED, BUT IT SHOULDN'T HAVE

2008

```
.SBTTL TEST #17 - DR11 INTERRUPTS AT CORRECT BR LEVEL
*****
*TEST 17 DR11 INTERRUPTS AT CORRECT BR LEVEL
*
* THIS TEST INSURES THAT THE DR11 WILL INTERRUPT AT THE CORRECT LEVEL AS
* DEFINED IN THE DEVICE DESCRIPTOR WORD.
*****
```

```
TST17:
015022 000004 SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
015022 012737 015106 001310 MOV #999$, $LPERR ;SET LOOP ON ERROR TO 999$
015024 012737 004036 JSR PC, CLENUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
2009 015032 004737 002720 001362 MOV DDW, $TMP1 ;MOVE DEVICE DESCRIPTOR WORD TO $TMP1
2010 015036 006237 001362 ASR $TMP1 ;SHIFT THE LEVEL TO THE RIGHT 5 PLACES
2011 015044 006237 001362 ASR $TMP1
2012 015050 006237 001362 ASR $TMP1
2013 015054 006237 001362 ASR $TMP1
2014 015060 006237 001362 ASR $TMP1
2015 015064 006237 001362 ASR $TMP1
2016 015070 042737 177770 001362 BIC #177770, $TMP1 ;CLEAR ALL BUT THE PRIORITY
2017 015076 012700 000003 1$: MOV #3, R0 ;DO 3 PRIORITY LEVELS
2018 015102 012701 005264 MOV #LEVELS, R1 ;MOVE ADDRESS OF CPU PRIORITIES TO R1
2019 015106 012777 010000 165410 999$: MOV #MA, @CSR ;SET THE MAINTENANCE BIT AND
2020 015114 005077 165404 CLR @CSR ;CLEAR TO DO AN INIT
2021 015120 011137 177776 MOV (R1), PSW ;PUT PRIORITY INTO PSW
2022 015124 017737 165374 002562 MOV @CSR, RCSR ;MOVE RECEIVED DATA TO RCSR
2023 015132 012737 000200 002574 MOV #RY, ECSR ;MOVE READY BIT TO ECSR
2024 015140 004737 004060 JSR PC, CHKCB ;GO CHECK CABLE STATUS AND ALTER EXPECTED IF NECESSARY
2025 015144 023737 002562 002574 CMP RCSR, ECSR ;SEE IF RECEIVED DATA MATCHES EXPECTED
2026 015152 001412 BEQ 2$ ;BRANCH IF OK
2027 015154 012737 015076 001310 MOV #1$, $LPERR ;SET UP FOR POSSIBLE LOOP ON ERROR FOR THIS ERROR ONLY
2028 015162 012737 000200 002574 MOV #RY, ECSR ;MOVE EXPECTED DATA TO ECSR
2029 015170 104022 ERROR +22 ;READY OF CSR WAS NOT SET
2030 015172 012737 015106 001310 MOV #999$, $LPERR ;RETURN ORIGINAL LOOP ON ERROR ADDRESS - DID NOT LOOP
2031 015200 017737 165324 002534 2$: MOV @DRINV, SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2032 015206 017737 165320 002536 MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2033 015214 012777 015326 165306 MOV #4$, @DRINV ;SET UP INTERRUPT VECTOR
2034 015222 012777 000340 165302 MOV #LEVEL7, @DRVS ;SET UP INTERRUPT PS
2035 015230 012777 010000 165266 MOV #MA, @CSR ;MAINT MODE
2036 015236 012737 000400 002662 MOV #400, TIME ;SET DELAY COUNTER
2037 015244 052777 000105 165252 BIS #IE+F2+GO, @CSR ;IE, FNCT2 AND GO
2038 015252 005337 002662 3$: DEC TIME ;DECREMENT UNTIL WE GET TO ZERO
2039 015256 001375 BNE 3$ ;BRANCH BACK IF NOT ZERO YET
2040 015260 005077 165240 CLR @CSR ;CLEAR CSR TO DO AN INIT
2041 015264 013777 002534 165236 MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2042 015272 013777 002536 165232 MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
2043 015300 013737 177776 002542 MOV PSW, LEVEL ;SAVE OLD STATUS LEVEL
2044 015306 005721 TST (R1)+ ;INCREMENT R1 TO POINT TO NEXT PRIORITY LEVEL
2045 015310 005300 DEC R0 ;DECREMENT LOOP COUNTER AND
2046 015312 001275 BNE 999$ ;BRANCH BACK FOR ANOTHER TRY IF NOT DONE
2047 015314 104053 ERROR +53 ;DR11 FAILED TO INTERRUPT
2048 015316 013737 002554 002542 MOV DRLEV, LEVEL ;SET LEVEL TO CONTAIN THE ANTICIPATED LEVEL
2049 015324 000422 BR TST20 ;BRANCH TO THE NEXT TEST
2050 015326 062706 000004 4$: ADD #4, SP ;RESTORE STACK
2051 015332 005077 165166 CLR @CSR ;CLEAR IE
2052 015336 013777 002534 165164 MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2053 015344 013777 002536 165160 MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
2054 015352 042737 177437 002542 BIC #177437, LEVEL ;CLEAR ALL BITS BUT THE BR LEVEL
```

2055 015360 023737 002542 002554
2056 015366 001401
2057 015370 104052

CMP LEVEL,DRLEV
BEQ TST20
ERROR +52

;SEE IF LEVEL INTERRUPTED MATCHES EXPECTED
;BRANCH AROUND ERROR CALL IF IT IS AS EXPECTED
;DR11 INTERRUPTED AT WRONG LEVEL

2064

.SBTTL TEST #20 - A GO WITHOUT CLEARING ERROR CAUSES INTRPT

*TEST 20 A GO WITHOUT CLEARING ERROR CAUSES INTRPT

*

THIS TEST INSURES THAT SETTING THE GO BIT WITHOUT CLEARING THE ERROR
BIT CAUSES AN INTERRUPT.

*

TST20:

015372
015372 000004
015374 012737 015402 001310
2065 015402 004737 004036
2066 015406 017737 165116 002534
2067 015414 017737 165112 002536
2068 015422 012777 015524 165100
2069 015430 012777 000140 165074
2070 015436 005037 177776
2071 015442 012737 001000 002662
2072 015450 012777 010101 165046
2073 015456 052777 020004 165040
2074 015464 005337 002662
2075 015470 001375
2076 015472 013777 002534 165030
2077 015500 013777 002536 165024
2078 015506 017737 165012 002562
2079 015514 104035
2080 015516 005077 165002
2081 015522 000512
2082 015524 062706 000004
2083 015530 013777 002534 164772
2084 015536 013777 002536 164766
2085 015544 017737 164754 002562
2086 015552 100407
2087 015554 013737 002562 002574
2088 015562 052737 100000 002574
2089 015570 104037
2090 015572 017737 164732 002534
2091 015600 017737 164726 002536
2092 015606 012777 015702 164714
2093 015614 005077 164702
2094 015620 012777 177777 164672
2095 015626 012737 001000 002662
2096 015634 052777 000001 164662
2097 015642 005237 002662
2098 015646 001375
2099 015650 013777 002534 164652
2100 015656 013777 002536 164646
2101 015664 017737 164634 002562
2102 015672 104035
2103 015674 005077 164624
2104 015700 000423
2105 015702 062706 000004
2106 015706 013777 002534 164614
2107 015714 013777 002536 164610
2108 015722 017737 164576 002562
2109 015730 100007
2110 015732 013737 002562 002574

SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
MOV #999\$, \$LPERR ;SET LOOP ON ERROR TO 999\$
JSR PC,CLEUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
MOV @DRINV,SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV @DRVS,SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV #2\$,@DRINV ;INTERRUPT VECTOR TO 3\$
MOV #LEVEL3,@DRVS ;INTERRUPT STATUS TO LEVEL 3
CLR PSW ;LET THE DR11 INTERRUPT
MOV #1000,TIME ;MOVE DELAY COUNTER TO LOCATION
MOV #MA+IE+GO,@CSR ;SET MAINT, IE AND GO
BIS #AT+F2,@CSR ;SET ATTN AND FNCT2
1\$: DEC TIME ;DECREMENT UNTIL WE REACH ZERO
BNE 1\$;BRANCH IF NOT ZERO YET
MOV SDRINV,@DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS,@DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
MOV @CSR,RCSR ;MOVE RECEIVED DATA TO RCSR
ERROR +35 ;DR11 FAILED TO INTERRUPT
CLR @CSR ;CLEAR THE CSR TO DO AN INIT
BR TST21 ;BRANCH TO THE NEXT TEST
2\$: ADD #4,SP ;READJUST STACK AFTER THE INTERRUPT
MOV SDRINV,@DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS,@DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
MOV @CSR,RCSR ;MOVE RECEIVED DATA TO RCSR
BMI 3\$;BRANCH IF ERROR IS SET
MOV RCSR,ECSR ;MOVE EXPECTED DATA TO ECSR
BIS #ER,ECSR ;SET THE BIT THAT SHOULD HAVE BEEN SET
ERROR +37 ;ERROR BIT SHOULD NOT BE CLEAR
3\$: MOV @DRINV,SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV @DRVS,SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV #5\$,@DRINV ;INTERRUPT VECTOR TO 6\$
CLR @BAR ;PREVENT CAUSING ANOTHER ERROR
MOV #-1,@WCR ;SET-UP WCR
MOV #1000,TIME ;LOAD 1000 IN LOCATION TIME FOR WAIT LOOP
BIS #GO,@CSR ;SET 'GO' IN CSR
4\$: INC TIME ;DELAY - WAIT FOR INTERRUPT
BNE 4\$;BRANCH BACK IF NOT ZERO
MOV SDRINV,@DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS,@DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
MOV @CSR,RCSR ;MOVE RECEIVED DATA TO RCSR
ERROR +35 ;DR11 FAILED TO INTERRUPT
CLR @CSR ;CLEAR CSR TO DO AN INIT
BR TST21 ;BRANCH TO THE NEXT TEST
5\$: ADD #4,SP ;CLEAN UP STACK AFTER INTERRUPT
MOV SDRINV,@DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS,@DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
MOV @CSR,RCSR ;MOVE RECEIVED DATA TO RCSR - IS ERROR CLEAR
BPL TST21 ;BRANCH TO NEXT TEST IF IT IS
MOV RCSR,ECSR ;MOVE EXPECTED DATA TO ECSR

2111 015740 042737 100000 002574
2112 015746 104021

BIC #ER,ECSR
ERROR +21

;CLEAR THE BIT THAT SHOULD HAVE BEEN CLEAR
;ERROR BIT SHOULD HAVE BEEN CLEAR

2119

```
.SBTTL TEST #21 - FUNCTION BITS INC WITH MAINT MODE TRANSFERS
*****
:TEST 21 FUNCTION BITS INC WITH MAINT MODE TRANSFERS
:
: THIS TEST INSURES THAT THE FUNCTION BITS INCREMENT WITH MAINTENANCE
: MODE TRANSFERS.
:
*****
```

```
TST21:
015750 000004
015750 012737 015774 001310
015752 012737 000016 001364
2120 015760 012737 000016 001364
2121 015766 012737 177771 001360
2122 015774 004737 004036
2123 016000 013777 002620 164514
2124 016006 017737 164516 002534
2125 016014 017737 164512 002536
2126 016022 012777 016132 164500
2127 016030 013777 002542 164474
2128 016036 013777 001360 164454
2129 016044 005037 177776
2130 016050 012777 010000 164446
2131 016056 012737 001000 002662
2132 016064 052777 000501 164432
2133 016072 005337 002662
2134 016076 001375
2135 016100 017737 164420 002562
2136 016106 013777 002534 164414
2137 016114 013777 002536 164410
2138 016122 104035
2139 016124 005077 164374
2140 016130 000442
2141 016132 062706 000004
2142 016136 013777 002534 164364
2143 016144 013777 002536 164360
2144 016152 017737 164346 002562
2145 016160 013701 002562
2146 016164 042701 177761
2147 016170 020137 001364
2148 016174 001412
2149 016176 013737 002562 002574
2150 016204 042737 000016 002574
2151 016212 053737 001364 002574
2152 016220 104212
2153 016222 005237 001360
2154 016226 162737 000002 001364
2155 016234 001264

SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
MOV #999$, $LPERR ;SET LOOP ON ERROR TO 999$
MOV #16, $TMP2 ;SET UP FUNCTION COUNT COMPARE
MOV #-7, $TMP0 ;SET UP WCR LOAD VARIABLE
999$: JSR PC, CLEUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
MOV INBUF, @BAR ;SET-UP BAR
1$: MOV @DRINV, SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV #3$, @DRINV ;INTERRUPT VECTOR
MOV LEVEL, @DRVS ;INTERRUPT VECTOR PRIORITY TO LEVEL OF DEVICE
MOV $TMP0, @WCR ;SET UP FOR NUMBER OF TRANSFERS IN $TMP0
CLR PSW ;LET THE DR11 INTERRUPT
MOV #MA, @CSR ;MAINT MODE
MOV #1000, TIME ;MOVE WAIT COUNTER TO LOCATION TIME
BIS #IE+CY+GO, @CSR ;IE, CYCLE & GO
2$: DEC TIME ;DECREMENT UNTIL ZERO
BNE 2$ ;BRANCH BACK IF NOT
MOV @CSR, RCSR ;MOVE RECEIVED DATA TO RCSR
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
ERROR +35 ;DR11 FAILED TO INTERRUPT
CLR @CSR ;CLEAR THE CSR TO DO AN INIT
BR TST22 ;BRANCH TO NEXT TEST
3$: ADD #4, SP ;CLEAN UP STACK AFTER INTERRUPT
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
MOV @CSR, RCSR ;MOVE RECEIVED DATA TO RCSR
MOV RCSR, R1 ;MOVE RECEIVED DATA TO R1 ALSO AND
BIC #CFNC, R1 ;CLEAR ALL BUT THE FUNCTION BITS
CMP R1, $TMP2 ;SEE IF FUNCTION BIT(S) HAD INCREMENTED PROPERLY
BEQ 4$ ;BRANCH IF THEY HAD
MOV RCSR, ECSR ;MOVE RECEIVED DATA TO EXPECTED LOCATION
BIC #FNC, ECSR ;CLEAR THE FUNCTION BIT(S) THAT WERE THERE AND
BIS $TMP2, ECSR ;PUT FUNCTION BIT(S) EXPECTED IN THEIR PLACE
ERROR +212 ;FUNCTION BITS DIDN'T INCREMENT IN MAINT MODE
4$: INC $TMP0 ;ADJUST WCR LOAD LOCATION
SUB #2, $TMP2 ;SUBTRACT 2 FROM FUNCTION COUNT TEST LOCATION
BNE 1$ ;BRANCH BACK FOR ANOTHER TRY
```

2161

```
.SBTTL TEST #22 - TEST FOR 10 MAINT MODE TRANSFERS
*****
*TEST 22 TEST FOR 10 MAINT MODE TRANSFERS
*
* THIS TEST CHECKS IF 10 MAINTENANCE MODE TRANSFERS CAN BE DONE.
*
*****
```

```
016236
016236 000004
016240 012737 016246 001310
2162 016246 005077 164252
2163 016252 012737 000010 002624
2164 016260 013737 002624 002632
2165 016266 005437 002632
2166 016272 004737 003472
2167 016276 004737 003520
2168 016302 013777 002632 164210
2169 016310 013777 002620 164204
2170 016316 012777 177777 164202
2171 016324 017737 164200 002534
2172 016332 017737 164174 002536
2173 016340 012777 016442 164162
2174 016346 013777 002542 164156
2175 016354 005037 177776
2176 016360 012777 010000 164136
2177 016366 052777 000501 164130
2178 016374 012737 001000 002662
2179 016402 005337 002662
2180 016406 001375
2181 016410 013777 002534 164112
2182 016416 013777 002536 164106
2183 016424 017737 164074 002562
2184 016432 104035
2185 016434 005077 164064
2186 016440 000402
2187 016442 062706 000004
2188 016446 013777 002534 164054
2189 016454 013777 002536 164050
2190 016462 004737 003546
2191 016466 104051
2192 016470 005037 002716
2193 016474 004737 003716
2194 016500 104201
2195 016502 004737 004014
2196
```

```
TST22:
SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
MOV #999$, $LPERR ;SET LOOP ON ERROR TO 999$
999$: CLR @CSR ;FORCE ACCESS TO CSR
MOV #10, BUFLN ;BUFLN=10
MOV BUFLN, WCLN ;PREPARE NUMBER FOR WCR
NEG WCLN ;2'S COMPLEMENT OF BUFLN
JSR PC, LODBUF ;LOAD IN BUFFER WITH INCREMENTING PATTERN
JSR PC, CHKBFF ;LOAD CHECK BUFFER WITH MODIFIED INCREMENTING PATTERN
MOV WCLN, @WCR ;SET UP WCR
MOV INBUF, @BAR ;SET UP BAR
MOV #-1, @BDR ;MAINT AIDE
MOV @DRINV, SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV #2$, @DRINV ;INTERRUPT VECTOR
MOV LEVEL, @DRVS ;INTERRUPT STATUS AT PRIORITY LEVEL OF DEVICE
CLR PSW ;LET DR11 INTERRUPT
MOV #MA, @CSR ;MAINT MODE
BIS #IE+CY+GO, @CSR ;IE, CYCLE & GO
MOV #1000, TIME ;SET LOOP COUNTER FOR WAIT
1$: DEC TIME ;DECREMENT UNTIL WE GET TO ZERO
BNE 1$ ;BRANCH BACK IF NOT ZERO
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
MOV @CSR, RCSR ;MOVE RECEIVED DATA TO RCSR
ERROR +35 ;DR11 FAILED TO INTERRUPT
CLR @CSR ;CLEAR THE CSR TO DO AN INIT
BR 3$ ;BRANCH AROUND THE STACK CLEANUP
2$: ADD #4, SP ;CLEAN UP STACK AFTER THE INTERRUPT
3$: MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
JSR PC, IN^A ;GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR
ERROR +51 ;CSR AND-OR WCR AND-OR BAR ARE INCORRECT
CLR ERRCNT ;CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +201
JSR PC, DATCHK ;CHECK INBUF AFTER A MAINTENANCE MODE OPERATION
ERROR +201 ;BUFFER DATA NOT CORRECT
JSR PC, DATCHK2 ;GO BACK TO SUBROUTINE AFTER ERROR RIS IN DATCHK
```

2203

.SBTTL TEST #23 - TEST 10 MAINTENANCE MODE XFRS

*TEST 23 TEST 10 MAINTENANCE MODE XFRS

*

* THIS TEST CHECKS THAT 10 MAINTENANCE MODE TRANSFERS, ATTEMPTED BEFORE
* SERVICING A PENDING INTERRUPT OF A PREVIOUS TRANSFER, ARE UNSUCCESSFUL.

*

TST23:

016506	000004				SCOPE	;PROCESS LOOPING AND TEST NUMBER INCREMENT
016506	012737	016516	001310		MOV #999\$, \$LPERR	;SET LOOP ON ERROR TO 999\$
016510	004737	004036			JSR PC, CLENUP	;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
2204 016516	012737	001000	002662	999\$:	MOV #1000, TIME	;SET DELAY
2205 016522	012737	000010	002624		MOV #10, BUFLN	;BUFLN=10
2206 016530	013737	002624	002632		MOV BUFLN, WCLN	;PREPARE NUMBER FOR WCR
2207 016536	005437	002632			NEG WCLN	;2'S COMPLEMENT OF BUFLN
2208 016544	004737	003472			JSR PC, LODBUF	;LOAD IN BUFFER WITH INCREMENTING PATTERN
2209 016550	004737	003520			JSR PC, CHKBFF	;LOAD CHECK BUFFER WITH MODIFIED INCREMENTING PATTERN
2210 016554	013777	002632	163732		MOV WCLN, @WCR	;SET UP WCR
2211 016560	013777	002620	163726		MOV INBUF, @BAR	;SET UP BAR
2212 016566	012777	177777	163724		MOV #-1, @BDR	;MAINT AIDE
2213 016574	017737	163722	002534		MOV @DRINV, SDRINV	;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2214 016602	017737	163716	002536		MOV @DRVS, SDRVS	;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2215 016610	012777	016716	163704		MOV #2\$, @DRINV	;INTERRUPT VECTOR
2216 016616	013777	002542	163700		MOV LEVEL, @DRVS	;INTERRUPT STATUS AT PRIORITY LEVEL OF DEVICE
2217 016624	012777	010000	163664		MOV #MA, @CSR	;MAINT MODE
2218 016632	052777	000501	163656		BIS #IE+CY+GO, @CSR	;IE, CYCLE & GO
2219 016640	005337	002662		1\$:	DEC TIME	;WAIT FOR TRANSFERS TO COMPLETE
2220 016646	001375				BNE 1\$;BRANCH BACK IF WE ARE STILL WAITING
2221 016652	013777	002534	163646		MOV SDRINV, @DRINV	;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2222 016654	013777	002536	163642		MOV SDRVS, @DRVS	;RESTORE LOCATION USED AS THE INTERRUPT PS
2223 016662	004737	003546			JSR PC, INTA	;GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR
2224 016670	104051				ERROR +51	;CSR AND-OR WCR AND-OR BAR ARE INCORRECT
2225 016674	005037	002716			CLR ERRCNT	;CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +201
2226 016676	004737	003716			JSR PC, DATCHK	;CHECK INBUF AFTER A MAINTENANCE MODE OPERATION
2227 016702	104201				ERROR +201	;BUFFER DATA NOT CORRECT
2228 016706	004737	004014			JSR PC, DATCH2	;GO BACK TO SUBROUTINE AFTER ERROR RTS IN DATCHK
2229 016710	000415				BR 3\$;BRANCH TO CONTINUE
2230 016714	062706	000004		2\$:	ADD #4, SP	;CLEAN UP THE STACK FROM THIS INTERRUPT
2231 016716	013777	002534	163600		MOV SDRINV, @DRINV	;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2232 016722	013777	002536	163574		MOV SDRVS, @DRVS	;RESTORE LOCATION USED AS THE INTERRUPT PS
2233 016730	017737	163562	002562		MOV @CSR, RCSR	;MOVE RECEIVED DATA TO RCSR
2234 016736	104036				ERROR +36	;DR11 INTERRUPTED, BUT IT SHOULDN'T HAVE
2235 016744	000523				BR TST24	;BRANCH TO NEXT TEST
2236 016746	012777	010000	163546	3\$:	MOV #MA, @CSR	;MAINT MODE
2237 016750	012737	001000	002662		MOV #1000, TIME	;SET TIME LOOP COUNTER
2238 016756	013777	002632	163526		MOV WCLN, @WCR	;MOVE WCLN TO WCR
2239 016764	013777	002620	163522		MOV INBUF, @BAR	;MOVE INBUF TO BAR
2240 016772	017737	163524	002534		MOV @DRINV, SDRINV	;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2241 017000	017737	163520	002536		MOV @DRVS, SDRVS	;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2242 017006	012777	017166	163506		MOV #8\$, @DRINV	;SET UP INTERRUPT VECTOR
2243 017014	012777	010000	163474		MOV #MA, @CSR	;MAINT MODE
2244 017022	052777	000501	163466		BIS #IE+CY+GO, @CSR	;IE, CYCLE & GO
2245 017030	005337	002662		4\$:	DEC TIME	;DECREMENT TO ZERO WHILE WAITING
2246 017036	001375				BNE 4\$;BRANCH BACK IF NOT ZERO
2247 017042	013777	002534	163456		MOV SDRINV, @DRINV	;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2248 017044	013777	002536	163452		MOV SDRVS, @DRVS	;RESTORE LOCATION USED AS THE INTERRUPT PS

2250	017060	017737	163440	002562		MOV	@CSR,RCSR	;MOVE RECEIVED DATA TO RCSR
2251	017066	022737	010700	002562		CMP	#10700,RCSR	;SEE IF ONLY READY, MAINT, IE & CYCLE ARE SET
2252	017074	001404				BEQ	5\$;BRANCH IF THEY ARE
2253	017076	012737	010700	002574		MOV	#10700,ECSR	;MOVE EXPECTED DATA TO ECSR
2254	017104	104040				ERROR	+40	;CSR IS WRONG
2255	017106	017737	163410	002570	5\$:	MOV	@BAR,RBAR	;MOVE RECEIVED DATA TO RBAR
2256	017114	022777	177770	163376		CMP	#-10,@WCR	;CHECK THAT NO TRANSFERS WERE MADE
2257	017122	001004				BNE	6\$;BRANCH TO ERROR IF THERE WERE
2258	017124	023737	002620	002570		CMP	INBUF,RBAR	;CHECK THAT NO TRANSFERS WERE MADE
2259	017132	001412				BEQ	7\$;BRANCH AROUND ERROR IF NONE
2260	017134	017737	163360	002572	6\$:	MOV	@WCR,RWCR	;MOVE RECEIVED DATA TO RWCR
2261	017142	012737	177770	002604		MOV	#-10,EWCR	;MOVE EXPECTED DATA TO EWCR
2262	017150	013737	002620	002602		MOV	INBUF,EBAR	;MOVE EXPECTED DATA TO EBAR
2263	017156	104041				ERROR	+41	;TRANSFERS SHOULD HAVE BEEN INHIBITED
2264	017160	005077	163340		7\$:	CLR	@CSR	;CLEAR THE CSR TO DO AN INIT
2265	017164	000414				BR	TST24	;BRANCH TO NEXT TEST
2266	017166	062706	000004		8\$:	ADD	#4,SP	;CLEAN UP STACK AFTER INTERRUPT
2267	017172	013777	002534	163330		MOV	SDRINV,@DRINV	;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2268	017200	013777	002536	163324		MOV	SDRVS,@DRVS	;RESTORE LOCATION USED AS THE INTERRUPT PS
2269	017206	017737	163312	002562		MOV	@CSR,RCSR	;MOVE RECEIVED DATA TO RCSR
2270	017214	104042				ERROR	+42	;DR11 SHOULD NOT HAVE INTERRUPTED A 2ND TIME

2276

```
.SBTTL TEST #24 - TEST FOR 200 NPR TRANSFERS IN MAINT MODE  
:*****  
:*TEST 24 TEST FOR 200 NPR TRANSFERS IN MAINT MODE  
:*  
:* THIS TEST CHECKS FOR 200 NPR TRANSFERS IN MAINTENANCE MODE.  
:*  
:*****
```

```
017216  
017216 000004  
017220 012737 017226 001310  
2277 017226 004737 004036  
2278 017232 005077 163266  
2279 017236 012737 000200 002624  
2280 017244 013737 002624 002632  
2281 017252 005437 002632  
2282 017256 004737 003472  
2283 017262 004737 003520  
2284 017266 013777 002632 163224  
2285 017274 013777 002620 163220  
2286 017302 012777 177777 163216  
2287 017310 017737 163214 002534  
2288 017316 017737 163210 002536  
2289 017324 012777 017426 163176  
2290 017332 013777 002542 163172  
2291 017340 005037 177776  
2292 017344 012777 010000 163152  
2293 017352 012737 001000 002662  
2294 017360 052777 000501 163136  
2295 017366 005337 002662  
2296 017372 001375  
2297 017374 017737 163124 002562  
2298 017402 013777 002534 163120  
2299 017410 013777 002536 163114  
2300 017416 104043  
2301 017420 005077 163100  
2302 017424 000402  
2303 017426 062706 000004  
2304 017432 013777 002534 163070  
2305 017440 013777 002536 163064  
2306 017446 004737 003546  
2307 017452 104051  
2308 017454 005037 002716  
2309 017460 004737 003716  
2310 017464 104201  
2311 017466 004737 004014
```

```
TEST24:  
SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT  
MOV #999$,SLPERR ;SET LOOP ON ERROR TO 999$  
999$: JSR PC,CLENUF ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7  
CLR @CSR ;FORCE ACCESS TO CSR  
MOV #200,BUFLEN ;LENGTH OF BUFFER = 200  
MOV BUFLN,WCLN ;PREPARE NUMBER FOR WCR  
NEG WCLN ;2'S COMPLEMENT OF BUFLN  
JSR PC,LODBUF ;LOAD INBUF WITH INCREMENTING PATTERN  
JSR PC,CHKBUF ;LOAD CHKBUF WITH MODIFIED INCREMENTED PATTERN  
MOV WCLN,@WCR ;SET UP WCR  
MOV INBUF,@BAR ;SET UP BAR  
MOV #-1,@BDR ;MAINT AIDE  
MOV @DRINV,SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR  
MOV @DRVS,SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS  
MOV #2$,@DRINV ;INT VECTOR  
MOV LEVEL,@DRVS ;INTERRUPT STATUS AT PRIORITY LEVEL OF DEVICE  
CLR PSW ;LET THE DR11 INTERRUPT  
MOV #MA,@CSR ;MAINT MODE  
MOV #1000,TIME ;SET WAIT LOOP COUNTER  
BIS #IE+CY+GO,@CSR ;IE, CYCLE & GO  
1$: DEC TIME ;DECREMENT UNTIL WE GET TO ZERO  
BNE 1$ ;BRANCH BACK IF NOT ZERO  
MOV @CSR,RCSR ;MOVE RECEIVED DATA TO RCSR  
MOV SDRINV,@DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR  
MOV SDRVS,@DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS  
ERROR +43 ;EXPECTED INTERRUPT DID NOT OCCUR  
CLR @CSR ;CLEAR THE CSR TO DO AN IN.T  
BR 3$ ;BRANCH AROUND THE STACK CLEANUP  
2$: ADD #4,SP ;CLEAN UP THE STACK AFTER INTERRUPT  
3$: MOV SDRINV,@DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR  
MOV SDRVS,@DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS  
JSR PC,INTA ;GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR  
ERROR +51 ;CSR AND-OR WCR AND-OR BAR ARE INCORRECT  
CLR ERRCNT ;CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +201  
JSR PC,DATCH ;CHECK INBUF AFTER A MAINTENANCE MODE OPERATION  
ERROR +201 ;BUFFER DATA NOT CORRECT  
JSR PC,DATCH2 ;GO BACK TO SUBROUTINE AFTER ERROR RTS IN DATCHK
```

2318

```
.SBTTL TEST #25 - DOING DATO TO DIODE MEMORY CAUSES NEX
*****
*TEST 25 DOING DATO TO DIODE MEMORY CAUSES NEX
*
* THIS TEST INSURES THAT DOING A DATO TO DIODE MEMORY CAUSES THE NEX BIT
* (BIT 14) TO SET.
*****
```

017472					TST25:			
017472	000004					SCOPE		:PROCESS LOOPING AND TEST NUMBER INCREMENT
017474	012737	017502	001310			MOV	#999\$, \$LPERR	:SET LOOP ON ERROR TO 999\$
2319	017502	004737	004036		999\$:	JSR	PC, CLENUP	:SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
2320	017506	005077	163012			CLR	@CSR	:FORCE ACCESS TO CSR
2321	017512	012777	177776	163000		MOV	#-2, @WCR	:SET UP WCR
2322	017520	013777	002616	162774		MOV	DIOMEM, @BAR	:SET UP BAR
2323	017526	017737	162776	002534		MOV	@DRINV, SDRINV	:SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2324	017534	017737	162772	002536		MOV	@DRVS, SDRVS	:SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2325	017542	012777	017652	162760		MOV	#2\$, @DRINV	:INTERRUPT VECTOR TO 3\$
2326	017550	013777	002542	162754		MOV	LEVEL, @DRVS	:INTERRUPT STATUS AT PRIORITY LEVEL OF DEVICE
2327	017556	005037	177776			CLR	PSW	:LET THE DR11 INTERRUPT
2328	017562	012777	010000	162734		MOV	#MA, @CSR	:MAINT MODE
2329	017570	052777	000062	162726		BIS	#F1+X6+X7, @CSR	:SET FNCT1, XBA16, AND XBA17
2330	017576	052777	000501	162720		BIS	#IE+CY+GO, @CSR	:SET IE, CYCLE, AND GO
2331	017604	012737	001000	002662		MOV	#1000, TIME	:SET DELAY COUNTER
2332	017612	005337	002662		1\$:	DEC	TIME	:DECREMENT UNTIL ZERO
2333	017616	001375				BNE	1\$:BRANCH BACK IF NOT
2334	017620	013777	002534	162702		MOV	SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2335	017626	013777	002536	162676		MOV	SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2336	017634	017737	162664	002562		MOV	@CSR, RCSR	:MOVE RECEIVED DATA TO RCSR
2337	017642	104035				ERROR	+3\$:DR11 FAILED TO INTERRUPT
2338	017644	005077	162654			CLR	@CSR	:CLEAR THE CSR TO DO AN .NIT
2339	017650	000431				BR	TST26	:BRANCH TO THE NEXT TEST
2340	017652	062706	000004		2\$:	ADD	#4, SP	:RESTORE THE STACK
2341	017656	013777	002534	162644		MOV	SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2342	017664	013777	002536	162640		MOV	SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2343	017672	017737	162626	002562		MOV	@CSR, RCSR	:MOVE CSR DATA TO RCSR
2344	017700	013701	002562			MOV	RCSR, R1	:MOVE DATA TO R1 FOR CHECKING
2345	017704	042701	037577			BIC	#37577, R1	:CLEAR ALL BUT ERROR, NEX AND READY BITS
2346	017710	022701	140200			CMP	#ER+NX+RY, R1	:SEE IF ALL THESE BITS ARE SET
2347	017714	001407				BEQ	TST26	:BRANCH TO THE NEXT TEST IF THEY ARE ALL SET
2348	017716	013737	002562	002574		MOV	RCSR, ECSR	:MOVE EXPECTED DATA TO ECSR
2349	017724	052737	140200	002574		BIS	#ER+NX+RY, ECSR	:SET THE BIT THAT SHOULD HAVE BEEN SET
2350	017732	104040				ERROR	+40	:CSR IS WRONG

2357

```
.SBTTL TEST #26 - CROSSING 32K DOESN'T CAUSE BAOF OR FORCE ERROR
*****
*TEST 26 CROSSING 32K DOESN'T CAUSE BAOF OR FORCE ERROR
*
* THIS TEST INSURES THAT CROSSING THE 32K BOUNDARY DOES NOT CAUSE A BAOF
* OR FORCE ERROR.
*****
```

```
017734
017734 000004
017736 012737 017744 001310
2358 017744 004737 004036
2359 017750 012777 177760 162542
2360 017756 012777 177776 162536
2361 017764 017737 162540 002534
2362 017772 017737 162534 002536
2363 020000 012777 020076 162522
2364 020006 013777 002542 162516
2365 020014 012737 001000 002662
2366 020022 005037 177776
2367 020026 012777 010000 162470
2368 020034 052777 000563 162462
2369 020042 005337 002662
2370 020046 001375
2371 020050 013777 002534 162452
2372 020056 013777 002536 162446
2373 020064 017737 162434 002562
2374 020072 104035
2375 020074 000433
2376 020076 062706 000004
2377 020102 013777 002534 162420
2378 020110 013777 002536 162414
2379 020116 017737 162402 002562
2380 020124 013701 002562
2381 020130 042701 037577
2382 020134 022701 140200
2383 020140 001411
2384 020142 013737 002562 002574
2385 020150 052737 140200 002574
2386 020156 104040
2387 020160 005077 162340
```

```
TST26:
SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
MOV #999$, $LPERR ;SET LOOP ON ERROR TO 999$
999$: JSR PC, CLNUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
MOV #-20, @WCR ;SET UP WCR
MOV #-2, @BAR ;SET UP BAR FOR PROC STATUS ADDRESS
MOV @DRINV, SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV #2$, @DRINV ;INTERRUPT VECTOR TO 3$
MOV LEVEL, @DRVS ;INTERRUPT STATUS AT PRIORITY LEVEL OF DEVICE
MOV #1000, TIME ;SET WAIT LOOP COUNTER
CLR PSW ;LET THE DR11 INTERRUPT
MOV #MA, @CSR ;MAINT MODE
BIS #56$, @CSR ;CYCLE, IE, FNCT1, XBA17, XBA16, AND GO TO CSR
1$: DEC TIME ;DECREMENT UNTIL WE GET TO ZERO
BNE 1$ ;BRANCH BACK IF NOT ZERO
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
MOV @CSR, RCSR ;MOVE CSR CONTENTS TO RCSR
ERROR +35 ;DR11 FAILED TO INTERRUPT
BR TST27 ;BRANCH TO NEXT TEST
2$: ADD #4, SP ;CLEAN UP STACK AFTER INTERRUPT
MOV SDRINV, @DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
MOV @CSR, RCSR ;MOVE CSR CONTENTS TO RCSR
MOV RCSR, R1 ;MOVE CONTENTS TO R1 FOR TESTING
BIC #37577, R1 ;CLEAR ALL BUT THE ERROR AND READY BITS
CMP #ER+RY+NX, R1 ;SEE IF ERROR, READY AND NEX ARE SET
BEQ TST27 ;BRANCH TO NEXT TEST IF THEY ARE
MOV RCSR, ECSR ;MOVE EXPECTED DATA TO ECSR
BIS #ER+RY+NX, ECSR ;SET THE BITS THAT SHOULD HAVE BEEN SET
ERROR +40 ;CSR IS WRONG
CLR @CSR ;CLEAR THE CSR TO DO AN INIT
```

2394

```
.SBTTL TEST #27 - CHECK ACTUAL POSITION OF 2-N BURST SWITCH
*****
*TEST 27 CHECK ACTUAL POSITION OF 2-N BURST SWITCH
*
* THIS TEST INSURES THAT THE 2-N BURST SWITCH IS IN THE POSITION THAT
* THE DEVICE DESCRIPTOR WORD SAYS IT SHOULD BE.
*
*****
```

```
TST27:
020164 000004
020164 012737 020204 001310
2395 020174 032737 000001 002612
2396 020202 001456
2397 020204 004737 004036
2398 020210 012777 100000 162306
2399 020216 017737 162302 002564
2400 020224 005077 162274
2401 020230 013701 002564
2402 020234 000301
2403 020236 006301
2404 020240 042701 177775
2405 020244 013702 002720
2406 020250 042702 177775
2407 020254 001402
2408 020256 005002
2409 020260 000402
2410 020262 012702 000002 1$:
2411 020266 020102 2$:
2412 020270 001017
2413 020272 013737 002564 002576
2414 020300 032737 000400 002576
2415 020306 001404
2416 020310 042737 000400 002576
2417 020316 000403
2418 020320 052737 000400 002576 3$:
2419 020326 104054 4$:
2420 020330 032777 040400 161002 5$:
2421 020336 001322
SCOPE
MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
BIT #BIT0, BORW ;SET LOOP ON ERROR TO 999$
BEQ INOOUT ;TESTING A 'B' OR A 'W'?
;BRANCH TO INOOUT IF DR11-B
999$: JSR PC, CLENUP ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
MOV #EIR, @CSR ;GO TO EIR MODE
MOV @CSR, REIR ;MOVE EIR DATA TO REIR
CLR @CSR ;GO BACK TO CSR
MOV REIR, R1 ;MOVE DATA TO R1 ALSO
SWAB R1 ;GET BIT 8 INTO BIT 0 BY SWAPPING BYTES
ASL R1 ;MOVE BIT 0 INTO BIT 1
BIC #CBIT1, R1 ;CLEAR ALL BUT BIT 1
MOV DDW, R2 ;PUT DEVICE DESCRIPTOR WORD IN R2
BIC #CBIT1, R2 ;CLEAR ALL BUT BIT 1
BEQ 1$ ;BRANCH IF IT IS CLEAR
CLR R2 ;CLEAR THE BIT
BR 2$ ;GO TEST THE BIT
1$: MOV #BIT1, R2 ;SET THE BIT
2$: CMP R1, R2 ;SEE IF RECEIVED MATCHES EXPECTED
BNE 5$ ;BRANCH TO CHECK FOR LOOP ON TEST
MOV REIR, EEIR ;MOVE EXPECTED DATA TO EEIR
BIT #BIT8, EEIR ;TEST STATE OF BIT 8
BEQ 3$ ;BRANCH IF IT IS CLEAR
BIC #BIT8, EEIR ;REVERSE STATE - EXPECTED CLEAR
BR 4$ ;GO CALL ERROR
3$: BIS #BIT8, EEIR ;REVERSE STATE - EXPECTED SET
4$: ERROR +54 ;2-N CYCLE BURST SWITCH IN WRONG POSITION
5$: BIT #BIT14+BIT8, @SWR ;SEE IF WE SHOULD LOOP ON THIS TEST
BNE 999$ ;BRANCH BACK IF SO
```

```
2422                                    .SBTTL    CODE TO CHECK CABLE STATUS FOR EXECUTION OF CABLE TESTS
2423                                               CABLE MODE TESTING (WRAP-AROUND CABLE IN USER SLOTS)
2424                                    ;
2425                                    ;        TESTS 30 THRU 37 ARE PERFORMED IF BIT 2 OF DEVICE DESCRIPTOR WORD IS
2426                                    ;        SET, INDICATING CABLE IS IN.
2427
2428 020340    032737    000004    002720    INOUT: BIT        #BIT2,DDW        ;SEE IF CABLE IS IN
2429 020346    001002                                    BNE        TST30        ;BRANCH TO NEXT TEST IF CABLE IS IN
2430 020350    000137    023074                                    JMP        ENDEV        ;JUMP TO ENDEV - TESTS ARE NOT TO BE DONE
```

2438

```
.SBTTL TEST #30 - CHECK CSR BIT PATTERNS WITH MAINT BIT CLEAR
*****
*TEST 30 CHECK CSR BIT PATTERNS WITH MAINT BIT CLEAR
*
* THIS TEST SETS ALL POSSIBLE COMBINATIONS OF SET BITS IN THE CSR WITH
* THE MAINTENANCE BIT CLEAR, AND COMPARES THE RECEIVED CSR CONTENTS WITH
* THAT OF THE EXPECTED PATTERNS IN 'MAICLR'.
*****
```

```
TST30:
020354 000004
020354 012737 020412 001310
2439 020364 004737 004036
2440 020370 005037 002716
2441 020374 012700 000002
2442 020400 012701 006266
2443 020404 005002
2444 020406 012703 000200
2445 020412 052777 010000 162104
2446 020420 005077 162100
2447 020424 017737 162074 002562
2448 020432 022737 000200 002562
2449 020440 001404
2450 020442 012737 000200 002574
2451 020450 104032
2452 020452 012777 177777 162040
2453 020460 012777 052414 162034
2454 020466 010277 162032
2455 020472 017737 162026 002562
2456 020500 011137 002574
2457 020504 023737 002574 002562
2458 020512 001427
2459 020514 012737 000401 020524
2460 020522 040227
2461 020524 000401
2462 020526 001016
2463 020530 005737 002714
2464 020534 001404
2465 020536 032737 000060 002574
2466 020544 001407
2467 020546 052737 140000 002574
2468 020554 023737 002574 002562
2469 020562 001403
2470 020564 010237 002540
2471 020570 104202
2472 020572 062701 000002
2473 020576 005202
2474 020600 005303
2475 020602 001303
2476 020604 062702 000200
2477 020610 005300
2478 020612 001275

SCOPE
MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
JSR PC,CLENUM ;SET LOOP ON ERROR TO 999$
CLR ERRCNT ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
MOV #2,R0 ;CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +202
MOV #MAICLR,R1 ;DO 2 SETS OF 200 PATTERNS
CLR R2 ;MOVE ADDRESS OF EXPECTED PATTERNS TO R1
MOV #200,R3 ;START WITH PATTERN ZERO
BIS #MA,@CSR ;MOVE 200 TO THE LOOP COUNTER
CLR @CSR ;SET MAINTENANCE AND
MOV @CSR,RCSR ;CLEAR TO DO AN INIT
CMP #RY,RCSR ;MOVE RECEIVED DATA TO RCSR
BEQ 2$ ;MAKE SURE READY BIT IS THE ONLY BIT SET
MOV #RY,ECSR ;BRANCH IF SO
ERROR +32 ;MOVE EXPECTED DATA TO ECSR
MOV #-1,@WCR ;READY IS NOT THE ONLY BIT SET
MOV #NOCARE,@BAR ;MOVE 1 WORD COUNT TO WCR IN CASE OF IE ENABLED
MOV R2,@CSR ;MOVE A NOT-CARE ADDRESS TO BAR FOR SAME REASON
MOV @CSR,RCSR ;SET THE PARTICULAR FUNCTION BITS IN CSR
MOV (R1),ECSR ;MOVE RECEIVED DATA TO RCSR
CMP ECSR,RCSR ;MOVE EXPECTED DATA TO ECSR
BEQ 6$ ;COMPARE EXPECTED WITH RECEIVED
MOV #CY+GO,3$ ;BRANCH IF OK
BIC R2,(PC)+ ;REESTABLISH BIT PATTERN
WORD CY+GO ;SEE IF BOTH CYCLE AND GO WERE SET
BNE 5$ ;LOCATION TO HOLD BOTH CYCLE AND GO BITS
TST MEMGMT ;BRANCH TO ERROR ONLY IF EITHER OR BOTH BITS WERE CLEAR
BEQ 4$ ;SEE IF MEMORY MANAGEMENT IS OUT THERE
BIT #X6+X7,ECSR ;BRANCH IF NOT
BEQ 5$ ;SEE IF EITHER XBA16 OR XBA17 ARE SET
BIS #ER+NX,ECSR ;BRANCH TO ERROR IF BOTH ARE CLEAR
CMP ECSR,RCSR ;SET THE ERROR AND NEX BITS - EXPECT THEM TO SET
BEQ 6$ ;NOW SEE IF DATA MATCHES
MOV R2,BUT ;BRANCH AROUND ERROR IF IT DOES
ERROR +202 ;MOVE THE BITS SET INTO CSR TO THE BUT LOCATION
ADD #2,R1 ;CSR PATTERN NOT CORRECT
INC R2 ;INCREMENT R1 TO NEXT EXPECTED PATTERN
DEC R3 ;INCREMENT THE PATTERN
BNE 999$ ;DECREMENT THE LOOP COUNTER
ADD #200,R2 ;BRANCH BACK IF NOT DONE
DEC R0 ;ADD 200 TO PATTERN LOCATION
BNE 1$ ;DECREMENT THE LOOP COUNTER AND
;BRANCH BACK IF 2ND OCTAL GROUP NOT DONE
```

2484

```
.SBTTL TEST #31 - CHECK BAR WITH CSR CLEAR
:*****
:*TEST 31 CHECK BAR WITH CSR CLEAR
:*
:* THIS TEST CHECKS THAT BAR BIT 0 IS CLEAR WITH CSR CLEAR (CSR=0).
:*
:*****
```

```
020614
020614 000004
2485 020624 004737 020624 001310
2486 020630 012777 004036 161664
2487 020636 012777 001360 161664
2488 020644 017737 000001 161660
2489 020652 001403 161654 002562
2490 020654 005037 002574
2491 020660 104040
2492 020662 017737 161634 002570
2493 020670 032737 000001 002570
2494 020676 001407
2495 020700 013737 002570 002602
2496 020706 042737 000001 002602
2497 020714 104044
```

```
TST31:
SCOPE
MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
JSR PC, CLNUP ;SET LOOP ON ERROR TO 999$
MOV #STMPO, @BAR ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
MOV #GO, @CSR ;PUT AN ADDRESS IN THE BAR
MOV @CSR, RCSR ;SET JUST THE GO BIT TO CLEAR THE READY BIT
BEQ 1$ ;MOVE RECEIVED DATA TO RCSR
CLP ECSR ;BRANCH AROUND ERROR IF EQUAL TO ZERO
ERROR +40 ;MOVE EXPECTED DATA TO ECSR
MOV @BAR, RBAR ;CSR IS WRONG
BIT #BIT0, RBAR ;MOVE RECEIVED DATA TO RBAR
BEQ TST32 ;SEE IF THIS BIT IS CLEAR
MOV RBAR, EBAR ;BRANCH TO NEXT TEST IF IT WAS
BIC #BIT0, EBAR ;MOVE EXPECTED DATA TO EBAR
ERROR +44 ;CLEAR THE BIT THAT SHOULD HAVE BEEN CLEAR
;BAR IS WRONG
```

2504

.SBTTL TEST #32 - TEST 7 SINGLE DATI NON BURST MODE TRANSFERS

*TEST 32 TEST 7 SINGLE DATI NON BURST MODE TRANSFERS

*

THIS TEST DOES 7 BIT PATTERNS OF SINGLE DATI NON BURST MODE TRANSFERS,
 AND THAT THEY ARE DONE PROPERLY.

*

TST32:

020716	000004				SCOPE	:PROCESS LOOPING AND TEST NUMBER INCREMENT
020716	012737	020742	001310		MOV #999\$, \$LPERR	:SET LOOP ON ERROR TO 999\$
2505	020720	012702	000007		1\$: MOV #7, R2	:SET UP LOOP COUNTER - DO 7 BIT PATTERNS
2506	020726	012702	000007		CLR ERRCNT	:CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +201
2507	020732	005037	002716		MOV #PATRNS, R3	:MOVE ADDRESS OF PATTERNS TO R3
2508	020736	012703	006250		999\$: MOV @DRINV, SDRINV	:SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2509	020742	017737	161562	002534	MOV @DRVS, SDRVS	:SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2510	020750	017737	161556	002536	MOV #3\$, @DRINV	:INTERRUPT VECTOR TO 4\$
2511	020756	012777	021120	161544	MOV LEVEL, @DRVS	:INTERRUPT STATUS AT PRIORITY LEVEL OF DEVICE
2512	020764	013777	002542	161540	CLR PSW	:LET THE DR11 INTERRUPT
2513	020772	005037	177776		MOV #MA, @CSR	:DO AN INIT BY SETTING AND
2514	020776	012777	010000	161520	CLR @CSR	:CLEARING THE CSR MAINTENANCE BIT
2515	021004	005077	161514		MOV #-1, @WCR	:SET UP FOR 1 TRANSFER
2516	021010	012777	177777	161502	MOV #NPR1, @BAR	:TRANSFER FROM BUS ADDRESS IN NPR1
2517	021016	012777	002614	161476	CLR @BDR	:GET READY TO RECEIVE DATA
2518	021024	005077	161476		MOV (R3), NPR1	:SET UP TRANSFER DATA
2519	021030	011337	002614		MOV #F3+IE, @CSR	:SET THE NON BURST (FNCT3) AND IE
2520	021034	012777	000110	161462	BIS #CY+GO, @CSR	:SET THE CYCLE AND GO BITS
2521	021042	052777	000401	161454	CLR TIME	:CLEAR THE TIME LOCATION FOR WAIT LOOP
2522	021050	005037	002662		2\$: INC TIME	:INCREMENT UNTIL WE GET TO ZERO AGAIN
2523	021054	005237	002662		BNE 2\$:BRANCH BACK IF WE AREN'T THERE YET
2524	021060	001375			MOV SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2525	021062	013777	002534	161440	MOV SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2526	021066	013777	002536	161434	MOV @CSR, RCSR	:MOVE RECEIVED DATA TO RCSR
2527	021070	013777	002536	161434	MOV (R3), ENPR1	:MOVE PATTERN TO ENPR1
2528	021076	017737	161422	002562	ERROR +35	:DR11 FAILED TO INTERRUPT
2529	021104	011337	002606		CLR @CSR	:CLEAR THE CSR TO DO AN INIT
2530	021110	104035			BR 5\$:BRANCH TO SEE IF THERE ARE ANY MORE PATTERNS TO CHECK
2531	021112	005077	161406		3\$: ADD #4, SP	:CLEAN STACK AFTER INTERRUPT
2532	021116	000450			MOV SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2533	021120	062706	000004		MOV SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2534	021124	013777	002534	161376	JSR PC, ERRCHK	:CLEAR IE, CHECK FOR ERROR
2535	021132	013777	002536	161372	ERROR +21	:ERROR BIT SHOULD HAVE BEEN CLEAR
2536	021140	004737	004254		MOV @BAR, RBAR	:MOVE RECEIVED DATA TO RBAR
2537	021144	104021			MOV #NPR1+3, EBAR	:MOVE EXPECTED DATA TO EBAR
2538	021146	017737	161350	002570	MOV @BDR, RBDR	:MOVE RECEIVED DATA TO RBDR
2539	021154	012737	002617	002602	MOV (R3), EBDR	:MOVE EXPECTED DATA TO EBDR
2540	021162	017737	161340	002566	MOV @WCR, RWCR	:MOVE RECEIVED DATA TO RWCR
2541	021170	011337	002600		CLR EWCR	:MOVE EXPECTED DATA TO EWCR
2542	021174	017737	161320	002572	CMP RBAR, EBAR	:COMPARE RECEIVED WITH EXPECTED
2543	021202	005037	002604		BNE 4\$:BRANCH IF WRONG
2544	021206	023737	002570	002602	CMP RBDR, EBDR	:COMPARE RECEIVED WITH EXPECTED
2545	021214	001010			BNE 4\$:BRANCH IF WRONG
2546	021216	023737	002566	002600	CMP RWCR, EWCR	:COMPARE RECEIVED WITH EXPECTED
2547	021224	001004			BEQ 5\$:BRANCH IF OK
2548	021226	023737	002572	002604	4\$: ERROR +211	:CSR AND-OR WCR AND-OR BAR ARE INCORRECT
2549	021234	001401			5\$: ADD #2, R3	:INCREMENT TO NEXT PATTERN
2550	021236	104211			DEC R2	:DECREMENT THE LOOP COUNTER
2550	021240	062703	000002			
2550	021244	005302				

2551 021246 001235

BNE 9998

;BRANCH BACK IF NOT ZERO YET

2557

.SBTTL TEST #33 - TEST STRING OF 200 DATIS BURST MODE XFRS

 :*TEST 33 TEST STRING OF 200 DATIS BURST MODE XFRS
 :*
 :* THIS TEST DOES 200 DATI TRANSFERS IN BURST MODE.
 :*

021250	021250	000004			TST33:	SCOPE	:PROCESS LOOPING AND TEST NUMBER INCREMENT
	021252	012737	021260	001310		MOV #999\$, \$LPERR	:SET LOOP ON ERROR TO 999\$
2558	021260	004737	004036		999\$:	JSR PC, CLNUP	:SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
2559	021264	012737	000200	002624		MOV #200, BUFLN	:LENGTH OF BUFFER=200
2560	021272	004737	003472			JSR PC, LODBUF	:LOAD THE BUFFER WITH INCREMENTING PATTERN
2561	021276	012737	177600	002632		MOV #-200, WCLEN	:PREPARE NUMBER FOR WCR
2562	021304	013777	002632	161206		MOV WCLEN, @WCR	:SET UP WCR
2563	021312	013777	002620	161202		MOV INBUF, @BAR	:SET UP BAR
2564	021320	012777	177777	161200		MOV #-1, @BDR	:MAINT AIDE
2565	021326	017737	161176	002534		MOV @DRINV, SDRINV	:SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2566	021334	017737	161172	002536		MOV @DRVS, SDRVS	:SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2567	021342	012777	021452	161160		MOV #2\$, @DRINV	:INT VECTOR
2568	021350	013777	002542	161154		MOV LEVEL, @DRVS	:INTERRUPT STATUS TO LEVEL OF DEVICE
2569	021356	005037	177776			CLR PSW	:LET THE DR11 INTERRUPT
2570	021362	012777	000100	161134		MOV #IE, @CSR	:SET INTERRUPT ENABLE
2571	021370	052777	000401	161126		BIS #CY+GO, @CSR	:CYCLE, GO
2572	021376	012737	001000	002662		MOV #1000, TIME	:WAIT FOR INTERRUPT
2573	021404	005337	002662		1\$:	DEC TIME	:DECREMENT UNTIL WE REACH ZERO
2574	021410	001375				BNE 1\$:BRANCH BACK IF NOT ZERO
2575	021412	013777	002534	161110		MOV SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2576	021420	013777	002536	161104		MOV SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2577	021426	017737	161072	002562		MOV @CSR, RCSR	:MOVE RECEIVED DATA TO RCSR
2578	021434	104035				ERROR +35	:DR11 FAILED TO INTERRUPT
2579	021436	012777	010000	161060		MOV #MA, @CSR	:SET THE MAINTENANCE BIT AND
2580	021444	005077	161054			CLR @CSR	:CLEAR THE CSR TO DO AN INIT
2581	021450	000426				BR TST34	:BRANCH TO NEXT TEST
2582	021452	062706	000004		2\$:	ADD #4, SP	:CLEAN UP STACK AFTER INTERRUPT
2583	021456	013777	002534	161044		MOV SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2584	021464	013777	002536	161040		MOV SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2585	021472	004737	003546			JSR PC, INTA	:GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR
2586	021476	104051				ERROR +51	:CSR AND-OR WCR AND-OR BAR ARE INCORECT
2587	021500	017737	161022	002566		MOV @BDR, RBDR	:MOVE RECEIVED DATA TO RBDR
25 3	021506	022737	000177	002566		CMP #177, RBDR	:CHECK THAT WORD #200 OF INBUF IS IN BDR
2589	021514	001404				BEG TST34	:BRANCH TO NEXT TEST IF IT IS
259C	021516	012737	000177	002600		MOV #177, EBDR	:MOVE EXPECTED DATA TO EBDR
2591	021524	104045				ERROR +45	:BAD DATA IN BDR

2598

.SBTTL TEST #34 - TEST 7 SINGLE DATO NON BURST MODE TRANSFERS

*TEST 34 TEST 7 SINGLE DATO NON BURST MODE TRANSFERS

* THIS TEST DOES 7 PATTERNS OF SINGLE DATO NON BURST MODE TRANSFERS, AND
 * THAT THEY ARE DONE PROPERLY.

TST34:

021526	000004				SCOPE	:PROCESS LOOPING AND TEST NUMBER INCREMENT
021526	012737	021552	001310		MOV #999\$, \$LPERR	:SET LOOP ON ERROR TO 999\$
2599	021536	012702	000007	1\$:	MOV #7, R2	:DO 7 BIT PATTERNS
2600	021542	005037	002716		CLR ERRCNT	:CLEAR THE ERRCNT LOCATION FOR USE OF ERROR +201
2601	021546	012703	006250		MOV #PATRNS, R3	:MOVE ADDRESS OF PATTERNS TO R3
2602	021552	017737	160752	002534	MOV @DRINV, SDRINV	:SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
2603	021560	017737	160746	002536	MOV @DRVS, SDRVS	:SAVE LOCATION TO BE USED AS THE INTERRUPT PS
2604	021566	012777	021740	160734	MOV #3\$, @DRINV	:INTERRUPT VECTOR TO 3\$
2605	021574	013777	002542	160730	MOV LEVEL, @DRVS	:INTERRUPT STATUS TO LEVEL OF DEVICE
2606	021602	005037	177776		CLR PSW	:LET DR11 INTERRUPT
2607	021606	012777	010000	160710	MOV #MA, @CSR	:DO AN INIT
2608	021614	005077	160704		CLR @CSR	:FORCE ACCESS TO CSR
2609	021620	012777	177777	160672	MOV #-1, @WCR	:SET UP FOR 1 TRANSFER
2610	021626	012777	002614	160666	MOV #NPR1, @BAR	:TRANSFER TO BUS ADDRESS IN NPR1
2611	021634	005037	002614		CLR NPR1	:GET READY TO RECEIVE DATA
2612	021640	011377	160662		MOV (R3), @BDR	:SET UP TO TRANSFER DATA
2613	021644	012777	000112	160652	MOV #F1+F3+IE, @CSR	:DATO (FNCT1), FNCT3, IE
2614	021652	052777	000401	160644	BIS #CY+GO, @CSR	:CYCLE, GO
2615	021660	012737	001000	002662	MOV #1000, TIME	:CLEAR THE TIME LOCATION FOR WAIT LOOP
2616	021666	005337	002662	2\$:	DEC TIME	:DECREMENT UNTIL WE GET BACK TO ZERO
2617	021672	001375			BNE 2\$:BRANCH BACK IF NOT ZERO
2618	021674	013777	002534	160626	MOV SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2619	021702	013777	002536	160622	MOV SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2620	021710	017737	160610	002562	MOV @CSR, RCSR	:MOVE RECEIVED DATA TO RCSR
2621	021716	011337	001360		MOV (R3), \$TMP0	:MOVE PATTERN TO \$TMP0
2622	021722	104035			ERROR +35	:DR11 FAILED TO INTERRUPT
2623	021724	012777	010000	160572	MOV #MA, @CSR	:SET THE MAINTENANCE BIT AND
2624	021732	005077	160566		CLR @CSR	:CLEAR THE CSR TO DO AN INIT
2625	021736	000445			BR 6\$:BRANCH TO DO NEXT PATTERN
2626	021740	062706	000004	3\$:	ADD #4, SP	:CLEAN UP STACK FROM INTERRUPT
2627	021744	013777	002534	160556	MOV SDRINV, @DRINV	:RESTORE LOCATION USED AS THE INTERRUPT VECTOR
2628	021752	013777	002536	160552	MOV SDRVS, @DRVS	:RESTORE LOCATION USED AS THE INTERRUPT PS
2629	021760	004737	004254		JSR PC, ERRCHK	:CLEAR IE, CHECK FOR ERROR
2630	021764	104021			ERROR +21	:ERROR BIT SHOULD HAVE BEEN CLEAR
2631	021766	017737	160526	002572	MOV @WCR, RWCR	:MOVE RECEIVED DATA TO RWCR
2632	021774	001403			BEQ 4\$:BRANCH IF IT IS EQUAL TO ZERO
2633	021776	011337	001362		MOV (R3), \$TMP1	:MOVE PATTERN TO \$TMP0
2634	022002	104206			ERROR +206	:WCR NOT EQUAL TO ZERO
2635	022004	017737	160512	002570	4\$:	MOV @BAR, RBAR
2636	022012	022737	002617	002570	CMP #NPR1+3, RBAR	:COMPARE CORRECT BAR WITH BAR CABLE MODE TESTING LEAVES
2637						:BIT 0 OF BAR SET. THEREFORE MUST CHECK FOR ODD ADDRESS
2638	022020	001406			BEQ 5\$:BRANCH IF IT IS OK
2639	022022	011737	002617	002602	MOV #NPR1+3, EBAR	:MOVE EXPECTED DATA TO EBAR
2640	022030	011337	001362		MOV (R3), \$TMP1	:MOVE PATTERN TO \$TMP0
2641	022034	104207			ERROR +207	:BAR IS WRONG
2642	022036	021337	002614	5\$:	CMP (R3), NPR1	:CHECK FOR CORRECT DATA
2643	022042	001403			BEQ 6\$:BRANCH IF CORRECT DATA WAS TRANSFERRED
2644	022044	011337	002606		MOV (R3), ENPR1	:MOVE EXPECTED DATA TO ENPR1

2645 022050 104210
2646 022052 062703 000002
2647 022056 005302
2648 022060 001234

6\$:

ERROR +210
ADD #2,R3
DEC R2
BNE 999\$

;DATA NOT TRANSFERED CORRECTLY
;POINT TO NEXT BIT PATTERN
;COUNT 1 PATTERN DONE
;BRANCH BACK IF NOT DONE

2654

.SBTTL TEST #35 - TEST STRING OR 200 DATOS BURST MODE XFRS

:TEST 35 TEST STRING OR 200 DATOS BURST MODE XFRS
:
: THIS TEST CHECKS 200 DATO TRANSFERS IN BURST MODE.
:
:*****

```
022062  
022062 000004  
022064 012737 022072 001310  
2655 022072 005077 160426  
2656 022076 012737 000200 002624  
2657 022104 004737 003472  
2658 022110 013737 002624 002632  
2659 022116 005437 002632  
2660 022122 013777 002632 160370  
2661 022130 013777 002620 160364  
2662 022136 012777 052525 160362  
2663 022144 017737 160360 002534  
2664 022152 017737 160354 002536  
2665 022160 012777 022270 160342  
2666 022166 013777 002542 160336  
2667 022174 005037 177776  
2668 022200 012777 000102 160316  
2669 022206 052777 000401 160310  
2670 022214 012737 001000 002662  
2671 022222 005337 002662  
2672 022226 001375  
2673 022230 013777 002534 160272  
2674 022236 013777 002536 160266  
2675 022244 017737 160254 002562  
2676 022252 104035  
2677 022254 012777 010000 160242  
2678 022262 005077 160236  
2679 022266 000421  
2680 022270 062706 000004  
2681 022274 013777 002534 160226  
2682 022302 013777 002536 160222  
2683 022310 004737 003546  
2684 022314 104051  
2685 022316 004737 004106  
2686 022322 104046  
2687 022324 004737 004170  
2688 022330 104047
```

TST35:
SCOPE ;PROCESS LOOPING AND TEST NUMBER INCREMENT
MOV #999\$,SLPERR ;SET LOOP ON ERROR TO 999\$
999\$: CLR @CSR ;FORCE ACCESS TO CSR
MOV #200,BUFLEN ;LENGTH OF BUFFER=200
JSR PC,LODBUF ;LOAD THE BUFFER WITH INCREMENTING PATTERN
MOV BUFLLEN,WCLLEN ;PREPARE NUMBER FOR WCR
NEG WCLLEN ;2'S COMPLEMENT OF BUFLLEN
MOV WCLLEN,@WCR ;SET UP WCR
MOV INBUF,@BAR ;SET UP BAR
MOV #52525,@BDR ;SET UP BDR
MOV @DRINV,SDRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV @DRVS,SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV #2,@DRINV ;INTERRUPT VECTOR
MOV LEVEL,@DRVS ;INTERRUPT STATUS TO LEVEL OF DEVICE
CLR PSW ;LET THE DR11 INTERRUPT
MOV #IE+F1,@CSR ;IE, FNCT1
BIS #CY+GO,@CSR ;CYCLE, GO
MOV #1000,TIME ;MOVE WAIT LOOP VALUE TO TIME LOCATION
1\$: DEC TIME ;DECREMENT UNTIL WE REACH ZERO
BNE 1\$;BRANCH BACK IF NOT ZERO
MOV SDRINV,@DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS,@DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
MOV @CSR,RCSR ;MOVE RECEIVED DATA TO RCSR
ERROR +35 ;DR11 FAILED TO INTERRUPT
MOV #MA,@CSR ;SET THE MAINTENANCE BIT AND
CLR @CSR ;CLEAR THE CSR TO DO AN INIT
BR TST36 ;BRANCH TO NEXT TEST
2\$: ADD #4,SP ;CLEAN STACK AFTER INTERRUPT
MOV SDRINV,@DRINV ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV SDRVS,@DRVS ;RESTORE LOCATION USED AS THE INTERRUPT PS
JSR PC,INTA ;GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR
ERROR +51 ;CSR AND-OR WCR AND-OR BAR ARE INCORRECT
JSR PC,DATOCK ;CHECK INBUF
ERROR +46 ;BUFFER DATA NOT CORRECT
JSR PC,DATOC2 ;GO BACK TO SUBROUTINE AFTER ERROR RTS IN DATOCK
ERROR +47 ;TOO MANY WORDS WERE TRANSFERED

2694

```
.SBTTL TEST #36 - TEST STRING OF 200 DATIS NON-BURST MODE
*****
*TEST 36 TEST STRING OF 200 DATIS NON-BURST MODE
*
* THIS TEST DOES 200 DATI TRANSFERS IN NON BURST MODE.
*
*****
```

```
TST36:
022332 000004
022332 012737 022342 001310
2695 022342 004737 004036
2696 022346 005077 160152
2697 022352 012737 000200 002624
2698 022360 004737 003472
2699 022364 013737 002624 002632
2700 022372 005437 002632
2701 022376 013777 002632 160114
2702 022404 013777 002620 160110
2703 022412 012777 177777 160106
2704 022420 017737 160104 002534
2705 022426 017737 160100 002536
2706 022434 012777 022544 160066
2707 022442 013777 002542 160062
2708 022450 005037 177776
2709 022454 012777 000110 160042
2710 022462 052777 000401 160034
2711 022470 012737 001000 002662
2712 022476 005337 002662
2713 022502 001375
2714 022504 013777 002534 160016
2715 022512 013777 002536 160012
2716 022520 017737 160000 002562
2717 022526 104035
2718 022530 012777 010000 157766
2719 022536 005077 157762
2720 022542 000425
2721 022544 062706 000004
2722 022550 013777 002534 157752
2723 022556 013777 002536 157746
2724 022564 004737 003546
2725 022570 104051
2726 022572 017737 157730 002566
2727 022600 022737 000177 002566
2728 022606 001404
2729 022610 012737 000177 002600
2730 022616 104045

SCOPE
999$: MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
JSR PC, CL_NUP ;SET LOOP ON ERROR TO 999$
CLR @CSR ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
MOV #200, BUFLN ;FORCE ACCESS TO CSR
JSR PC, LODBUF ;LENGTH OF BUFFER=200
MOV BUFLN, WCLN ;LOAD THE BUFFER WITH INCREMENTING PATTERN
NEG WCLN ;PREPARE NUMBER FOR WCR
MOV WCLN, @WCR ;2'S COMPLEMENT OF BUFLN
MOV INBUF, @BAR ;SET-UP WCR
MOV #-1, @BDR ;SET-UP BAR
MOV @DRINV, SDRINV ;MAINT AIDE
MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV #2$, @DRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV LEVEL, @DRVS ;INT VECTOR
CLR PSW ;INTERRUPT STATUS TO LEVEL OF DEVICE
MOV #F3+IE, @CSR ;LET THE DR11 INTERRUPT
BIS #CY+GO, @CSR ;FNCT3, IE
MOV #1000, TIME ;CYCLE, GO
1$: DEC TIME ;SET WAIT LOOP COUNTER
BNE 1$ ;DECREMENT UNTIL WE REACH ZERO
MOV SDRINV, @DRINV ;BRANCH BACK IF NOT ZERO
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV @CSR, RCSR ;RESTORE LOCATION USED AS THE INTERRUPT PS
ERROR +35 ;MOVE RECEIVED DATA TO RCSR
MOV #MA, @CSR ;DR11 FAILED TO INTERRUPT
CLR @CSR ;SET THE MAINTENANCE BIT AND
BR TST37 ;CLEAR THE CSR TO DO AN MIT
2$: ADD #4, SP ;BRANCH TO NEXT TEST
MOV SDRINV, @DRINV ;CLEAN UP STACK AFTER INTERRUPT
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
JSR PC, INTA ;RESTORE LOCATION USED AS THE INTERRUPT PS
ERROR +51 ;GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR
MOV @BDR, RBDR ;CSR AND-OR WCR AND-OR BAR ARE INCORECT
CMP #177, RBDR ;MOVE RECEIVED DATA TO RBDR
BEQ TST37 ;CHECK THAT WORD #200 OF INBUF IS IN BDR
MOV #177, EBDR ;BRANCH TO NEXT TEST IF OK
ERROR +45 ;MOVE EXPECTED DATA TO EBDR
;BAD DATA IN BDR
```

2736

```
.SBTTL TEST #37 - TEST STRING OF 200 DATOS NON-BURST MODE
*****
:TEST 37 TEST STRING OF 200 DATOS NON-BURST MODE
:
: THIS TEST DOES 200 DATOS IN NON BURST MODE.
:
*****
```

```
TST37:
022620 000004
022620 012737 022630 001310
2737 022630 004737 004036
2738 022634 005077 157664
2739 022640 012737 000200 002624
2740 022646 004737 003472
2741 022652 013737 002624 002632
2742 022660 005437 002632
2743 022664 013777 002632 157626
2744 022672 013777 002620 157622
2745 022700 012777 052525 157620
2746 022706 017737 157616 002534
2747 022714 017737 157612 002536
2748 022722 012777 023032 157600
2749 022730 013777 002542 157574
2750 022736 005037 177776
2751 022742 012777 000112 157554
2752 022750 052777 000401 157546
2753 022756 012737 001000 002662
2754 022764 005337 002662
2755 022770 001375
2756 022772 013777 002534 157530
2757 023000 013777 002536 157524
2758 023006 017737 157512 002562
2759 023014 104035
2760 023016 012777 010000 157500
2761 023024 005077 157474
2762 023030 000421
2763 023032 062706 000004
2764 023036 013777 002534 157464
2765 023044 013777 002536 157460
2766 023052 004737 003546
2767 023056 104051
2768 023060 004737 004106
2769 023064 104046
2770 023066 004737 004170
2771 023072 104047

SCOPE
MOV #999$, $LPERR ;PROCESS LOOPING AND TEST NUMBER INCREMENT
JSR PC, CLENUM ;SET LOOP ON ERROR TO 999$
CLR @CSR ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
MOV #200, BUFLN ;FORCE ACCESS TO CSR
JSR PC, LODBUF ;LENGTH OF BUFFER=200
MOV BUFLN, WCLN ;LOAD THE BUFFER WITH INCREMENTING PATTERN
NEG WCLN ;PREPARE NUMBER FOR WCR
MOV WCLN, @WCR ;2'S COMPLEMENT OF BUFLN
MOV INBUF, @BAR ;SET UP WCR
MOV #52525, @BDR ;SET UP BAR
MOV @DRINV, SDRINV ;SET UP BDR
MOV @DRVS, SDRVS ;SAVE LOCATION TO BE USED AS THE INTERRUPT VECTOR
MOV #2$, @DRINV ;SAVE LOCATION TO BE USED AS THE INTERRUPT PS
MOV LEVEL, @DRVS ;INTERRUPT VECTOR
CLR PSW ;INTERRUPT STATUS TO LEVEL OF DEVICE
MOV #F1+F3+IE, @CSR ;LET THE DR11 INTERRUPT
BIS #CY+GO, @CSR ;FNCT1, FNCT3, IE
MOV #1000, TIME ;CYCLE, GO
DEC TIME ;SET WAIT LOOP COUNTER
BNE 1$ ;DECREMENT UNTIL WE GET TO ZERO
MOV SDRINV, @DRINV ;BRANCH BACK IF NOT ZERO
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
MOV @CSR, RCSR ;RESTORE LOCATION USED AS THE INTERRUPT PS
ERROR +35 ;MOVE RECEIVED DATA TO RCSR
MOV #MA, @CSR ;DR11 FAILED TO INTERRUPT
CLR @CSR ;SET THE MAINTENANCE BIT AND
BR TST40 ;CLEAR THE CSR TO DO AN INIT
ADD #4, SP ;BRANCH TO NEXT TEST
MOV SDRINV, @DRINV ;CLEAN UP STACK AFTER INTERRUPT
MOV SDRVS, @DRVS ;RESTORE LOCATION USED AS THE INTERRUPT VECTOR
JSR PC, INTA ;RESTORE LOCATION USED AS THE INTERRUPT PS
ERROR +51 ;GO CLEAR IE, CHECK ERROR, READY, WCR=0 AND BAR
JSR PC, DATOCK ;CSR AND-OR WCR AND-OR BAR ARE INCORECT
ERROR +46 ;CHECK INBUF
JSR PC, DATOC2 ;BUFFER DATA NOT CORRECT
ERROR +47 ;GO BACK TO SUBROUTINE AFTER ERROR RTS IN DATOCK
;TOO MANY WORDS WERE TRANSFERED
```

```

2772          .SBTTL  END OF DEVICE PASS ROUTINE
2773          :*****
ENDEV: SCOPE          ;FOR POSSIBLE LOOP ON TEST
          CLR          $TSTNM          ;CLEAR TEST NO. COUNT FOR SCOPE ROUTINE
          CMP          #1,QTYBRD       ;IS THERE MORE THAN 1 BOARD UNDER TEST?
          BEQ          5$              ;BRANCH IF NO
          TST          $ERTTL          ;SEE IF THERE WERE ANY ERRORS
          BNE          2$              ;BRANCH AROUND EOP TEST IF SO
          TSTB         EOPLOC          ;SEE IF EOP MESSAGES ARE TO PRINT
          BEQ          3$              ;BRANCH IF SO
          TSTB         EOPLOC+1        ;SEE IF EOP WAS REQUESTED BEFORE
          BNE          1$              ;BRANCH TO PRINT MESSAGE IF SO
          TSTB         CHARCT          ;SEE IF EOD REQUESTED
          BEQ          5$              ;BRANCH AROUND MESSAGE PRINT IF NOT
          1$: INCB         EOPLOC+1     ;INCREMENT UPPER BYTE OF EOPLOC TO CALL EOP MESSAGE
          BR           3$              ;BRANCH IF NOT - NO ERRORS TO SPACE FROM
          2$: TYPE        , $CRLF       ;TYPE A <CRLF>
          3$: TYPE        , BOARD      ;TYPE: 'BOARD #'
          MOV          $UNIT,-(SP)     ;;SAVE $UNIT FOR TYPEOUT
          TYPDS        ;GO TYPE--DECIMAL ASCII WITH SIGN
          TYPE        ,TSTCOM          ;TYPE: ' TESTING COMPLETE'
          TST          $ERTTL          ;SEE IF ANY ERRORS THIS DEVICE
          BEQ          4$              ;BRANCH AROUND TOTAL ERRORS MESSAGE IF NONE
          TYPE        ,ETDEV           ;TYPE: ' - TOTAL ERRORS THIS DEVICE = '
          MOV          $ERTTL,-(SP)    ;MOVE NUMBER OF ERRORS TO THE STACK
          TYPDS        ;GO TYPE THE NUMBER
          JSR         PC,ERCAPT        ;GO LOG THE UNIT #, PASS # & # OF ERRORS THIS DEVICE
          4$: TYPE        , $CRLF       ;TYPE A <CRLF>
          5$: INC          $DEVCT       ;INCREMENT DEVICE COUNTER
          CMP          QTYBRD,$DEVCT   ;ALL DEVICES TESTED?
          BEQ          $EOP            ;GO TO END OF PASS ROUTINE IF SO
          INC          $UNIT           ;INCREMENT THE UNIT NUMBER
          JMP         TSTDEV          ;GO TEST NEXT DEVICE
          2803 023242 000137 011020

```

2804

.SBTTL END OF PASS ROUTINE

;*INCREMENT THE PASS NUMBER (\$PASS)
;*TYPE 'END PASS #XXXXX' (WHERE XXXXX IS A DECIMAL NUMBER)
;*IF THERES A MONITOR GO TO IT
;*IF THERE ISN'T JUMP TO GOAGIN

\$EOP:

023246	000004		SCOPE		
023250	005037	001302	CLR	\$STSTM	::ZERO THE TEST NUMBER
023254	005237	001416	INC	\$PASS	::INCREMENT THE PASS NUMBER
023260	100004		BPL	10\$::BRANCH IF STILL POSITIVE
023262	005037	001416	CLR	\$PASS	::CLEAR THE PASS LOCATION AND
023266	005237	001420	INC	\$PASS+2	::INCREMENT \$PASS+2 TO SHOW 1 OVERFLOW
023272	005327		10\$: DEC	(PC)+	::LOOP?
023274	000001		\$EOPCT: .WORD	1	
023276	003076		BGT	\$DOAGN	::YES
023300	012737		MOV	(PC)+,@(PC)+	::RESTORE COUNTER
023302	000001		\$ENDCT: .WORD	1	
023304	023274		\$EOPCT		
023306	105737	002710	TSTB	EOPLOC	::SEE IF EOP MESSAGES ARE TO PRINT
023312	001420		BEQ	1\$::BRANCH IF THEY ARE
023314	005737	001312	TST	\$ERTTL	::SEE IF ANY ERRORS THIS PASS
023320	001020		BNE	2\$::BRANCH IF THERE ARE TO PRINT EOP
023322	105737	002711	TSTB	EOPLOC+1	::SEE IF ERROR OCCURED IN ANOTHER DEVICE
023326	001012		BNE	1\$::BRANCH IF ANY TO PRINT EOP
023330	105737	027423	TSTB	CHARCT	::SEE IF ANY CHARACTER WAS INPUTED
023334	001447		BEQ	\$GET42	::BRANCH IF NOT
023336	122737	000007 027423	CMPB	#7,CHARCT	::SEE IF OTHER THAT (^G) TYPED, REQUESTING EOP
023344	001443		BEQ	\$GET42	::BRANCH IF A (^G) - THIS NOT MEANT FOR EOP ROUTINE
023346	105037	027423	CLRB	CHARCT	::CLEAR THE LOCATION
023352	000405		BR	3\$::GET OVER \$ERTTL TEST AND <CRLF> PRINT
023354	005737	001312	1\$: TST	\$ERTTL	::SEE IF AN EXTRA <CRLF> NEEDS PRINTING
023360	001402		BEQ	3\$::BRANCH IF NOT
023362	104401	001405	2\$: TYPE	,\$CRLF	::TYPE A <CRLF> TO SPACE EOP FROM ERROR
023366	105037	002711	3\$: CLRB	EOPLOC+1	::CLEAR THE UPPER BYTE OF EOPLOC
023372	104401	023503	TYPE	,\$ENDMG	::TYPE 'END PASS #'
023376	013746	001420	MOV	\$PASS+2,-(SP)	::MOVE OVERFLOW TO STACK FOR PRINTING
023402	013746	001416	MOV	\$PASS,-(SP)	::MOVE \$PASS TO THE STACK FOR PRINTING
023406	104406		TYPDE		::TYPE THE NUMBER IN EXTENDED DECIMAL
023410	104401	023500	TYPE	,\$ENULL	::TYPE A NULL CHARACTER
023414	005737	001312	TST	\$ERTTL	::SEE IF ANY ERRORS THIS PASS
023420	001413		BEQ	4\$::BRANCH AROUND NUMBER OF ERRORS MESSAGE IF NONE
023422	022737	000001 002416	CMP	#1,QTYBRD	::SEE IF ONLY 1 BOARD IS BEING TESTED
023430	001007		BNE	4\$::BRANCH IF NOT - 'TOTAL ERRORS' IS MEANINGLESS
023432	104401	027424	TYPE	,\$TESLR	::TYPE: ' TOTAL ERRORS SINCE LAST REPORT '
023436	013746	001312	MOV	\$ERTTL,-(SP)	::PUT \$ERTTL ON STACK FOR PRINTING
023442	104405		TYPDS		::TYPE THE NUMBER OF ERRORS IN DECIMAL
023444	004737	003126	JSR	PC,ERCAPT	::GO CAPTURE THE DEVICE, PASS & # OF ERRORS
023450	104401	001405	4\$: TYPE	,\$CRLF	::TYPE A <CRLF>
023454	013700	000042	\$GET42: MOV	@#42,RO	::GET MONITOR ADDRESS
023460	001405		BEQ	\$DOAGN	::BRANCH IF NO MONITOR
023462	000005		RESET		::CLEAR THE WORLD
023464	004710		\$ENDAD: JSR	PC,(RO)	::GO TO MONITOR
023466	000240		NOP		::SAVE ROOM
023470	000240		NOP		::FOR
023472	000240		NOP		::ACT11
023474			\$DOAGN:		

023474	000137				JMP	@(PC)+	::RETURN
023476	023516				\$RTNAD:	GOAGIN	
023500	377	377	000		\$ENULL:	-1,-1,0	::NULL CHARACTER STRING
023503	105	116	104		\$ENDMG:	/END PASS #/	
2805	023516	005037	001422		GOAGIN:	\$DEVCT	:CLEAR DEVICE COUNT
2806	023522	022737	000001	002416	CLR	#1, QTYBRD	:IS THERE ONLY ONE DEVICE UNDER TEST?
2807	023530	001002			CMP	RSTRT	:BR, IF NOT
2808	023532	000137	011206		BNE	REINIT	:GO DO ANOTHER PASS
2809	023536	005037	001424		JMP	\$UNIT	:CLEAR UNIT NUMBER
2810	023542	000137	011006		RSTRT:	BEGIN1	:GO BEGIN TEST OF NEXT DEVICE
					JMP		

2811

```

.SBTTL TYPE ROUTINE
*****
*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
*NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
*NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
*NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTFR.
*
*CALL:
*1) USING A TRAP INSTRUCTION
*   TYPE ,MESADR ;:MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
*OR
*   TYPE
*   MESADR
*
023546 105737 001357 $TYPE: TSTB $TPFLG ;:IS THERE A TERMINAL?
023552 100002 BPL 1$ ;:BR IF YES
023554 000000 HALT ;:HALT HERE IF NO TERMINAL
023556 000430 BR 3$ ;:LEAVE
023560 010046 1$: MOV RO,-(SP) ;:SAVE RO
023562 017600 000002 MOV @2(SP),RO ;:GET ADDRESS OF ASCIZ STRING
023566 122737 000001 001432 CMPB #APTENV,$ENV ;:RUNNING IN APT MODE
023574 001011 BNE 62$ ;:NO,GO CHECK FOR APT CONSOLE
023576 132737 000100 001433 BITB #APTPOOL,$ENVM ;:SPOOL MESSAGE TO APT
023604 001405 BEQ 62$ ;:NO,GO CHECK FOR CONSOLE
023606 010037 023616 MOV RO,61$ ;:SETUP MESSAGE ADDRESS FOR APT
023612 004737 030250 JSR PC,$ATY3 ;:SPOOL MESSAGE TO APT
023616 000000 .WORD 0 ;:MESSAGE ADDRESS
023620 132737 000040 001433 62$: BITB #APTCSUP,$ENVM ;:APT CONSOLE SUPPRESSED
023626 001003 BNE 60$ ;:YES,SKIP TYPE OUT
023630 112046 2$: MOV (RO)+,-(SP) ;:PUSH CHARACTER TO BE TYPED ONTO STACK
023632 001005 BNE 4$ ;:BR IF IT ISN'T THE TERMINATOR
023634 005726 TST (SP)+ ;:IF TERMINATOR POP IT OFF THE STACK
023636 012600 60$: MOV (SP)+,RO ;:RESTORE RO
023640 062716 000002 3$: ADD #2,(SP) ;:ADJUST RETURN PC
023644 000002 RTI ;:RETURN
023646 122716 000011 4$: CMPB #HT,(SP) ;:BRANCH IF <HT>
023652 001430 BEQ 8$ ;:BRANCH IF NOT <CRLF>
023654 122716 000200 CMPB #CRLF,(SP) ;:BRANCH IF NOT <CRLF>
023660 001006 BNE 5$ ;:POP <CR><LF> EQUIV
023662 005726 TST (SP)+ ;:TYPE A CR AND LF
023664 104401 TYPE ;:TYPE A CR AND LF
023666 001405 $CRLF ;:TYPE A CR AND LF
023670 105037 024110 CL RB $CHARCNT ;:CLEAR CHARACTER COUNT
023674 000755 BR 2$ ;:GET NEXT CHARACTER
023676 004737 023760 5$: JSR PC,$TYPEC ;:GO TYPE THIS CHARACTER
023702 123726 001356 6$: CMPB $FILLC,(SP)+ ;:IS IT TIME FOR FILLER CHARS.?
023706 001350 BNE 2$ ;:IF NO GO GET NEXT CHAR.
023710 013746 001354 MOV $NULL,-(SP) ;:GET # OF FILLER CHARS. NEEDED
;:AND THE NULL CHAR.
023714 105366 000001 7$: DECB 1(SP) ;:DOES A NULL NEED TO BE TYPED?
023720 002770 BLT 6$ ;:BR IF NO--GO POP THE NULL OFF OF STACK
023722 004737 023760 JSR PC,$TYPEC ;:GO TYPE A NULL
023726 105337 024110 DECB $CHARCNT ;:DO NOT COUNT AS A COUNT
023732 000770 BR 7$ ;:LOOP
;HORIZONTAL TAB PROCESSOR
023734 112716 000040 8$: MOVB #' ,(SP) ;:REPLACE TAB WITH SPACE

```

023740	004737	023760		9\$:	JSR	PC,\$TYPEC	::TYPE A SPACE
023744	132737	000007	024110		BITB	#7,\$CHARCNT	::BRANCH IF NOT AT
023752	001372				BNE	9\$::TAB STOP
023754	005726				TST	(SP)+	::POP SPACE OFF STACK
023756	000724				BR	2\$::GET NEXT CHARACTER
023760	105777	155364		\$TYPEC:	TSTB	@\$TSPS	::WAIT UNTIL PRINTER IS READY
023764	100375				BPL	\$TYPEC	
023766	116677	000002	155356		MOVB	2(SP),@\$TPB	::LOAD CHAR TO BE TYPED INTO DATA REG.
023774	105777	155344			TSTB	@\$TKS	::SEE IF KEYBOARD IS TALKING.
024000	100027				BPL	2\$::BRANCH IF IT ISN'T.
024002	117737	155340	027423		MOVB	@\$TKB,CHARCT	::PUT CHARACTER IN CHARCT
024010	142737	000200	027423		BICB	#200,CHARCT	::BIT CLEAR PARITY BIT.
024016	122737	000023	027423		CMPB	#23,CHARCT	::SEE IF THIS IS A ^S.
024024	001015				BNE	2\$::BRANCH TO CONTINUE IF IT ISN'T.
024026	105777	155312		3\$:	TSTB	@\$TKS	::WAIT FOR ANOTHER INPUT.
024032	100375				BPL	3\$::BRANCH BACK IF NOT READY.
024034	117737	155306	027423		MOVB	@\$TKB,CHARCT	::PUT CHARACTER IN CHARCT
024042	142737	000200	027423		BICB	#200,CHARCT	::BIT CLEAR PARITY BIT.
024050	122737	000021	027423		CMPB	#21,CHARCT	::SEE IF THIS IS A ^Q.
024056	001363				BNE	3\$::BRANCH BACK FOR MORE WAIT IF NOT.
024060	122766	000015	000002	2\$:	CMPB	#CR,2(SP)	::IS CHARACTER A CARRIAGE RETURN?
024066	001003				BNE	1\$::BRANCH IF NO
024070	105037	024110			CLRB	\$CHARCNT	::YES--CLEAR CHARACTER COUNT
024074	000406				BR	\$TYPEX	::EXIT
024076	122766	000012	000002	1\$:	CMPB	#LF,2(SP)	::IS CHARACTER A LINE FEED?
024104	001402				BEQ	\$TYPEX	::BRANCH IF YES
024106	105227				INCB	(PC)+	::COUNT THE CHARACTER
024110	000000			\$CHARCNT:	.WORD	0	::CHARACTER COUNT STORAGE
024112	000207			\$TYPEX:	RTS	PC	

2812

```

.SBTTL BINARY TO OCTAL (ASCII) AND TYPE
*****
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
*OCTAL (ASCII) NUMBER AND TYPE IT.
*$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
*CALL:
*   MOV     NUM,-(SP)      ;;NUMBER TO BE TYPED
*   TYPOS   ;;CALL FOR TYPEOUT
*   .BYTE  N              ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
*   .BYTE  M              ;;M=1 OR 0
*                               ;;1=TYPE LEADING ZEROS
*                               ;;0=SUPPRESS LEADING ZEROS
*$TYPON----ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
*$TYPOS OR $TYPOC
*CALL:
*   MOV     NUM,-(SP)      ;;NUMBER TO BE TYPED
*   TYPON   ;;CALL FOR TYPEOUT
*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
*CALL:
*   MOV     NUM,-(SP)      ;;NUMBER TO BE TYPED
*   TYPOC   ;;CALL FOR TYPEOUT
*$TYPOS: MOV     @ (SP),-(SP) ;;PICKUP THE MODE
        MOV     1(SP), $OFILL ;;LOAD ZERO FILL SWITCH
        MOV     (SP)+, $OMODE+1 ;;NUMBER OF DIGITS TO TYPE
        ADD     #2, (SP)      ;;ADJUST RETURN ADDRESS
        BR     $TYPON
*$TYPOC: MOV     #1, $OFILL   ;;SET THE ZERO FILL SWITCH
        MOV     #6, $OMODE+1 ;;SET FOR SIX(6) DIGITS
*$TYPON: MOV     #5, $OCNT    ;;SET THE ITERATION COUNT
        MOV     R3, -(SP)    ;;SAVE R3
        MOV     R4, -(SP)    ;;SAVE R4
        MOV     R5, -(SP)    ;;SAVE R5
        MOV     $OMODE+1, R4 ;;GET THE NUMBER OF DIGITS TO TYPE
        NEG     R4
        ADD     #6, R4       ;;SUBTRACT IT FOR MAX. ALLOWED
        MOV     R4, $OMODE   ;;SAVE IT FOR USE
        MOV     $OFILL, R4   ;;GET THE ZERO FILL SWITCH
        MOV     12(SP), R5   ;;PICKUP THE INPUT NUMBER
        CLR     R3          ;;CLEAR THE OUTPUT WORD
1$: ROL     R5              ;;ROTATE MSB INTO 'C'
    BR     3$              ;;GO DO MSB
2$: ROL     R5              ;;FORM THIS DIGIT
    ROL     R5
    ROL     R5
3$: ROL     R5, R3          ;;GET LSB OF THIS DIGIT
    ROL     R3              ;;TYPE THIS DIGIT?
    DECB    $OMODE          ;;BR IF NO
    BPL     7$              ;;GET RID OF JUNK
    BIC     #177770, R3     ;;TEST FOR 0
    BNE     4$              ;;SUPPRESS THIS 0?
    BEQ     5$              ;;BR IF YES
4$: INC     R4              ;;DON'T SUPPRESS ANYMORE 0'S
    BIS     #'0, R3         ;;MAKE THIS DIGIT ASCII
5$: BIS     #' , R3         ;;MAKE ASCII IF NOT ALREADY
  
```

024114	017646	000000	
024120	116637	000001	024337
024126	112637	024341	
024132	062716	000002	
024136	000406		
024140	112737	000001	024337
024146	112737	000006	024341
024154	112737	000005	024336
024162	010346		
024164	010446		
024166	010546		
024170	113704	024341	
024174	005404		
024176	062704	000006	
024202	110437	024340	
024206	113704	024337	
024212	016605	000012	
024216	005003		
024220	006105		1\$:
024222	000404		
024224	006105		2\$:
024226	006105		
024230	006105		
024232	010503		
024234	006103		3\$:
024236	105337	024340	
024242	100016		
024244	042703	177770	
024250	001002		
024252	005704		
024254	001403		
024256	005204		4\$:
024260	052703	000060	
024264	052703	000040	5\$:

024270	110337	024334	MOVB	R3,8\$::SAVE FOR TYPING	
024274	104401	024334	TYPE	,8\$::GO TYPE THIS DIGIT	
024300	105337	024336	7\$:	DECB	\$OCNT	::COUNT BY 1
024304	003347		BGT	2\$::BR IF MORE TO DO	
024306	002402		BLT	6\$::BR IF DONE	
024310	005204		INC	R4	::INSURE LAST DIGIT ISN'T A BLANK	
024312	000744		BR	2\$::GO DO THE LAST DIGIT	
024314	012605		6\$:	MOV	(SP)+,R5	::RESTORE R5
024316	012604		MOV	(SP)+,R4	::RESTORE R4	
024320	012603		MOV	(SP)+,R3	::RESTORE R3	
024322	016666	000002 000004	MOV	2(SP),4(SP)	::SET THE STACK FOR RETURNING	
024330	012616		MOV	(SP)+,(SP)		
024332	000002		RTI		::RETURN	
024334	000		8\$:	.BYTE	0	::STORAGE FOR ASCII DIGIT
024335	000		.BYTE	0	::TERMINATOR FOR TYPE ROUTINE	
024336	000		\$OCNT:	.BYTE	0	::OCTAL DIGIT COUNTER
024337	000		\$OFILL:	.BYTE	0	::ZERO FILL SWITCH
024340	000000		\$OMODE:	.WORD	0	::NUMBER OF DIGITS TO TYPE

2813

```

.SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
*****
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
*BEFORE THE FIRST DIGIT OF THE NUMBEP. LEADING ZEROS WILL ALWAYS BE
*REPLACED WITH SPACES.
*CALL:
*      MOV      NUM,-(SP)      ;;PUT THE BINARY NUMBER ON THE STACK
*      TYPDS      ;;GO TO THE ROUTINE
*
** IF YOU SHOULD HAVE A NUMBER GREATER THAN 32767 TO PRINT, LOAD THE
** MULTIPLE OF 32768 ON THE STACK, THEN THE REMAINDER AS YOU WOULD
** ABOVE. FOR INSTANCE, WHEN INCREMENTING A COUNTER TO BE PRINTED,
** TEST FOR NEGATIVE. IF NEGATIVE, CLEAR THE LOCATION AND INCREMENT
** A SPECIAL OVERFLOW LOCATION.
** CALL:
**      MOV      OVFNUM,-(SP)  ;;** PUT OVERFLOW NUMBER ON STACK
**      MOV      NUM,-(SP)    ;;** PUT REMAINING NUMBER ON STACK
**      TYPDE      ;;** GO TO THE ROUTINE
**      $TYPDE: MOV      #1,$TMP2 ;;** SHOW ENTRY AT $TYPDE
**              BR      $TYPD    ;;** GO TO ROUTINE
**      $TYPDS: CLR      $TMP2   ;;** SHOW ENTRY AT $TYPDS
**      $TYPD:
**              MOV      R0,-(SP) ;;:PUSH R0 ON STACK
**              MOV      R1,-(SP) ;;:PUSH R1 ON STACK
**              MOV      R2,-(SP) ;;:PUSH R2 ON STACK
**              MOV      R3,-(SP) ;;:PUSH R3 ON STACK
**              MOV      R5,-(SP) ;;:PUSH R5 ON STACK
**              MOV      #20200,-(SP) ;;:SET BLANK SWITCH AND SIGN
**              MOV      20(SP),R5 ;;:GET THE INPUT NUMBER
**              BPL      1$      ;;:BR IF INPUT IS POS.
**              NEG      R5      ;;:MAKE THE BINARY NUMBER POS.
**              MOVVB   #'-,1(SP) ;;:MAKE THE ASCII NUMBER NEG.
**              CLR      R0      ;;:ZERO THE CONSTANTS INDEX
**              MOV      #$DBLK,R3 ;;:SETUP THE OUTPUT POINTER
**              MOVVB   #' ,(R3)+ ;;:SET THE FIRST CHARACTER TO A BLANK
**              CLR      R2      ;;:CLEAR THE BCD NUMBER
**              MOV      $DTBL(R0),R1 ;;:GET THE CONSTANT
**              SUB      R1,R5    ;;:FORM THIS BCD DIGIT
**              BLT      4$      ;;:BR IF DONE
**              INC      R2      ;;:INCREASE THE BCD DIGIT BY 1
**              BR      3$
**              ADD      R1,R5    ;;:ADD BACK THE CONSTANT
**              TST      R2      ;;:CHECK IF BCD DIGIT=0
**              BNE      5$      ;;:FALL THROUGH IF 0
**              TSTB   (SP)      ;;:STILL DOING LEADING 0'S?
**              BMI      7$      ;;:BR IF YES
**              ASLB   (SP)      ;;:MSD?
**              BCC      6$      ;;:BR IF NO
**              MOVVB   1(SP),-1(R3) ;;:YES--SET THE SIGN
**              BIS      #'0,R2   ;;:MAKE THE BCD DIGIT ASCII
**              BIS      #' ,R2   ;;:MAKE IT A SPACE IF NOT ALREADY A DIGIT
**              MOVVB   R2,(R3)+  ;;:PUT THIS CHARACTER IN THE OUTPUT BUFFER
**              TST      (R0)+    ;;:JUST INCREMENTING
**              CMP      R0,#10   ;;:CHECK THE TABLE INDEX
**              BLT      2$      ;;:GO DO THE NEXT DIGIT

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```

024342 012737 000001 001364
024350 000402
024352 005037 001364
024356
024356 010046
024360 010146
024362 010246
024364 010346
024366 010546
024370 012746 020200
024374 016605 000020
024400 100004
024402 005405
024404 112766 000055 000001
024412 005000 1$:
024414 012703 024656
024420 112723 000040
024424 005002 2$:
024426 016001 024646
024432 160105 3$:
024434 002402
024436 005202
024440 000774
024442 060105 4$:
024444 005702
024446 001002
024450 105716
024452 100407
024454 106316 5$:
024456 103003
024460 116663 000001 177777
024466 052702 000060 6$:
024472 052702 000040 7$:
024476 110223
024500 005720
024502 020027 000010
024506 002746

```

```

024510 003002          BGT      8$          ;;GO TO EXIT
024512 010502          MOV      R5,R2        ;;GET THE LSD
024514 000764          BR       6$          ;;GO CHANGE TO ASCII
024516 105726          8$:    TSTB   (SP)+        ;;WAS THE LSD THE FIRST NON-ZERO?
024520 100003          BPL     9$          ;;BR IF NO
024522 116663 177777 177776 MOVB  -1(SP),-2(R3) ;;YES--SET THE SIGN FOR TYPING
024530 105013          9$:    CLRB   (R3)          ;;SET THE TERMINATOR
024532 005737 001364   TST     $TMP2        ;; WAS ENTRY AT $TYPDS?
024536 001405          BEQ     10$         ;; BRANCH IF SO
024540 005766 000020   TST     20(SP)       ;; TEST THE OVERFLOW LOCATION
024544 001402          BEQ     10$         ;; BRANCH IF NON-ZERO
024546 004737 024670   JSR    PC,EXPAND    ;; GO EXPAND THE DECIMAL NUMBER
024552          10$:
024552 012605          MOV    (SP)+,R5      ;; POP STACK INTO R5
024554 012603          MOV    (SP)+,R3      ;; POP STACK INTO R3
024556 012602          MOV    (SP)+,R2      ;; POP STACK INTO R2
024560 012601          MOV    (SP)+,R1      ;; POP STACK INTO R1
024562 012600          MOV    (SP)+,R0      ;; POP STACK INTO R0
024564 104401 024656   TYPE   ,SDBLK       ;; NOW TYPE THE NUMBER
024570 005737 001364   TST     $TMP2        ;; SEE IF ENTRY WAS AT $TYPDS
024574 001417          BEQ     15$         ;; BRANCH IF SO
024576 016666 000002 000006 MOV    2(SP),6(SP)   ;; ADJUST THE STACK
024604 012666 000002   MOV    (SP)+,2(SP)
024610 005726          TST    (SP)+
024612 105037 024665   CLRB   $SDBLK+7     ;; REPLACE ORIGINAL TERMINATOR
024616 112737 000040 024664 MOVB   #' ,SDBLK+6   ;; REPLACE ORIGINAL SPACE CHARACTER
024624 112737 000040 024656 MOVB   #' ,SDBLK     ;; REPLACE ORIGINAL SPACE CHARACTER
024632 000002          RTI                    ;; RETURN TO USER
024634 016666 000002 000004 15$: MOV    2(SP),4(SP)   ;;ADJUST THE STACK
024642 012616          MOV    (SP)+,(SP)
024644 000002          RTI                    ;;RETURN TO USER
024646 023420 001750 000144 $DTBL: .WORD 10000.,1000.,100.,10.
024656          $DBLK: .BLKW 5
    
```

.SBTTL SUBROUTINE TO EXPAND DECIMAL TO LARGER THAN 32767

```

*****
EXPAND: MOV    #$DBLK+6,R2    :;; MOVE LOCATION OF LCD+1 TO R2
        MOV    #$DBLK+12,R3   :;; MOVE NEW LOCATION OF LCD+2 TO R3
        CLRB   -(R3)          :;; MAKE SURE TERMINATOR IS THERE
        MOVB  -(R2),-(R3)     :;; MOVE THE 5 ASCII'S TO THEIR NEW LOCATIONS
        MOVB  -(R2),-(R3)     :;;
        MOVB  -(R2),-(R3)     :;;
        MOVB  -(R2),-(R3)     :;;
        MOVB  -(R2),-(R3)     :;;
        MOVB  #' ,-(R3)       :;; MOVE 4 SPACE CHARACTERS TO THE 4 NEW LOCATIONS
        MOVB  #' ,-(R3)       :;;
        MOVB  #' ,-(R3)       :;;
        MOVB  #' ,-(R3)       :;;
        MOV    $TMP0,-(SP)     :;; SAVE $TMP0
        CLR    $TMP0          :;; CLEAR LOCATION TO USE AS ACCUMULATOR
        MOV    $TMP1,-(SP)     :;; SAVE $TMP1
        CLR    $TMP1          :;; CLEAR LOCATION TO USE AS 2ND ACCUMULATOR
        MOV    #$DBLK+7,R1    :;; MOVE ADDRESS OF LCD TO R2
        MOV    $NUMS+10,R2    :;; MOVE ADDRESS+10 OF WORD STREAM OF 8*6 TO R2
1$:     MOV    26(SP),R0       :;; MOVE OVERFLOW LOCATION CONTENTS TO R0
        MOVB  (R1),$TMP0      :;; MOVE ASCII TO THE TEMPORARY LOCATION
        BIS   #'0,$TMP0       :;; MAKE LOCATION AN ASCII IF NOT ALREADY
2$:     ADD   (R2),$TMP0      :;; ADD THE NUMBER TO THE ASCII
        CMP   #'9,$TMP0       :;; HAVE WE SURPASSED ASCII '9'?
        BGE   4$              :;; BRANCH IF NOT
        SUB   #10,$TMP0       :;; SUBTRACT 10 FROM THE ASCII AND
        MOV   R1,R3           :;; MOVE PRESENT ASCII ADDRESS TO R3
3$:     DEC   R3              :;; DECREMENT TO NEXT SIGNIFICANT ASCII DIGIT
        INCB  (R3)            :;; ADD THE CARRY TO THE ASCII
        BISB  #'0,(R3)        :;; SET BITS TO MAKE IT A NUMBER ASCII
        CMPB  #'9,(R3)        :;; SEE IF CARRY NEEDS TO BE TRANSFERED
        BGE   4$              :;; BRANCH IF NOT
        MOVB  (R3),$TMP1      :;; MOVE BYTE TO LOCATION $TMP1
        SUB   #10,$TMP1       :;; SUBTRACT 10 DE-IMAL AND
        MOVB  $TMP1,(R3)      :;; MOVE IT BACK
        CMP   #$DBLK,R3       :;; SEE IF ALL POSITIONS HAVE BEEN DONE
        BNE   3$              :;; BRANCH BACK IF NOT
4$:     DEC   R0              :;; DECREMENT THE OVERFLOW LOCATION R0
        BNE   2$              :;; BRANCH IF NOT ALL ADDED
        MOVB  $TMP0,(R1)      :;; MOVE NEW NUMBER TO LOCATION
        DEC   R1              :;; POINT R1 TO THE NEXT ASCII LOCATION
        TST  -(R2)            :;; POINT R2 TO NEXT DIGIT TO ADD
        CMP   #$DBLK+3,R1    :;; SEE IF ALL DIGITS HAVE BEEN ADDED
        BNE   1$              :;; BRANCH IF NOT DONE
        MOV   (SP)+,$TMP1     :;; RESTORE $TMP1
        MOV   (SP)+,$TMP0     :;; RESTORE $TMP0
        RTS   PC              :;; RETURN
025124 000003 000002 000007 $NUMS: .WORD 3,2,7,6,8.
    
```

2814

.SBTTL TTY INPUT ROUTINE

.ENABL LSB

*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP CALL
*WHEN OPERATING IN TTY FLAG MODE.

025136	022737	000176	001340	\$CKSWR:	CMP	#SWREG,SWR	:: IS THE SOFT-SWR SELECTED?
025144	001112				BNE	15\$:: BRANCH IF NO
025146	105737	027423			TSTB	CHARCT	:: SEE IF CHARACTER WAS INPUTED DURING PRINT
025152	001405				BEQ	1\$:: BRANCH IF NOT
025154	113746	027423			MOVB	CHARCT,-(SP)	:: MOVE CHARACTER TO THE STACK
025160	105037	027423			CLRB	CHARCT	:: CLEAR THE CHARACTER FROM CHARCT
025164	000405				BR	2\$:: GO CHECK IT OUT
025166	105777	154152		1\$:	TSTB	@\$TKS	:: CHAR THERE?
025172	100077				BPL	15\$:: IF NO, DON'T WAIT AROUND
025174	117746	154146			MOVB	@\$TKB,-(SP)	:: SAVE THE CHAR
025200	042716	177600		2\$:	BIC	#^C177,(SP)	:: STRIP-OFF THE ASCII
025204	022726	000007			CMP	#7,(SP)+	:: IS IT A CONTROL G?
025210	001404				BEQ	3\$:: YES, BRANCH AROUND RETURN TO USER SETUP
025212	116637	177776	027423		MOVB	-2(SP),CHARCT	:: MOVE CHARACTER BACK TO CHARCT
025220	000464				BR	15\$:: RETURN TO USER
025222	123727	001334	000001	3\$:	CMPB	\$AUTOB,#1	:: ARE WE RUNNING IN AUTO-MODE?
025230	001460				BEQ	15\$:: BRANCH IF YES
025232	104401	025716			TYPE	,\$CNTLG	:: ECHO THE CONTROL-G (^G)
025236	104401	025723		\$GTSWR:	TYPE	,\$MSWR	:: TYPE CURRENT CONTENTS
025242	013746	000176			MOV	SWREG,-(SP)	:: SAVE SWREG FOR TYPEOUT
025246	104402				TYPOC		:: GO TYPE--OCTAL ASCII(ALL DIGITS)
025250	104401	025734			TYPE	,\$MNEW	:: PROMPT FOR NEW SWR
025254	105037	027423		19\$:	CLRB	CHARCT	:: CLEAR ANY CHARACTER THAT WAS INPUTED DURING PRINT
025260	005046				CLR	-(SP)	:: CLEAR COUNTER
025262	005046				CLR	-(SP)	:: THE NEW SWR
025264	105777	154054		7\$:	TSTB	@\$TKS	:: CHAR THERE?
025270	100375				BPL	7\$:: IF NOT TRY AGAIN
025272	117746	154050			MOVB	@\$TKB,-(SP)	:: PICK UP CHAR
025276	042716	177600			BIC	#^C177,(SP)	:: MAKE IT 7-BIT ASCII
025302	021627	000025		9\$:	CMP	(SP),#25	:: IS IT A CONTROL-U?
025306	001005				BNE	10\$:: BRANCH IF NOT
025310	104401	025711			TYPE	,\$CNTLU	:: YES, ECHO CONTROL-U (^U)
025314	062706	000006		20\$:	ADD	#6,SP	:: IGNORE PREVIOUS INPUT
025320	000746				BR	\$GTSWR	:: LET'S TRY IT AGAIN
025322	021627	000015		10\$:	CMP	(SP),#15	:: IS IT A <CR>?
025326	001022				BNE	16\$:: BRANCH IF NO
025330	005766	000004			TST	4(SP)	:: YES, IS IT THE FIRST CHAR?
025334	001403				BEQ	11\$:: BRANCH IF YES
025336	016677	000002	153774		MOV	2(SP),@SWR	:: SAVE NEW SWR
025344	062706	000006		11\$:	ADD	#6,SP	:: CLEAR UP STACK
025350	104401	001405		14\$:	TYPE	,\$CRLF	:: ECHO <CR> AND <LF>
025354	123727	001335	000001		CMPB	\$INTAG,#1	:: RE-ENABLE TTY KBD INTERRUPTS?
025362	001003				BNE	15\$:: BRANCH IF NOT
025364	012777	000100	153752		MOV	#100,@\$TKS	:: RE-ENABLE TTY KBD INTERRUPTS
025372	000002			15\$:	RTI		:: RETURN
025374	004737	023760		16\$:	JSR	PC,\$TYPEC	:: ECHO CHAR
025400	021627	000060			CMP	(SP),#60	:: CHAR < 0?
025404	002420				BLT	18\$:: BRANCH IF YES
025406	021627	000067			CMP	(SP),#67	:: CHAR > 7?

025412 003015
025414 042726 000060
025420 005766 000002
025424 001403
025426 006316
025430 006316
025432 006316
025434 005266 000002
025440 056616 177776
025444 000707
025446 104401 001404
025452 000720

```
BGT 18$          ;;BRANCH IF YES
BIC #60,(SP)+    ;;STRIP-OFF ASCII
TST 2(SP)        ;;IS THIS THE FIRST CHAR
BEQ 17$          ;;BRANCH IF YES
ASL (SP)         ;;NO, SHIFT PRESENT
ASL (SP)         ;;CHAR OVER TO MAKE
ASL (SP)         ;;ROOM FOR NEW ONE.
17$: INC 2(SP)    ;;KEEP COUNT OF CHAR
BIS -2(SP),(SP) ;;SET IN NEW CHAR
BR 7$            ;;GET THE NEXT ONE
18$: TYPE ,SQUES ;;TYPE ?<CR><LF>
BR 20$          ;;SIMULATE CONTROL-U
.DSABL LSB
;*****
```

```

      .SBTTL ROUTINE TO INPUT A SINGLE CHARACTER FROM TTY
      ;*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
      ;*CALL:
      ;*
      ;*   RDCHR
      ;*   RETURN HERE
      ;*
      ;*
      ;*   INPUT A SINGLE CHARACTER FROM THE TTY
      ;*   CHARACTER IS ON THE STACK
      ;*   WITH PARITY BIT STRIPPED OFF
025454 011646          $RDCHR: MOV      (SP),-(SP)      ;.PUSH DOWN THE PC
025456 016666 000004 000002  MOV      4(SP),2(SP)    ;.SAVE THE PS
025464 105777 153654          1$:  TSTB    @STKS          ;.WAIT FOR
025470 100375          BPL      1$                    ;.A CHARACTER
025472 117766 153650 000004  MOVB    @STKB,4(SP)    ;.READ THE TTY
025500 042766 177600 000004  BIC     #^C<177>,4(SP) ;.GET RID OF JUNK IF ANY
025506 026627 000004 000023  CMP     4(SP),#2$     ;.IS IT A CONTROL-S?
025514 001013          BNE     3$                    ;.BRANCH IF NO
025516 105777 153622          2$:  TSTB    @STKS          ;.WAIT FOR A CHARACTER
025522 100375          BPL      2$                    ;.LOOP UNTIL ITS THERE
025524 117746 153616          MOVB    @STKB,-(SP)    ;.GET CHARACTER
025530 042716 177600          BIC     #^C177,(SP)    ;.MAKE IT 7-BIT ASCII
025534 022627 000021          CMP     (SP)+,#21     ;.IS IT A CONTROL-Q?
025540 001366          BNE     2$                    ;.IF NOT DISCARD IT
025542 000750          BR      1$                    ;.YES, RESUME
025544 026627 000004 000140  3$:  CMP     4(SP),#140   ;.IS IT UPPER CASE?
025552 002407          BLT     4$                    ;.BRANCH IF YES
025554 026627 000004 000175  CMP     4(SP),#175   ;.IS IT A SPECIAL CHAR?
025562 003003          BGT     4$                    ;.BRANCH IF YES
025564 042766 000040 000004  BIC     #40,4(SP)    ;.MAKE IT UPPER CASE
025572 000002          4$:  RTI                      ;.GO BACK TO USER
  
```

```

.SBTTL ROUTINE TO INPUT A STRING FROM TTY
*****
;THIS ROUTINE WILL INPUT A STRING FROM THE TTY
;CALL:
;*
;* RDLIN
;* RETURN HERE
;* INPUT A STRING FROM THE TTY
;* ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
;* TERMINATOR WILL BE A BYTE OF ALL 0'S
;* SAVE R3
;* GET ADDRESS
;* BUFFER FULL?
;* BR IF YES
;* GO READ ONE CHARACTER FROM THE TTY
;* GET CHARACTER
;* IS IT A RUBOUT
;* SKIP IF NOT
;* TYPE A '?'
;* CLEAR THE BUFFER AND LOOP
;* ECHO THE CHARACTER
;* CHECK FOR RETURN
;* LOOP IF NOT RETURN
;* CLEAR RETURN (THE i5)
;* TYPE A LINE FEED
;* RESTORE R3
;* ADJUST THE STACK AND PUT ADDRESS OF THE
;* FIRST ASCII CHARACTER ON IT
;* RETURN
;* STORAGE FOR ASCII CHAR. TO TYPE
;* TERMINATOR
;* RESERVE 7. BYTES FOR TTY INPUT
;* CONTROL 'U'
;* CONTROL 'G'

025574 010346
025576 012703 025702
025602 022703 025711
025606 101405
025610 104411
025612 112613
025614 122713 000177
025620 001003
025622 104401 001404
025626 000763
025630 111337 025700
025634 104401 025700
025640 122723 000015
025644 001356
025646 105063 177777
025652 104401 001406
025656 012603
025660 011646
025662 016666 000004 000002
025670 012766 025702 000004
025676 000002
025700 000
025701 000
025702
025711 136 125 015
025716 136 107 015
025723 015 012 123
025734 040 040 116

$RDLIN: MOV R3, -(SP)
1$: MOV #$TTYIN, R3
2$: CMP #$TTYIN+7., R3
BLOS 4$
RDCHR
MOVB (SP)+, (R3)
10$: CMPB #177, (R3)
BNE 3$
4$: TYPE , $QUES
BR 1$
3$: MOVB (R3), 9$
TYPE , 9$
CMPB #15, (R3)+
BNE 2$
CLRB -1(R3)
TYPE , $LF
MOV (SP)+, R3
MOV (SP), -(SP)
MOV 4(SP), 2(SP)
MOV #$TTYIN, 4(SP)
RTI
9$: .BYTE 0
.BYTE 0
$TTYIN: .BLKB 7.
$CNTLU: .ASCIZ /^U/<15><12>
$CNTLG: .ASCIZ /^G/<15><12>
$MSWR: .ASCIZ <15><12>/SWR = /
$MNEW: .ASCIZ / NEW = /
.EVEN

```

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```

.SBTTL READ A DECIMAL NUMBER FROM THE TTY
*****
*THIS ROUTINE WILL READ A DECIMAL (ASCII) NUMBER FROM THE TTY AND
*CHANGE IT TO BINARY. IF TOO MANY CHARACTERS OR ANY ILLEGAL CHARACTERS
*ARE READ A '?' FOLLOWED BY A CARRIAGE RETURN-LINE FEED WILL BE TYPED.
*THE COMPLETE NUMBER MUST BE RETYPED. THE INPUT IS TERMINATED BY THE
*USER TYPING A CARRIAGE RETURN. THE RANGE OF THE INPUT NUMBER IS
*POSITIVE 32767 TO NEGATIVE 32768.
*CALL:
*
* RDDEC          ;; READ A DECIMAL NUMBER
* RETURN HERE   ;; NUMBER IS ON TOP OF THE STACK
$RDDEC: MOV      (SP),-(SP)      ;; PROVIDE SPACE FOR
MOV      4(SP),2(SP)          ;; THE INPUT NUMBER
MOV      R0,-(SP)             ;; PUSH R0 ON STACK
MOV      R1,-(SP)             ;; PUSH R1 ON STACK
MOV      R2,-(SP)             ;; PUSH R2 ON STACK
1$: RDLIN          ;; READ AN ASCII LINE
MOV      (SP)+,R0             ;; ADDRESS OF 1ST CHAR.
MOV      R0,6$                ;; SAVE INCASE OF BAD INPUT
CLR      -(SP)                ;; CLEAR DATA WORD
CLR      R2                    ;; SIGN SET POSITIVE
CMPB    #'-,(R0)              ;; SEE IF A MINUS SIGN WAS TYPED
BNE     2$                    ;; BR IF NO MINUS SIGN
MOVB    (R0)+,R2              ;; SAVE FOR LATER USE
2$: MOVB    (R0)+,R1           ;; PICKUP THIS CHARACTER
BEQ     3$                    ;; GET OUT IF ZERO
CMPB    #'0,R1                ;; MAKE SURE THIS CHARACTER
BGT     5$                    ;; IS A DIGIT BETWEEN 0 & 9
CMPB    #'9,R1
BLT     5$
BIT     #^C7777,(SP)          ;; DON'T LET NUMBER GET TO BIG
BNE     5$                    ;; BR IF NUMBER WOULD OVERFLOW
ASL     (SP)                  ;; *2
MOV     (SP),-(SP)            ;; SAVE FOR LATER
ASL     (SP)                  ;; *4
ASL     (SP)                  ;; *8
ADD     (SP)+,(SP)            ;; *10.
BVS     5$                    ;; OVERFLOW ISN'T ALLOWED
SUB     #'0,R1                ;; STRIP AWAY THE ASCII JUNK
ADD     R1,(SP)               ;; ADD IN THIS DIGIT
BVS     5$                    ;; OVERFLOW ISN'T ALLOWED
BR      2$                    ;; LOOP
3$: TST     R2                  ;; CHECK IF NUMBER IS NEG
BEQ     4$                    ;; BR IF NO
NEG     (SP)                  ;; YES--NEGATE THE NUMBER
4$: MOV     (SP)+,12(SP)       ;; SAVE THE RESULT
MOV     (SP)+,R2              ;; POP STACK INTO R2
MOV     (SP)+,R1              ;; POP STACK INTO R1
MOV     (SP)+,R0              ;; POP STACK INTO R0
RTI                    ;; RETURN
5$: TST     (SP)+              ;; CLEAN PARTIAL NUMBER FROM STACK
CLRB    (R0)                  ;; SET A TERMINATOR
TYPE    TYPE                  ;; TYPE THE INPUT UP TO BAD CHAR.
6$: .WORD   0                  ;; POINTER GOES HERE
TYPE    $QUES                 ;; '?' 'CR' & 'LF'
BR      1$                    ;; TRY AGAIN

```

025746	011646		
025750	016666	000004	000002
025756	010046		
025760	010146		
025762	010246		
025764	104412		
025766	012600		
025770	010037	026114	
025774	005046		
025776	005002		
026000	122710	000055	
026004	001001		
026006	112002		
026010	112001		
026012	001424		
026014	122701	000060	
026020	003032		
026022	122701	000071	
026026	002427		
026030	032716	170000	
026034	001024		
026036	006316		
026040	011646		
026042	006316		
026044	006316		
026046	062616		
026050	102416		
026052	162701	000060	
026056	060116		
026060	102412		
026062	000752		
026064	005702		
026066	001401		
026070	005416		
026072	012666	000012	
026076	012602		
026100	012601		
026102	012600		
026104	000002		
026106	005726		
026110	105010		
026112	104401		
026114	000000		
026116	104401	001404	
026122	000720		

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```

.SBTTL READ AN OCTAL NUMBER FROM THE TTY
*****
*THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
*CHANGE IT TO BINARY.
*THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL
*OCTAL DIGITS. IF AN ILLEGAL CHARACTER IS READ A '?' WILL BE TYPED
*FOLLOWED BY A CARRIAGE RETURN-LINE FEED. THE COMPLETE NUMBER MUST
*THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.
*CALL:
*
*      RDOCT          ;; READ AN OCTAL NUMBER
*      RETURN HERE   ;; LOW ORDER BITS ARE ON TOP OF THE STACK
*                   ;; HIGH ORDER BITS ARE IN $HIOCT
*                   ;; PROVIDE SPACE FOR THE
*                   ;; INPUT NUMBER
026124 011646          $RDOCT: MOV      (SP),-(SP)      ;; PUSH R0 ON STACK
026126 016666 000004 000002 MOV      4(SP),2(SP)  ;; PUSH R1 ON STACK
026134 010046          MOV      R0,-(SP)      ;; PUSH R2 ON STACK
026136 010146          MOV      R1,-(SP)
026140 010246          MOV      R2,-(SP)
026142 104412          1$:  RDLIN          ;; READ AN ASCII LINE
026144 012600          MOV      (SP)+,R0      ;; GET ADDRESS OF 1ST CHARACTER
026146 010037 026252  MOV      R0,5$        ;; AND SAVE IT
026152 005001          CLR      R1          ;; CLEAR DATA WORD
026154 005002          CLR      R2
026156 112046          2$:  MOVB      (R0)+,-(SP)  ;; PICKUP THIS CHARACTER
026160 001420          BEQ      3$          ;; IF ZERO GET OUT
026162 122716 000060  CMPB      #'0,(SP)      ;; MAKE SURE THIS CHARACTER
026166 003026          9GT      4$          ;; IS AN OCTAL DIGIT
026170 122716 000067  CMPB      #'7,(SP)
026174 002423          BIT      4$
026176 006301          ASL      R1          ;; *2
026200 006102          ROL      R2
026202 006301          ASL      R1          ;; *4
026204 006102          ROL      R2
026206 006301          ASL      R1          ;; *8
026210 006102          ROL      R2
026212 042716 177770  BIC      #'C7,(SP)      ;; STRIP THE ASCII JUNK
026216 062601          ADD      (SP)+,R1      ;; ADD IN THIS DIGIT
026220 000756          BR       2$          ;; LOOP
026222 005726          3$:  TST      (SP)+      ;; CLEAN TERMINATOR FROM STACK
026224 010166 000012  MOV      R1,12(SP)    ;; SAVE THE RESULT
026230 010237 026262  MOV      R2,$HIOCT
026234 012602          MOV      (SP)+,R2      ;; POP STACK INTO R2
026236 012601          MOV      (SP)+,R1      ;; POP STACK INTO R1
026240 012600          MOV      (SP)+,R0      ;; POP STACK INTO R0
026242 000002          RTI          ;; RETURN
026244 005726          4$:  TST      (SP)+      ;; CLEAN PARTIAL FROM STACK
026246 105010          CLRB     (R0)          ;; SET A TERMINATOR
026250 104401          TYPE          ;; TYPE UP THRU THE BAD CHAR.
026252 000000          5$:  .WORD     0
026254 104401 001404  TYPE      ,SQUES      ;; '?' 'CR' & 'LF'
026260 000730          BR       1$          ;; TRY AGAIN
026262 000000          $HIOCT: .WORD    0      ;; HIGH ORDER BITS GO HERE
  
```

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```

.SBTTL TRAP DECODER
:*****
:*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
:*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
:*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
:*GO TO THAT ROUTINE.
026264 010046          $TRAP: MOV    RO,-(SP)          ;;SAVE RO
026266 016600 000002  MOV    2(SP),RO          ;;GET TRAP ADDRESS
026272 005740          TST    -(RO)             ;;BACKUP BY 2
026274 111000          MOVB   (RO),RO           ;;GET RIGHT BYTE OF TRAP
026276 006300          ASL    RO                ;;POSITION FOR INDEXING
026300 016000 026320  MOV    $TRPAD(RO),RO     ;;INDEX TO TABLE
026304 000200          RTS    RO                ;;GO TO ROUTINE
;;THIS IS USE TO HANDLE THE "GETPRI" MACRO
026306 011646          $TRAP2: MOV   (SP),-(SP)   ;;MOVE THE PC DOWN
026310 016666 000004 000002 MOV    4(SP),2(SP)      ;;MOVE THE PSW DOWN
026316 000002          RTI                    ;;RESTORE THE PSW

.SBTTL TRAP TABLE
:*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
:*BY THE "TRAP" INSTRUCTION.
:ROUTINE
:-----
026320 026306          $TRPAD: .WORD  $TRAP2
026322 023546          $TYPE  ;;CALL=TYPE      TRAP+1(104401) TTY TYPEOUT ROUTINE
026324 024140          $TYPOC ;;CALL=TYPOC      TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
026326 024114          $TYPOS ;;CALL=TYPOS      TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
026330 024154          $TYPON ;;CALL=TYPON      TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
026332 024352          $TYPDS ;;CALL=TYPDS      TRAP+5(104405) TYPE DECIMAL NUMBER (WITH SIGN)
026334 024342          $TYPDE ;;CALL=TYPDE      TRAP+6(104406) TYPE DECIMAL NUMBER GREATER THAN 32767
026336 025236          $GTSWR ;;CALL=GTSWR      TRAP+7(104407) GET SOFT-SWR SETTING
026340 025136          $CKSWR ;;CALL=CKSWR      TRAP+10(104410) TEST FOR CHANGE IN SOFT-SWR
026342 025454          $RDCHR ;;CALL=RDCHR      TRAP+11(104411) TTY TYPEIN CHARACTER ROUTINE
026344 025574          $RDLIN ;;CALL=RDLIN      TRAP+12(104412) TTY TYPEIN STRING ROUTINE
026346 026124          $RDOCT ;;CALL=RDOCT      TRAP+13(104413) READ AN OCTAL NUMBER FROM TTY
026350 025746          $RDDEC ;;CALL=RDDEC      TRAP+14(104414) READ A DECIMAL NUMBER FROM TTY

```

2818

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.SBTTL SCOPE HANDLER ROUTINE
*****
*THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
*AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
*AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
*SW14=1 LOOP ON TEST
*SW09=1 LOOP ON ERROR
*SW08=1 LOOP ON TEST IN SWR<6:0>
*CALL
*
SCOPE          ;;SCOPE=IOT
026352 032777 001000 152760 $SCOPE: BIT #BIT09,@SWR ;;LOOP ON ERROR?
026360 001406 BEQ 1$ ;;BR IF NO
026362 005737 001312 TST $ERTTL ;;SEE IF THERE WERE ANY ERRORS YET
026366 001403 BEQ 1$ ;;BR IF NOT YET
026370 013716 001310 MOV $LPERR,(SP) ;;FUDGE RETURN
026374 000002 RTI ;;RETURN
026376 032777 040000 152734 1$: BIT #BIT14,@SWR ;;LOOP ON TEST?
026404 001403 BEQ 2$ ;;BR IF NO
026406 013716 001306 MOV $LPADR,(SP) ;;FUDGE RETURN
026412 000002 RTI ;;RETURN
026414 105737 002710 2$: TSTB EOPLOC ;;## TEST TO SEE IF EOP'S ARE TO PRINT
026420 001043 BNE 6$ ;;## BRANCH IF NOT
026422 105737 027423 TSTB CHARCT ;;## SEE IF A CHARACTER WAS INPUTED IN A PRINT ROUTINE
026426 001406 BEQ 3$ ;;## BRANCH TO CHECK KEYBOARD IF NOT
026430 113737 027423 002710 MOVB CHARCT,EOPLOC ;;## MOVE THE CHARACTER TO EOPLOC
026436 105037 027423 CLRB CHARCT ;;## CLEAR THE LOCATION
026442 000411 BR 4$ ;;## BRANCH TO CHECK THE CHARACTER
026444 105777 152674 3$: TSTB @STKS ;;## SEE IF EOP REQUESTED
026450 100055 BPL 8$ ;;## BRANCH IF NOT
026452 117737 152670 002710 MOVB @STKB,EOPLOC ;;## GET CHARACTER
026460 142737 000200 002710 BICB #200,EOPLOC ;;## CLEAR PARITY BIT
026466 122737 000030 002710 4$: CMPB #30,EOPLOC ;;## SEE IF A (^X)
026474 001406 BEQ 5$ ;;## BRANCH IF IT IS
026476 113737 002710 027423 MOVB EOPLOC,CHARCT ;;## MOVE CHARACTER BACK TO CHARCT FOR POSSIBLE FUTURE USE
026504 105037 002710 CLRB EOPLOC ;;## CLEAR THE LOCATION
026510 000435 BR 8$ ;;## BRANCH TO START SCOPE ROUTINE
026512 104401 027042 5$: TYPE ,HAKTPM ;;## TYPE: 'HIT ANY KEY TO OBTAIN A PROGRESS REPORT,'
;;## 'ENTER (^X) TO RESUME EOP'S AND EOD'S'
;;## 'ENTER THE KEY REPEATEDLY, AS RESETS DONE IN THE D
;;## 'MAY CLEAR THE CHARACTER BEFORE THE TESTS FOR THE
026516 105337 002710 DECB EOPLOC ;;## MAKE ^X ANOTHER CHARACTER AND
026522 105037 027423 CLRB CHARCT ;;## CLEAR ANY CHARACTER THAT MAY BE THERE
026526 000426 BR 8$ ;;## BRANCH TO START SCOPE ROUTINE
026530 105737 027423 6$: TSTB CHARCT ;;## SEE IF A CHARACTER WAS INPUTED IN THE TYPE ROUTINE
026534 001011 BNE 7$ ;;## GO TEST THE CHARACTER IF SO
026536 105777 152602 TSTB @STKS ;;## SEE IF CHARACTER WAITING
026542 100020 BPL 8$ ;;## BRANCH IF NOT
026544 117737 152576 027423 MOVB @STKB,CHARCT ;;## MOVE THE CHARACTER FOR TESTING
026552 142737 000200 027423 BICB #200,CHARCT ;;## CLEAR THE PARITY BIT
026560 122737 000030 027423 7$: CMPB #30,CHARCT ;;## SEE IF ANOTHER (^X) WAS INPUTED
026566 001006 BNE 8$ ;;## BRANCH IF NOT
026570 105037 002710 CLRB EOPLOC ;;## CLEAR EOPLOC TO RESUME EOP MESSAGES
026574 104401 027352 TYPE ,EOPRSM ;;## TYPE: 'EOP'S AND EOD'S WILL RESUME PRINTING'
026600 105037 027423 CLRB CHARCT ;;## MAKE CHARACTER SOMETHING ELSE
026604 105737 027423 8$: TSTB CHARCT ;;## SEE IF A CHARACTER IS WAITING
026610 001410 BEQ 9$ ;;## BRANCH AROUND (^Y) TEST IF NOT

```

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026612 122737 000031 027423      CMPB   #31,CHARCT      ;&& IS THIS A (^Y) (REQUEST FOR RUN SUMMARY)
026620 001004                BNE    9$              ;&& BRANCH IF NOT
026622 004737 003170        JSR    PC,PTCAPT      ;&& GO TO SUBROUTINE TO PRINT SUMMARY
026626 105037 027423        CLRB   CHARCT         ;&& CLEAR THE CHARCT LOCATION SO SUMMARY NOT REPEATED
026632 104410                CKSWR                    ;:TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER
                                ;:#####
                                ;:TESTER#####
026634 000416                $XTSTR: BR            ;: IF RUNNING ON THE 'XOR' TESTER CHANGE
                                ;: THIS INSTRUCTION TO A 'NOP' (NOP=240)
                                ;: SAVE THE CONTENTS OF THE ERROR VECTOR
026636 013746 000004                MOV    @#ERRVEC,-(SP) ;: SET FOR TIMEOUT
026642 012737 026662 000004        MOV    #5$,@#ERRVEC  ;: TIME OUT ON XOR?
026650 005737 177060                TST   @#177060       ;: RESTORE THE ERROR VECTOR
026654 012637 000004                MOV    (SP)+,@#ERRVEC ;: GO TO THE NEXT TEST
026660 000444                BR     $SVLAD         ;: CLEAR THE STACK AFTER A TIME OUT
026662 022626                5$:   CMP   (SP)+,(SP)+ ;: RESTORE THE ERROR VECTOR
026664 012637 000004                MOV    (SP)+,@#ERRVEC ;: LOOP ON THE PRESENT TEST
026670 000432                BR     7$              ;:TESTER#####
026672                6$:;#####END OF CODE FOR THE XOR
026672 032777 000400 152440        BIT    #BIT08,@SWR   ;: LOOP ON SPEC. TEST?
026700 001432                BEQ    4$              ;: BR IF NO
026702 005046                CLR    -(SP)         ;: CLEAR A TEMP. LOCATION
026704 117716 152430        MOVB   @SWR,(SP)     ;: PICKUP THE DESIRED TEST NUMBER
026710 042716 000200        BIC    #$$SWRMK,(SP) ;: MASK OUT UNDESIRED BITS
026714 001416                BEQ    8$              ;: BRANCH IF BAD TEST NUMBER IN SWR
026716 022716 000037        CMP    #37,(SP)     ;: CHECK THE NUMBER IN THE SWR
026722 002413                BLT    8$              ;: BRANCH IF TEST NUMBER IS OUT OF RANGE
026724 011637 001302        MOV    (SP),$STSTM   ;: UPDATE THE TEST NUMBER IN $STSTM
026730 011637 001414        MOV    (SP),$TESTN  ;: && UPDATE THE TEST NUMBER IN $TESTN
026734 005316                DEC    (SP)          ;: BACKUP BY ONE
026736 006316                ASL    (SP)          ;: SCALE THE TEST NUMBER AS AN INDEX
026740 062716 027466        ADD    #$$SWOBTBL,(SP) ;: FORM THE ADDRESS OF TEST POINTER
026744 013637 001306        MOV    @ (SP)+,$LPADR ;: SET LOOP ADDRESS TO DESIRED TEST
026750 000426                BR     $OVER         ;: GO LOOP ON THE TEST
026752 005726                8$:   TST   (SP)+     ;: CLEAN THE BAD TEST NUMBER OFF OF THE STACK
026754                2$:   ;TSTB   $ERFLG ;: HAS AN ERROR OCCURRED? ;&& ELIMINATED FOR CZDRLB
026754 001406                BEQ    $SVLAD         ;: BR IF NO
026756 013737 001310 001306        7$:   MOV    $LPERR,$LPADR ;: SET LOOP ADDRESS TO LAST SCOPE
026764 000420                BR     $OVER         ;: ZERO THE ERROR FLAG
026766 105037 001303                4$:   CLRB   $ERFLG   ;: COUNT TEST NUMBERS
026772 105237 001302                $SVLAD: INCB  $STSTM  ;: SET TEST NUMBER IN APT MAILBOX
026776 113737 001302 001414        MOVB   $STSTM,$TESTN ;: SAVE SCOPE LOOP ADDRESS
027004 011637 001306                MOV    (SP),$LPADR  ;: SAVE ERROR LOOP ADDRESS
027010 011637 001310                MOV    (SP),$LPERR  ;: CLEAR THE ESCAPE FROM ERROR ADDRESS
027014 005037 001376                CLR    $ESCAPE      ;: ONLY ALLOW ONE(1) ERROR ON NEXT TEST
027020 112737 000001 001315        MOVB   #1,$ERMAX    ;: DISPLAY TEST NUMBER
027026 013777 001302 152306        $OVER: MOV    $STSTM,@DISPLAY ;: FUDGE RETURN ADDRESS
027034 013716 001306                MOV    $LPADR,(SP) ;: RETURN
027040 000002                RTI
027042 136 130 200 HAK'PM: .ASCII /^X/<CRLF>/HIT ANY KEY TO OBTAIN A PROGRESS REPORT,/<CRLF> ;&&
027116 105 116 124 .ASCII /ENTER (^X) TO RESUME EOP'S AND EOD'S/<CRLF> ;&&
027163 105 116 124 .ASCII /ENTER THE KEY REPEATEDLY, AS RESETS DONE IN THE DIAGNOSTIC/<CRLF> ;&&
027256 115 101 131 .ASCIZ /MAY CLEAR THE CHARACTER BEFORE THE TESTS FOR THE CHARACTER/<CRLF> ;&&
027352 136 130 200 EOPRSM: .ASCIZ /^X/<CRLF>/EOP'S AND EOD'S WILL RESUME PRINTING/<CRLF> ;&&
027423 000 CHARCT: .BYTE 0 ;&& LOCATION TO HOLD INPUTED CHARACTER
027424 040 040 124 TESLR: .ASCIZ / TOTAL ERRORS SINCE LAST REPORT / ;&& ERROR MESSAGE FOR $EOP
                                .EVEN

```



```
027466          011246          $SW08TBL:
027466 011416          .WORD TST1+2          :STARTING ADDRESS+2 OF TEST 1
027470 011520          .WORD TST2+2          :STARTING ADDRESS+2 OF TEST 2
027472 011520          .WORD TST3+2          :STARTING ADDRESS+2 OF TEST 3
027474 012032          .WORD TST4+2          :STARTING ADDRESS+2 OF TEST 4
027476 012574          .WORD TST5+2          :STARTING ADDRESS+2 OF TEST 5
027500 012742          .WORD TST6+2          :STARTING ADDRESS+2 OF TEST 6
027502 013256          .WORD TST7+2          :STARTING ADDRESS+2 OF TEST 7
027504 013406          .WORD TST10+2         :STARTING ADDRESS+2 OF TEST 10
027506 013614          .WORD TST11+2        :STARTING ADDRESS+2 OF TEST 11
027510 013752          .WORD TST12+2        :STARTING ADDRESS+2 OF TEST 12
027512 014110          .WORD TST13+2        :STARTING ADDRESS+2 OF TEST 13
027514 014246          .WORD TST14+2        :STARTING ADDRESS+2 OF TEST 14
027516 014410          .WORD TST15+2        :STARTING ADDRESS+2 OF TEST 15
027520 014614          .WORD TST16+2        :STARTING ADDRESS+2 OF TEST 16
027522 015024          .WORD TST17+2        :STARTING ADDRESS+2 OF TEST 17
027524 015374          .WORD TST20+2        :STARTING ADDRESS+2 OF TEST 20
027526 015752          .WORD TST21+2        :STARTING ADDRESS+2 OF TEST 21
027530 016240          .WORD TST22+2        :STARTING ADDRESS+2 OF TEST 22
027532 016510          .WORD TST23+2        :STARTING ADDRESS+2 OF TEST 23
027534 017220          .WORD TST24+2        :STARTING ADDRESS+2 OF TEST 24
027536 017474          .WORD TST25+2        :STARTING ADDRESS+2 OF TEST 25
027540 017736          .WORD TST26+2        :STARTING ADDRESS+2 OF TEST 26
027542 020166          .WORD TST27+2        :STARTING ADDRESS+2 OF TEST 27
027544 020356          .WORD TST30+2        :STARTING ADDRESS+2 OF TEST 30
027546 020616          .WORD TST31+2        :STARTING ADDRESS+2 OF TEST 31
027550 020720          .WORD TST32+2        :STARTING ADDRESS+2 OF TEST 32
027552 021252          .WORD TST33+2        :STARTING ADDRESS+2 OF TEST 33
027554 021530          .WORD TST34+2        :STARTING ADDRESS+2 OF TEST 34
027556 022064          .WORD TST35+2        :STARTING ADDRESS+2 OF TEST 35
027560 022334          .WORD TST36+2        :STARTING ADDRESS+2 OF TEST 36
027562 022622          .WORD TST37+2        :STARTING ADDRESS+2 OF TEST 37
```

2819

```

.SBTTL ERROR HANDLER ROUTINE
*****
; *THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
; *SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
; *AND GO TO $ERRTYP ON ERROR
; *THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
; *SW15=1      HALT ON ERROR
; *SW13=1      INHIBIT ERROR TYPEOUTS
; *SW10=1      BELL ON ERROR
; *SW09=1      LOOP ON ERROR
; *CALL
; *
; *      ERROR  N      ;;ERROR=EMT AND N=ERROR ITEM NUMBER
$ERROR:
027564      104410
027564      105237      001303      7$:      CKSWR      ;;TEST FOR CHANGE IN SOFT-SWR
027572      001775      BEQ      $ERFLG      ;;SET THE ERROR FLAG
027574      013777      001302      151540      MOV      $TSTNM,@DISPLAY      ;;DON'T LET THE FLAG GO TO ZEPO
027602      032777      002000      151530      BIT      #BIT10,@SWR      ;;DISPLAY TEST NUMBER AND ERROR FLAG
027610      001402      BEQ      1$      ;;BELL ON ERROR?
027612      104401      001400      TYPE      $BELL      ;;NO - SKIP
027616      005237      001312      1$:      INC      $ERTTL      ;;RING BELL
027622      005237      002716      INC      ERRCNT      ;;COUNT THE NUMBER OF ERRORS
027626      011637      001316      MOV      (SP),$ERRPC      ;;&& INCREMENT THE ERROR COUNT
027632      162737      000002      001316      SUB      #2,$ERRPC      ;;GET ADDRESS OF ERROR INSTRUCTION
027640      117737      151452      001314      MOV      @ERRPC,$ITEMB      ;;STRIP AND SAVE THE ERROR ITEM CODE
027646      032777      020000      151464      BIT      #BIT13,@SWR      ;;SKIP TYPEOUT IF SET
027654      001002      BNE      20$      ;;SKIP TYPEOUTS
027656      004737      027764      JSR      PC,$ERRTYP      ;;GO TO USER ERROR ROUTINE
027662
027662      122737      000001      001432      20$:      CMP      #APTENV,$ENV      ;;RUNNING IN APT MODE
027670      001007      BNE      2$      ;;NO,SKIP APT ERROR REPORT
027672      113737      001314      027704      MOV      $ITEMB,21$      ;;SET ITEM NUMBER AS ERROR NUMBER
027700      004737      030260      JSR      PC,$ATY4      ;;REPORT FATAL ERROR TO APT
027704      000
027705      000      21$:      .BYTE      0
027706      000777      .BYTE      0
027710      005777      151424      22$:      BR      22$      ;;APT ERROR LOOP
027714      100002      2$:      TST      @SWR      ;;HALT ON ERROR
027716      000000      BPL      3$      ;;SKIP IF CONTINUE
027720      104410      HALT      ;;HALT ON ERROR!
027722      005737      001376      3$:      CKSWR      ;;TEST FOR CHANGE IN SOFT-SWR
027726      001402      TST      $ESCAPE      ;;CHECK FOR AN ESCAPE ADDRESS
027730      013716      001376      BEQ      4$      ;;BR IF NONE
027734      032777      001000      151376      4$:      MOV      $ESCAPE,(SP)      ;;FUDGE RETURN ADDRESS FOR ESCAPE
027742      001402      BIT      #BIT9,@SWR      ;;&& SEE IF WE ARE TO LOOP ON ERROR
027744      013716      001310      BEQ      5$      ;;&& BRANCH OUT IF NOT
027750      5$:      MOV      $LPERR,(SP)      ;;&& FUDGE RETURN
027750      022737      023464      000042      CMP      #SENDAD,@#42      ;;ACT-11 AUTO-ACCEPT?
027756      001001      BNE      6$      ;;BRANCH IF NO
027760      000000      HALT      ;;YES
027762
027762      000002      6$:      RTI      ;;RETURN

```

2820

.SETTL ERROR MESSAGE TYPEOUT ROUTINE

 : *THIS ROUTINE USES THE "ITEM CONTROL BYTE" (\$ITEMB) TO DETERMINE WHICH
 : *ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE" (\$ERRTB),
 : *AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.
 \$ERRTYP:

027764	010046				MOV	RO,-(SP)	::SAVE RO
027766	005000				CLR	RO	::CLEAR RO TO RECEIVE ITEM INDEX
027770	113700	001314			MOVB	@#\$ITEMB,RO	::PICKUP THE ITEM INDEX
027774	001004				BNE	1\$::IF ITEM NUMBER IS ZERO, TYPE THE PC OF THE ERROR
027776	013746	001316			MOV	\$ERRPC,-(SP)	::SAVE \$ERRPC FOR TYPEOUT
							::ERROR ADDRESS
030002	104402				TYPOC		::GO TYPE--OCTAL ASCII(ALL DIGITS)
030004	000513				BR	14\$::GET OUT
030006	010037	001360		1\$:	MOV	RO,\$TMP0	::MOVE RO TO \$TMP0 FOR 200 TEST
030012	042700	000200			BIC	#200,RO	::CLEAR BIT 7 IF PRESENT
030016	005300				DEC	RO	::MAKE POINTER AN INDEX
030020	006300				ASL	RO	::SHIFT TO MULTIPLY BY 10 (OCTAL)
030022	006300				ASL	RO	::
030024	006300				ASL	RO	::
030026	105737	001360			TSTB	\$TMP0	::SEE IF ITEM NUMBER IS OVER 200
030032	100041				BPL	4\$::BRANCH IF ITEM NUMBER IS LESS THAN 200
030034	023727	002716	000020		CMP	ERRCNT,#20	::SEE IF 20 (OCTAL) ERRORS HAVE PRINTED
030042	002404				BLT	2\$::BRANCH TO PRINT THE ERROR IF LESS
030044	003073				BGT	14\$::BRANCH TO RETURN IF GREATER - NO MORE DATA IS TO PRINT
030046	104401	035377			TYPE	,NOMORE	::TYPE MESSAGE ANNOUNCING NO MORE PRINTING OF ERRORS
030052	000470				BR	14\$::BRANCH TO RETURN
030054	022737	000001	002716	2\$:	CMP	#1,ERRCNT	::SEE IF THIS IS THE FIRST ERROR
030062	001415				BEQ	3\$::BRANCH IF IT WAS AND GO TYPE ERROR MESSAGE
030064	123737	001360	030240		CMPB	\$TMP0,MEPITM	::SEE IF ITEM MATCHES LAST MULTIPLE ERROR
030072	001011				BNE	3\$::BRANCH IF NOT - NEW HEADER NEEDED
030074	032777	000200	151236		BIT	#BIT7,@SWR	::SEE IF SWITCH REGISTER BIT 7 IS SET
030102	001054				BNE	14\$::BRANCH TO RETURN IF SWITCH SET
030104	042700	177400			BIC	#177400,RO	::CLEAR UPPER BYTE OF RO EXPOSING ITEM BYTE
030110	062700	002302			ADD	#ER200+4,RO	::POINT TO DATA TABLE ENTRY
030114	000434				BR	9\$::BRANCH TO PRINT DATA
030116	113737	001360	030240	3\$:	MOVB	\$TMP0,MEPITM	::MOVE ITEM NUMBER TO MEPITM FOR POSSIBLE FUTURE USE
030124	042700	177000			BIC	#177000,RO	::CLEAR UPPER BYTE OF RO
030130	062700	000540			ADD	#ER200-\$ERRTB,RO	::ADD 200 BASE POINTER TO RO AND
030134	000402				BR	5\$::BRANCH AROUND ERRCNT CLEAR
030136	005037	002716		4\$:	CLR	ERRCNT	::CLEAR ERRCNT SO MULTIPLE ERRORS GET NEW HEADER
030142	104401	001405		5\$:	TYPE	,\$CRLF	::TYPE <CRLF>
030146	062700	001536			ADD	#\$ERRTB,RO	::FORM TABLE POINTER
030152	012037	030162			MOV	(RO)+,6\$::PICKUP "ERROR MESSAGE" POINTER
030156	001404				BEQ	7\$::SKIP TYPEOUT IF NO POINTER
030160	104401				TYPE		::TYPE THE "ERROR MESSAGE"
030162	000000			6\$:	.WORD	0	::"ERROR MESSAGE" POINTER GOES HERE
030164	104401	001405			TYPE	,\$CRLF	::"CARRIAGE RETURN" & "LINE FEED"
030170	012037	030200		7\$:	MOV	(RO)+,8\$::PICKUP "DATA HEADER" POINTER
030174	001404				BEQ	9\$::SKIP TYPEOUT IF 0
030176	104401				TYPE		::TYPE THE "DATA HEADER"
030200	000000			8\$:	.WORD	0	::"DATA HEADER" POINTER GOES HERE
030202	104401	001405			TYPE	,\$CRLF	::"CARRIAGE RETURN" & "LINE FEED"
030206	011000			9\$:	MOV	(RO),RO	::PICKUP "DATA TABLE" POINTER
030210	001407				BEQ	13\$::GO AROUND ROUTINE TO TYPE THE DATA IF NONE
030212	013046			10\$:	MOV	@(RO)+,-(SP)	::PUT OCTAL DATA ON STACK FOR TYPING
030214	104402				TYPOC		::TYPE AN OCTAL NUMBER

030216 005710
030220 001403
030222 104401 033764
030226 000771
030230 104401 001405
030234 012600
030236 000207
030240 000000

TST (R0)
BEQ 13\$
TYPE , SPACES
BR 10\$
13\$: TYPE , \$CRLF
14\$: MOV (SP)+, R0
RTS PC
MEPITM: .WORD 0

:: IS THERE ANOTHER NUMBER?
:: BR IF NO
:: TYPE TWO(2) SPACES
:: DO BACK TO PRINT THE OCTAL NUMBER
:: 'CARRIAGE RETURN' & 'LINE FEED'
:: RESTORE P0
:: RETURN
:: ## LOCATION TO STORE 200+ ERROR ITEM NUMBER

2821

```

.SBTTL  APT COMMUNICATIONS ROUTINE
*****
030242 112737 000001 030506 $ATY1:  MOV  #1,$FFLG      ;;TO REPORT FATAL ERROR
030250 112737 000001 030504 $ATY3:  MOV  #1,$MFLG     ;;TO TYPE A MESSAGE
030256 000403
030260 112737 000001 030506 $ATY4:  MOV  #1,$FFLG     ;;TO ONLY REPORT FATAL ERROR
030266 $ATYC:
030266 010046      MOV  R0,-(SP)      ;;PUSH R0 ON STACK
030270 010146      MOV  R1,-(SP)      ;;PUSH R1 ON STACK
030272 105737 030504      TSTB $MFLG        ;;SHOULD TYPE A MESSAGE?
030276 001450      BEQ  5$           ;;IF NOT: BR
030300 122737 000001 001432      CMPB #APTENV,$ENV    ;;OPERATING UNDER APT?
030306 001031      BNE  3$           ;;IF NOT: BR
030310 132737 000100 001433      BITB #APTPOOL,$ENVM ;;SHOULD SPOOL MESSAGES?
030316 001425      BEQ  3$           ;;IF NOT: BR
030320 017600 000004      MOV  @4(SP),R0      ;;GET MESSAGE ADDR.
030324 062766 000002 000004      ADD  #2,4(SP)      ;;BUMP RETURN ADDR.
030332 005737 001410      1$:  TST  $MSGTYPE    ;;SEE IF DONE W/ LAST XMISSION?
030336 001375      BNE  1$           ;;IF NOT: WAIT
030340 010037 001426      MOV  R0,$MSGAD     ;;PUT ADDR IN MAILBOX
030344 105720      2$:  TSTB (R0)+      ;;FIND END OF MESSAGE
030346 001376      BNE  2$
030350 163700 001426      SUB  $MSGAD,R0     ;;SUB START OF MESSAGE
030354 006200      ASR  R0           ;;GET MESSAGE LNGTH IN WORDS
030356 010037 001430      MOV  R0,$MSGGLT    ;;PUT LENGTH IN MAILBOX
030362 012737 000004 001410      MOV  #4,$MSGTYPE   ;;TELL APT TO TAKE MSG.
030370 000413      BR   5$
030372 017637 000004 030416 3$:  MOV  @4(SP),4$      ;;PUT MSG ADDR IN JSR LINKAGE
030400 062766 000002 000004      ADD  #2,4(SP)      ;;BUMP RETURN ADDRESS
030406 013746 177776      MOV  177776,-(SP)  ;;PUSH 177776 ON STACK
030412 004737 023546      JSR  PC,$TYPE     ;;CALL TYPE MACRO
030416 000000      4$:  .WORD  0
030420      5$:
030420 105737 030506      10$: TSTB $FFLG        ;;SHOULD REPORT FATAL ERROR?
030424 001416      BEQ  12$         ;;IF NOT: BR
030426 005737 001432      TST  $ENV         ;;RUNNING UNDER APT?
030432 001413      BEQ  12$         ;;IF NOT: BR
030434 005737 001410      11$: TST  $MSGTYPE     ;;FINISHED LAST MESSAGE?
030440 001375      BNE  11$        ;;IF NOT: WAIT
030442 017637 000004 001412      MOV  @4(SP),$FATAL ;;GET ERROR #
030450 062766 000002 000004      ADD  #2,4(SP)      ;;BUMP RETURN ADDR.
030456 005237 001410      INC  $MSGTYPE     ;;TELL APT TO TAKE ERROR
030462 105037 030506      12$: CLRB $FFLG      ;;CLEAR FATAL FLAG
030466 105037 030505      CLRB $LFLG      ;;CLEAR LOG FLAG
030472 105037 030504      CLRB $MFLG      ;;CLEAR MESSAGE FLAG
030476 012601      MOV  (SP)+,R1    ;;POP STACK INTO R1
030500 012600      MOV  (SP)+,R0    ;;POP STACK INTO R0
030502 000207      RTS  PC         ;;RETURN
030504 000      $MFLG: .BYTE  0  ;;MESSG. FLAG
030505 000      $LFLG: .BYTE  0  ;;LOG FLAG
030506 000      $FFLG: .BYTE  0  ;;FATAL FLAG
.EVEN

```

000200
000001
000100
000040

APTSIZE=200
APTENV=001
APTPOOL=100
APTCSUP=040
.SBTTL POWER DOWN AND UP ROUTINE

2822

```
*****  
:POWER DOWN AND UP ROUTINE  
030510 012737 030526 000024 $PWRDN: MOV #SPWRUP,PWRVEC ;## SET UP VECTOR 10 RETURN TO THE HALT BELOW  
030516 012737 000340 000026 MOV #LEVEL7,PWRVEC+2;## RETURN PRIORITY TO 7  
030524 000000 HALT ;:HALT PROCESSOR  
030526 012737 030510 000024 $PWRUP: MOV #SPWRDN,PWRVEC ;## RESET PWRVEC TO PWRDN ROUTINE AND  
030534 012737 000340 000026 MOV #LEVEL7,PWRVEC+2;## PRIORITY TO 7  
030542 012706 001300 MOV #STACK,SP ;## REINITIALIZE THE STACK,  
030546 012746 000340 MOV #LEVEL7,-(SP) ;## SET UP RETURN PRIORITY TO 7 AND  
030552 012746 000210 MOV #STAGIN,-(SP) ;## MOVE STAGIN ADDRESS TO STACK AND  
030556 005037 001360 CLR $TMPO ;## CLEAR WAIT LOOP COUNTER  
030562 005237 001360 1$: INC $TMPO ;## GIVE TTY TIME TO RECOVER FROM POWER FAILURE  
030566 001375 BNE 1$ ;## BRANCH BACK UNTIL ZERO AGAIN  
030570 104401 030576 TYPE , $POWER ;## TYPE THE POWER FAILURE MESSAGE ASCIZED BELOW  
030574 000002 RTI ;## RETURN TO PROGRAM  
030576 200 120 117 $POWER: .ASCIZ <CRLF>/POWER FAILURE - RESTARTING PROGRAM/<CRLF>  
.EVEN
```

```

2824                                     .SBTTL  MULTIPLE BOARD DIALOGUE ROUTINE
2825                                     :*****
2826                                     :>>>>>>MULTIPLE BOARD DIALOGUE ROUTINE<<<<<<<<
2827                                     :*****
2828 030644 012706 001300 MBD:  MOV  #STACK,SP      ;INITIALIZE THE STACK
2829 030650 004737 005660      JSR  PC,SETUP      ;GO INITIALIZE THE COMMON TAGS
2830 030654 104401 035245      TYPE  ,MBDIAL      ;TYPE: 'MULTIPLE BOARD DIALOGUE'
2831 030660 105037 027423 PROMPT: CLR  CHARCT   ;CLEAR LOCATION FOR POSSIBLE INPUT DURING PRINT
2832 030664 104401 035300      TYPE  ,ECLR       ;TYPE: 'ENTER COMMAND ([E]DIT, [L]IST, [B]URST CALIBRATION,
2833 030670 012703 000001      MOV  #1,R3        ;EXPECT 1 CHARACTER
2834 030674 004737 002722      JSR  PC,READ      ;GO READ 1 CHARACTER
2835 030700 022737 000114 002666  CMP  #'L,ANSWER   ;LIST PRESENT TABLE?
2836 030706 001073          BNE  1$           ;BRANCH IF NO
2837 030710 104401 035054      TYPE  ,HEADER     ;TYPE: '# OF START
2838                                     ;          'BOARDS REGADR VECADR W-B P-LEV CYCLE T
2839 030714 013737 001476 002720  MOV  $DDWO,DDW    ;SET UP THE DEVICE DESCRIPTOR WORD FOR PRINTING
2840 030722 013746 002416      MOV  QTYBRD,-(SP) ;MOVE NUMBER OF DEVICES TO STACK FOR TYPING
2841 030726 104405          TYPDS           ;TYPE THE NUMBER OF DEVICES
2842 030730 104401 033767      TYPE  ,SPACE3     ;TYPE 3 SPACE CHARACTERS
2843 030734 013746 002420      MOV  REGADR,-(SP) ;MOVE THE DEVICE REGISTER ADDRESS TO THE STACK
2844 030740 104402          TYPOC           ;TYPE THE DEVICE REGISTER ADDRESS
2845 030742 104401 033773      TYPE  ,SPACE6     ;TYPE 6 SPACE CHARACTERS
2846 030746 013746 002460      MOV  VECADR,-(SP) ;MOVE THE DEVICE VECTOR ADDRESS TO THE STACK
2847 030752 104403          TYPOS           ;TYPE THE DEVICE VECTOR ADDRESS
2848 030754          003      000      .BYTE  3,0       ;TYPE 3 CHARACTERS, LEADING ZEROS SUPPRESSED
2849 030756 104401 034002      TYPE  ,SPACE7     ;TYPE 7 SPACE CHARACTERS
2850 030762 032737 000001 002720  BIT  #BIT0,DDW    ;SEE WHICH W/B STATE FOR BOARDS
2851 030770 001403          BEQ  10$          ;GO PRINT W STATE IF W
2852 030772 104401 034017      TYPE  ,B           ;TYPE A 'B'
2853 030776 000402          BR   11$          ;GO TO NEXT CHECK
2854 031000 104401 034021 10$:  TYPE  ,W           ;TYPE A 'W'
2855 031004 104401 034002 11$:  TYPE  ,SPACE7     ;TYPE 7 SPACE CHARACTERS
2856 031010 004737 005630      JSR  PC,PNTPRI    ;PRINT DEVICE PRIORITY
2857 031014 104401 034002      TYPE  ,SPACE7     ;TYPE 7 SPACE CHARACTERS
2858 031020 032737 000002 002720  BIT  #BIT1,DDW    ;SEE WHICH 2/N STATE FOR BOARDS
2859 031026 001003          BNE  12$          ;GO PRINT N STATE IF N
2860 031030 104401 034032      TYPE  ,TWO        ;TYPE A '2'
2861 031034 000402          BR   13$          ;GO TO NEXT CHECK
2862 031036 104401 034034 12$:  TYPE  ,N           ;TYPE AN 'N'
2863 031042 104401 034002 13$:  TYPE  ,SPACE7     ;TYPE 7 SPACE CHARACTERS
2864 031046 032737 000004 002720  BIT  #BIT2,DDW    ;SEE WHICH CABLE STATE FOR BOARDS
2865 031054 001403          BEQ  14$          ;GO PRINT NO CABLE IF NONE
2866 031056 104401 034026      TYPE  ,YES        ;TYPE 'YES'
2867 031062 000402          BR   15$          ;BRANCH TO CONTINUE
2868 031064 104401 034023 14$:  TYPE  ,NO         ;TYPE 'NO'
2869 031070 104401 034047 15$:  TYPE  ,CRLF2     ;TYPE 2 <CRLF>'S
2870 031074 000671          BR   PROMPT      ;BRANCH TO PROMPT ANOTHER COMMAND
2871 031076 022737 000122 002666  1$:  CMP  #'R,ANSWER   ;RUN PROGRAM?
2872 031104 001020          BNE  4$           ;BRANCH IF NOT
2873 031106 005737 002420      TST  REGADR       ;SEE IF REGADR HAS BEEN LOADED
2874 031112 001003          BNE  3$           ;BRANCH TO CHECK VECADR IF SO
2875 031114 104401 033504 2$:  TYPE  ,MUSTED     ;TYPE: 'DEVICE ADDRESS AND/OR VECTOR TABLE NOT SET UP - MUS
2876 031120 000657          BR   PROMPT      ;BRANCH BACK FOR PROMPT MESSAGE
2877 031122 005737 002460 3$:  TST  VECADR       ;SEE IF VECADR HAS BEEN LOADED
2878 031126 001772          BEQ  2$           ;BRANCH BACK TO PRINT ERROR MESSAGE IF NOT
2879 031130 004737 003360      JSR  PC,FIXTBL    ;FILL TABLE
2880 031134 012737 177777 002672  MOV  #-1,MANSIZE  ;MOVE -1 TO MANSIZE TO INDICATE WE HAVE MANUALLY SIZED

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2881	031142	000137	010272		JMP	START	:JUMP TO START	
2882	031146	022737	000105	002666	4\$:	CMP	#'E,ANSWER	:EDIT TABLE?
2883	031154	001414			BEQ	EDIT	:BRANCH TO EDIT IF SO	
2884	031156	022737	000'02	002666	CMP	#'B,ANSWER	:ENTER BURST DATA LATE CALIBRATION?	
2885	031164	001235			BNE	PROMPT	:BRANCH TO PROMPT IF COMMAND NOT RECOGNIZED	
2886	031166	005737	002420		TST	REGADR	:SEE IF REGADR HAS BEEN LOADED	
2887	031172	001750			BEQ	2\$:BRANCH TO ERROR MESSAGE IF NOT	
2888	031174	005737	002460		TST	VECADR	:SEE IF VECADR HAS BEEN LOADED	
2889	031200	001745			BEQ	2\$:BRANCH TO ERROR MESSAGE IF NOT	
2890	031202	000137	032326		JMP	BDLCR	:JUMP TO BURST DATA LATE CALIBRATION ROUTINE	

2891					.SBTTL	TABLE EDIT ROUTINE		
2892	031206	104401	034147		EDIT: TYPE	,NOBUT	:TYPE: 'NUMBER OF BOARDS UNDER TEST: '	
2893	031212	013746	002416		MOV	QTYBRD,-(SP)	:PUT QUANTITY OF BOARDS ON STACK FOR PRINTING	
2894	031216	104405			TYPDS		:GO PRINT THE QUANTITY OF BOARDS	
2895	031220	104401	034012		TYPE	,SPACEC	:TYPE: ' : '	
2896	031224	012703	000002		MOV	#2,R3	:EXPECT MAX OF 2 CHARACTERS	
2897	031230	112737	000071	002706	MOVB	#'9,LRGSTC	:MOVE ASCII '9' TO THE LARGEST CHARACTER LOCATION	
2898	031236	004737	002722		JSR	PC,READ	:GO READ 2 CHARACTERS	
2899	031242	022703	000002		CMP	#2,R3	:SEE IF NON-NUMERIC WAS THE ONLY INPUT	
2900	031246	001017			BNE	2\$:BRANCH IF NOT	
2901	031250	022737	000033	002666	CMP	#ESC,ANSWER	:SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT	
2902	031256	001453			BEQ	5\$:BRANCH TO PROMPT JUMP IF SO	
2903	031260	022737	000003	002666	CMP	#CNTLC,ANSWER	:SEE IF USER WANTS TO EXIT (^C)	
2904	031266	001447			BEQ	5\$:BRANCH TO PROMPT JUMP IF EXIT REQUESTED	
2905	031270	022737	000015	002666	CMP	#CARETN,ANSWER	:SEE IF A <CR> WAS INPUTED	
2906	031276	001412			BEQ	4\$:IF <CR> USE EXISTING NUMBER	
2907	031300	104401	033023	1\$:	TYPE	,BDNERR	:TYPE: 'ILLEGAL NUMBER (# OTHER THAN 1-16) OR CHARACTER INP	
2908	031304	000740			BR	EDIT	:BRANCH BACK FOR NEW INPUT	
2909	031306	005704		2\$:	TST	R4	:CHECK FOR ZERO MODULES INPUT	
2910	031310	001773			BEQ	1\$:BRANCH TO PRINT ERROR MESSAGE IF SO	
2911	031312	022704	000020		CMP	#20,R4	:SEE IF BOARD NUMBER IS ILLEGAL	
2912	031316	100770			BMI	1\$:BRANCH TO PRINT ERROR MESSAGE IF SO	
2913	031320	010437	002416	3\$:	MOV	R4,QTYBRD	:MOVE INPUTED NUMBER TO QTYBRD	
2914	031324	104401	034720	4\$:	TYPE	,SDADRS	:TYPE: ' STARTING DEVICE ADDRESS: '	
2915	031330	013746	002420		MOV	REGADR,-(SP)	:MOVE THE PRESENT ADDRESS TO THE STACK FOR PRINTING	
2916	031334	104402			TYPOC		:PRINT THE ADDRESS	
2917	031336	104401	034012		TYPE	,SPACEC	:TYPE: ' : '	
2918	031342	012703	000006		MOV	#6,R3	:EXPECT MAXIMUM 6 CHARACTERS	
2919	031346	112737	000067	002706	MOVB	#'7,LRGSTC	:MOVE ASCII '7' TO THE LARGEST CHARACTER LOCATION	
2920	031354	004737	002722		JSR	PC,READ	:GO READ 6 CHARACTERS	
2921	031360	022703	000006		CMP	#6,R3	:SEE IF NON-NUMERIC CHARACTER INPUTED	
2922	031364	001022			BNE	8\$:BRANCH IF NOT	
2923	031366	022737	000033	002666	CMP	#ESC,ANSWER	:SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT	
2924	031374	001704			BEQ	EDIT	:BRANCH AROUND ESC PRINT AND PREVIOUS PROMPT BRANCH IF SO	
2925	031376	022737	000003	002666	CMP	#CNTLC,ANSWER	:SEE IF USER WANTS TO EXIT (^C)	
2926	031404	001005			BNE	7\$:BRANCH AROUND PROMPT JUMP IF NOT	
2927	031406	000137	030660	5\$:	JMP	PROMPT	:JUMP TO PROMPT A NEW COMMAND	
2928	031412	104401	033146	6\$:	TYPE	,ADRERR	:TYPE: 'ADDRESS INPUTED IS NOT IN THE RANGE 171000 TO 17700	
2929	031416	000742			BR	4\$:BRANCH BACK FOR REINPUT	
2930	031420	022737	000015	002666	7\$:	CMP	#CARETN,ANSWER	:SEE IF <CR> WAS ONLY CHARACTER INPUTED
2931	031426	001417			BEQ	10\$:IF <CR> USE EXISTING REG ADDRESS	
2932	031430	000735			BR	4\$:BRANCH BACK - INPUT NOT LEGAL	
2933	031432	022704	171000	8\$:	CMP	#171000,R4	:IS ANSWER BELOW 171000	
2934	031436	101365			BHI	6\$:BRANCH TO PRINT ERROR MESSAGE IF IT IS	
2935	031440	022704	177000		CMP	#177000,R4	:IS ANSWER ABOVE 177000	
2936	031444	103762			BLO	6\$:BRANCH TO PRINT ERROR MESSAGE IF NOT	
2937	031446	032704	000007		BIT	#7,R4	:TEST TO MAKE SURE A '0' IS PRESENT IN LOWEST OCTAL DIGIT	
2938	031452	001403			BEQ	9\$:BRANCH AROUND ERROR MESSAGE TYPE IF SO	
2939	031454	104401	033314		TYPE	,ADLCHR	:TYPE: 'ADDRESS INPUTED HAS OTHER THAN 0 FOR LEAST'	
2940							: 'SIGNIFICANT OCTAL DIGIT'	
2941	031460	000721			BR	4\$:BRANCH BACK FOR REINPUT	
2942	031462	010437	002420	9\$:	MOV	R4,REGADR	:INSTALL NEW # IN TABLE	
2943	031466	104401	034664	10\$:	TYPE	,SVADRS	:TYPE: 'STARTING VECTOR ADDRESS: '	
2944	031472	013746	002460		MOV	VECADR,-(SP)	:MOVE PRESENT VECTOR TO STACK FOR PRINTING	
2945	031476	104403			TYPOS		:PRINT THE PRESENT VECTOR ADDRESS	
2946	031500	003	000		.BYTE	3,0	:TYPE 3 CHARACTERS, SUPPRESS LEADING ZEROS	
2947	031502	104401	034012		TYPE	,SPACEC	:TYPE: ' : '	

2948	031506	012703	000003		MOV	#3,R3	:EXPECT ONLY 3 CHARACTERS
2949	031512	004737	002722		JSR	PC,READ	:GO READ 3 CHARACTERS
2950	031516	022703	000003		CMP	#3,R3	:SEE IF NON-NUMERIC WAS THE ONLY INPUT
2951	031522	001015			BNE	11\$:BRANCH IF NOT
2952	031524	022737	000033	002666	CMP	#ESC,ANSWER	:SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT
2953	031532	0074			BEQ	4\$:BRANCH TO PREVIOUS PROMPT IF SO
2954	031534	022737	000003	002666	CMP	#CNTLC,ANSWER	:SEE IF USER WANTS TO EXIT (^C)
2955	031542	001721			BEQ	5\$:BRANCH TO PROMPT JUMP IF SO
2956	031544	022737	000015	002666	CMP	#CARETN,ANSWER	:SEE IF <CR> WAS INPUTED
2957	031552	001417			BEQ	15\$:BRANCH IF NO CHANGE WANTED
2958	031554	000744			BR	10\$:BRANCH BACK - INPUT WAS ILLEGAL
2959	031556	022704	000123		CMP	#123,R4	:SEE IF ANSWER IS BELOW 124
2960	031562	100403			BMI	13\$:BRANCH AROUND ERROR MESSAGE IF NOT
2961	031564	104401	033233		TYPE	,VECERR	:TYPE: 'VECTOR INPUTED IS NOT IN THE RANGE OF 124 TO 777'
2962	031570	000736			BR	10\$:BRANCH BACK FOR REINPUT
2963	031572	032704	000003		BIT	#3,R4	:MAKE SURE LEAST SIGNIFICANT OCTAL DIGIT IS '0' OR '4'
2964	031576	001403			BEQ	14\$:BRANCH OVER ERROR PRINTING IF NOT
2965	031600	104401	033417		TYPE	,VCLCHR	:TYPE: 'VECTOR INPUTED SHOULD HAVE ZERO AS LEAST DIGIT'
2966	031604	000730			BR	10\$:BRANCH BACK FOR REINPUT
2967	031606	010437	002460		MOV	R4,VECADR	:INSTALL NEW VECTOR ADDRESS IN TABLE
2968	031612	104401	034613		TYPE	,DR1WOB	:TYPE: 'DR11-W OR B (W=0, B=1) CURRENT STATE = '
2969	031616	013737	001476	002720	MOV	\$DDWO,DDW	:MOVE DEVICE DESCRIPTOR WORD TO DDW
2970	031624	012737	000001	002712	MOV	#BIT0,BITTST	:MOVE BIT STATE TO PRINT TO BITTST
2971	031632	004737	005606		JSR	PC,PSTATE	:PRINT CURRENT W/B STATE
2972	031636	104401	034012		TYPE	,SPACEC	:TYPE: ' '
2973	031642	012703	000001		MOV	#1,R3	:ONLY INPUT 1 CHARACTER
2974	031646	004737	002722		JSR	PC,READ	:GO READ 1 CHARACTER
2975	031652	005703			TST	R3	:SEE IF NON-NUMERIC WAS THE ONLY INPUT
2976	031654	001415			BEQ	16\$:BRANCH AROUND NON-NUMERIC TESTS IF SO
2977	031656	022737	000033	002666	CMP	#ESC,ANSWER	:SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT
2978	031664	001700			BEQ	10\$:BRANCH TO PREVIOUS PROMPT IF SO
2979	031666	022737	000015	002666	CMP	#CARETN,ANSWER	:SEE IF USER WANTS NO CHANGE
2980	031674	001417			BEQ	18\$:BRANCH IF SO
2981	031676	022737	000003	002666	CMP	#CNTLC,ANSWER	:SEE IF USER WANTS TO EXIT (^C)
2982	031704	001640			BEQ	5\$:BRANCH TO PROMPT JUMP IF SO
2983	031706	000741			BR	15\$:BRANCH BACK - INPUT NOT LEGAL
2984	031710	005704			TST	R4	:CHECK FOR LEGAL INPUT
2985	031712	001403			BEQ	17\$:BRANCH IF OK
2986	031714	022704	000001		CMP	#1,R4	:CHECK FOR ILLEGAL INPUT
2987	031720	001334			BNE	15\$:BRANCH BACK IF ILLEGAL STATE INPUTED
2988	031722	042737	000001	001476	BIC	#BIT0,\$DDWO	:CLEAR THE BIT TO BE ALTERED
2989	031730	050437	001476		BIS	R4,\$DDWO	:PUT USER INPUT INTO \$DDWO
2990	031734	104401	034551		TYPE	,DEVPRI	:TYPE: 'DEVICE PRIORITY PRESENT LEVEL = '
2991	031740	013737	001476	002720	MOV	\$DDWO,DDW	:MOVE DEVICE DESCRIPTOR WORD TO DDW
2992	031746	004737	005630		JSR	PC,PNTPRI	:PRINT DEVICE PRIORITY
2993	031752	104401	034012		TYPE	,SPACEC	:TYPE: ' '
2994	031756	012703	000001		MOV	#1,R3	:ONLY INPUT 1 CHARACTER
2995	031762	004737	002722		JSR	PC,READ	:GO READ 1 CHARACTER
2996	031766	005703			TST	R3	:SEE IF NON-NUMERIC WAS THE ONLY INPUT
2997	031770	001415			BEQ	19\$:BRANCH AROUND NON-NUMERIC TESTS IF NOT
2998	031772	022737	000033	002666	CMP	#ESC,ANSWER	:SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT
2999	032000	001704			BEQ	15\$:BRANCH TO PREVIOUS PROMPT IF SO
3000	032002	022737	000003	002666	CMP	#CNTLC,ANSWER	:SEE IF USER WANTS TO EXIT (^C)
3001	032010	001544			BEQ	26\$:BRANCH IF EXIT WANTED
3002	032012	022737	000015	002666	CMP	#CARETN,ANSWER	:SEE IF <CR> INPUTED FOR NO CHANGE WANTED
3003	032020	001413			BEQ	20\$:BRANCH IF NO CHANGE WANTED
3004	032022	000744			BR	18\$:BRANCH BACK - INPUT NOT LEGAL

3005	032024	006304			19\$:	ASL	R4		;PUT PRIORITY IN PROPER POSITION
3006	032026	006304				ASL	R4		;BY SHIFTING TO THE LEFT 5 PLACES
3007	032030	006304				ASL	R4		
3008	032032	006304				ASL	R4		
3009	032034	006304				ASL	R4		
3010	032036	042737	000340	001476		BIC	#LEVEL7,\$DDWO		;CLEAR OLD PRIORITY
3011	032044	050437	001476			BIS	R4,\$DDWO		;SET PRIORITY INTO DEVICE DESCRIPTOR WORD
3012	032050	104401	034463		20\$:	TYPE	,TORNCB		;TYPE: '2 OR N CYCLE BURST (2 CY=0, N CY=1) PRESENT STATE =
3013	032054	013737	001476	002720		MOV	\$DDWO,DDW		;MOVE DEVICE DESCRIPTOR WORD TO DDW
3014	032062	012737	000002	002712		MOV	#BIT1,BITTST		;MOVE BIT STATE TO PRINT TO BITTST
3015	032070	004737	005606			JSR	PC,PSTATE		;PRINT 2/N CYCLE STATE
3016	032074	104401	034012			TYPE	,SPACEC		;TYPE: ' : '
3017	032100	012703	000001			MOV	#1,R3		;ONLY ONE CHARACTER TO INPUT
3018	032104	004737	002722			JSR	PC,READ		;READ 1 CHARACTER
3019	032110	005703				TST	R3		;SEE IF NON-NUMERIC WAS THE ONLY INPUT
3020	032112	001415				BEQ	21\$;BRANCH AROUND NON-NUMERIC TESTS IF NOT
3021	032114	022737	000033	002666		CMP	#ESC,ANSWER		;SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT
3022	032122	001704				BEQ	18\$;BRANCH TO PREVIOUS PROMPT IF SO
3023	032124	022737	000003	002666		CMP	#CNTLC,ANSWER		;SEE IF USER WANTS TO EXIT (^C)
3024	032132	001473				BEQ	26\$;BRANCH IF USER WANTS TO EXIT
3025	032134	022737	000015	002666		CMP	#CARETN,ANSWER		;SEE IF USER WANTS NO CHANGE
3026	032142	001414				BEQ	23\$;BRANCH IF USER WANTS NO CHANGE
3027	032144	000741				BR	20\$;BRANCH BACK - USER INPUT NOT LEGAL
3028	032146	005704			21\$:	TST	R4		;CHECK FOR LEGAL INPUT
3029	032150	001403				BEQ	22\$;BRANCH IF OK
3030	032152	022704	000001			CMP	#1,R4		;CHECK FOR ILLEGAL INPUT
3031	032156	001334				BNE	20\$;BRANCH BACK IF ILLEGAL STATE INPUTED
3032	032160	006304			22\$:	ASL	R4		;SHIFT BIT OVER 1 PLACE
3033	032162	042737	000002	001476		BIC	#BIT1,\$DDWO		;CLEAR OLD STATE
3034	032170	050437	001476			BIS	R4,\$DDWO		;SET THE USERS INPUTED STATE TO \$DDWO
3035	032174	104401	034775		23\$:	TYPE	,DOCTS		;TYPE: 'DO CABLE TESTS (NO=0, YES=1) PRESENT STATE = '
3036	032200	013737	001476	002720		MOV	\$DDWO,DDW		;MOVE DEVICE DESCRIPTOR WORD TO DDW
3037	032206	012737	000004	002712		MOV	#BIT2,BITTST		;MOVE BIT STATE TO PRINT TO BITTST
3038	032214	004737	005606			JSR	PC,PSTATE		;PRINT CABLE STATE
3039	032220	104401	034012			TYPE	,SPACEC		;TYPE: ' : '
3040	032224	012703	000001			MOV	#1,R3		;INPUT ONLY 1 CHARACTER
3041	032230	004737	002722			JSR	PC,READ		;GO INPUT 1 CHARACTER
3042	032234	005703				TST	R3		;SEE IF NON-NUMERIC WAS THE ONLY INPUT
3043	032236	001415				BEQ	24\$;BRANCH AROUND NON-NUMERIC TESTS IF NOT
3044	032240	022737	000033	002666		CMP	#ESC,ANSWER		;SEE IF USER WANTS TO GO BACK TO PREVIOUS PROMPT
3045	032246	001700				BEQ	20\$;BRANCH TO PREVIOUS PROMPT IF SO
3046	032250	022737	000003	002666		CMP	#CNTLC,ANSWER		;SEE IF USER WANTS TO EXIT (^C)
3047	032256	001421				BEQ	26\$;BRANCH IF USER WANTS TO EXIT
3048	032260	022737	000015	002666		CMP	#CARETN,ANSWER		;SEE IF USER WANTS NO CHANGE
3049	032266	001415				BEQ	26\$;BRANCH IF USER WANTS NO CHANGE
3050	032270	000741				BR	23\$;BRANCH BACK - USER INPUT NOT LEGAL
3051	032272	005704			24\$:	TST	R4		;CHECK FOR LEGAL INPUT
3052	032274	001403				BEQ	25\$;BRANCH IF OK
3053	032276	022704	000001			CMP	#1,R4		;CHECK FOR ILLEGAL INPUT
3054	032302	001334				BNE	23\$;BRANCH BACK IF ILLEGAL STATE INPUTED
3055	032304	006304			25\$:	ASL	R4		;SHIFT INPUTED BIT OVER 2 PLACES
3056	032306	006304				ASL	R4		
3057	032310	042737	000004	001476		BIC	#BIT2,\$DDWO		;CLEAR BIT TO BE CHANGED
3058	032316	050437	001476			BIS	R4,\$DDWO		;SET THE USERS INPUTED STATE TO \$DDWO
3059	032322	000137	030660		26\$:	JMP	PROMPT		;JUMP TO GET NEW DEVICE NUMBER

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3060          .SBTTL BURST DATA LATE CALIBRATION ROUTINE
3061          :*****
3062          :>>>>>>BURST DATA LATE CALIBRATION ROUTINE<<<<<<<
3063          :*****
3064
3065 032326 012737 177777 002672 BDLCR: MOV    #-1,MANSIZE      ;MOVE -1 TO MANSIZE
3066 032334 004737 003360          JSR    PC,FIXTBL      ;GO FILL TABLE
3067 032340 104401 033624          TYPE   ,BDLCRM       ;TYPE: 'BURST DATA LATE CALIBRATION'
3068                                     ;TYPE: 'ATTACH SCOPE PROBE...'
3069                                     ;TO CALIBRATE NEXT BOARD, TYPE ANY CHARACTER'
3070 032344 012737 000001 002546          MOV    #BIT0,DEVMSK   ;SET UP BIT MASK TO TEST $DEVM FOR DEVICES
3071 032352 012700 002460          MOV    #VECADR,R0    ;MOVE VECADR TO R0
3072 032356 012701 002420          MOV    #REGADR,R1    ;MOVE REGADR TO R1
3073 032362 005037 001424          CLR    $UNIT         ;CLEAR $UNIT
3074 032366 033737 002546 001470 2$:  BIT    DEVMSK,$DEVM   ;CHECK TO SEE IF DEVICE IS TO BE TESTED
3075 032374 001015          BNE    5$           ;BRANCH IF SO
3076 032376 005737 002546          TST    DEVMSK        ;SEE IF BIT 15 IS SET
3077 032402 100004          BPL    4$           ;BRANCH TO CONTINUE IF NOT SET
3078 032404 104401 033113          TYPE   ,BCDONE       ;TYPE: 'BURST CALIBRATION COMPLETE'
3079 032410 000137 030660          JMP    PROMPT        ;JUMP TO PROMPT A NEW COMMAND
3080 032414 022021          4$:  CMP    (R0)+,(R1)+ ;INCREMENT THE TWO POINTERS
3081 032416 006337 002546          ASL    DEVMSK        ;UPDATE DEVICE MAP TEST MASK
3082 032422 005237 001424          INC    $UNIT        ;INCREMENT UNIT NUMBER
3083 032426 000757          BR     2$           ;GO TEST NEXT BIT OF DEVICE MASK
3084 032430 011137 002524 002524 5$:  MOV    (R1),CSR      ;PUT UUT CSR ADDRESS INTO DEVICE CSR LOCATION
3085 032434 062737 000004          ADD    #4,CSR        ;POINT CSR TO CSR ADDRESS
3086 032442 011037 002530          MOV    (R0),DRINV    ;PUT UUT VECTOR ADDRESS INTO DEVICE DRINV
3087 032446 104401 033612          TYPE   ,DEVICE       ;TYPE: 'DEVICE #'
3088 032452 013746 001424          MOV    $UNIT,-(SP)   ;PUT UNIT NUMBER ON STACK FOR TYPFOUT
3089 032456 104405          TYPDS              ;GO TYPE THE UNIT NUMBER IN DECIMAL
3090 032460 104401 034123          TYPE   ,UCAL         ;TYPE: ' UNDER CALIBRATION'
3091 032464 004737 004036          JSR    PC,CLENUP     ;SUBROUTINE TO CLEAR DEVICE REGISTERS & SET CPU PRI TO 7
3092 032470 005077 150030          6$:  CLR    @CSR         ;CLR CYCLE BIT
3093 032474 012737 000077 002662          MGV    #77,TIME     ;MOVE WAIT LOOP COUNTER TO TIME
3094 032502 052777 000400 150014          BIS    #CY,@CSR     ;SET CYCLE BIT
3095 032510 005337 002662 7$:  DEC    TIME         ;SUBTRACT 1 FROM TIME UNTIL ZERO
3096 032514 001375          BNE    7$          ;BRANCH BACK IF NOT ZERO YET
3097 032516 105777 146622          TSTB   @TKS         ;IS A CHARACTER WAITING INDICATING USER WANTS TO GO ON?
3098 032522 100362          BPL    6$          ;BRANCH IF NOT
3099 032524 017737 150110 002662          MOV    @TKB,TIME    ;WASTE THE CHARACTER, CLEARING THE CHARACTER FLAG
3100 032532 000730          BR     4$          ;GO ON TO NEXT BOARD
    
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3101					.SBTTL	ASCII AND ASCIZ MESSAGES AND LOCATIONS
3102	032534	200	123	124	STKIFL: .ASCIZ	<CRLF>/STACK IS FULL - DATA MAY HAVE BEEN LOST/<CRLF><CRLF>
3103	032607	136	131	200	ERCHDR: .ASCIZ	/^Y/<CRLF>/SUMMATION OF ERRORS SINCE START OR LAST REPORT/
3104	032670	200	209	102	.ASCIZ	<CRLF><CRLF>/BOARD # PASS # ERRITL/<CRLF>
3105	032725	136	131	200	NODATA: .ASCIZ	/^Y/<CRLF>/NO ERROR TOTALS TO REPORT/<CRLF><CRLF>
3106	032764	040	055	040	ETDEV: .ASCIZ	/ - TOTAL ERRORS THIS DEVICE = /
3107	033023	111	114	114	BDNERR: .ASCIZ	/ILLEGAL NUMBER (# OTHER THAN 1-16) OR CHARACTER INPUTED/
3108	033113	102	125	122	BCDONE: .ASCIZ	/BURST CALIBRATION COMPLETE/
3109	033146	101	104	104	ADRERR: .ASCIZ	/ADDRESS INPUTED IS NOT IN THE RANGE 171000 TO 177000/
3110	033233	126	105	103	VECERR: .ASCIZ	/VECTOR INPUTED IS NOT IN THE RANGE OF 124 TO 777/
3111	033314	101	104	104	ADLCHR: .ASCIZ	/ADDRESS INPUTED HAS OTHER THAN 0 FOR LEAST SIGNIFICANT OCTAL DIGIT/
3112	033417	126	105	103	VCLCHR: .ASCIZ	/VECTOR INPUTED SHOULD HAVE ZERO AS LEAST DIGIT/
3113	033476	074	105	123	ESCAPE: .ASCIZ	/<ESC>/
3114	033504	200	104	105	MUSTED: .ASCIZ	<CRLF>/DEVICE ADDRESS AND-OR VECTOR TABLE NOT SET UP - /
3115	033565	115	125	123	.ASCIZ	/MUST EDIT FIRST/
3116	033605	040	000		LETNCR: .ASCIZ	/ /
3117	033607	136	103	000	CNTRLC: .ASCIZ	/^C/
3118	033612	104	105	126	DEVICE: .ASCIZ	/DEVICE # /
3119	033624	200	102	125	BDLCRM: .ASCIZ	<CRLF>/BURST DATA LATE CALIBRATION/
3120	033660	200	101	124	.ASCIZ	<CRLF>/ATTACH SCOPE PROBE.../
3121	033706	200	124	117	.ASCIZ	<CRLF>/TO CALIBRATE NEXT BOARD, TYPE ANY CHARACTER/<CRLF>
3122	033764	040	040	000	SPACES: .ASCIZ	/ /
3123	033767	040	040	040	SPACE3: .ASCIZ	/ /
3124	033773	040	040	040	SPACE6: .ASCIZ	/ /
3125	034002	040	040	040	SPACE7: .ASCIZ	/ /
3126	034012	040	040	072	SPACEC: .ASCIZ	/ : /
3127	034017	102	000		B: .ASCIZ	/B/
3128	034021	127	000		W: .ASCIZ	/W/
3129	034023	116	117	000	NO: .ASCIZ	/NO/
3130	034026	131	105	123	YES: .ASCIZ	/YES/
3131	034032	062	000		TWO: .ASCIZ	/2/
3132	034034	116	000		N: .ASCIZ	/N/
3133	034036	102	117	101	BOARD: .ASCIZ	/BOARD # /
3134	034047	200	200	000	CRLF2: .ASCIZ	<CRLF><CRLF>
3135	034052	200	101	114	BCFIN: .ASCIZ	<CRLF>/ALL BOARDS CALIBRATED - BEGINNING TEST/<CRLF>
3136	034123	040	125	116	UCAL: .ASCIZ	/ UNDER CALIBRATION/<CRLF>
3137	034147	200	116	125	NOBUT: .ASCIZ	<CRLF>/NUMBER OF BOARDS UNDER TEST: /
3138	034206	200	200	104	BRVWPC: .ASCIZ	<CRLF><CRLF>/DIAGNOSTIC HAS DETERMINED THE FOLLOWING ABOUT THE/<CRLF>
3139	034272	104	122	061	.ASCIZ	/DR11-W(S) IT HAS FOUND. USER *MUST* DETERMINE ACCURACY/<CRLF><CRLF>
3140	034363	040	040	040	.ASCIZ	/ BOARD# REGADR VECADR W-B P-LEV 2-N CY CABLE/<CRLF>
3141	034463	200	062	040	TORNCB: .ASCIZ	<CRLF>/2 OR N CYCLE BURST (2 CY=0, N CY=1) PRESENT STATE = /
3142	034551	200	104	105	DEVPRI: .ASCIZ	<CRLF>/DEVICE PRIORITY PRESENT LEVEL = /
3143	034613	200	104	122	DR1WOB: .ASCIZ	<CRLF>/DR11-W OR B (W=0, B=1) CURRENT STATE = /
3144	034664	200	123	124	SVADRS: .ASCIZ	<CRLF>/STARTING VECTOR ADDRESS: /
3145	034720	200	123	124	SDADRS: .ASCIZ	<CRLF>/STARTING DEVICE ADDRESS: /
3146	034753	040	124	105	TSTCOM: .ASCIZ	/ TESTING COMPLETE/
3147	034775	200	104	117	DOCTS: .ASCIZ	<CRLF>/DO CABLE TESTS (NO=0, YES=1) PRESENT STATE = /
3148	035054	200	200	043	HEADER: .ASCIZ	<CRLF><CRLF>/# OF START 2-N CABLE/
3149	035150	200	102	117	.ASCIZ	<CRLF>/BOARDS REGADR VECADR W-B P-LEV CYCLE TESTS/<CRLF>
3150	035245	200	200	115	MBDIAL: .ASCIZ	<CRLF><CRLF>/MULTIPLE BOARD DIALOGUE/<CRLF>
3151	035300	200	105	116	ECELR: .ASCIZ	<CRLF>/ENTER COMMAND ([E]DIT, [L]IST, [B]URST CALIBRATION, [R]UN): /
3152	035377	124	110	105	NOMORE: .ASCIZ	/THERE ARE STILL MORE ERRORS, BUT WILL NOT BE PRINTED./<CRLF>
3153	035465	105	122	122	.ASCIZ	/ERRORS WILL STILL BE COUNTED AND PRINTED AT THE EOP./<CRLF>
3154	035553	200	116	117	NODVPR: .ASCIZ	<CRLF>/NO DEVICES RECOGNIZED - DIAGNOSTIC CANNOT BE RUN/<CRLF>
3155	035635	122	105	123	.ASCIZ	/RESTART AT 204 IF A DEVICE IS PRESENT/<CRLF>
3156	035704	200	050	136	M1: .ASCIZ	<CRLF>/(^X) INHIBITS EOP'S, (^Y) FOR ERROR SUMMARY/<CRLF>
3157	035761	125	116	111	.ASCIZ	/UNIBUS HANG? RESTART AT ADDRESS /

3158	036023	200	200	103	M1A:	.ASCIZ	<CRLF><CRLF>/CZDRLBO DR11 GEN NPR INTFC LOGIC TEST/<CRLF>
3159	036074	104	105	126	BARADR:	.ASCIZ	/DEVICE ADDRESS - /
3160	036116	054	040	124	TSNUMB:	.ASCIZ	/, TEST NUMBER - /
3161	036137	054	040	120	PASNUM:	.ASCIZ	/, PASS NUMBER - /
3162						.EVEN	
3163	036160	000000			.SAV:	.WORD	0
3164	036162					.BLKW	400
3165	037162	000000			BUFF:	.WORD	0
3166	037164	037164			XINBUF:	.	
3167	037166					.BLKW	400
3168	040166	040166			XCHKBU:	.	
3169	040170					.BLKW	400
3170	041170	041172			CAPNTR:	.WORD	CAPSTK
3171	041172				CAPSTK:	.BLKW	600.
3172	043452	000000			ENDSTK:	.WORD	0

;LOCATION TO HOLD POINTER FOR CAPTURE STACK
;LOCATIONS TO STORE UP TO 150 DECIMAL PASSES AND THEIR ERROR
;FLAG SIGNALING END OF THE STACK

3173					.SBTTL	ERROR MESSAGES
3174	043454	124	105	123	EM1:	.ASCIZ /TEST SEQUENCING ERROR/
3175	043502	103	101	116	EM2:	.ASCIZ /CANNOT ACCESS DR11 REGISTER/
3176	043536	104	122	061	EM3:	.ASCIZ /DR11-B OR W MODE INCORRECT (0=B, 1=W)/
3177	043604	111	116	111	EM4:	.ASCIZ /INIT FAILED TO CLEAR WCR/
3178	043635	111	116	111	EM5:	.ASCIZ /INIT FAILED TO CLEAR BAR/
3179	043666	111	116	111	EM6:	.ASCIZ /INIT FAILED TO CLEAR BDR/
3180	043717	111	116	111	EM7:	.ASCIZ /INIT FAILED TO CLEAR ALL CSR R-W BITS/
3181	043765	122	105	123	EM10:	.ASCIZ /RESET FAILED TO CLEAR WCR/
3182	044017	101	124	124	EM11:	.ASCIZ /ATTEMPT TO SET ALL WCR BITS FAILED/
3183	044062	122	105	123	EM12:	.ASCIZ /RESET FAILED TO CLEAR BAR/
3184	044114	101	124	124	EM13:	.ASCIZ /ATTEMPT TO SET ALL BAR BITS TO 1 FAILED/
3185	044164	103	123	122	EM14:	.ASCIZ /CSR BIT TEST FAILED (FATAL - DIAGNOSTIC NOT CONTINUED)/
3186	044253	103	123	122	EM15:	.ASCIZ /CSR BIT TEST FAILED/
3187	044277	105	111	122	EM16:	.ASCIZ /EIR BIT TEST FAILED/
3188	044323	122	105	101	EM17:	.ASCIZ /READY AND MAINTENANCE ARE NOT THE ONLY BITS SET IN CSR/
3189	044412	101	124	124	EM20:	.ASCIZ /ATTN AND ERROR FAILED TO SET PROPERLY/
3190	044460	101	124	124	EM21:	.ASCIZ /ATTN AND ERROR FAILED TO CLEAR PROPERLY/
3191	044530	105	122	122	EM22:	.ASCIZ /ERROR BIT SHOULD HAVE BEEN CLEAR/
3192	044571	102	111	124	EM23:	.ASCIZ /BIT PATTERN NOT LOADED PROPERLY IN WCR/
3193	044640	122	105	101	EM24:	.ASCIZ /READY OF CSR WAS NOT SET/
3194	044671	102	111	124	EM25:	.ASCIZ /BIT 0 OF THE BAR WAS SET/
3195	044722	102	111	124	EM26:	.ASCIZ /BIT PATTERN TEST FAILED IN BAR/
3196	044761	127	103	122	EM27:	.ASCIZ /WCR DATA PATTERN NOT CORRECT/
3197	045016	106	125	116	EM30:	.ASCIZ /FUNCTION BIT(S) ARE NOT CLEAR/
3198	045054	104	123	124	EM31:	.ASCIZ /DSTAT A, B OR C ARE NOT AS EXPECTED/
3199	045120	102	104	122	EM32:	.ASCIZ /BDR IS NOT CLEAR/
3200	045141	101	114	114	EM33:	.ASCIZ /ALL BDR BITS ARE NOT SET/
3201	045172	102	104	122	EM34:	.ASCIZ /BDR FAILS TO HOLD A BIT PATTERN/
3202	045232	102	104	122	EM35:	.ASCIZ /BDR SHOULD NOT HAVE BEEN LOADED WITH NEW PATTERN/
3203	045313	102	104	122	EM36:	.ASCIZ /BDR PATTERN NOT CORRECT/
3204	045343	122	105	101	EM37:	.ASCIZ /READY IS NOT THE ONLY BIT SET/
3205	045401	122	105	101	EM40:	.ASCIZ /READY SHOULD NOT BE SET/
3206	045431	122	105	101	EM41:	.ASCIZ /READY WAS CLEARED BUT NEVER SET AGAIN/
3207	045477	122	105	101	EM42:	.ASCIZ /READY CANNOT BE SET BY INIT/
3208	045533	104	122	061	EM43:	.ASCIZ /DR11 FAILED TO INTERRUPT/
3209	045564	104	122	061	EM44:	.ASCIZ /DR11 INTERRUPTED, BUT IT SHOULDN'T HAVE/
3210	045634	105	122	122	EM45:	.ASCIZ /ERROR BIT SHOULD NOT BE CLEAR/
3211	045672	106	125	116	EM46:	.ASCIZ /FUNCTION BITS DIDN'T INCREMENT IN MAINT MODE/
3212	045747	103	123	122	EM47:	.ASCIZ /CSR IS WRONG/
3213	045764	124	122	101	EM50:	.ASCIZ /TRANSFERS SHOULD HAVE BEEN INHIBITED/
3214	046031	104	122	061	EM51:	.ASCIZ /DR11 SHOULD NOT HAVE INTERRUPTED A SECOND TIME/
3215	046110	105	130	120	EM52:	.ASCIZ /EXPECTED INTERRUPT DID NOT OCCUR/
3216	046151	127	103	122	EM53:	.ASCIZ /WCR NOT EQUAL TO ZERO/
3217	046177	102	101	122	EM54:	.ASCIZ /BAR IS WRONG/
3218	046214	102	101	104	EM55:	.ASCIZ /BAD DATA IN BDR/
3219	046234	104	101	124	EM56:	.ASCIZ /DATA NOT TRANSFERED CORRECTLY/
3220	046272	102	125	106	EM57:	.ASCIZ /BUFFER DATA NOT CORRECT/
3221	046322	124	117	117	EM60:	.ASCIZ /TOO MANY WORDS WERE TRANSFERED/
3222	046361	125	116	105	EM61:	.ASCIZ /UNEXPECTED TRAP OR INTERRUPT TO TRAP ADDRESS BELOW/
3223	046444	103	123	122	EM62:	.ASCIZ /CSR AND-OR WCR AND-OR BAR ARE INCORRECT/
3224	046513	104	122	061	EM63:	.ASCIZ /DR11 INTERRUPTED AT WRONG LEVEL/
3225	046553	062	055	116	EM65:	.ASCIZ /2-N CYCLE BURST SWITCH IN WRONG POSITION/
3226	046624	115	125	114	EM66:	.ASCIZ /MULTICYCLE BIT IN THE EIR IS WRONG/
3227	046667	103	123	122	EM202:	.ASCIZ /CSR PATTERN NOT CORRECT/
3228	046717	102	104	122	EM211:	.ASCIZ /BDR AND-OR WCR AND-OR BAR ARE INCORRECT/

Address	Offset	Length	Value	Label	Field
3266				.SBTTL	DATA TABLES
3267	051560	001362	001414	000000	DT1: .WORD \$TMP1,\$TESTN,0
3268	051566	001414	001316	002674	DT2: .WORD \$TESTN,\$ERRPC,OLDPC1,DREG,0
3269	051600	001414	001316	001362	DT3: .WORD \$TESTN,\$ERRPC,\$TMP1,BORW,CSR,0
3270	051614	001414	001316	002520	DT4: .WORD \$TESTN,\$ERRPC,WCR,RWCR,0
3271	051626	001414	001316	002522	DT5: .WORD \$TESTN,\$ERRPC,BAR,EBAR,RBAR,0
3272	051642	001414	001316	002526	DT6: .WORD \$TESTN,\$ERRPC,BDR,EBDR,0
3273	051654	001414	001316	002524	DT7: .WORD \$TESTN,\$ERRPC,CSR,ECSR,RCSR,0
3274	051670	001414	001316	002540	DT14: .WORD \$TESTN,\$ERRPC,BUT,CSR,ECSR,RCSR,0
3275	051706	001414	001316	002540	DT16: .WORD \$TESTN,\$ERRPC,BUT,CSR,EEIR,REIR,0
3276	051724	001414	001316	002524	DT17: .WORD \$TESTN,\$ERRPC,CSR,ECSR,RCSR,0
3277	051740	001414	001316	002520	DT23: .WORD \$TESTN,\$ERRPC,WCR,EWCR,RWCR,0
3278	051754	001414	001316	002522	DT26: .WORD \$TESTN,\$ERRPC,BAR,EBAR,RBAR,0
3279	051770	001414	001316	002526	DT34: .WORD \$TESTN,\$ERRPC,BDR,EBDR,RBDR,0
3280	052004	001414	001316	002524	DT43: .WORD \$TESTN,\$ERRPC,CSR,RCSR,0
3281	052016	001414	001316	002520	DT50: .WORD \$TESTN,\$ERRPC,WCR,EWCR,RWCR,BAR,EBAR,RBAR,0
3282	052040	001414	001316	002610	DT56: .WORD \$TESTN,\$ERRPC,ANPR1,ENPR1,NPR1,CSR,0
3283	052056	001414	001316	001370	DT57: .WORD \$TESTN,\$ERRPC,\$TMP4,\$TMP2,\$TMP5,\$TMP3,CSR,0
3284	052076	001414	001316	001364	DT60: .WORD \$TESTN,\$ERRPC,\$TMP2,\$TMP3,CSR,0
3285	052112	001414	001316	002520	DT61: .WORD \$TESTN,\$ERRPC,WCR,OLDPC2,BDVECT,0
3286	052126	001414	001316	002520	DT62: .WORD \$TESTN,\$ERRPC,WCR,EWCR,RWCR,ECSR,RCSR,EBAR,RBAR,0
3287	052152	001414	001316	002554	DT63: .WORD \$TESTN,\$ERRPC,DRLEV,LEVEL,CSR,0
3288	052166	001414	001316	001362	DT64: .WORD \$TESTN,\$ERRPC,\$TMP1,CSR,0
3289	052200	001414	001316	002524	DT65: .WORD \$TESTN,\$ERRPC,CSR,EEIR,REIR,0
3290	052214	001414	001316	002606	DT66: .WORD \$TESTN,\$ERRPC,ENPR1,CSR,RCSR,0
3291	052230	001414	001316	002524	DT202: .WORD \$TESTN,\$ERRPC,CSR,BUT,ECSR,RCSR,0
3292	052246	001414	001316	002524	DT203: .WORD \$TESTN,\$ERRPC,CSR,\$TMP0,ECSR,RCSR,0
3293	052264	001414	001316	001362	DT207: .WORD \$TESTN,\$ERRPC,\$TMP1,CSR,RCSR,0
3294	052300	001414	001316	002520	DT210: .WORD \$TESTN,\$ERRPC,WCR,RWCR,0
3295	052312	001414	001316	002520	DT211: .WORD \$TESTN,\$ERRPC,WCR,EWCR,RWCR,EBDR,EBDR,EBAR,RBAR,0

3296
3297 052336 104401 036074
3298 052342 013746 002520
3299 052346 104402
3300 052350 104401 036116
3301 052354 013746 001414
3302 052360 104403
3303 052362 002 000
3304 052364 104401 036137
3305 052370 013746 001420
3306 052374 013746 001416
3307 052400 104406
3308 052402 104401 001405
3309 052406 000000
3310 052410 000137 010266
3311 052414 000000
3312
3313 000001

.SBTTL BUS HANG ROUTINE
UBHANG: TYPE ,BARADR
MOV WCR,-(SP)
TYPOC
TYPE ,TSNUMB
MOV \$TESTN,-(SP)
TYPOS
.BYTE 2,0
TYPE ,PASNUM
MOV \$PASS+2,-(SP)
MOV \$PASS,-(SP)
TYPDE
TYPE ,%CRLF
HALT
JMP START1
NOCARE: .WORD 0
.END

:TYPE: 'DEVICE ADDRESS - '
:PUT DEVICE ADDRESS ON STACK
:GO TYPE IT IN OCTAL
:TYPE: ', TEST NUMBER - '
:PUT TEST NUMBER ON STACK
:GO TYPE IT IN OCTAL
:TYPE 2 DIGITS, LEADING ZEROS SUPPRESSED
:TYPE: ', PASS NUMBER - '
:MOVE OVERFLOW NUMBER TO THE STACK
:PUT PASS NUMBER ON STACK
:GO TYPE IT IN EXTENDED DECIMAL
:TYPE A <CRLF>
:WHOA - YOU GOTTA SERIOUSA PROBLEMA, BUDDY!
:JUMP TO RESTART PROGRAM
:LOCATION FOR USE WHENEVER CYCLE BIT OF CSR IS USED. THIS
:SHOULD *ALWAYS* BE THE LAST WORD LOCATION IN THIS DIAGNOSTIC

ABASE = 172410	AVECT1= 000300	CARETN= 000015	DATCHK 003716	DT1 051560
ACDW1 = 000000	AVECT2= 000000	CAT = 157777	DATCH1 003736	DT14 051670
ACDW2 = 000000	B 034017	CATCH 005536	DATCH2 004014	DT16 051706
ACPUOP= 000000	BAR 002522	CBIT0 = 177776	DATOCK 004106	DT17 051724
ADDR 002650	BARADR 036074	CBIT1 = 177775	DATOC1 004126	DT2 051566
ADDW0 = 000000	BCDONE 033113	CBIT10= 175777	DATOC2 004170	DT202 052230
ADDW1 = 000000	BCFIN 034052	CBIT11= 173777	DBC = 003000	DT203 052246
ADDW10= 000000	BDFAIL 002670	CBIT12= 167777	DDISP = 177570	DT207 052264
ADDW11= 000000	BDLCR 032326	CBIT13= 157777	DDW 002720	DT210 052300
ADDW12= 000000	BDLCRM 033624	CBIT14= 137777	DEVADS 004344	DT211 052312
ADDW13= 000000	BDNERR 033023	CBIT15= 077777	DEVICE 033612	DT23 051740
ADDW14= 000000	BDR 002526	CBIT2 = 177773	DEVMSK 002546	DT26 051754
ADDW15= 000000	BDVECT 002544	CBIT3 = 177767	DEVPRI 034551	DT3 051600
ADDW2 = 000000	BEGIN 010466	CBIT4 = 177757	DH1 046766	DT34 051770
ADDW3 = 000000	BEGIN1 011006	CBIT5 = 177737	DH14 047366	DT4 051614
ADDW4 = 000000	BITTST 002712	CBIT6 = 177677	DH16 047501	DT43 052004
ADDW5 = 000000	BIT0 = 000001	CBIT7 = 177577	DH17 047614	DT5 051626
ADDW6 = 000000	BIT00 = 000001	CBIT8 = 177377	DH2 047023	DT50 052016
ADDW7 = 000000	BIT01 = 000002	CBIT9 = 176777	DH202 051165	DT56 052040
ADDW8 = 000000	BIT02 = 000004	CB1513= 057777	DH203 051244	DT57 052056
ADDW9 = 000000	BIT03 = 000010	CCY = 177377	DH207 051330	DT6 051642
ADEVCT= 000000	BIT04 = 000020	CDAB = 171777	DH210 051404	DT60 052076
ADEVM = 000000	BIT05 = 000040	CDAC = 172777	DH211 051450	DT61 052112
ADLCHR 033314	BIT06 = 000100	CDBC = 174777	DH23 047670	DT62 052126
ADRERR 033146	BIT07 = 000200	CDSA = 173777	DH26 047744	DT63 052152
AENV = 000000	BIT08 = 000400	CDSB = 175777	DH3 047064	DT64 052166
AENVM = 000000	BIT09 = 001000	CDSC = 176777	DH34 050020	DT65 052200
AFATAL= 000000	BIT1 = 000002	CDST = 170777	DH4 047133	DT66 052214
AMADR1= 000000	BIT10 = 002000	CEIR = 077777	DH43 050074	DT7 051654
AMADR2= 000000	BIT11 = 004000	CER = 077777	DH5 047177	EBAR 002602
AMADR3= 000000	BIT12 = 010000	CFNC = 177761	DH50 050140	EBDR 002600
AMADR4= 000000	BIT13 = 020000	CF1 = 177775	DH56 050237	ECELR 035300
AMAMS1= 000000	BIT14 = 040000	CF2 = 177773	DH57 050316	ECSR 002574
AMAMS2= 000000	BIT15 = 100000	CF3 = 177767	DH6 047246	EDIT 031206
AMAMS3= 000000	BIT2 = 000004	CGO = 177776	DH60 050463	EEIR 002576
AMAMS4= 000000	BIT3 = 000010	CHARCT 027423	DH61 050561	EIR = 100000
AMSGAD= 000000	BIT4 = 000020	CHKBFF 003520	DH62 050632	EMTVEC= 000030
AMSGLG= 000000	BIT5 = 000040	CHKBUF 002622	DH63 050741	EM1 043454
AMSGTY= 000000	BIT6 = 000100	CHKCAB 004060	DH64 051010	EM10 043765
AMTYP1= 000000	BIT7 = 000200	CHK4DR 005104	DH65 051047	EM11 044017
AMTYP2= 000000	BIT8 = 000400	CIE = 177677	DH66 051116	EM12 044062
AMTYP3= 000000	BIT9 = 001000	CKSWR = 104410	DH7 047312	EM13 044114
AMTYP4= 000000	BOARD 034036	CLENUP 004036	DIOMEM 002616	EM14 044164
ANPR1 002610	BORW 002612	CMA = 167777	DISPLA 001342	EM15 044253
ANSWER 002666	BPINIT 004374	CNTLC = 000003	DISPRE 000174	EM16 044277
APASS = 000000	BPT = 000003	CNTRLC 033607	DOCTS 034775	EM17 044323
APRIOR= 000000	BPTINT 004436	CNX = 137777	DREG 002552	EM2 043502
APTCU= 000040	BPTVCT 000014	CR = 000015	DRGET 004452	EM20 044412
APTENV= 000001	BPTVEC= 000014	CRLF = 000200	DRINV 002530	EM202 046667
APTSIZ= 000200	BRWPC 034206	CRLF2 034047	DRLEV 002554	EM21 044460
APTSPO= 000100	BRWAIT 002630	CRY = 177577	DRVS 002532	EM211 046717
ASIZE 005274	BUFF 037162	CSR 002524	DR1WOB 034613	EM22 044530
ASWREG= 000000	BUFLN 002624	CX6 = 177757	DSA = 004000	EM23 044571
AT = 020000	BUSERR= 000004	CX7 = 177737	DSB = 002000	EM24 044640
ATESTN= 000000	BUT 002540	CY = 000400	DSC = 001000	EM25 044671
AUNIT = 000000	CAPNTR 041170	DAB = 006000	DST = 007000	EM26 044722
AUSWR = 000000	CAPSTK 041172	DAC = 005000	DSWR = 177570	EM27 044761

EM3 043536
EM30 045016
EM31 045054
EM32 045120
EM33 045141
EM34 045172
EM35 045232
EM36 045313
EM37 045343
EM4 043604
EM40 045401
EM41 045431
EM42 045477
EM43 045533
EM44 045564
EM45 045634
EM46 045672
EM47 045747
EM5 043635
EM50 045764
EM51 046031
EM52 046110
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EM54 046177
EM55 046214
EM56 046234
EM57 046272
EM6 043666
EM60 046322
EM61 046361
EM62 046444
EM63 046513
EM65 046553
EM66 046624
EM7 043717
ENDEV 023074
ENDSTK 043452
ENPR1 002606
EOPLOC 002710
EOPRSM 027352
ER = 100000
ERCAPT 003126
ERCHDR 032607
ERRCHK 004254
ERRCNT 002716
ERROR = 104000
ERRVEC = 000004
ER200 002276
ESC = 000033
ESCAPE 033476
ETDEV 032764
EWCR 002604
EXPAND 024670
FIXTBL 003360
FLAG 002654
FNC = 000016
FNCCNT 002656

F1 = 000002
F2 = 000004
F3 = 000010
GO = 000001
GOAGIN 023516
GTSWR = 104407
HAKTPM 027042
HEADER 035054
HT = 000011
IE = 000100
INBUF 002620
INBUF1 002660
INOUT 020340
INTA 003546
IOTVEC = 000020
KDPAR2 = 172364
KDPDR2 = 172324
KIPAR2 = 172344
KIPDR2 = 172304
LENCHK 002626
LETNCR 033605
LEVEL 002542
LEVELS 005264
LEVEL3 = 000140
LEVEL4 = 000200
LEVEL5 = 000240
LEVEL6 = 000300
LEVEL7 = 000340
LF = 000012
LODBUF 003472
LOOP 002664
LRGSTC 002706
MA = 010000
MAICLR 006266
MAISET 007266
MANSIZ 002672
MBD 030644
MBDIAL 035245
MEMGMT 002714
MEPITM 030240
MESSAG 002652
MMPS = 000252
MMRO = 177572
MMVECT = 000250
MSG 002646
MUSTED 033504
M1 035704
M1A 036023
N 034034
NO 034023
NOBUT 034147
NOCARE 052414
NODATA 032725
NODVPR 035553
NOMORE 035377
NPR1 002614
NX = 040000

NXTTST 002556
N2 = 000400
OFL 002704
OLDPC1 002674
OLDPC2 002700
OLDPS1 002676
OLDPS2 002702
PASCNT 002560
PASNUM 036137
PATRNS 006250
PIRQ = 177772
PIRQVE = 000240
PNTPRI 005630
PROMPT 030660
PRO = 000000
PR1 = 000040
PR2 = 000100
PR3 = 000140
PR4 = 000200
PR5 = 000240
PR6 = 000300
PR7 = 000340
PS = 177776
PSTATE 005606
PSW = 177776
PTCAPT 003170
PWRVEC = 000024
QTYBRD 002416
RA = 002420
RBAR 002570
RBDR 002566
RCSR 002562
RDCHR = 104411
RDDEC = 104414
RDLIN = 104412
RDOCT = 104413
RDYCHK 002634
READ 002722
REGADR 002420
REINIT 011206
REIR 002564
RESVEC = 000010
RSTRT 023536
RWCR 002572
RY = 000200
R6 = X000006
R7 = X000007
SCOPE = 000004
SDADR 034720
SDRINV 002534
SDRVS 002536
SETUP 005660
SPACEC 034012
SPACES 033764
SPACE3 033767
SPACE6 033773
SPACE7 034002

STACK = 001300
STAGIN 000210
START 010272
START1 010266
STKIFL 032534
STKLMT = 177774
SVADRS 034664
SWR 001340
SWREG 000176
SW0 = 000001
SW00 = 000001
SW01 = 000002
SW02 = 000004
SW03 = 000010
SW04 = 000020
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SW08 = 000400
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SW10 = 002000
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SW14 = 040000
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SW9 = 001000
TABINX 002550
TBITVE = 000014
TESLR 027424
TIME 002662
TKB 002640
TKS 002636
TKVEC = 000060
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TORNCB 034463
TOVECT = 000004
TPB 002644
TPS 002642
TPVEC = 000064
TRAPVE = 000034
TRTVEC = 000014
TSNUMB 036116
TSTCOM 034753
TSTDEV 011020
TSTMM 006134
TST1 011244
TST10 013404
TST11 013612

TST12 013750
TST13 014106
TST14 014244
TST15 014406
TST16 014612
TST17 015022
TST2 000414
TST20 015372
TST21 015750
TST22 016236
TST23 016506
TST24 017216
TST25 017472
TST26 017734
TST27 020164
TST3 011516
TST30 020354
TST31 020614
TST32 020716
TST33 021250
TST34 021526
TST35 022062
TST36 022332
TST37 022620
TST4 012030
TST40 = 023074
TST5 012572
TST6 012740
TST7 013254
TWO 034032
TYP CNF 004630
TYPDE = 104406
TYPDS = 104405
TYPE = 104401
TYPOC = 104402
TYPON = 104404
TYPOS = 104403
UBHANG 052336
UCAL 034123
VA = 002460
VCLCHR 033417
VCTADS 005502
VECADR 002460
VECERR 033233
W 034021
WCLEN 002632
WCR 002520
XCHKBU 040166
XINBUF 037164
X6 = 000020
X7 = 000040
YES 034026
\$APTHD 001000
\$ATYC 030266
\$ATY1 030242
\$ATY3 030250
\$ATY4 030260

\$AUTOB	001334	\$DEVCT	001422	\$HIOCT	026262	\$OMODE	024340	\$TMP6	001374
\$BASE	001466	\$DEVN	001470	\$ICNT	001304	\$OVER	027026	\$TN	= 000040
\$BDADR	01322	\$DOAGN	023474	\$INTAG	001335	\$PASS	001416	\$TPB	001352
\$BDDAT	001326	\$DTBL	024646	\$ITEMB	001314	\$PASTM	001006	\$TPFLG	001357
\$BELL	001400	\$ENDAD	023464	\$LF	001406	\$POWER	030576	\$TPS	001350
\$CDW1	001472	\$ENDCT	023302	\$LFLG	030505	\$PWRDN	030510	\$TRAP	026264
\$CDW2	001474	\$ENDMG	023503	\$LPADR	001306	\$PWRUP	030526	\$TRAP2	026306
\$CHARC	024110	\$ENULL	023500	\$LPERR	001310	\$QUES	001404	\$TRP	= 000015
\$CKSWR	025136	\$ENV	001432	\$MADR1	001444	\$RDCHR	025454	\$TRPAD	026320
\$CMTAG	001300	\$ENVM	001433	\$MADR2	001450	\$RDDEC	025746	\$TSTM	001004
\$CM3	= 000000	\$EOP	023246	\$MADR3	001454	\$RDLIN	025574	\$TSTMN	001302
\$CM4	= 000007	\$EOPCT	023274	\$MADR4	001460	\$RDOCT	026124	\$TTYIN	025702
\$CNTLG	025716	\$ERFLG	001303	\$MAIL	001410	\$RDSZ	= 000007	\$TYPD	024356
\$CNTLU	025711	\$ERMAX	001315	\$MAMS1	001442	\$RTNAD	023476	\$TYPDE	024342
\$CPUOP	001440	\$ERROR	027564	\$MAMS2	001446	\$SCOPE	026352	\$TYPDS	024352
\$CRLF	001405	\$ERRPC	001316	\$MAMS3	001452	\$SETUP	= 000137	\$TYPE	023546
\$DBLK	024656	\$ERRTB	001536	\$MAMS4	001456	\$STUP	= 177777	\$TYPEC	023760
\$DDW0	001476	\$ERRTY	027764	\$MBADR	001002	\$SVLAD	026772	\$TYPEX	024112
\$DDW1	001500	\$ERTTL	001312	\$MFLG	030504	\$SVPC	= 001000	\$TYPC	024140
\$DDW10	001522	\$ESCAP	001376	\$MNEW	025734	\$SWR	= 163400	\$TYPON	024154
\$DDW11	001524	\$ETABL	001432	\$MSGAD	001426	\$SWREG	001434	\$TYPOS	024114
\$DDW12	001526	\$ETEND	001536	\$MSGLG	001430	\$SWRMK	= 000200	\$UNIT	001424
\$DDW13	001530	\$FATAL	001412	\$MSGTY	001410	\$SWOBT	027466	\$UNITM	001010
\$DDW14	001532	\$FFLG	030506	\$MSWR	025723	\$TESTN	001414	\$USWR	001436
\$DDW15	001534	\$FILLC	001356	\$MTYP1	001443	\$TKB	001346	\$VECT1	001462
\$DDW2	001502	\$FILLS	001355	\$MTYP2	001447	\$TKS	001344	\$VECT2	001464
\$DDW3	001504	\$GDADR	001320	\$MTYP3	001453	\$TMP0	001360	\$XTSTR	026634
\$DDW4	001506	\$GDAT	001324	\$MTYP4	001457	\$TMP1	001362	\$GET4	= 000000
\$DDW5	001510	\$GET42	023454	\$NULL	001354	\$TMP2	001364	\$SSWOB	= 000040
\$DDW6	001512	\$GTSWR	025236	\$NUMS	025124	\$TMP3	001366	\$OFILL	024337
\$DDW7	001514	\$HD	= 000000	\$NWTST	= 000001	\$TMP4	001370	\$.SAV	036160
\$DDW8	001516	\$HIBTS	001000	\$OCNT	024336	\$TMP5	001372	\$.SX	= 001000
\$DDW9	001520								

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ERRORS DETECTED: 0

VIRTUAL MEMORY USED: 55704 WORDS (218 PAGES)
DYNAMIC MEMORY: 20346 WORDS (78 PAGES)
ELAPSED TIME: 00:11:55
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